#### REGULAR EXPRESSIONS

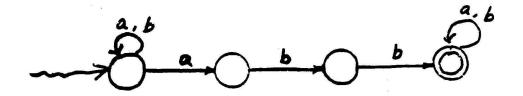
— The Second Model for Defining Languages

#### Example:

Consider the language of all the words that consist of a's and b's and have abb as a subword.

We can formally define this language by the following:

- (1)  $L = \{x \mid x \in \{a, b\}^* \text{ and } x \text{ has } abb \text{ as a subword}\};$
- (2) L = L(M) where M is an NFA given by the following diagram:



Both of the above definitions are lengthy. It can also be expressed by

$$L([a \cup b]^*abb[a \cup b]^*)$$

<u>Definition</u> Let  $\Sigma$  be an alphabet.

A <u>regular expression</u> over  $\Sigma$  is defined recursively:

Basis:  $(1) \emptyset$ ,

- (2)  $\lambda$ ,
- (3) a, where  $a \in \Sigma$

are R.E.'s over  $\Sigma$ 

**Induction Step:** 

If  $E_1$  and  $E_2$  are R.E.'s over  $\Sigma$ , then

- (4)  $[E_1 \cup E_2]$ ,
- (5)  $[E_1 \cdot E_2]$ ,
- (6)  $E_1^*$

are R.E.'s over  $\Sigma$ 

We usually omit ..

The set of all regular expressions over  $\Sigma$  is denoted by

 $\mathcal{R}_{\Sigma}$ 

 $[[a+b]a]^*$  is the same as  $[[a \cup b]a]^*$ 

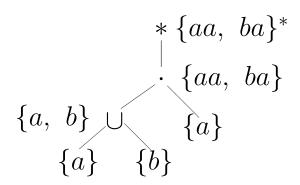
#### Example:

$$\underbrace{\underbrace{\begin{bmatrix}\underbrace{E_1}\\E_1\\\underbrace{E_3}\end{bmatrix}\underbrace{E_2}_{E_4}}^{E_2}\underbrace{a}_{E_4}]^* \text{ is a R.E. over } \{a,\ b\}$$

We display the "parsing" by an expression tree:

 $a \quad b \quad a$ 

## What language does an R.E. define?



<u>Definition</u> Given a regular expression E, the language L(E) denoted by E is defined as follows:

Basis: (1) if 
$$E = \emptyset$$
, then  $\emptyset$ ;  
(2) if  $E = \lambda$ , then  $\{\lambda\}$ ;  
(3) if  $E = a$ , then  $\{a\}$ ;

#### **Induction Step:**

- (4) if  $E = [E_1 \cup E_2]$ , then  $L(E_1) \cup L(E_2)$ ;
- (5) if  $E = [E_1E_2]$ , then  $L(E_1)L(E_2)$ ;
- (6) if  $E = E_1^*$ , then  $(L(E_1))^*$ .

#### Properties of R.E.'s

$$\begin{array}{cccc}
 & E_1 \cup E_2 & \equiv & E_2 \cup E_1; \\
 & [E_1 \cup E_2] \cup E_3 & \equiv & E_1 \cup [E_2 \cup E_3]; \\
 & \mathbf{So}, [E_1 \cup E_2] \cup E_3 & \Rightarrow & E_1 \cup E_2 \cup E_3. \\
 & \vdots & [E_1 E_2] E_3 & \equiv & E_1 [E_2 E_3]; \\
 & \mathbf{So}, [E_1 E_2] E_3 & \Rightarrow & E_1 E_2 E_3.
\end{array}$$

<u>Definition</u> A language L is <u>regular</u> iff there is a regular expression E such that L = L(E).

The family of (all) regular languages is denoted by  $\mathcal{L}_{REG}$ .

**Example**  $E = [b^*ab^*a]^*b^*$ .

 $L_{even} = \{x \mid x \text{ in } \{a,b\}^* \text{ and } x \text{ contains an even number of } a's\}.$ 

Claim:  $L(E) = L_{even}$ 

#### **Proof:**

- (i)  $L(E) \subseteq L_{even}$ , since every word in L(E) contains an even number of a's.
- (ii) Let  $x \in L_{even}$ . Then x can be written as  $b^{i_0}ab^{i_1}a...ab^{i_{2n}}, i_0, i_1, ..., i_{2n} \geq 0$ .

