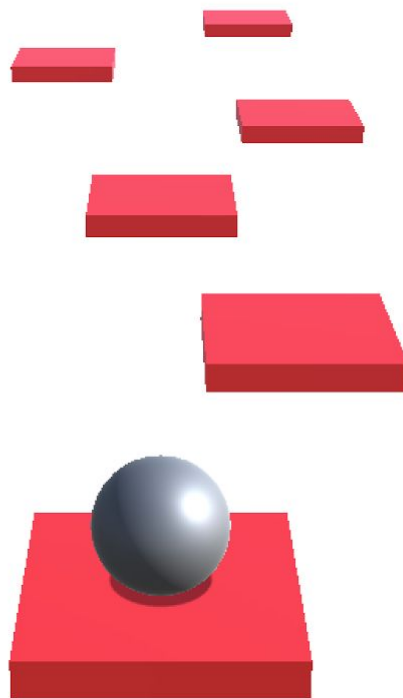


BOING

best score: 27



Thanks for your purchase.

First of all, you have to get [DOTWEEN](http://u3d.as/aZ1) from the Asset Store :

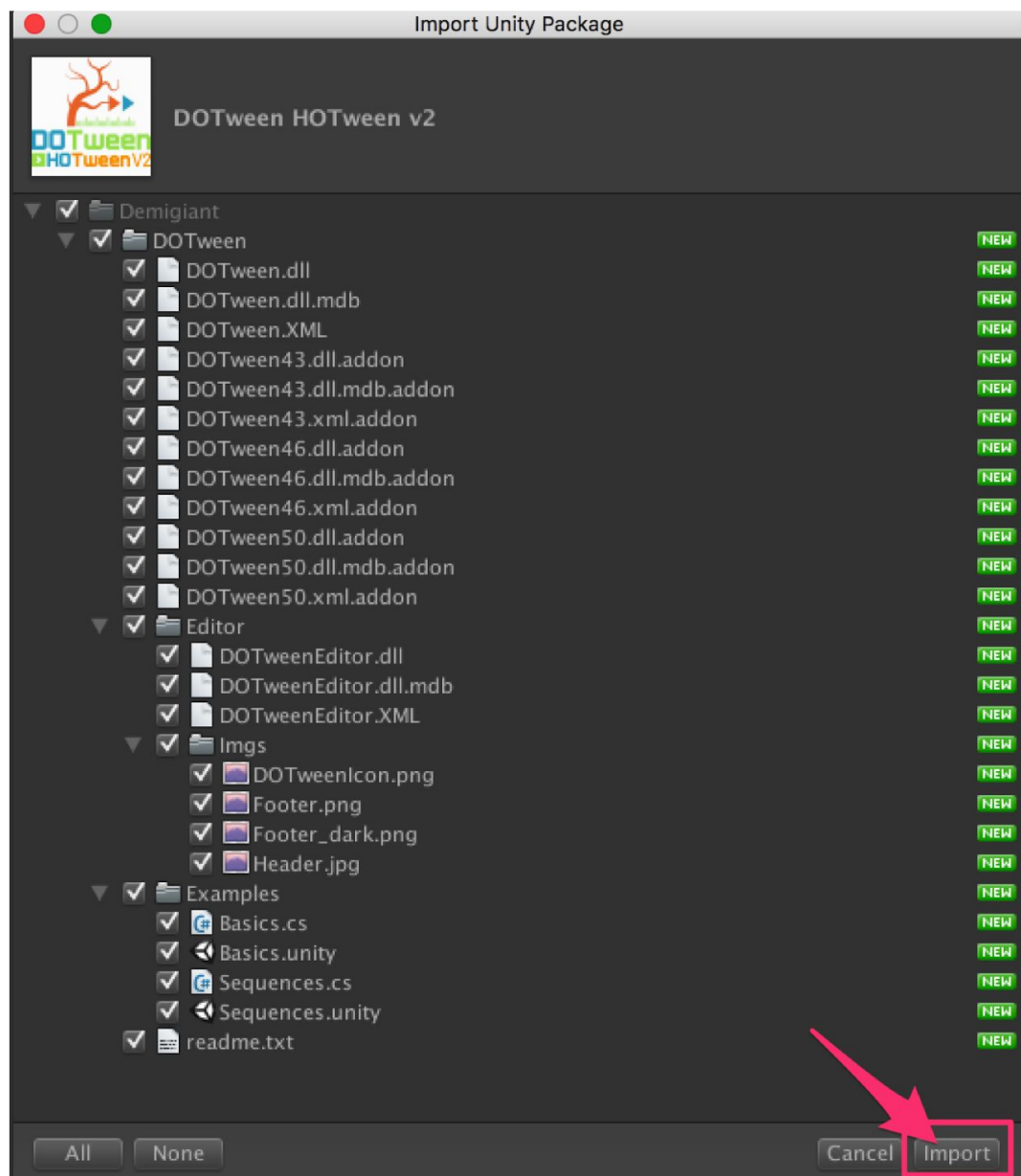
<http://u3d.as/aZ1>

(it's free)

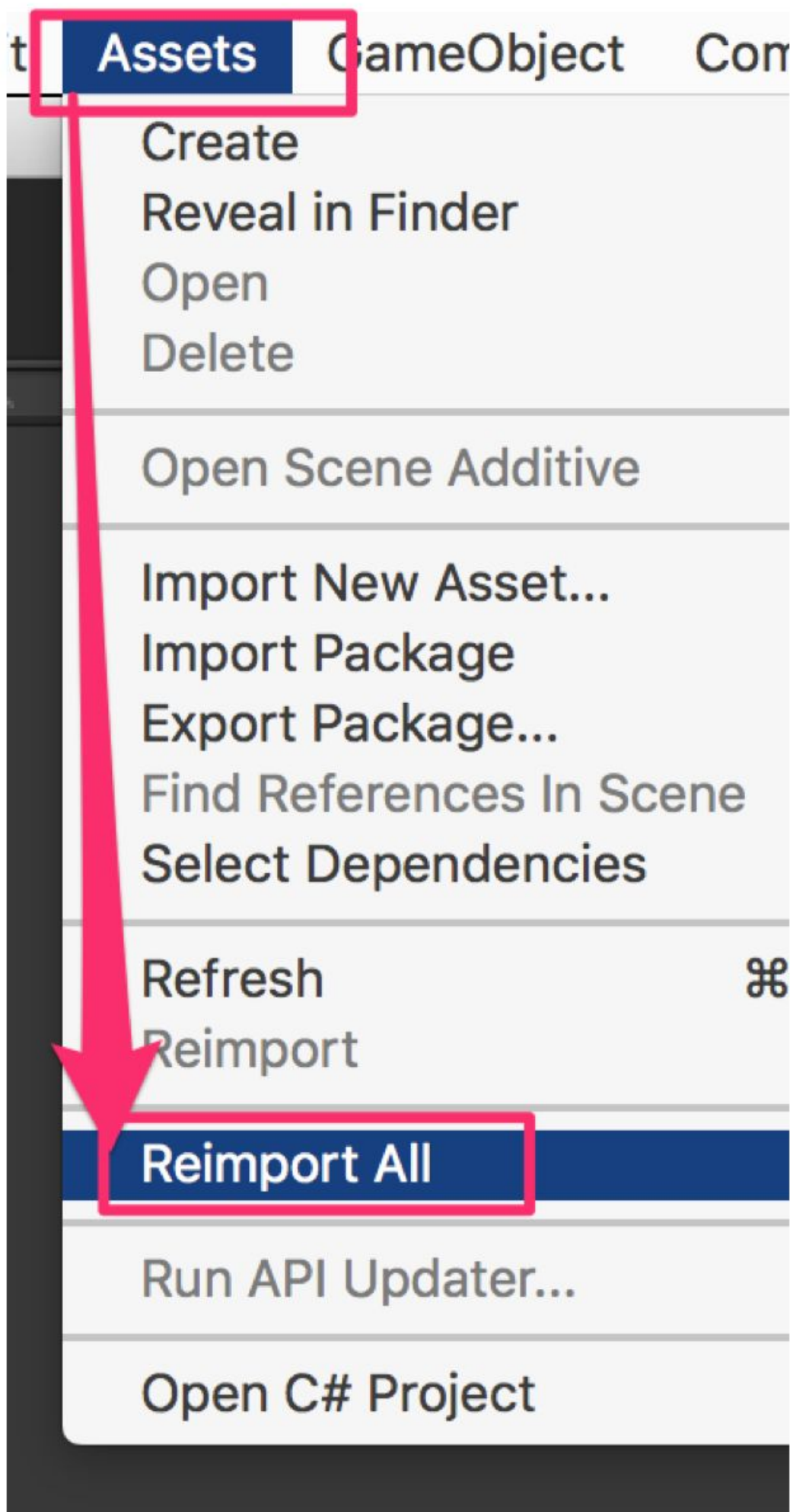
1/ Import Dotween from the asset store : <http://u3d.as/aZ1>



