Networks Lab 6 Report - Leonid Lygin

So, I was trying to get a real application this time, with ability to extend in the future (you have mentioned that we'll use this as a foundation for the future labs)

I didn't use the threading model, because synchronization would have been a huge problem, so I have decided to use an event loop (using poll)

Sorry for the amount of code (I can reduce it in the future labs, but now I can't really see anything to remove which would leave the structure good (IMO of course)

Also, using Innopolis network was not really possible, because you haven't provided us with any standardized protocol for inter-node communication, so different implementations could not talk to each other

Here is the screenshot of the nodes on localhost talking to each other