**So,** 
$$x = (b^{i_0}ab^{i_1}a)(b^{i_2}ab^{i_3}a)....(b^{i_{2n-2}}ab^{i_{2n-1}}a)b^{i_{2n}}.$$
  
 $x \in L([b^*ab^*a]^*)L(b^*) = L(E).$  q.e.d.

Examples 
$$\Sigma = \{a, b\}$$
.  
 $L_1 = \{x \mid x = au, u \in \Sigma^*\}$ .

$$L_2 = \{x \mid |x|_a \equiv 0 \text{ mod } 3\}.$$

$$[a[aa]]^*$$

 $L_3 = \{x \mid x \text{ has 2 or 3 } a's \text{ with the last two appearances nonconsecutive } \}$ 

$$L_4 = \{x \mid x = a^n b^n, \ n \ge 1\}$$

### Examples

What are the languages denoted by the following R.E.'s ?

$$E_1 = a^*ba^*$$

$$E_2 = [a \cup ab]^*$$

$$E_3 = a[a \cup b]^*a$$

$$E_4 = [aa \cup bb \cup ba \cup ab]^*$$

How many languages over  $\Sigma$  do R.E.'s define?  $\Sigma = \{a,\ b\}$ 

(1) Infinitely many?

(2) Countable?

#### Regular Expression into Finite Automata

Let E be a regular expression over  $\Sigma$ . Then we can construct a  $\lambda$ -NFA M such that L(M) = L(E), using the following rules: (i)  $E = \emptyset$ .

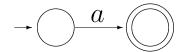
Construct M such that  $L(M) = \emptyset$ 



(ii)  $E = \lambda$ . Construct M such that  $L(M) = \{\lambda\}$ 

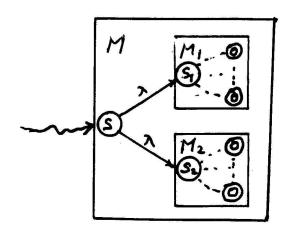


(iii)  $E = a, a \in \Sigma$ . Construct M such that  $L(M) = \{a\}$ 



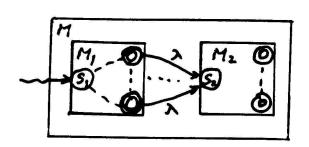
(iv)  $E = [E_1 \cup E_2]$ .

Construct M such that  $L(M) = L(M_1) \cup L(M_2)$ .



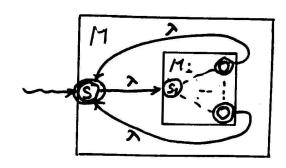
(v)  $E = [E_1 E_2]$ .

Construct M such that  $L(M) = L(M_1)L(M_2)$ .



 $(vi)E = E_1^*.$ 

Construct M such that  $L(M) = L(M_1)^*$ .



#### Example

$$E = [c^*[a \cup [bc^*]]^*]$$

Construct a FA M such that L(M) = L(E).

$$\triangle \underline{a}, b, c \text{ by (iii)}$$

$$\triangle c^*$$
 by (vi)

$$\triangle [bc^*]$$
 by (v)

$$\triangle [a \cup bc^*]$$
 by (iv)

$$\triangle [a \cup bc^*]^*$$
 by (vi)

$$\triangle [c^*[a \cup bc^*]^*]$$
 by (v)

Theorem For E, an arbitrary regular expression over  $\Sigma$ , the  $\lambda$ -NFA, M, constructed as above satisfies L(M) = L(E).

Proof: Let Op(E) be the total number of  $\cup$ ,  $\cdot$ , and \* operations in E. We prove this theorem by induction on Op(E).

Basis: Op(E) = 0. Then  $E = \emptyset$ ,  $\lambda$ , or  $a \in \Sigma$ . Then clearly we have L(M) = L(E).

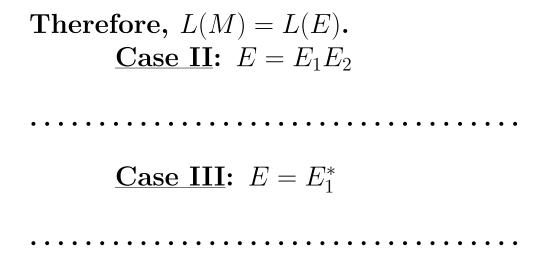
### Induction Hypothesis:

Assume the claim holds for all E with  $Op(E) \le k$ , for some  $k \ge 0$ .

