# Torrent Scout Additional Use Cases

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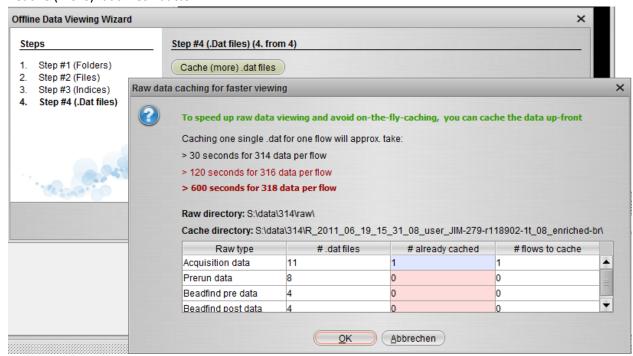


# Viewing the Raw Signal from the .dat files

Note: you only need to do this if you are looking at old, non region based files. If you are looking at .dat files after release 1.5, you will no longer have to do this step.

#### Preparing the Data For Viewing (PRIOR TO RELEASE 1.5)

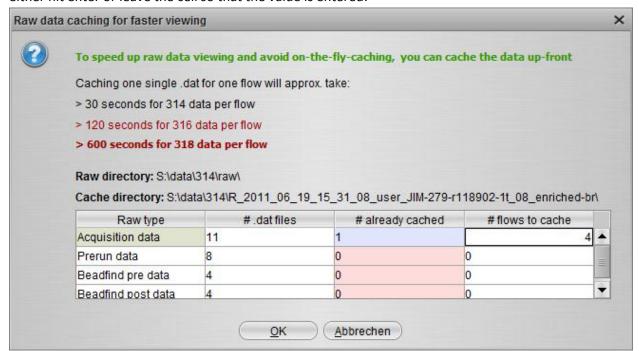
- Before the data can be viewed efficiently, the data needs to be prepared for viewing
- In the offline component, in step 4 of the Indexing and Caching Wizard, make sure you select the "Cache (more) .dat files" button



• In the first column, you see how many files you have (11 in our case). The second column shows how many flows we have already prepared (1), and in the last column, you can specify how many flows you wish to prepare for viewing. Let's put in 4: select the cell, enter 4, and make sure you

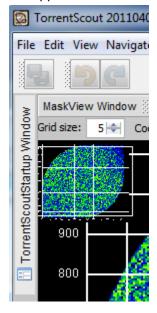


either hit enter or leave the cell so that the value is entered:



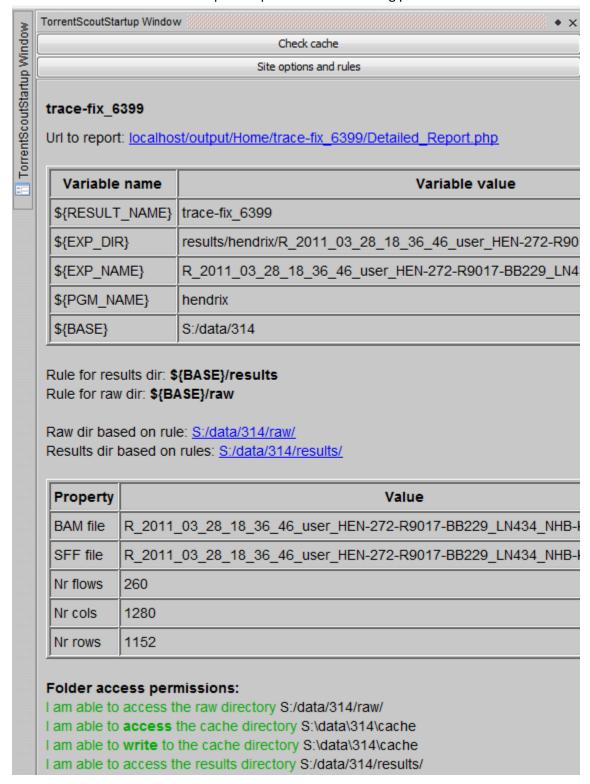
Note that the .dat processing can take a very long time if you select many flows. In can take hours if you select larger chips (this also depends on the computer used). If your computer does not have at least 2-3GB of memory, it may not be able to process the larger chips!

