IOANNA LAZARIDOU

Results-driven UX Designer with 4 years of experience designing user-centred digital products across B2B SaaS and B2C sectors. Specialising in end-to-end product design, from user research and discovery to interaction design, usability testing, and design system implementation, with a proven ability to drive measurable business impact. Strong initiative combined with a product-thinking approach balancing short-term delivery and long-term impact.

WORK EXPERIENCE

2023 - Present Cox Automotive UX Designer

London, UK

- Redesigned a high-density vehicle appraisal B2B SaaS web app, simplifying complex workflows into intuitive interfaces, improving task completion by 25% and user satisfaction by 30%
- Designed a self-appraisal B2C app for remote vehicle offers, using deep user research to ensure accessibility for non-professionals, driving a 50% increase in leads and 40% growth in dealership contracts
- Built a Figma-based design system and UI library, standardising components for consistency and improving crossfunctional collaboration, reducing design-to-dev handoff time by 30%

Tools used: Figma, Mural, Hotjar, Userlytics, Otter, Dovetail, lucidchart

2020 - 2022 Intracom Telecom UX/UI Design Engineer

Athens, Greece

- Led UX, UI, and front-end development for smart energy systems across 6 EU R&D projects, applying a product management mindset to drive end-to-end delivery
- Created design systems, wireframes, and prototypes across platforms, delivering intuitive interactions and enabling seamless cross-functional collaboration
- Conducted UX research including requirements analysis, storyboarding, site mapping, questionnaire design, and
 usability testing to drive data-informed design decisions and improve user experiences.

Tools used: Figma, HTML, CSS, JS, React (Native), Django, Bootstrap, Miro

EDUCATION

2022 - 2023 University College London

London, UK

MSc Human Computer Interaction, Grade: Distinction

Dissertation: How Can MMORPGs Design Trigger FOMO? Decoding Deceptive Patterns and Player Experiences Projects Summary:

 Applied HCI theory and human-centred design to create and evaluate digital health, data visualisations, and future interfaces, using custom research tools to drive usability and behaviour change

2016 - 2020

Athens University of Economics and Business

Athens, Greece

BSc Management Science and Technology, Grade: Distinction (9.46 /10) - Top 2.56%

ACHIEVEMENTS

2025

The Autos 2025 Awards - Rising Star Nominee

London, UK

Nominated for exceptional performance and contributions as a UX Designer at Cox Automotive, demonstrating strong
work ethic, proactive collaboration, and achievements in user research, usability testing, and prototype development

2022 Karelia Foundation Scholarship

Athens, Greece

Awarded a merit-based scholarship worth €20,000 for MSc studies

2020

Junior Achievement Greece Finalist

Athens, Greece

• Led a team of four to create a business plan for an IoT start-up enhancing independence for individuals with disabilities

SKILLS

User Research, UX/UI Design, Interaction Design, Design Systems, Information Architecture, Wireframing, Prototyping, Visual Design, Responsive Design, User Testing, Accessibility, Content Strategy, Strategy & Vision Presentations, Product Roadmapping, Backlog Grooming, Feature Definition, User Story Writing, Data Analysis, Task Analysis, Project Management, Agile/Scrum, Cross-Functional Collaboration, Stakeholder Communication, Documentation, Excel, Power BI, Hotjar, Userlytics, Dovetail, Figma, Miro, Mural, Lucidchart, PowerPoint, Otter, HTML, CSS, JS, Python, Java, Web Development, WordPress

LANGUAGES

Greek (native), English (fluent)

SEMINARS

2023 - 2023 Deloitte Digital Design Sprint

London, UK

2019 - 2019 Delphi Economic Forum

Delphi, Greece

Selected as one of five students to represent Athens University of Economics and Business among 300 students

CERTIFICATIONS

2024 - 2024 UX Foundations: Usability Testing by LinkedIn

2021 - 2021 Responsive Web Design by FreeCodeCamp