IOANNA LAZARIDOU

Results-driven UX Designer with 4 years of experience designing user-centred digital products across B2B SaaS and B2C sectors. Specialising in end-to-end product design, from user research and discovery to interaction design, usability testing, and design system implementation, with a proven ability to drive measurable business impact. Strong initiative combined with a product-thinking approach balancing short-term delivery and long-term impact.

WORK EXPERIENCE

2023 - Present Cox Automotive UX Designer

London, UK

- Redesigned a high-density vehicle appraisal B2B SaaS web app, simplifying complex workflows into intuitive interfaces, improving task completion by 25% and user satisfaction by 30%
- Designed a self-appraisal B2C app for remote vehicle offers, using deep user research to ensure accessibility for non-professionals, driving a 50% increase in leads and 40% growth in dealership contracts
- Built a Figma-based design system and UI library, standardising components for consistency and improving crossfunctional collaboration, reducing design-to-dev handoff time by 30%

Tools used: Figma, Mural, Hotjar, Userlytics, Otter, Dovetail, lucidchart

2020 - 2022 Intracom Telecom UX/UI Design Engineer

Athens, Greece

- Led UX, UI, and front-end development for smart energy systems across 6 EU R&D projects, applying a product management mindset to drive end-to-end delivery
- Created design systems, wireframes, and prototypes across platforms, delivering intuitive interactions and enabling seamless cross-functional collaboration
- Conducted UX research including requirements analysis, storyboarding, site mapping, questionnaire design, and
 usability testing to drive data-informed design decisions and improve user experiences.

Tools used: Figma, HTML, CSS, JS, React (Native), Django, Bootstrap, Miro

EDUCATION

2022 - 2023 University College London

London, UK

MSc Human Computer Interaction, Grade: Distinction

Dissertation: How Can MMORPGs Design Trigger FOMO? Decoding Deceptive Patterns and Player Experiences Projects Summary:

 Applied HCI theory and human-centred design to create and evaluate digital health, data visualisations, and future interfaces, using custom research tools to drive usability and behaviour change

2016 - 2020

Athens University of Economics and Business

Athens, Greece

BSc Management Science and Technology, Grade: Distinction (9.46 /10) - Top 2.56%

ACHIEVEMENTS

2025

The Autos 2025 Awards - Rising Star Nominee

London, UK

Nominated for exceptional performance and contributions as a UX Designer at Cox Automotive, demonstrating strong
work ethic, proactive collaboration, and achievements in user research, usability testing, and prototype development

2022 Karelia Foundation Scholarship

Athens, Greece

Awarded a merit-based scholarship worth €20,000 for MSc studies

2020

Junior Achievement Greece Finalist

Athens, Greece

• Led a team of four to create a business plan for an IoT start-up enhancing independence for individuals with disabilities

SKILLS

User Research, UX/UI Design, Interaction Design, Visual Design, Responsive Design, User Testing, Information Architecture, Wireframing, Prototyping, Web Development, Design Systems, Strategy & Vision Presentations, Data Analysis, Task Analysis, Project Management, Content Strategy, Game Design, Accessible Design, HTML, CSS, JS, Python, Java, React (Native), Figma, Miro/Mural, PowerPoint, Excel, Power BI, WordPress, Hotjar

LANGUAGES

Greek (native), English (fluent)

SEMINARS

2023 - 2023 Deloitte Digital Design Sprint

London, UK

2019 - 2019 Delphi Economic Forum

Delphi, Greece

· Selected as one of five students to represent Athens University of Economics and Business among 300 students

CERTIFICATIONS

2024 - 2024 UX Foundations: Usability Testing by LinkedIn

2021 - 2021 Responsive Web Design by FreeCodeCamp

Crafted and developed five responsive websites