

Analytic Geometry Formulas

1. Lines in two dimensions

Line forms

Slope - intercept form:

$$y = mx + b$$

Two point form:

$$y - y_1 = \frac{y_2 - y_1}{x_2 - x_1} (x - x_1)$$

Point slope form:

$$y - y_1 = m(x - x_1)$$

Intercept form

$$\frac{x}{a} + \frac{y}{b} = 1 \quad (a, b \neq 0)$$

Normal form:

$$x \cdot \cos \sigma + y \sin \sigma = p$$

Parametric form:

$$x = x_1 + t \cos \alpha$$

$$y = y_1 + t \sin \alpha$$

Point direction form:

$$\frac{x - x_1}{A} = \frac{y - y_1}{B}$$

where (A,B) is the direction of the line and $P_1(x_1, y_1)$ lies on the line.

General form:

$$A \cdot x + B \cdot y + C = 0 \quad A \neq 0 \text{ or } B \neq 0$$

Distance

The distance from $Ax + By + C = 0$ to $P_1(x_1, y_1)$ is

$$d = \frac{|A \cdot x_1 + B \cdot y_1 + C|}{\sqrt{A^2 + B^2}}$$

Concurrent lines

Three lines

$$A_1x + B_1y + C_1 = 0$$

$$A_2x + B_2y + C_2 = 0$$

$$A_3x + B_3y + C_3 = 0$$

are concurrent if and only if:

$$\begin{vmatrix} A_1 & B_1 & C_1 \\ A_2 & B_2 & C_2 \\ A_3 & B_3 & C_3 \end{vmatrix} = 0$$

Line segment

A line segment P_1P_2 can be represented in parametric form by

$$x = x_1 + (x_2 - x_1)t$$

$$y = y_1 + (y_2 - y_1)t$$

$$0 \leq t \leq 1$$

Two line segments P_1P_2 and P_3P_4 intersect if any only if the numbers

$$s = \frac{\begin{vmatrix} x_2 - x_1 & y_2 - y_1 \\ x_3 - x_1 & y_3 - y_1 \end{vmatrix}}{\begin{vmatrix} x_2 - x_1 & y_2 - y_1 \\ x_3 - x_4 & y_3 - y_4 \end{vmatrix}} \quad \text{and} \quad t = \frac{\begin{vmatrix} x_3 - x_1 & y_3 - y_1 \\ x_3 - x_4 & y_3 - y_4 \end{vmatrix}}{\begin{vmatrix} x_2 - x_1 & y_2 - y_1 \\ x_3 - x_4 & y_3 - y_4 \end{vmatrix}}$$

satisfy $0 \leq s \leq 1$ and $0 \leq t \leq 1$

2. Triangles in two dimensions

Area

The area of the triangle formed by the three lines:

$$A_1x + B_1y + C_1 = 0$$

$$A_2x + B_2y + C_2 = 0$$

$$A_3x + B_3y + C_3 = 0$$

is given by

$$K = \frac{\begin{vmatrix} A_1 & B_1 & C_1 \\ A_2 & B_2 & C_2 \\ A_3 & B_3 & C_3 \end{vmatrix}^2}{2 \cdot \begin{vmatrix} A_1 & B_1 \\ A_2 & B_2 \end{vmatrix} \cdot \begin{vmatrix} A_2 & B_2 \\ A_3 & B_3 \end{vmatrix} \cdot \begin{vmatrix} A_3 & B_3 \\ A_1 & B_1 \end{vmatrix}}$$

The area of a triangle whose vertices are $P_1(x_1, y_1)$,

$P_2(x_2, y_2)$ and $P_3(x_3, y_3)$:

$$K = \frac{1}{2} \begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix}$$

$$K = \frac{1}{2} \begin{vmatrix} x_2 - x_1 & y_2 - y_1 \\ x_3 - x_1 & y_3 - y_1 \end{vmatrix}$$

Centroid

The centroid of a triangle whose vertices are $P_1(x_1, y_1)$,

$P_2(x_2, y_2)$ and $P_3(x_3, y_3)$:

$$(x, y) = \left(\frac{x_1 + x_2 + x_3}{3}, \frac{y_1 + y_2 + y_3}{3} \right)$$

Incenter

The incenter of a triangle whose vertices are $P_1(x_1, y_1)$,

$P_2(x_2, y_2)$ and $P_3(x_3, y_3)$:

$$(x, y) = \left(\frac{ax_1 + bx_2 + cx_3}{a + b + c}, \frac{ay_1 + by_2 + cy_3}{a + b + c} \right)$$

where a is the length of P_2P_3 , b is the length of P_1P_3 ,

and c is the length of P_1P_2 .

3. Circle

Equation of a circle

In an x-y coordinate system, the circle with centre (a, b) and radius r is the set of all points (x, y) such that:

$$(x - a)^2 + (y - b)^2 = r^2$$

Circle is centred at the origin

$$x^2 + y^2 = r^2$$

Parametric equations

$$x = a + r \cos t$$

$$y = b + r \sin t$$

where t is a parametric variable.

