## Socket Programming 3 - Web Server

## **Source Code:**

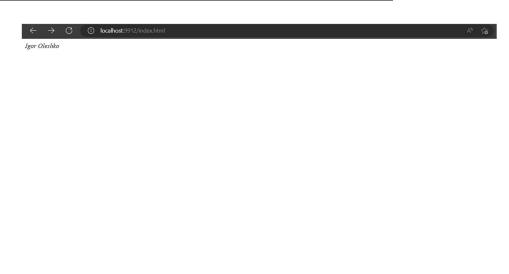
```
1 # Import the socket module
   from socket import *
 3
 4
   # Import sys in order to terminate the program
 5
   import sys
 6
 7
   # Create a server socket
   serverSocket = socket(AF INET, SOCK STREAM)
9
10 # Use 9912 as the serverPort because that is used for web servers
11
   serverPort = 9912
12
13
   # Bind the serverSocket with the serverPort number
   serverSocket.bind(('',serverPort))
15
16
   # Listen to the serverSocket for 1
17
   serverSocket.listen(1)
18
   # Print the message to display that the server is ready
19
20
   print('The server is ready to receive')
21
22
23
   while True:
24
25
        #Establish the connection
26
        print('Ready to serve...')
27
28
        # Accept the connectionSocket and the address from the client
29
        connectionSocket, addr = serverSocket.accept()
30
31
        try:
32
            # Recieve the encoded message
33
            message = connectionSocket.recv(1024).decode()
34
35
37
            # Capture the filename by splitting out the 2nd part of the message
38
            filename = message.split()[1]
39
40
            # Open the file
41
            f = open(filename[1:])
```

```
# Capture the data that was in the file in the 2nd part by reading the file
44
            outputdata = f.read()
45
46
            # Create a variable to hold the OK command
47
            okCommand = 'HTTP/1.1 200 OK\r\n\r\n'
48
49
            # Send one HTTP header line into socket
50
            connectionSocket.send(okCommand.encode())
51
52
            # Send the content of the requested file to the client
53
            for i in range(0, len(outputdata)):
54
                # Loop through each of the lines of code and send it
                connectionSocket.send(outputdata[i].encode())
57
58
            # Send the return carriage to show that we are ending our message
59
            connectionSocket.send("\r\n".encode())
60
            # Close client socket
61
62
            connectionSocket.close()
63
64
        except IOError:
65
            # Create a variable to hold the NOT FOUND command
            notFoundCommand = 'HTTP/1.1 404 Not Found\r\n\r\n'
68
69
            # Send response message for file not found
            connectionSocket.send(notFoundCommand.encode())
70
71
72
            # Display the HTML message that a file was not found
73
            connectionSocket.send("<h1>404 Not Found</h1>\r\n".encode())
74
75
            # Close client socket
76
            connectionSocket.close()
77
78 # Close server socket
79 serverSocket.close()
80
81 # Terminate the program after sending the corresponding data
82 sys.exit()
```

<u>Console Code showing when the server is ready to receive and every time when a new connection is built and it is ready to server</u>

The server is ready to receive Ready to serve... Ready to serve...

HTML code being displayed when the file exists in the directory



HTML code being displayed when the file does not exist in the directory

