

# Subterrane

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Subterrane focuses on cave exploration and environment traversal. The player navigates cave environments, exploring the subterranean system that they have fallen into, using athletic mechanics including jumping, climbing, crawling, and running to traverse the environment. As they explore deeper, the player encounters some giant centipedes which inhabit the cave, which force the player to flee, searching for the exit of the cave. We add a psychological thriller feel to the environment traversal, which takes the form of a platformer. The player experiences different fears, such as fear of darkness, small spaces and insects.