In polar coordinates the equation of a circle is:

$$r^2 - 2rr_o \cos(\theta - \varphi) + r_o^2 = a^2$$

Area

$$A = r^2 \pi$$

Circumference

$$c = \pi \cdot d = 2\pi \cdot r$$

Theorems:

(Chord theorem)

The chord theorem states that if two chords, CD and EF, intersect at G, then:

$$CD \cdot DG = EG \cdot FG$$

(Tangent-secant theorem)

If a tangent from an external point D meets the circle at C and a secant from the external point D meets the circle at G and E respectively, then

$$DC^2 = DG \cdot DE$$

(Secant - secant theorem)

If two secants, DG and DE, also cut the circle at H and F respectively, then:

$$DH \cdot DG = DF \cdot DE$$

(Tangent chord property)

The angle between a tangent and chord is equal to the subtended angle on the opposite side of the chord.

Circumcenter

The circumcenter of a triangle whose vertices are

$P_1(x_1, y_1)$, $P_2(x_2, y_2)$ and $P_3(x_3, y_3)$:

$$(x, y) = \left(\frac{\begin{vmatrix} x_1^2 + y_1^2 & y_1 & 1 \\ x_2^2 + y_2^2 & y_2 & 1 \\ x_3^2 + y_3^2 & y_3 & 1 \end{vmatrix}}{\begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix}}, \frac{\begin{vmatrix} x_1 & x_1^2 + y_1^2 & 1 \\ x_2 & x_2^2 + y_2^2 & 1 \\ x_3 & x_3^2 + y_3^2 & 1 \end{vmatrix}}{\begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix}} \right)$$

Orthocenter

The orthocenter of a triangle whose vertices are

$P_1(x_1, y_1)$, $P_2(x_2, y_2)$ and $P_3(x_3, y_3)$:

$$(x, y) = \left(\frac{\begin{vmatrix} y_1 & x_2x_3 + y_1^2 & 1 \\ y_2 & x_3x_1 + y_2^2 & 1 \\ y_3 & x_1x_2 + y_3^2 & 1 \end{vmatrix}}{\begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix}}, \frac{\begin{vmatrix} x_1^2 + y_2y_3 & x_1 & 1 \\ x_2^2 + y_3y_1 & x_2 & 1 \\ x_3^2 + y_1y_2 & x_3 & 1 \end{vmatrix}}{\begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix}} \right)$$

4. Conic Sections

The Parabola

The set of all points in the plane whose distances from a fixed point, called the focus, and a fixed line, called the directrix, are always equal.

The standard formula of a parabola:

$$y^2 = 2px$$

Parametric equations of the parabola:

$$x = 2pt^2$$

$$y = 2pt$$

Tangent line

Tangent line in a point $D(x_0, y_0)$ of a parabola $y^2 = 2px$

$$y_0 y = p(x + x_0)$$

Tangent line with a given slope (m)

$$y = mx + \frac{p}{2m}$$

Tangent lines from a given point

Take a fixed point $P(x_0, y_0)$. The equations of the tangent lines are

$$y - y_0 = m_1(x - x_0) \text{ and}$$

$$y - y_0 = m_2(x - x_0) \text{ where}$$

$$m_1 = \frac{y_0 + \sqrt{y_0^2 - 2px_0}}{2x_0} \text{ and}$$

$$m_2 = \frac{y_0 - \sqrt{y_0^2 - 2px_0}}{2x_0}$$

The Ellipse

The set of all points in the plane, the sum of whose distances from two fixed points, called the foci, is a constant.

The standard formula of an ellipse

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$

Parametric equations of the ellipse

$$x = a \cos t$$

$$y = b \sin t$$

Tangent line in a point $D(x_0, y_0)$ of an ellipse:

$$\frac{x_0 x}{a^2} + \frac{y_0 y}{b^2} = 1$$

Eccentricity:

$$e = \frac{\sqrt{a^2 - b^2}}{a}$$

Foci:

$$\text{if } a > b \Rightarrow F_1(-\sqrt{a^2 - b^2}, 0) \quad F_2(\sqrt{a^2 - b^2}, 0)$$

$$\text{if } a < b \Rightarrow F_1(0, -\sqrt{b^2 - a^2}) \quad F_2(0, \sqrt{b^2 - a^2})$$

Area:

$$K = \pi \cdot a \cdot b$$

The Hyperbola

The set of all points in the plane, the difference of whose distances from two fixed points, called the foci, remains constant.