#### **Induction Step:**

Consider an arbitrary regular expression E with Op(E) = k+1. Since  $k+1 \ge 1$ , E contains at least one operator  $\cup$ ,  $\cdot$ , or \*.

Case I:  $E = E_1 \cup E_2$ . Then  $Op(E_1) \le k$  and  $Op(E_2) \le k$ . So,  $L(M_1) = L(E_1)$  and  $L(M_2) = L(E_2)$  by I.H.. We know the construction of  $M = M_1 \cup M_2$  satisfies  $L(M) = L(M_1) \cup L(M_2)$ , and  $L(E) = L(E_1) \cup L(E_2)$ 



In each of the three cases, we have shown that L(M) = L(E). Therefore this holds for all regular expressions by the principle of induction. q.e.d.

#### Finite Automata into Regular Expressions

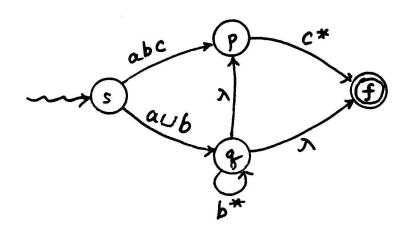
To prove that every DFA language is regular we introduce an extension of finite automata.

Definition An extended finite automaton (EFA), M, is a quintuple  $(Q, \Sigma, \delta, s, f)$  where  $Q, \Sigma, s$  are as in  $\lambda$ -NFA,

f is the only final state,  $f \neq s$ ,

 $\delta: Q \times Q \to R_{\Sigma}$  is a total extended transition function.

#### Example of an EFA:



$$\begin{array}{l} \delta(p,s) = \emptyset \\ \delta(s,f) = \emptyset \end{array}$$

. . . . . .

One final state  $f \neq s$ 

 $\triangle$  A configuration is in  $Q\Sigma^*$ 

#### $\triangle$ Move

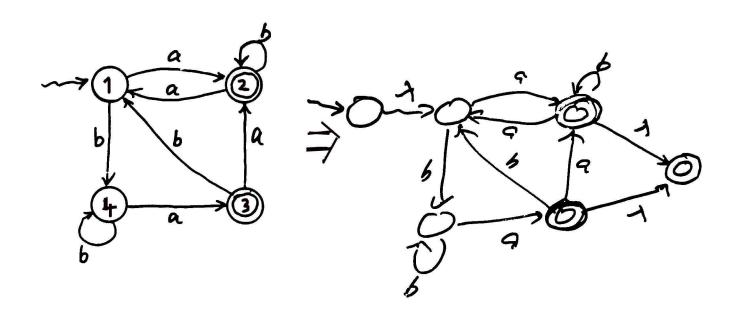
$$px \vdash qy \text{ if }$$

- (i)  $x = wy, \ w \in \Sigma^*,$
- (ii)  $\delta(p,q) = E$ , and
- (iii)  $w \in L(E)$ .

 $\triangle \vdash^*$ ,  $\vdash^+$  are defined similarly as before.

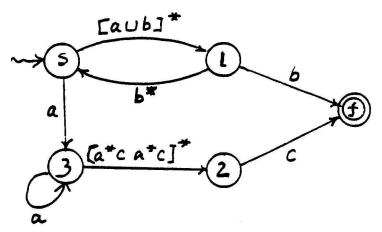
<u>Lemma</u> If M is a DFA, Then there is an EFA M' with L(M') = L(M).

Example DFA into EFA.



