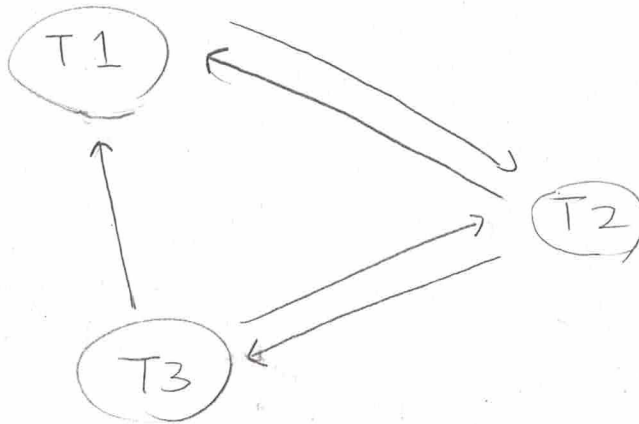


problem A

1. Dependency graph



NOT conflict-serializable because there's a cycle

2.

T1	T2	T3
lock-x(D) write D	lock-x(C) write C	
waiting to get lock-S(C)		waiting to get lock-S(C)
	lock-S(A) read A unlock-S(A) unlock-x(C)	
lock-S(C) read C		lock-S(C) read C
		lock-x(A) write A
		unlock-x(A)
		unlock-S(C)
lock-x(A) write A unlock-x(A) unlock-S(C) unlock-x(D)		

(i) complete schedule

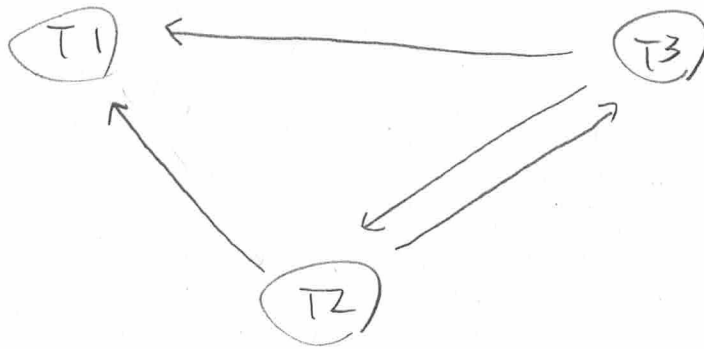
3.

wait-die prevents deadlock

T1	T2	T3
lock-X(D) write D	lock-X(C) write C	
waiting to get lock-S(C)		
	lock-S(A) read A unlock-S(A) unlock-X(C)	
lock-S(C) read C lock-X(A) write A unlock-X(A) unlock-S(C)		abort and restart later

(i) complete schedule

4.



NOT conflict serializable

5.

T1	T2	T3
lock-x(D) write D	lock-x(C) write C	
waiting to get lock-S(C)		lock-x(A) write A
	waiting to get lock-S(A)	waiting to get lock-S(C)

T2 waits for T3 to release its exclusive lock on A to get shared lock on A.

T3 waits for T2 to release its exclusive lock on C to get shared lock on C

cycle ! \Rightarrow (ii) dead lock

6

T1	T2	T3
lock-x(D) write D	lock-x(C) write C abort and restart later	
lock-S(C) read C		
lock-x(A) write A unlock-x(A) unlock-S(C) unlock-x(D)		lock-x(A) write A lock-S(C) read C unlock-S(C) unlock-x(A)

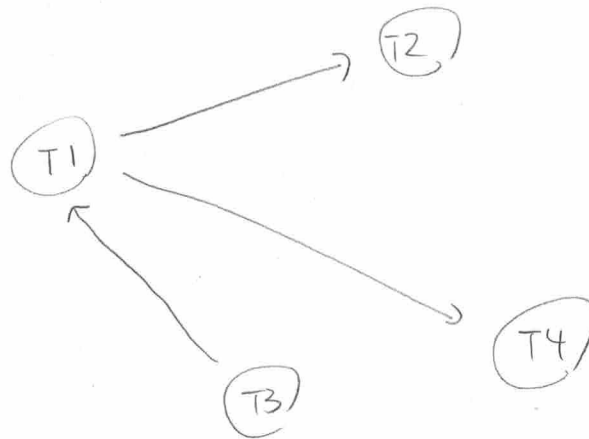
(i) complete schedule

problem B

T1	T2	T3	T4
		w3(A)	
r1(A)		c3	
w1(B)			
c1			
	r2(B)	w2(C)	
	c2		r4(B)
			c4

(a) No

(b)



Yes.

$w_3(A)$ c_3 $w_2(C)$ $r_1(A)$ $w_1(B)$ c_1 $r_2(B)$ c_2 $r_4(B)$ c_4

(c)

Yes

$$w_3(A) \rightarrow r_1(A) \text{ and } c_3 \rightarrow c_1$$

$$w_1(B) \rightarrow r_2(B) \text{ and } c_1 \rightarrow c_2$$

$$w_1(B) \rightarrow r_4(B) \text{ and } c_1 \rightarrow c_4$$

(d) No, because $r1(A)$ is reading data
uncommitted (i.e. $w3(A)$)

Yes, we can make it cascadeless by
moving $c3$ before $r1(A)$.