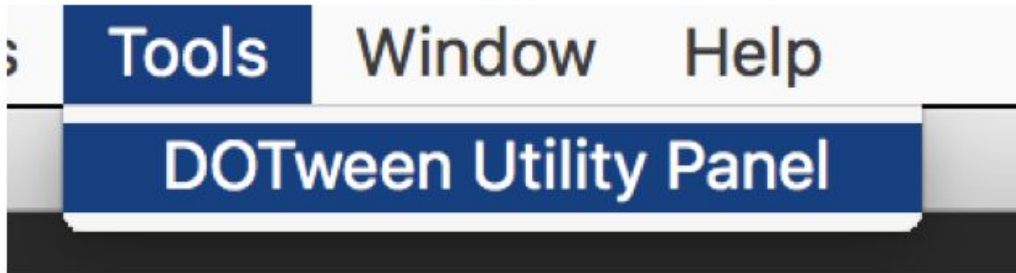
2/ Import the package into Unity



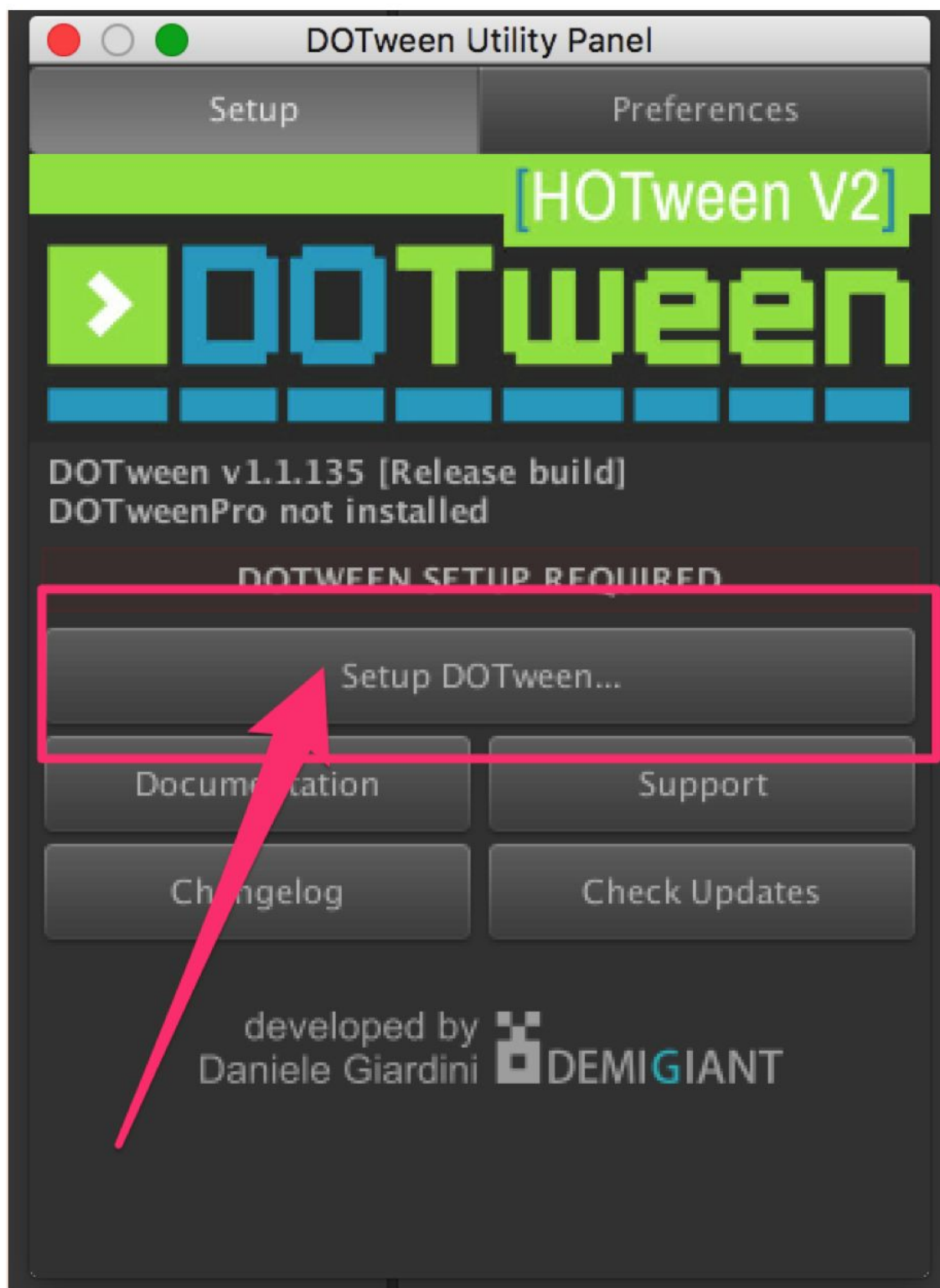
3/If you don't see the « Tools » in the top