#### Example:

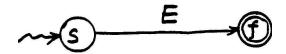
An extended finite Automaton (EFA). M:



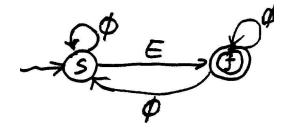
Check if the following words are in  $\mathcal{L}(M)$ 

- **(1)** *bbabab*
- **(2)** *aabbc*
- **(3)** *acccc*
- **(4)** *aaaaac*

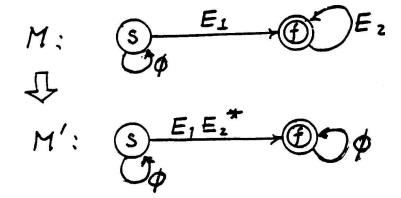
# State Elimination Technique Goal of the technique:



i.e.:



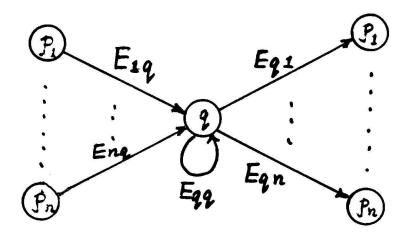
## (1) EFA has 2 states



## Example

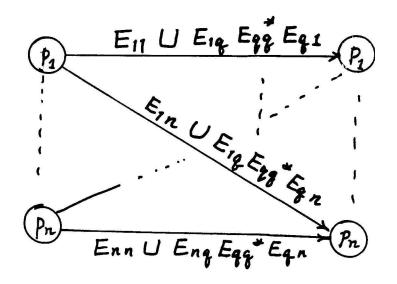


(2) EFA M has k+1 states,  $k \ge 2$ . Then eliminate a state from M to form M': M:



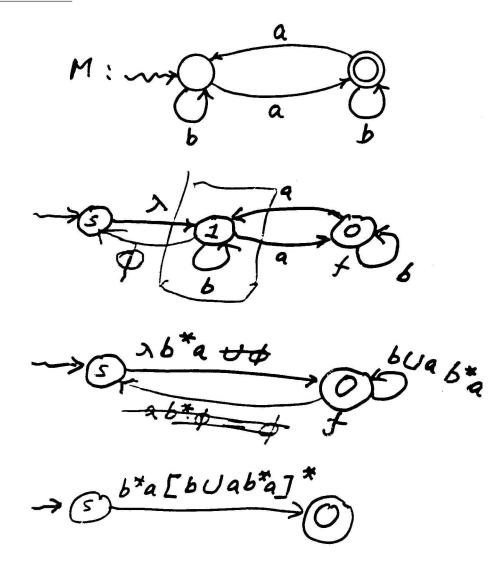
Note:  $q \in Q - \{s, f\}$ Consider all transitions  $(p_i, E_{iq}, q)$ and  $(q, E_{qi}, p_i)$ 

M':



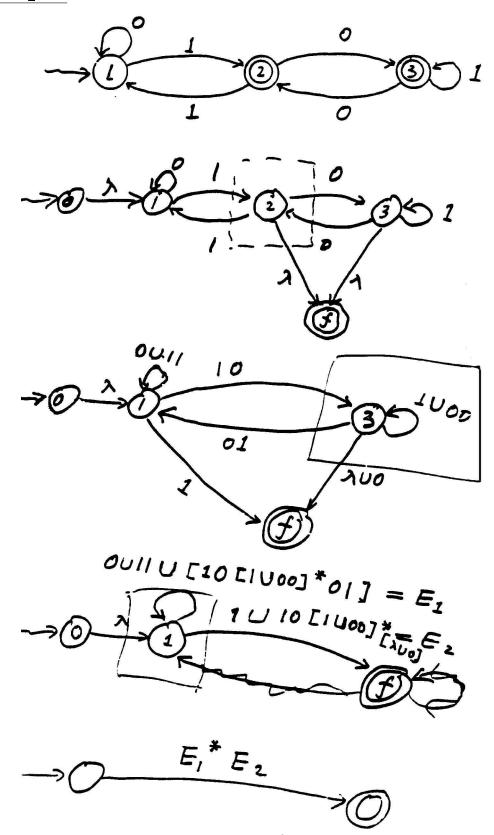
$$\delta'(p_i, p_j) = \delta(p_i, p_j) \cup \delta(p_i, q)(\delta(q, q))^* \delta(q, p_j)$$

## Example



 $b^*a[b\cup ab^*a]^*$ 

## Example



### Summary of the State Elimination Technique

- (0) Change FA into EFA
- (1) Add a <u>new start state</u> if the original one has incoming transitions.
- (2) Add <u>a new final state</u> if there are more than one final states originally. Old final states become non-final states.
- (3) Eliminate the states in  $Q \{s, f\}$  one by one.
- (4) Eliminate the transition  $\delta(f, f)$ .