

# **AGENDA**

- Where are we now?
- What's Heat?
- Contrail and Heat: modeling VNFs
- From vanilla Neutron to Juniper Contrail
- Service Chaining



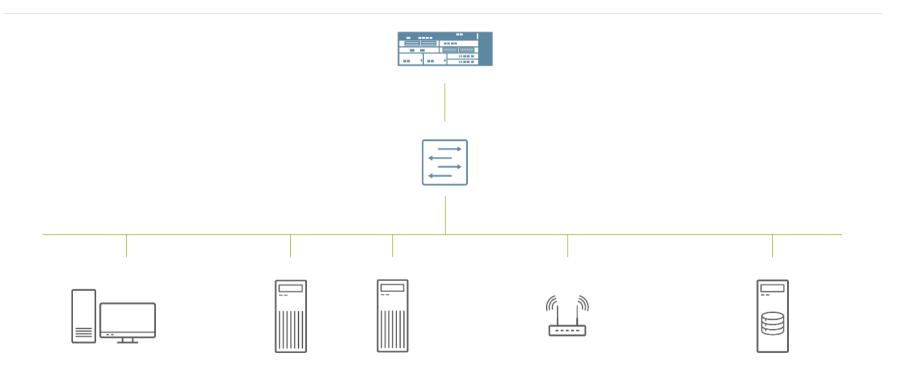
#### JUNIPER CONTRAIL

- Juniper SDN Controller
- Manages virtual networking within the DC
- Based on well known protocols and solutions like BGP and VPNs

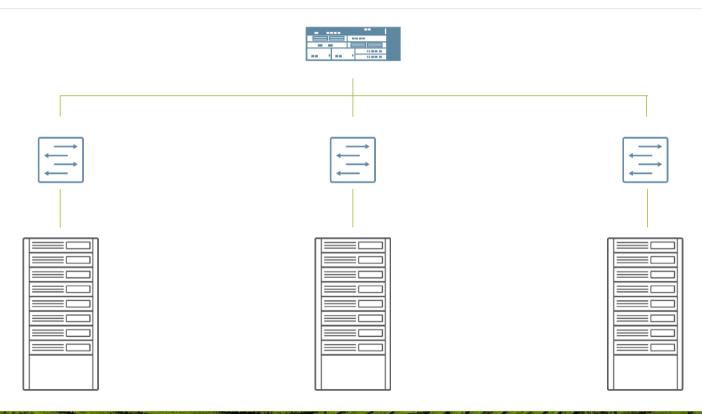




### ORIGINALLY IT WAS A SWITCHED NETWORK

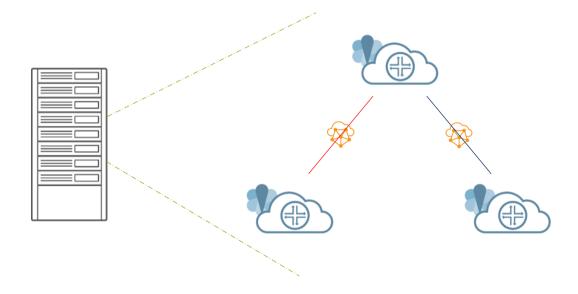


## THEN DATA CENTERS CAME



### FINALLY VIRTUALIZATION APPEARED

- A network within a network
- A network inside a server
- Virtual Machines are the new appliances
- Virtual Networks are the new switched networks



### SAME THING...DIFFERENT OBJECTS



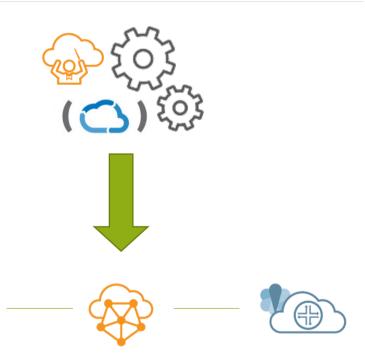
### **CALL FOR NEW MODELS**

- Yesterday, we used cables to connect physical devices
- Now, we have to connect virtual machines
- We need new models to describe these new scenarios



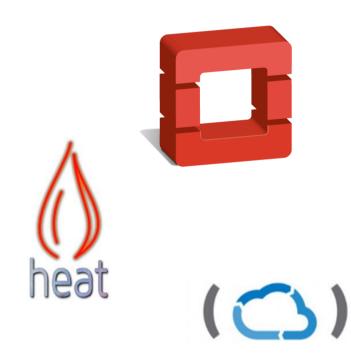
### VIRTUALIZATION BRINGS AUTOMATION

- Virtualization is software
- Software is more inclined to be automated
- Virtualization opens to network automation



#### **AUTOMATION MEANS HEAT**

- Openstack deploys and manage the DC
- Openstack has tool for automation called Heat
- Contrail fully integrates with Heat
- Contrail provides its own Heat objects



#### AND HEAT MEANS YAML

- Heat is a built-in Openstack module
- Heat uses YAML language
- Easy to read and write