of the Unity Screen, please do this :



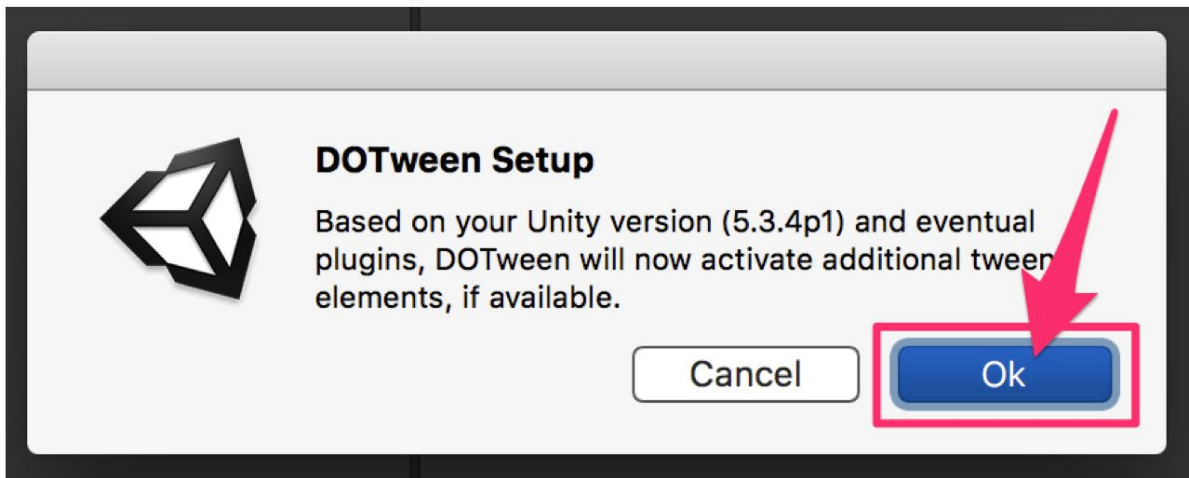
4/Now you have the « Tools ». Open it and click on « DOTween Utility Panel ».



