

2.24

$0 \times 2000 \quad 0000 \rightarrow 0010 \quad 0000 \quad 0000 \quad 0000 \quad 0000 \quad 0000 \quad 0000$
26 bits
16 bits
 $01 \quad 1111 \quad 1111 \quad 1111 \quad 1111$
 $0010 \quad \dots \quad 00100$
PC+4

It's not possible to reach $0 \times 4\,000\,0000$ from

0x2000 0000 with jump instruction because the

for that it can go is $0x2FFFFFFC$. (PC = $PC_{31 \dots 28}$: (26 bits address) $\times 4$)

It's not possible to reach 0x4000 0000 from

0x2000 0000 with beq instruction because the

closest it can go is $0x2002\ 0000$. ($PC = PC + \left(\begin{smallmatrix} 16 \text{ bits signed} \\ \text{address} \times 4 \end{smallmatrix} \right)$)

2.26.1

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LOOP: slt $t2, $0, $t1
      beq $t2, $0, DONE
      subi $t1, $t1, 1
      addi $s2, $s2, 2
      j LOOP
```

DONE:

$\$t1 = 10$

$\$s2 = 0$

→

$\$t1 = -1$

$\$s2 = 20$

while($\$t1 \geq 0$):

$\$t1 -= 1$

$\$s2 += 2$

2.26.3

Assume $N \in \mathbb{N}$.

$$N = 1 \rightarrow 7$$

$$N = 2 \rightarrow 12$$

\vdots

$$N \rightarrow \boxed{5N + 2 \text{ CMIPS instructions}}$$

2.46.1

500 $\xrightarrow{-25\%}$ 375

$$ET = IC \cdot CPI \cdot CT$$

$$CPI_{OLD} = \frac{5}{9} \cdot 1 + \frac{3}{9} \cdot 10 + \frac{1}{9} \cdot 3 = \frac{38}{9}$$

$$CPI_{NEW} = \frac{375}{775} \cdot 1 + \frac{300}{775} \cdot 10 + \frac{100}{775} \cdot 3 = \frac{3675}{775}$$

$$CT_{NEW} = CT_{OLD} \cdot 1.1$$

$$ET_{OLD} = 900 \cdot 10^6 \cdot \frac{38}{9} \cdot CT_{OLD}$$

$$ET_{NEW} = 775 \cdot 10^6 \cdot \frac{3675}{775} \cdot CT_{OLD} \cdot 1.1$$

$$\frac{ET_{OLD}}{ET_{NEW}} = \frac{\overset{100}{900} \cdot 38 \cdot 775}{775 \cdot 3675 \cdot 1.1}$$

$$= \frac{100 \cdot 38}{3675 \cdot 1.1}$$

$$= 0.94001 \dots < 1$$

Thus it's not a good design choice because

the execution time is larger than before.