The standard formula of a hyperbola:

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$

Parametric equations of the Hyperbola

$$x = \frac{a}{\sin t}$$

$$y = \frac{b \sin t}{\cos t}$$

Tangent line in a point $D(x_0, y_0)$ of a hyperbola:

$$\frac{x_0 x}{a^2} - \frac{y_0 y}{b^2} = 1$$

Foci:

$$\text{if } a > b \Rightarrow F_1(-\sqrt{a^2 + b^2}, 0) \quad F_2(\sqrt{a^2 + b^2}, 0)$$

$$\text{if } a < b \Rightarrow F_1(0, -\sqrt{b^2 + a^2}) \quad F_2(0, \sqrt{b^2 + a^2})$$

Asymptotes:

$$\text{if } a > b \Rightarrow y = \frac{b}{a}x \text{ and } y = -\frac{b}{a}x$$

$$\text{if } a < b \Rightarrow y = \frac{a}{b}x \text{ and } y = -\frac{a}{b}x$$

5. Planes in three dimensions

Plane forms

Point direction form:

$$\frac{x - x_1}{a} = \frac{y - y_1}{b} = \frac{z - z_1}{c}$$

where $P_1(x_1, y_1, z_1)$ lies in the plane, and the direction (a,b,c) is normal to the plane.

General form:

$$Ax + By + Cz + D = 0$$

where direction (A,B,C) is normal to the plane.

Intercept form:

$$\frac{x}{a} + \frac{y}{b} + \frac{z}{c} = 1$$

this plane passes through the points (a,0,0), (0,b,0), and (0,0,c).

Three point form

$$\begin{vmatrix} x - x_3 & y - y_3 & z - z_3 \\ x_1 - x_3 & y_1 - y_3 & z_1 - z_3 \\ x_2 - x_3 & y_2 - y_3 & z_2 - z_3 \end{vmatrix} = 0$$

Normal form:

$$x \cos \alpha + y \cos \beta + z \cos \gamma = p$$

Parametric form:

$$x = x_1 + a_1 s + a_2 t$$

$$y = y_1 + b_1 s + b_2 t$$

$$z = z_1 + c_1 s + c_2 t$$

where the directions (a1,b1,c1) and (a2,b2,c2) are parallel to the plane.

Angle between two planes:

The angle between two planes:

$$A_1 x + B_1 y + C_1 z + D_1 = 0$$

$$A_2 x + B_2 y + C_2 z + D_2 = 0$$

is

$$\arccos \frac{A_1 A_2 + B_1 B_2 + C_1 C_2}{\sqrt{A_1^2 + B_1^2 + C_1^2} \sqrt{A_2^2 + B_2^2 + C_2^2}}$$

The planes are parallel if and only if

$$\frac{A_1}{A_2} = \frac{B_1}{B_2} = \frac{C_1}{C_2}$$

The planes are perpendicular if and only if

$$A_1 A_2 + B_1 B_2 + C_1 C_2 = 0$$

Equation of a plane

The equation of a plane through $P_1(x_1, y_1, z_1)$ and parallel to directions (a1,b1,c1) and (a2,b2,c2) has equation

$$\begin{vmatrix} x - x_1 & y - y_1 & z - z_1 \\ a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \end{vmatrix} = 0$$

The equation of a plane through $P_1(x_1, y_1, z_1)$ and $P_2(x_2, y_2, z_2)$, and parallel to direction (a,b,c), has equation

$$\begin{vmatrix} x - x_1 & y - y_1 & z - z_1 \\ x_2 - x_1 & y_2 - y_1 & z_2 - z_1 \\ a & b & c \end{vmatrix} = 0$$

Distance

The distance of $P_1(x_1, y_1, z_1)$ from the plane $Ax + By + Cz + D = 0$ is

$$d = \frac{Ax_1 + By_1 + Cz_1 + D}{\sqrt{A^2 + B^2 + C^2}}$$

Intersection

The intersection of two planes

$$A_1 x + B_1 y + C_1 z + D_1 = 0,$$

$$A_2 x + B_2 y + C_2 z + D_2 = 0,$$

is the line

$$\frac{x - x_1}{a} = \frac{y - y_1}{b} = \frac{z - z_1}{c},$$

where

$$a = \begin{vmatrix} B_1 & C_1 \\ B_2 & C_2 \end{vmatrix}$$

$$b = \begin{vmatrix} C_1 & A_1 \\ C_2 & A_2 \end{vmatrix}$$

$$c = \begin{vmatrix} A_1 & B_1 \\ A_2 & B_2 \end{vmatrix}$$

$$x_1 = \frac{b \begin{vmatrix} D_1 & C_1 \\ D_2 & C_2 \end{vmatrix} - c \begin{vmatrix} D_1 & B_1 \\ D_2 & B_2 \end{vmatrix}}{a^2 + b^2 + c^2}$$

$$y_1 = \frac{c \begin{vmatrix} D_1 & A_1 \\ D_2 & A_2 \end{vmatrix} - a \begin{vmatrix} D_1 & C_1 \\ D_2 & C_2 \end{vmatrix}}{a^2 + b^2 + c^2}$$

$$z_1 = \frac{a \begin{vmatrix} D_1 & B_1 \\ D_2 & B_2 \end{vmatrix} - b \begin{vmatrix} D_1 & A_1 \\ D_2 & A_2 \end{vmatrix}}{a^2 + b^2 + c^2}$$

If $a = b = c = 0$, then the planes are parallel.