Ioana Pauliuc

COMPUTER SCIENCE STUDENT

ABOUT ME

I study at the Faculty of Computer Science, second year and along the way I became passionate about this field, having the desire and curiosity to know as much as possible. That's why I want to experience working in a company.

CONTACT

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EDUCATION

- **Faculty of Computer Science - Iasi**

- **National College - Iasi**
mathematical informatics

PERSONAL PROJECTS

Realization of the game "The Hangman" using C++

Creation of a quiz in the Computer Networks discipline using C and concepts such as threads, sockets and the client-server model

Modeling classes and problems using OOP principles within the discipline of Object Oriented Programming

Knowledge of the Java language

Knowledge of interacting with databases using SQL

Knowledge and use of data structures

Following the Functional Programming course

VOLUNTEERING

Volunteering within ASII, the External Relations and Evaluations departments + involvement in the ASII newspaper

Participation in ERASMUS projects
  - secondary school - "The words we choose must be our eyes", Spain
  - high school - "Eureka", Greece

Volunteering within UNYouth - Iași Branch, PR & Media department
   development of the Talking Without Borders project

Presentation in the Made For Europe competition of the Erasmus project in the gymnasium

President of the Student Council in middle school and involvement in the County Council of students during high school

SKILLS | EXTRAS

- **Analytical thinking**
- **Active involvement**
- **Deep understanding of tasks**
- **Positive attitude**
- **Perseverance**
- **Proactive approach to tasks**