5/Click on « Setup DOTween ».

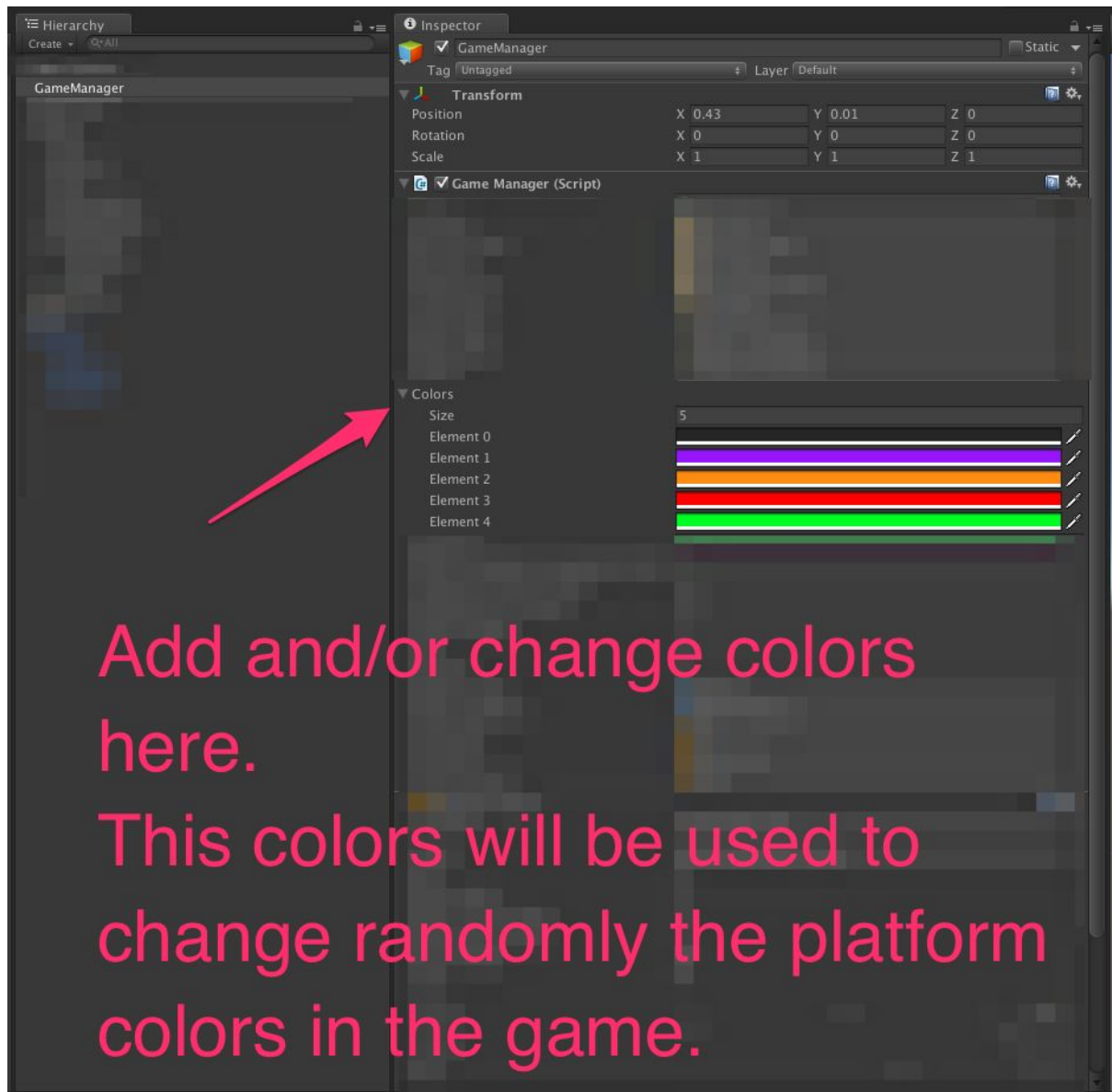


6/And to finish, click on the « OK » button.

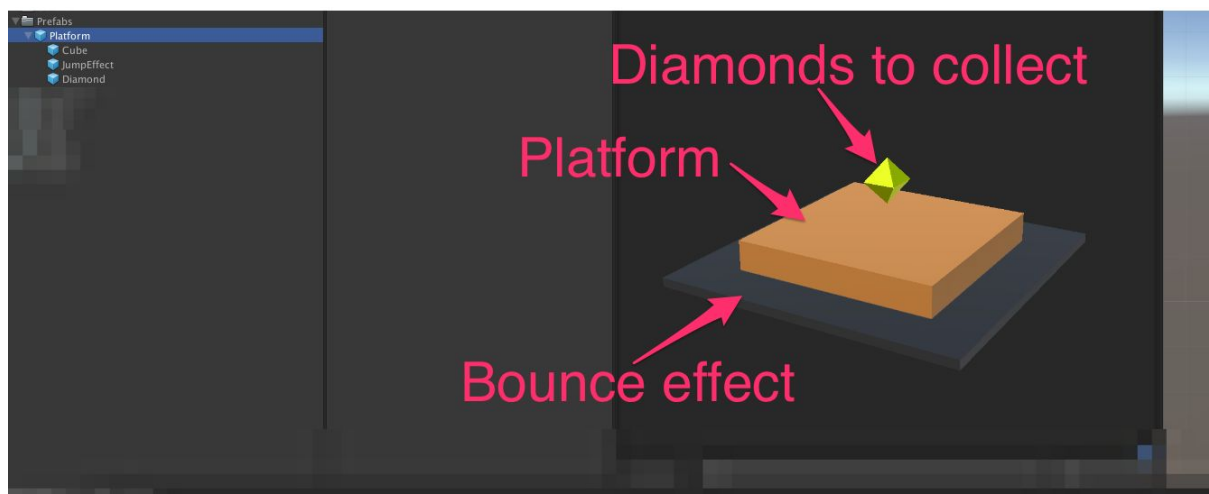


RESKIN :

To change the colors:



The platform prefab:



The bounce effect is the effect you can see when the ball bounce on a platform.

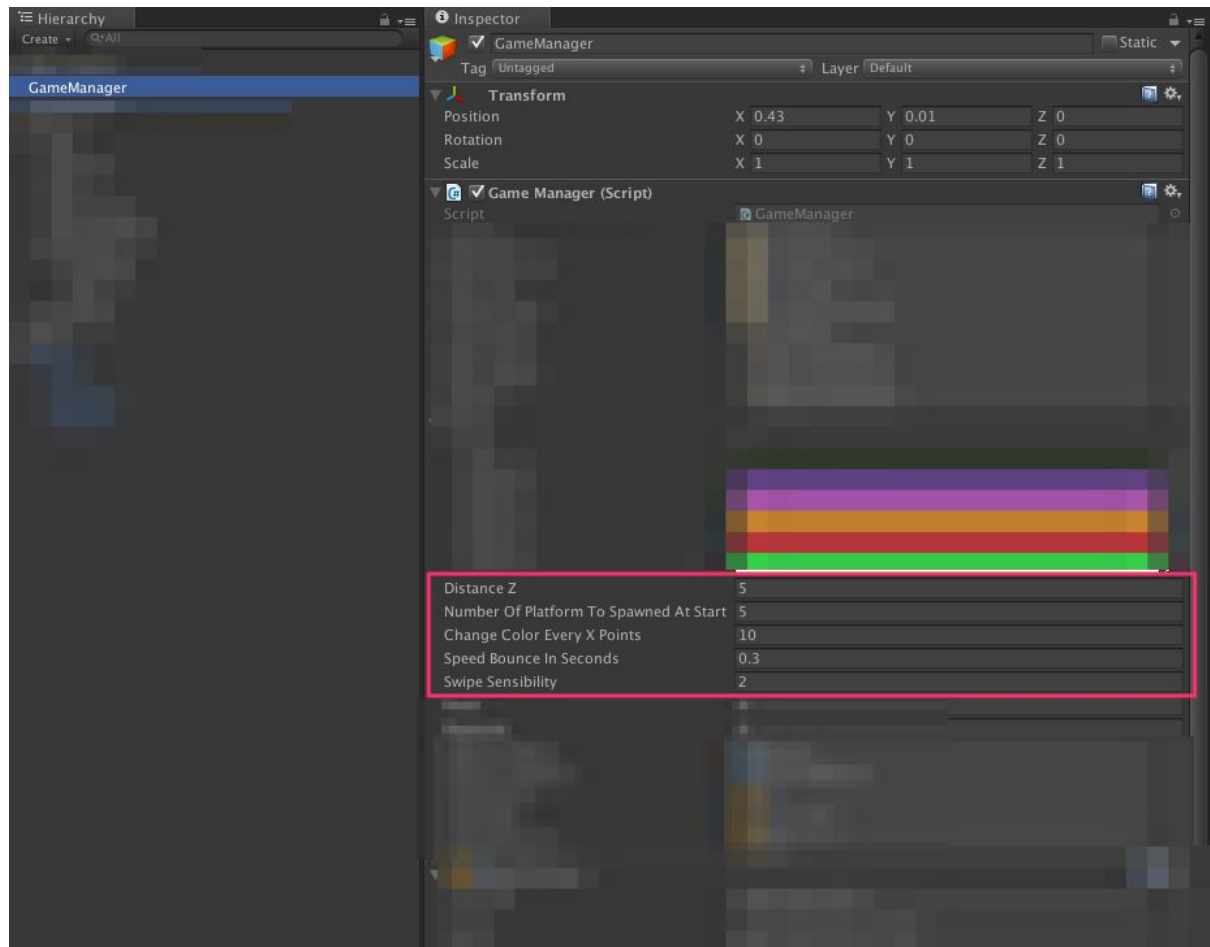
Change the shapes of the platform and/or the diamonds if you want to change them.

The sounds:



Add your own sounds if you want to change them.

Customize the gameplay:



Distance Z = the distance between two platforms (so equals to the jump on the Z axis of the ball)

Number Of Platform To Spawn At Start = the number of platforms we will have at the same time in the game

Speed Bounce In Seconds = the time for a bounce for the ball

Swipe Sensibility = the sensibility of the swipe when you touch the screen to move the player

Very Simple Ads:

Everything is done for you : « Very Simple Ad » is already implemented.

Get it here : <http://u3d.as/oWD>

Very Simple Leaderboard:

Everything is done for you : « Very Simple Leaderboard » is already implemented.

Get it here : <http://u3d.as/qxf>

Very Simple Share:

Everything is done for you : « Very Simple Share » is already implemented.

Get it here : <http://u3d.as/u3N>

Very Simple GIF:

Everything is done for you : « Very Simple Share » is already implemented.

Get it here : <http://u3d.as/ACQ>

Our other assets : <http://u3d.as/9cs>

Contact : contact@app-advisory.com

Thanks !