 As an alternative, you can also click on the TorrentScoutStartup Window on the very left side of the application:





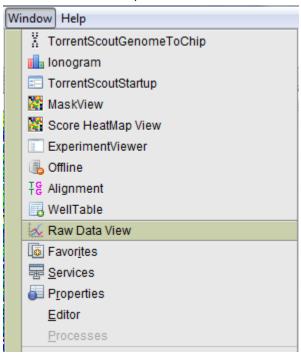
• This opens a page to show you basic information about the experiment context, and there is also a "Check cache" button on top that opens the same caching panel as before:



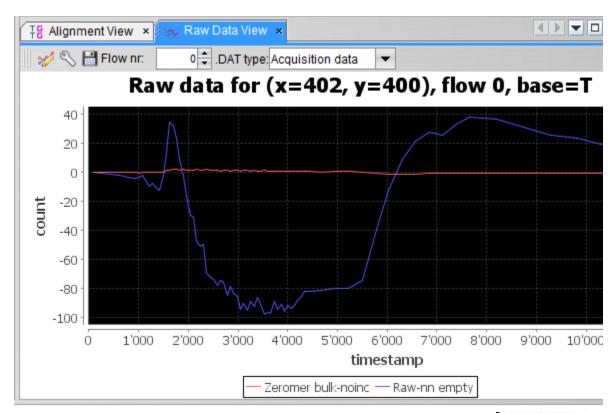


#### **Opening the Raw Data Viewer**

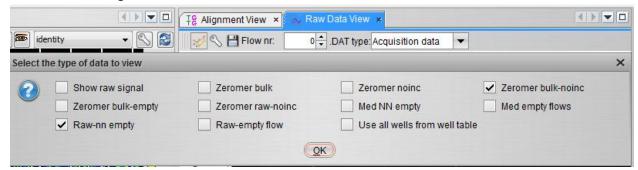
• In the menu Windows, select Raw Data View



• In the dropdown box labeled "File type:", select the type of raw data you wish you view (acquisition, prerun, beadfind pre or beadfind post). Let's select acquisition data:

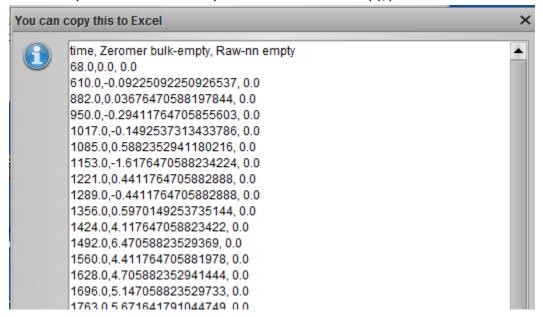


- By default, you should see the "raw nn empty" and "zeromer bulk noinc" curves. The first
  one is the raw signal minus the background subtraction of neighboring wells. The second one is
  an estimation of the zeromer bulk signal minus the estimated no incorpation signal
- To view the raw signal or other curves, select the first curve icon:



#### Exporting the data to a file

- In the raw data viewer, click on "to CSV" (the disk icon in the toolbar)
- I will show you the content which you can now select and copy/paste into Excel

