MTPopupWindow

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MTPopupWindow is an Objective-C class, which allows the programmer to show a popup style window within an iOS application.

The class uses Quartz2D to draw the popup and the buttons needed for the UI, so it is fully compatible with Auto Layout.

This class requires iOS6+ as it uses layout constraints.

The popup window is useful to show terms&conditions, about screens, or embeded web pages within an app.

The popup is designed to show HTML content - from a local for the app html file (+ local images) or a remote HTML web page.

1. Create group named “PopUp”
2. Add files “MYPopupWindow.h” and “MYPopupWindow.m”
3. Add #import "MTPopupWindow.h" to .h file
4. Call Examples from .m file
   1. Safari Popup

- (IBAction)useSafariButtonPressed:(id)sender {

MTPopupWindow \*popup = [[MTPopupWindow alloc] init];

popup.usesSafari = YES;

popup.fileName = @"info.html";

[popup show];

}

* 1. Delegate Popup

- (IBAction)useDelegateButtonPressed:(id)sender {

MTPopupWindow \*popup = [[MTPopupWindow alloc] init];

popup.delegate = self;

popup.fileName = @"more.html";

[popup show];

}

That’s It!