## CONTRAIL HAS ITS OWN OBJECTS

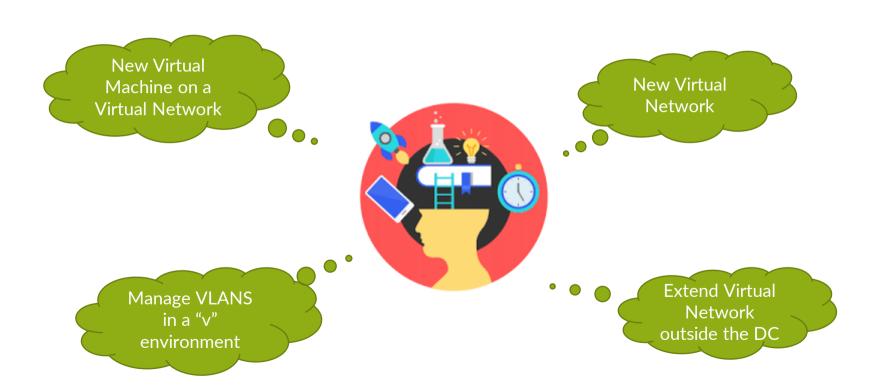
ubuntu <sup>®</sup>	<b>■</b> admin <b>▼</b>		
	OS::ContrailV2::ServiceTemplate	OpenStack	ContrailV2
	OS::ContrailV2::Subnet	OpenStack	ContrailV2
	OS::ContrailV2::VirtualDns	OpenStack	ContrailV2
	OS::ContrailV2::VirtualDnsRecord	OpenStack	ContrailV2
	OS::ContrailV2::Virtuallp	OpenStack	ContrailV2
	OS::ContrailV2::VirtualMachine	OpenStack	ContrailV2
	OS::ContrailV2::VirtualMachineInterface	OpenStack	ContrailV2
	OS::ContrailV2::VirtualNetwork	OpenStack	ContrailV2
	OS::ContrailV2::VirtualRouter	OpenStack	ContrailV2

## **AUTOMATION THROUGH STACKS**

- Heat creates stacks
- Stacks are a list resources
- Resources are virtual network, virtual machines, etc...



### WHAT DO I HAVE TO DO?



### FROM WORDS TO HEAT

- Need to take an abstract input as request
- For example "configure a virtual network"
- And translate it into a Heat template



### WHAT'S A HEAT TEMPLATE?

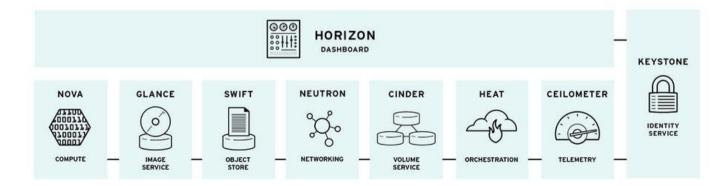
- Structured YAML files
- Template file, where we define resources
- Environment file, where we assign values to parameters





### **OBJECTS FOR EVERYONE**

- Openstack offers a wide range of Heat object
- Nova objects
- Glance objects
- Contrail objects
- •



### **INSIDE A HEAT TEMPLATE**

- Heat templates made of multiple sections
- Two main sections
- Parameters section
- Resource section



#### **DECLARING PARAMETERS**

heat\_template\_version: 2015-04-30 parameters: myname: type: string default: 'namex' myimage : type: string default: 'ubuntu' myflavor : type: string default: 'smallvm'

#### **DECLARING RESOURCES**

```
resources:
test-net:
    type: OS::Neutron::Net
                                                                  resource type
    properties:
        name: 'heat-net'
                                                                  hardocded value
test-subnet:
  type: OS::Neutron::Subnet
  properties:
    name: 'heat-subnet'
    network_id: { get_resource: test-net } ——
                                                                  get resource
    cidr: '192.168.1.0/16'
server1:
  type: OS::Nova::Server
  properties:
    name: { get_param: myname }
    image: { get_param: myimage }
                                                                  get param
    flavor: { get_param: myflavor }
    networks:
      - network: { get_resource: test-net }
```

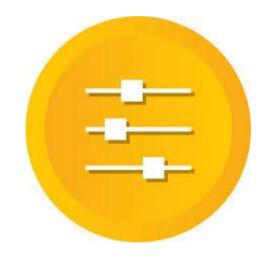
#### **ENVIRONMENT FILE**

- Parameters defined in the template file
- We need to give them a value
- Environment file is for this!

#### parameters:

myname : Ubuntu-1 myimg : ubu14-iso

myflavor : linux-perf



#### WHO'S FIRST?

- Heat is smart.
- But not too smart
- Some order is required
- Use "depends\_on" to manage it

```
server1:
  type: OS::Nova::Server
  depends_on [test-subnet, test-net]
  properties:
    name: { get_param: myname }
    image: { get_param: myimage }
    flavor: { get_param: myflavor }
    networks:
        - network: { get_resource: test-net }
```

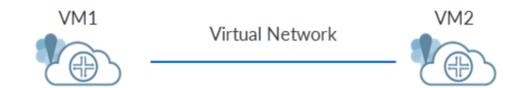


- Virtual network
- Virtual machine interface
- Instance IP
- BGPaaS
- Sub-interfaces
- Allowed address pair



### **CONTRAIL VIRTUAL NETWORKS**

- Key element in Contrail networking
- Used to connect Virtual Machines



### VIRTUAL NETWORK PROPERTIES

- Virtual Networks has a name
- Reference an IPAM (Contrail wrapper for virtual networks)

```
Selina K.

Sheldon
Cooper

Combing Attraction

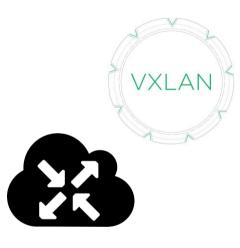
Kurt Mat
Hair Stylin

Edward Moore
Usher
```

```
resources:
vip_vn:
type: OS::ContrailV2::VirtualNetwork
properties:
name: 'myvn'
network_ipam_refs: ['default-domain:default-project:default-network-ipam']
```

#### **CUSTOMIZING THE VIRTUAL NETWORK**

- Forwarding mode
- RPF check
- Flooding unknown unicast
- VXLAN identifier

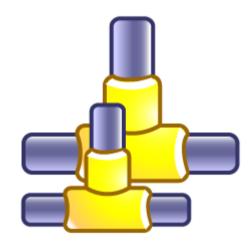


#### **HOW DO I ECMP?**

- Contrail supports ECMP
- Up to 5 configurable fields

### **CREATING SUBNETS**

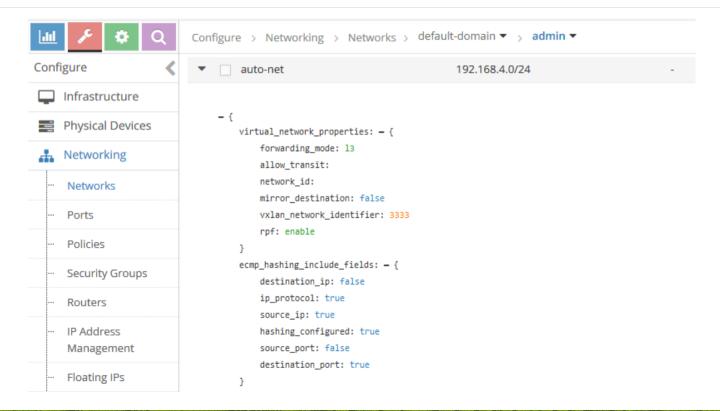
- Not a dedicated object
- Network address and mask
- Allocation pools
- DHCP
- Gateway
- Allocation order



#### **SUBNETS IN HEAT**

```
resources:
 vip vn:
   type: OS::ContrailV2::VirtualNetwork
   properties:
     network_ipam_refs_data:
        Γ{
         network_ipam_refs_data_ipam_subnets:
            Γ{
              network_ipam_refs_data_ipam_subnets_subnet:
                  network_ipam_refs_data_ipam_subnets_subnet_ip_prefix: '192.168.33.0',
              network_ipam_refs_data_ipam_subnets_subnet_ip_prefix_len: '24',
                network_ipam_refs_data_ipam_subnets_addr_from_start: 'true',
                network_ipam_refs_data_ipam_subnets_default_gateway: '192.168.33.3',
                network_ipam_refs_data_ipam_subnets_enable_dhcp: 'false',
                network_ipam_refs_data_ipam_subnets_allocation_pools:
                  [{
                    network_ipam_refs_data_ipam_subnets_allocation_pools_start: '192.168.33.5',
                    network_ipam_refs_data_ipam_subnets_allocation_pools_end: '192.168.33.10',
                  }]
        }]
        }]
```

#### CHECKING EVERYTHING IS ALRIGHT



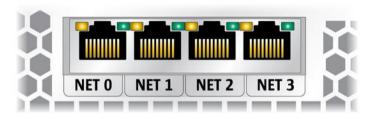
### **VIRTUAL NIC**

- Virtual machine port
- Connects VM to the Virtual Network
- It is actually 2 objects
- Virtual Machine Interface
- Instance IP



#### VIRTUAL MACHINE INTERFACE

- Minimal configuration
- Name
- Virtual Network Reference



```
resources:
    vmi_newnet:
    type: OS::Contrailv2::VirtualMachineInterface
    properties:
        name: 'my_vmi'
        virtual_network_refs: [{ list_join: [':', { get_attr: [ newnet_vn, fq_name ] } ] }]
```

Internal function Fully Qualified Name prepends "domain:project"

#### LEVERAGING EXISTING NETWORKS

- Existing network
- Simply pass the FQDN network name as a parameter
- FQDN name means "domain:project:network"

```
vmi_prex:
    type: OS::ContrailV2::VirtualMachineInterface
    properties:
        virtual_network_refs: [ {get_param: mgmt-net} ]

parameters:
    mgmt-net: 'default-domain:admin:mgmt' file
```

#### I WANT MY OWN MAC

- By default, Contrail automatically assigns a MAC to a port
- Optionally, we can assign a custom MAC



```
resources:
   vmi_newnet:
    type: OS::Contrailv2::VirtualMachineInterface
    properties:
       virtual_machine_interface_mac_addresses:
       {
            virtual_machine_interface_mac_addresses_mac_address: [ 'aa:bb:cc:dd:ee:ff'],
       }
}
```

#### A PORT NEEDS AN IP

- Second element is the Instance IP.
- References a virtual networks
- References a VMI



```
instanceip_1:
   type: OS::ContrailV2::InstanceIp
   depends_on: [ vmi_newnet, newnet_vn ]
   properties:
   virtual_machine_interface_refs: [{ get_resource: vmi_newnet }]
   virtual_network_refs: [{ list_join: [':', { get_attr: [ newnet_vn, fq_name ] } ] }]
```

#### MY IP OR YOUR IP?

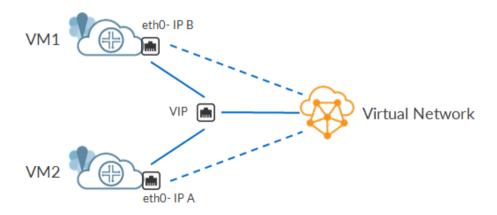
- We can reference an existing virtual network
- Or specify a fixed IP address



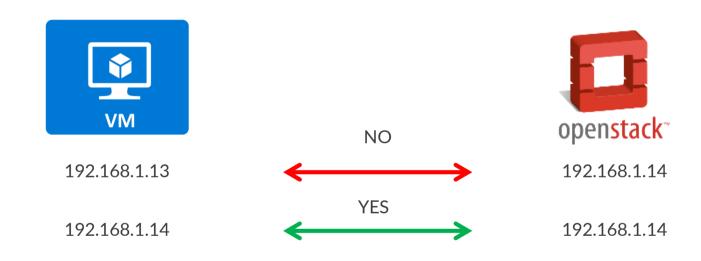
```
iip_fixed:
    type: OS::Contrailv2::InstanceIp
    depends_on: [ vmi_obj ]
    properties:
       virtual_machine_interface_refs: [{ get_resource: vmi_obj }]
       virtual_network_refs: [{ get_param: mgmt-net }]
       instance_ip_address: '192.168.1.4'
```

# **VIP ADDRESS**

- Many VMs sharing an IP
- To spread the load on multiple devices
- Leveraging Contrail ECMP capabilities



# ALLOWING MULTIPLE ADDRESSES ON A PORT



## VIP MEANS ECMP

- VIP configured on the VMI
- Need to allow an Allowed Address Pair
- Routes automatically added in Contrail
- Multiple routes towards the same VIP are seen as ECMP paths

	Prefix: 192.168.5.100 / 32 (4 Routes)
▶ ECMP Composite sub nh count: 2	Source IP: Destination IP: vrf: Ref count: Policy: enabled Peer: 192.168.100.2 Valid: true Label: -1
▶ ECMP Composite sub nh count: 2	Source IP: Destination IP: vrf: Ref count: Policy: enabled Peer: Ecmp Valid: true Label: 20
▶ interface	Interface: tap24c1f7ca-fe Destination VN: default-domain:admin:vmi-net Policy: enabled Peer: LocalVmPort Valid: true
▶ interface	Interface: tapcfed0090-ec Destination VN: default-domain:admin:vmi-net Policy: enabled Peer: LocalVmPort Valid: true



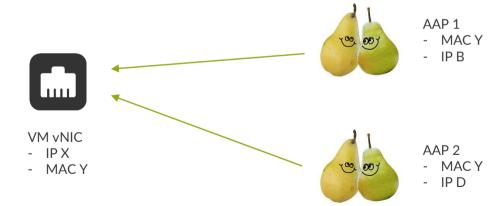
#### **ALLOWED ADDRESS PAIR**

```
resources:
 vmi 1:
   type: OS::Contrailv2::VirtualMachineInterface
   properties:
     name: 'my_vmi'
     virtual_network_refs: [{ list_join: [':', { get_attr: [ new_vn, fq_name ] } ] }]
     virtual machine interface mac addresses:
           virtual machine interface mac addresses mac address: 'aa:bb:cc:dd:ee:ff'.
     virtual_machine_interface_allowed_address_pairs:
        virtual_machine_interface_allowed_address_pairs_allowed_address_pair: [{
         virtual_machine_interface_allowed_address_pairs_allowed_address_pair_ip:
          virtual_machine_interface_allowed_address_pairs_allowed_address_pair_ip_ip_prefix: '192.168.1.100',
          virtual machine interface allowed address pairs allowed address pair ip ip prefix len: '32'.
             virtual_machine_interface_allowed_address_pairs_allowed_address_pair_mac: 'aa:bb:cc:dd:ee:ff',
             virtual machine interface allowed address pairs allowed address pair address mode: 'active-active'.
         }]
```



# MULTIPLE IPS ON THE SAME MAC

- Configuration within the VMI object
- Add allowed pairs
  - MAC address
  - IP address





#### CONTRAIL PICKS THE MAC

- We can avoid to define a custom MAC.
- Just remove MAC definition and AAP MAC reference.

#### VIP IN ACTION

```
Connected (unencrypted) to: QEMU (instance-00000064)
$ ssh cirros@192.168.5.100
Host '192.168.5.100' is not in the trusted hosts file
(ecdsa-sha2-nistp521 fingerprint md5 f7:7b:6a:43:3a:fa:f5:3f:2a:ac:5d:db:4c:10:7
c:h3)
Do you want to continue connecting? (y/n) ^C
$ ssh cirros@192.168.5.100
Host '192.168.5.100' is not in the trusted bosts file
(ecdsa-sha2-nistp521 fingerprint md5 bc:24:84:5a:91:f0:3c:81:96:9e:83:5a:fa:57:a
0:e1)
Do you want to continue connecting? (y/n) ^C
$ ssh cirros@192.168.5.100
Host '192.168.5.100' is not in the trusted hosts file.
(ecdsa-sha2-nistp521 fingerprint md5 f7:7b:6a:43:3a:fa:f5:3f:2a:ac:5d:db:4c:10:7
c:b3)
Do you want to continue connecting? (y/n) ^C
```

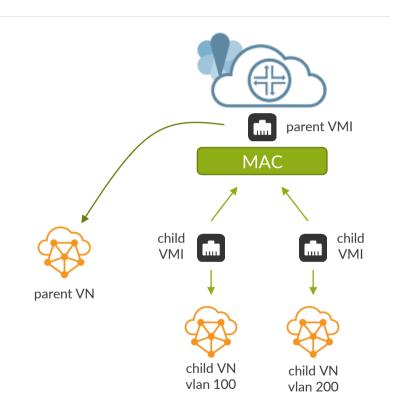
## TRUNK PORTS

- Multiple vlans inside the VM
- Virtual NIC must become a Trunk
- Do not Use Openstack Trunk Object
- Use Contrail sub-interfaces (which came earlier!)



#### **HOW DO TRUNKS WORK?**

- Concept is easy
- Create a parent network
- Attach a VMI to it
- Create child virtual networks, one for each vlan
- Create child VMIs, one for each vlans
- Child VMIs must reference the parent VMI
- Child VMIs must use parent VMI MAC address



#### FIRST THERE IS A FATHER

```
resources:
  parent_vn:
    type: OS::ContrailV2::VirtualNetwork
    properties:
      name: { get_param: parent }
      network_ipam_refs: ['default-domain:my-project:default-ipam']
      network_ipam_refs_data:
          network_ipam_refs_data_ipam_subnets:
            [{
              network_ipam_refs_data_ipam_subnets_subnet:
                  network_ipam_refs_data_ipam_subnets_subnet_ip_prefix: '172.30.1.0',
                  network_ipam_refs_data_ipam_subnets_subnet_ip_prefix_len: '24',
                }.
         }]
     }]
vm_1:
    type: OS::Nova::Server
    properties:
      name: 'trunk_vm'
      image: 'vsrx'
      flavor: 'vsrx'
      networks:
                                                                                                        parent VMI
        - network: { get_resource: parent_vn }
```

#### THEN THE CHILDREN

- Child VN is a standard VN
- No vlan defined here.
- No link to parent



# MULTIPLE PORTS, ONE MAC

- Child VMI is where the magic happens
- We reference another VMI, the parent
- We set the MAC to parent MAC VMI address
- We assign the vlan



#### HOW DO I GET THE RIGHT MAC?

- We need to obtain the MAC of the parent
- By checking VM attributes
- We extract it from ports attributes
- Only check on the port connected to the parent network



#### SAME OLD INSTANCE IP

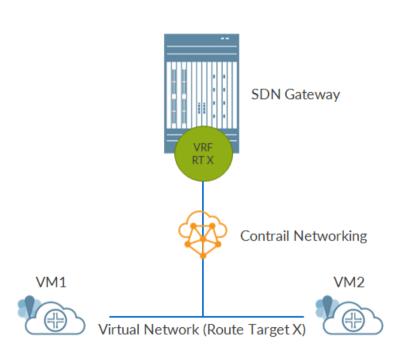
- Still need the Instance IP
- But nothing new here
- Same old Instance IP object

```
iip_1:
    type: OS::ContrailV2::InstanceIp
    depends_on: [ vmi_1 ]
    properties:
       virtual_network_refs: [{ get_resource: child_vn_1 }]
       virtual_machine_interface_refs: [{ get_resource: vmi_1 }]
```



## GOING OUT THE DC

- My Virtual Network needs to leave the DC
- In Openstack we have Provider Networks
- Here still tenant networks
- But we use Route targets
- Then same old MP-BGP VPN mechanisms between Contrail and SDN gateway



#### SDN GATEWAY AS A PE

- Need configuration on SDN gateway as well
- We need a VRF
- Matching route-target
- Usual VRF import/export policies

```
root@sdn-gw# show routing-instances test_vn
instance-type vrf;
interface lo0.1000;
route-distinguisher 192.168.100.1:1;
vrf-import test_imp;
vrf-export test_exp;
vrf-table-label;
```



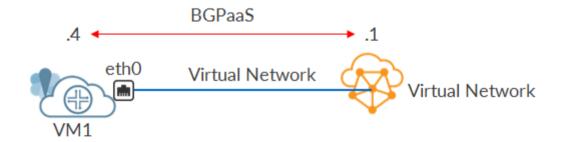
## THE RIGHT TARGET

- Virtual Network can have its own route target
- Can import other route-targets
- Can export route-targets



#### **BGP AS A SERVICE**

- Totally new feature
- VMs by default are blind to vRouter networking information
- Need to create a communication between vRouter and the VM
- This is BGP as a Service (BGPaaS)



## DO YOU TALK BGP?

- VM must talk BGP
- Session with Virtual Network gateway address
- Additional options like prefix limit, as-override, etc...
- BGPaaS object references a VMI



#### **CUSTOMIZE YOUR BGPAAS**

```
bopaas 2:
  type: OS::ContrailV2::BgpAsAService
  properties:
      name: 'bgp-session-1'
      virtual_machine_interface_refs: [{ get_resource: vmi_2 }]
      autonomous system: '65511'
      bapaas session attributes:
          bgpaas_session_attributes_address_families:
              bgpaas_session_attributes_address_families_family: ['inet','inet6'],
          bgpaas_session_attributes_family_attributes:
             bgpaas_session_attributes_family_attributes_address_family: inet,
             bgpaas_session_attributes_family_attributes_loop_count: 1,
             bgpaas_session_attributes_family_attributes_prefix_limit:
                 bgpaas_session_attributes_family_attributes_prefix_limit_maximum: 10
          bgpaas_session_attributes_as_override: 'true'
          bgpaas_session_attributes_hold_time: '30'
          bgpaas_session_attributes_private_as_action: 'remove'
```

# **NEUTRON VS CONTRAIL?**

- Neutron objects are available
- We can use them with Contrail
- Not all Contrail objects are compatible with Contrail









#### WHEN DO WE HAVE TO CHANGE?

- You need additional features that only Contrail can offer
- For example, ECMP fields
- You need to implement something that, conceptually, is totally different between Contrail and vanilla Neutron
- For example, VN that need to go outside the DC



# **LOST IN TRANSLATION**

- We start from a Neutron based template
- And need to move to a Contrail based one
- We tried to identify some common use-cases
- And give best practices on how to transform a stack of Neutron objects in one made with Contrail objects

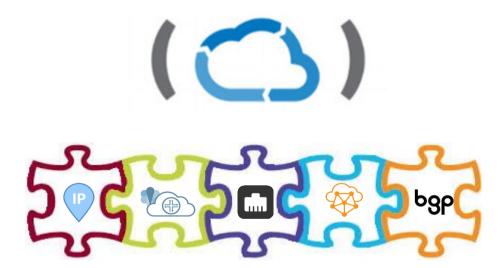








## **CREATING SERVICES IS LIKE A PUZZLE!**



# **BASIC TRANSLATION**





















## **TRANSLATION #1**

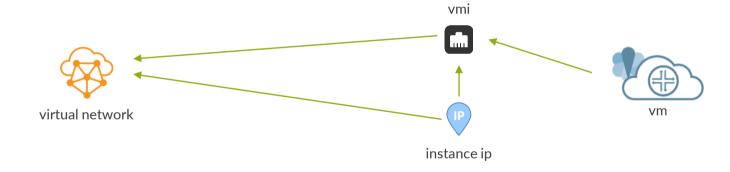
Create a VM with one vNIC connected to a new virtual network



# HEAT MAP #1







# **TRANSLATION #2**

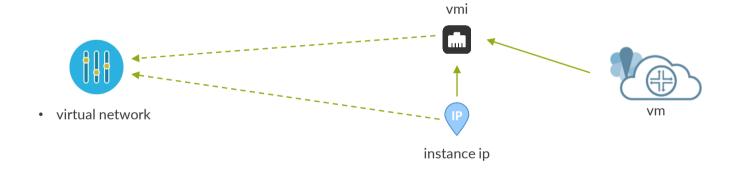
• Create a VM with one vNIC connected to an existing virtual network



# HEAT MAP #2







## **TRANSLATION #3**

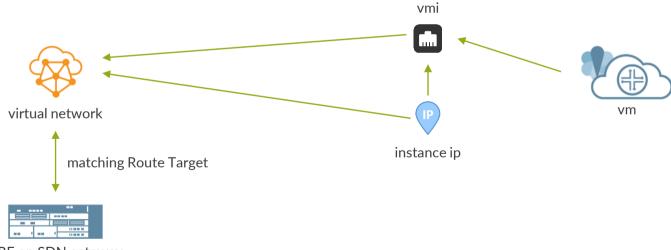
Create a VM with one vNIC connected to a new virtual network that needs to go outside the DC



# **HEAT MAP #3**







VRF on SDN gateway

## **TRANSLATION #4**

The VM vNIC needs to be configured as trunk with N vlans





Parent Network



Nova Server



Children Networks



Children Ports



Trunk Object





Parent Virtual Network



Nova Server



N child Virtual Networks

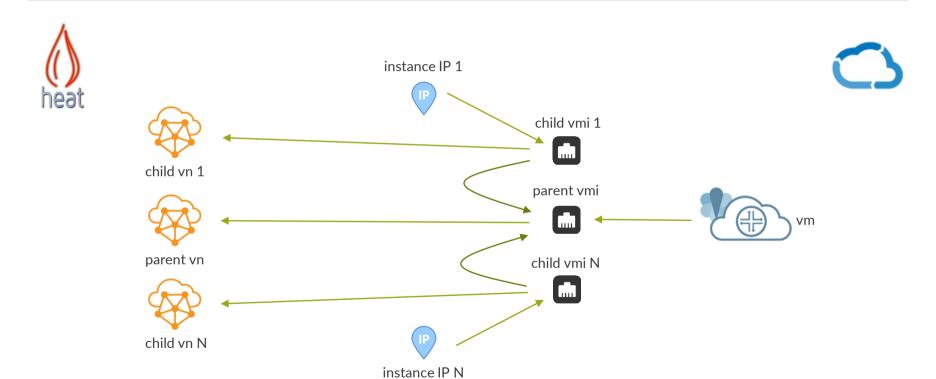


N child Virtual Machine Interface



N child Instance IP

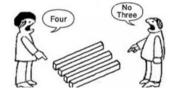
# **HEAT MAP #5**



## **TRANSLATION #5**

The VM needs to be connected to a L2 network, VXLAN ready

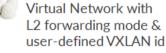




Different concept. Provider network to create a VLAN Then you need somewhere somehow to include that VLAN into an EVPN





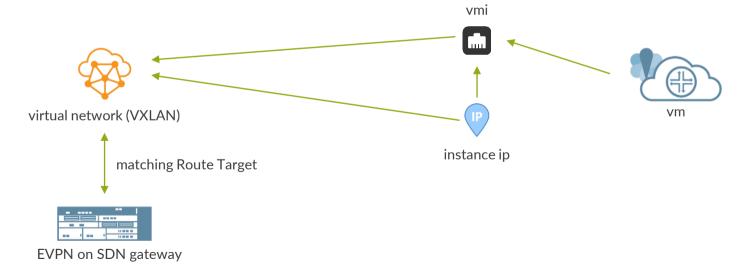




# **HEAT MAP #5**







## **TRANSLATION #6**

The virtual network needs to use a custom gw and a custom allocation pool







Neutron Net

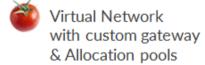


Neutron Subnet



Neutron Subnet pools



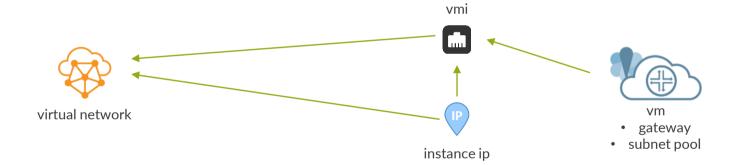




# **HEAT MAP #6**







## **TRANSLATION #7**

 The VM must have a vNIC with a custom MAC, a fixed IP and must allow the configuration of a VIP address











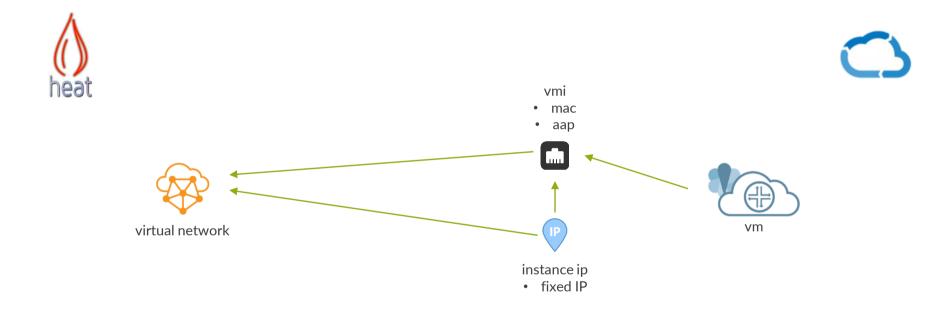








# **HEAT MAP #7**

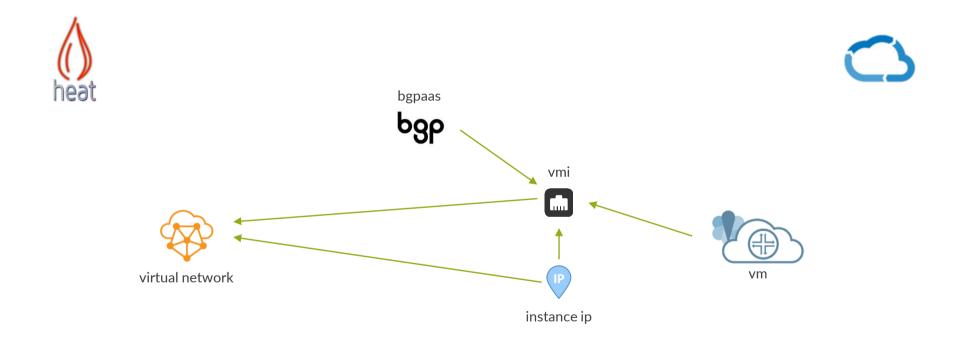


## **TRANSLATION #8**

• The VM must talk BGP in order to exchange BGP routers and use BFD for faster failure detection

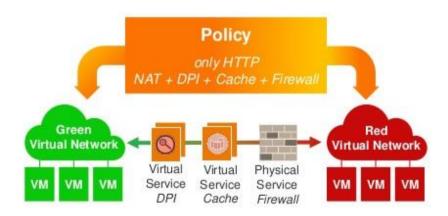


# **HEAT MAP #8**



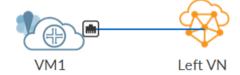
## **SERVICE CHAINING**

- Contrail exclusive feature
- Manage communications between virtual networks
- By adding services between them!



## AT FIRST IT WAS TWO NETWORKS

- By default two virtual networks cannot talk to each other
- They are separate broadcast domain
- In a physical network we would need a router





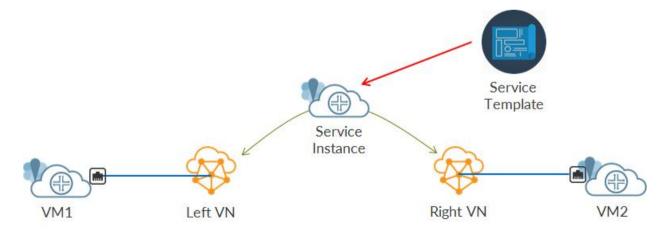
#### THEN A POLICY CONNECTED THEM

- Networks can talk to each other through a network policy
- Applied to both virtual networks
- A list of rules telling which traffic can pass or not
- Rules built over protocol, dst/src addresses, dst/src virtual networks, dst/src ports



#### AND A SERVICE CONTROLLED COMMUNICATIONS

- If policy allows traffic to pass we can add one or more service between the two virtual networks
- Service can be a firewall.
- We bring security between two virtual networks
- Service chaining routing is automatically managed by Contrail



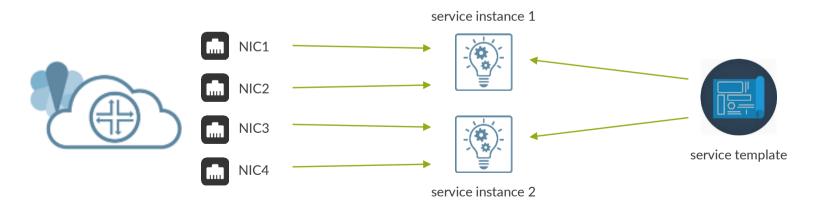
#### SERVICE CHAIN RECIPE

- Two virtual networks
- One network policy applied to those networks
- One or more VMs acting as service elements
- Service templates describing the nature of the service instance
- Port tuple, a collection of ports belonging to a VM
- Service instance, the actual service part of the service chain



# **DON'T BE CONFUSED!**

- Based on the template
- Uses ports of a VM as defined in a port tuple
- A service instance is not a VM!
- We might have multiple service instances using the same VM



# SERVICE CHAIN BUILDING BLOCKS

- Network policy
- Service template
- Service instance
- Port tuple
- Modified VMI
- Service VM



#### WRITING YOUR POLICY

```
type: OS::Contrailv2::NetworkPolicy
  properties:
    name: { get param: pol name }
    network policy entries: {
        network_policy_entries_policy rule: [{
           network_policy_entries_policy_rule_direction: { get_param: direction },
           network_policy_entries_policy_rule_protocol: { get_param: protocol },
           network policy entries policy rule src ports: [{
               network policy entries policy rule src ports start port: { get param: src port start }.
               network_policy_entries_policy_rule_src_ports_end_port: { get_param: src_port_end }
          network policy_entries_policy_rule_dst_ports: [{
               network_policy_entries_policy_rule_dst_ports_start_port: { get_param: dst_port_start },
               network policy entries policy rule dst ports end port: { get param: dst port end }
            }].
          network_policy_entries_policy_rule_dst_addresses: [{
               network_policy_entries_policy_rule_dst_addresses_virtual_network: { get_param: dst_add }
            }7.
          network_policy_entries_policy_rule_src_addresses: [{
               network policy entries policy rule src addresses subnet: {
                   network policy entries policy rule src addresses subnet ip prefix: {get param: rule cidr 1}.
                   network_policy_entries_policy_rule_src_addresses_subnet_ip_prefix_len: {get_param: rule_mask_1},
             }],
          network_policy_entries_policy_rule_action_list: {
               network_policy_entries_policy_rule_action_list_simple_action: { get_param: simple_action },
               network policy entries policy rule action list apply service: [{ get param: syc inst fg name }]
            },
        }]
```



#### APPLYING POLICY TO A VIRTUAL NETWORK

- Policy must be assigned to virtual networks too
- To both virtual networks, left and right

#### DRAW YOUR TEMPLATE

- Defines service characteristics
- Type, mode, interfaces

```
svc tmplt:
  type: OS::ContrailV2::ServiceTemplate
  properties:
     name: { get_param: service_template_name }
     service_template_properties:
         service_template_properties_version: '2',
         service_template_properties_service_mode: 'in-network',
         service_template_properties_service_type: 'firewall',
         service_template_properties_interface_type:
             service_template_properties_interface_type_service_interface_type: 'left',
             service_template_properties_interface_type_service_interface_type: 'right',
         service_template_properties_ordered_interfaces: 'true',
     domain: 'default-domain'
```



#### **DEFINE THE SERVICE INSTANCE**

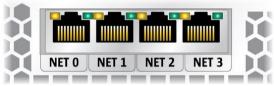
We bind interfaces to virtual networks.

```
svc_inst_apn_1:
   type: OS::ContrailV2::ServiceInstance
  depends_on: [ svc_tmplt ]
  properties:
    name: { get_param: svc_inst_name }
    service_instance_properties:
         service_instance_properties_interface_list:
             service_instance_properties_interface_list_virtual_network:
                  list_join: [':', { get_attr: [ left_vn, fg_name ] } ]
             service_instance_properties_interface_list_virtual_network:
                  list_join: [':', { get_attr: [ right_vn, fq_name ] } ]
    service_template_refs: [{ get_resource: svc_tmplt }]
```



#### **GATHER PORTS INTO A TUPLE**

- Binds a list of interfaces.
- References a service instance



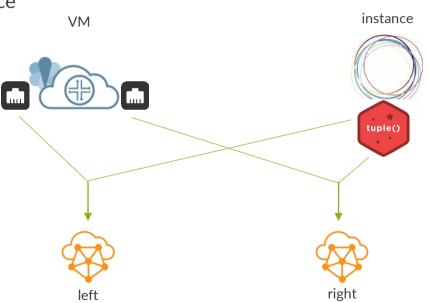
```
prt_tpl_1:
    type: OS::ContrailV2::PortTuple
    depends_on: [ svc_inst_apn_1 ]
    properties:
        name: { get_param: tuple_name }
        service_instance: { list_join: [':', { get_attr: [ svc_inst_apn_1, fq_name ] } ] }

vmi_2:
    type: OS::ContrailV2::VirtualMachineInterface
    depends_on: [ prt_tpl_1 ]
    properties:
        virtual_machine_interface_properties:
        virtual_machine_interface_properties_service_interface_type: 'left',
        }
        port_tuple_refs: [{ get_resource: prt_tpl_1 }]
        virtual_network_refs: [{ list_join: [':', { get_attr: [ left_vn, fq_name ] } ] }]
```

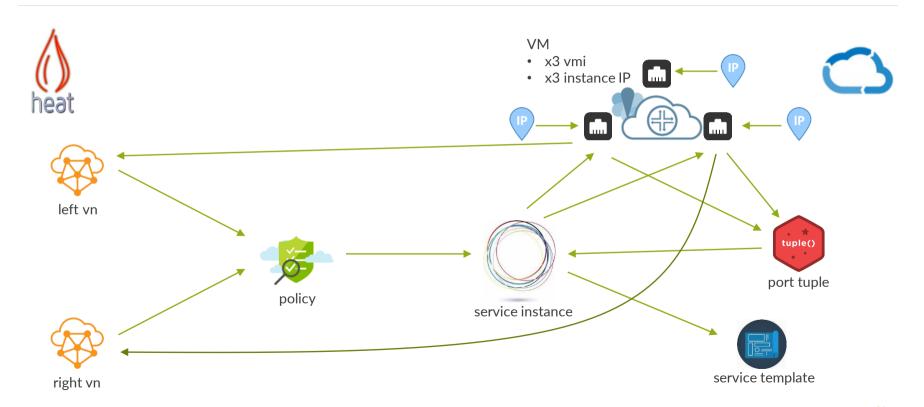
#### SERVICE VM WILL MANAGE TRAFFIC

- Standard VM
- Some of its ports assigned to the service instance

```
vm1:
    type: OS::Nova::Server
    depends_on: [ iip_1, iip_2, iip_3 ]
    properties:
        name: {get_param: vm1name }
        image: { get_param: image }
        flavor: { get_param: flavor }
        networks:
        - port: { get_resource: vmi_1 }
        - port: { get_resource: vmi_2 }
        - port: { get_resource: vmi_3 }
```



# SERVICE CHAINING HEAT MAP



# **USE CASES? SKY IS THE LIMIT**

- Policy allows inter-VN communication
- Service configured between the two VN
- Service Firewall blocks some traffic!



## **SUMMING UP**

- SDN brings automation
- Automation in Openstack means Heat
- Contrail has its own Heat objects
- Models to create VNFs with Contrail
- Best practices to translate Neutron templates to Contrail templates



# THAT'S ALL!