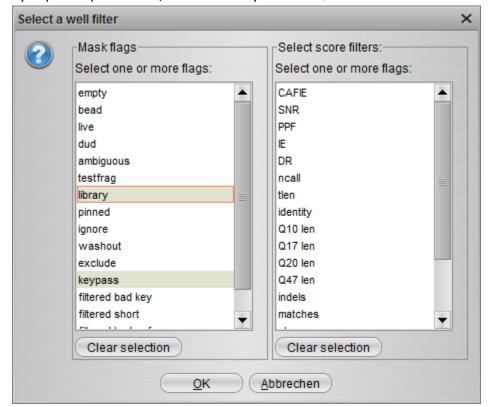


## **Background Subtraction For Chip Area**

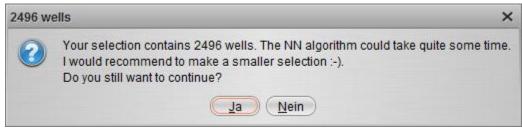
- If you want to compute the average signal of an entire area, and subtract the average background for this entire area, you can select "use all wells in table".
- This will use all wells shown in the WellTable Window to use as "signal", and it will use all "empty" wells in the entire area for the background subtraction.
- Note that if you select a large area, this could take quite some time to compute!
- First, select an area of say 20x20 in the MaskView or via the HeatMap (or by entering the coordinates)
- Next, go to the WellTable Window and make sure the load scores is selected.



- Click on the filter icon.
- We only want to use signals for wells with the library and keypass flag. Feel free to filter further by any other parameters, such as identity score or Q17 len etc.



- Now the table only contains those wells as specified by the filter criteria.
- Now, in the raw data view windows, select "Use all wells in table"
- Depending on the size of the chip area, it will warn you about continuing:



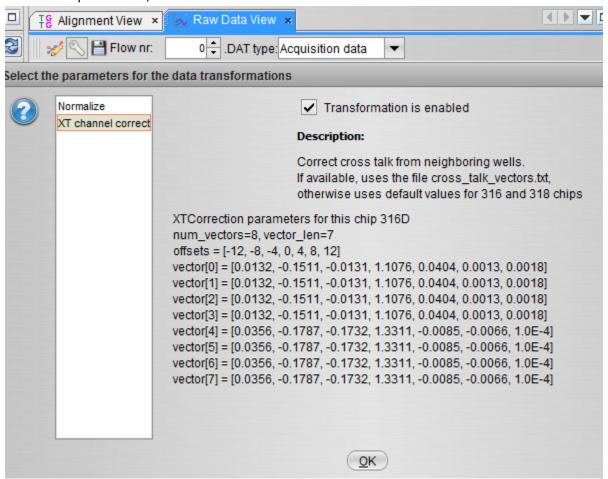
• If you select too many wells, it could take a long time to compute.

#### **Data Transformations**

• Since release 1.5, some chip data is corrected for electrical cross talk.



• To view the parameters, select the tool icon in the tool bar:



- On the left you see all the data transformations that are currently available (there might be additional ones in future releases)
- You can disable each one if you like
- For the XT channel correction, you can see the currently used vectors (either default for this chip type, or specific parameters for this particular experiment)

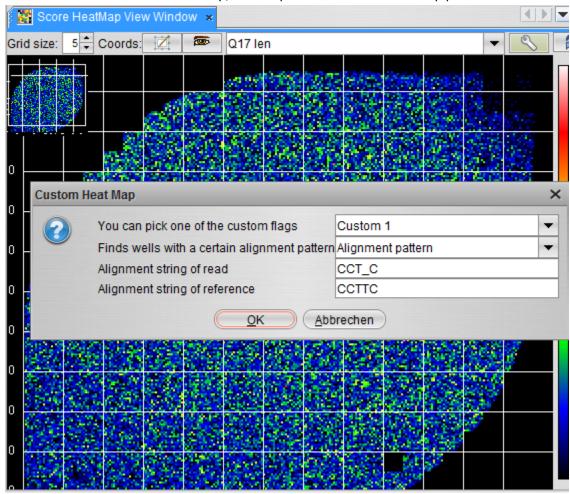
# **Score Heat Map Use Cases**

## **Finding Alignment Patterns on the Chip**

• Select the Score Heat Map View Window (Menu Windows/Score Heat Map)



• Click on the little tool icon on the top, which opens the Custom Heat Map panel:



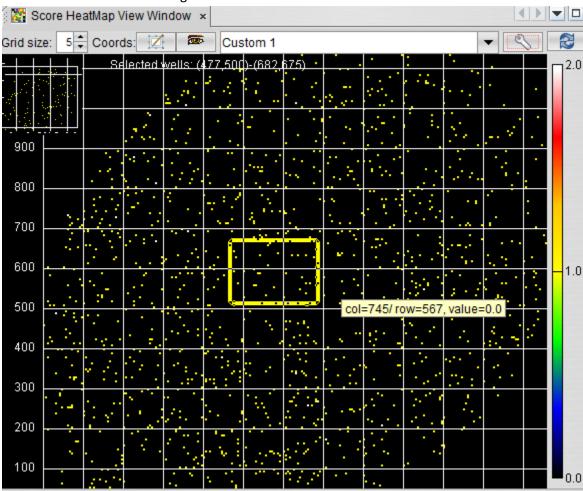
- Pick the alignment pattern in the drop down box
- Now enter an alignment pattern for the read (\_ represent gaps)
- In our example, enter the following: T\_ for the read, and TT for the reference



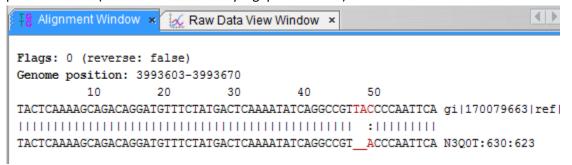
• When you click OK, it will now search all alignments on the entire chip for this alignment pattern. So this could take a few minutes



• You should now see something like this:



- Each pixel represents the location where this alignment pattern was found
- Select an area and and select a row in the WellTable window
- Open the Alignment Viewer and you will see that every alignment you select now contains this pattern above: (The base T followed by a gap in the read)



#### Finding "Perfect Reads"

• Similar to the use case above, open the Scores Heat Ma and go to the custom panel



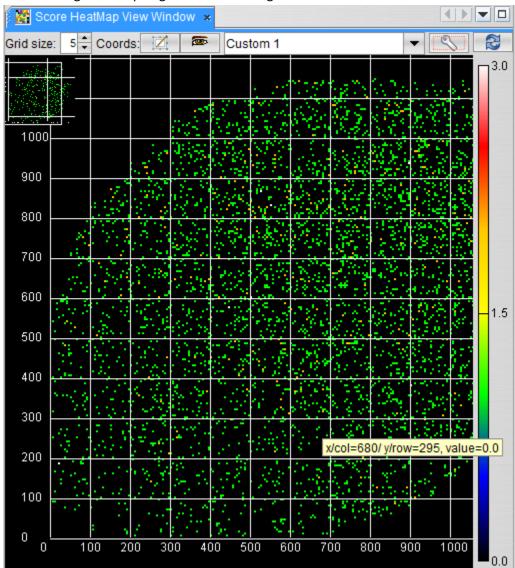
• Pick the "Perfect Read Pattern" from the drop down box:



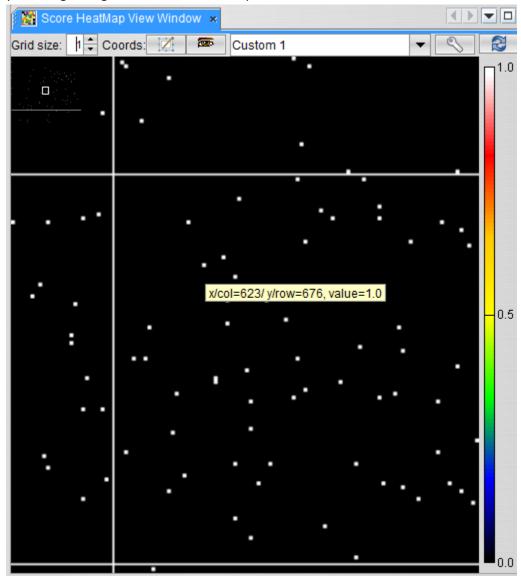
- Let's find all reads that have at least a stretch of 100 bp in a row without any errors (no mismatches and no indels)
- After you click ok you will see a message "reading BAM file..." which could take a minute or more depending on your chip size.



• The resulting heat map might look something like this:



• Each pixel on the map is an area where a read with at least 100bp without errors was found. If you change the grid size to 1, then each pixel stands for one read:



• As before, you can select an area by drawing a rectangle, and the Well Table will now only show reads that satisfy that search criteria. So all reads in the table will have at least a 100bp perfect

#### stretch. Example:

