OCDML

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Abstract

This paper presents the first description of Orientation Configuration & Dimensionality Markup Language (OCDML), a markup language for coding certain spatial configurations expressed in natural language.

1 Introduction

The goal of OCDML is to ...
Citations: (?) (?) (?) (?) (?) (?)

- 2 SceneBank Data
- 3 Discussion
- 4 Conclusion

In this paper we have presented an initial description of OCDML . . .

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