



FH·W-S

# iOS Programmierung

(mit Swift)

Peter Braun, Florian Bachmann & Andreas Wittmann  
@pe\_braun @florianbachmann@anwittmann

Deutsche Telekom AG

FHWS - Hochschule für angewandte Wissenschaften Würzburg-Schweinfurt

#FHWSSwift

# Agenda

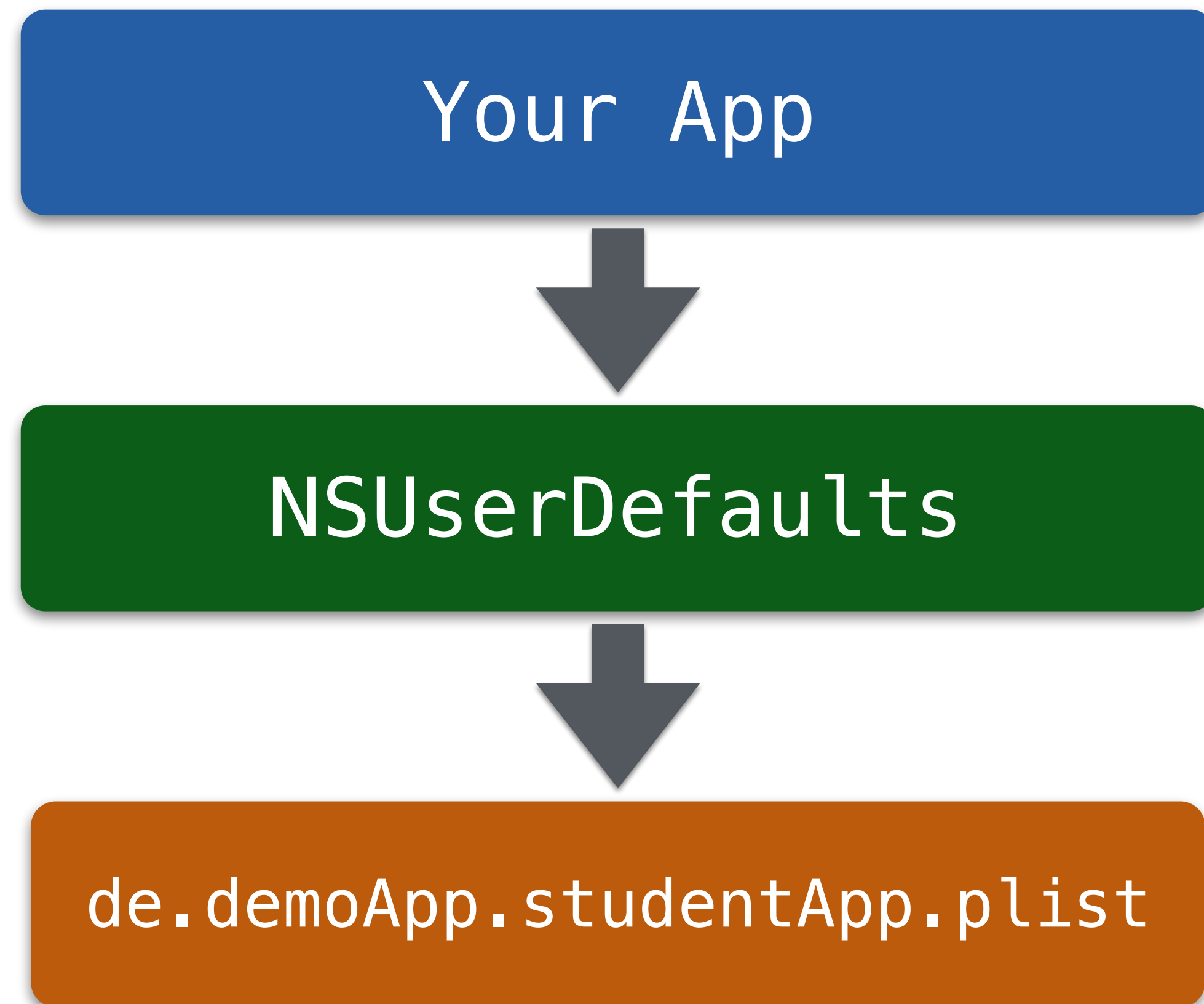
1. **Introduction** – Organisatorisches
2. **First iOS-Project** – Hello World, **First iOS-Project** – Still Hello World (now with Code 😊)
3. **Swift**, Wait!, What about Objective-C?, Why Swift?
4. **A (not so) Quick Tour**
5. **Documentation**
6. **The basics** – iOS Architecture & more
7. **User Interfaces** – View Controller, Auto Layout & Size Classes
8. **Storyboard & Segues**
9. **Tables & UINavigationController**
10. **TabBarController**
11. **Notifications**
12. **PickerViews**
13. **Touches, Gestures, 3D Touch, Peek & Pop**
14. **ScrollView & StackViews**
15. **Networking** – JSON & Dependency Managers
16. **WebKit**
17. **Maps**
18. **Storage & Data persistency** – UserDefaults, NSKeyedArchiver & Core Data
19. **ObjC**

# Storage & Data persistency

NSUserDefaults,

NSKeyedArchiver & Core Data,

# NSUserDefaults 1/4

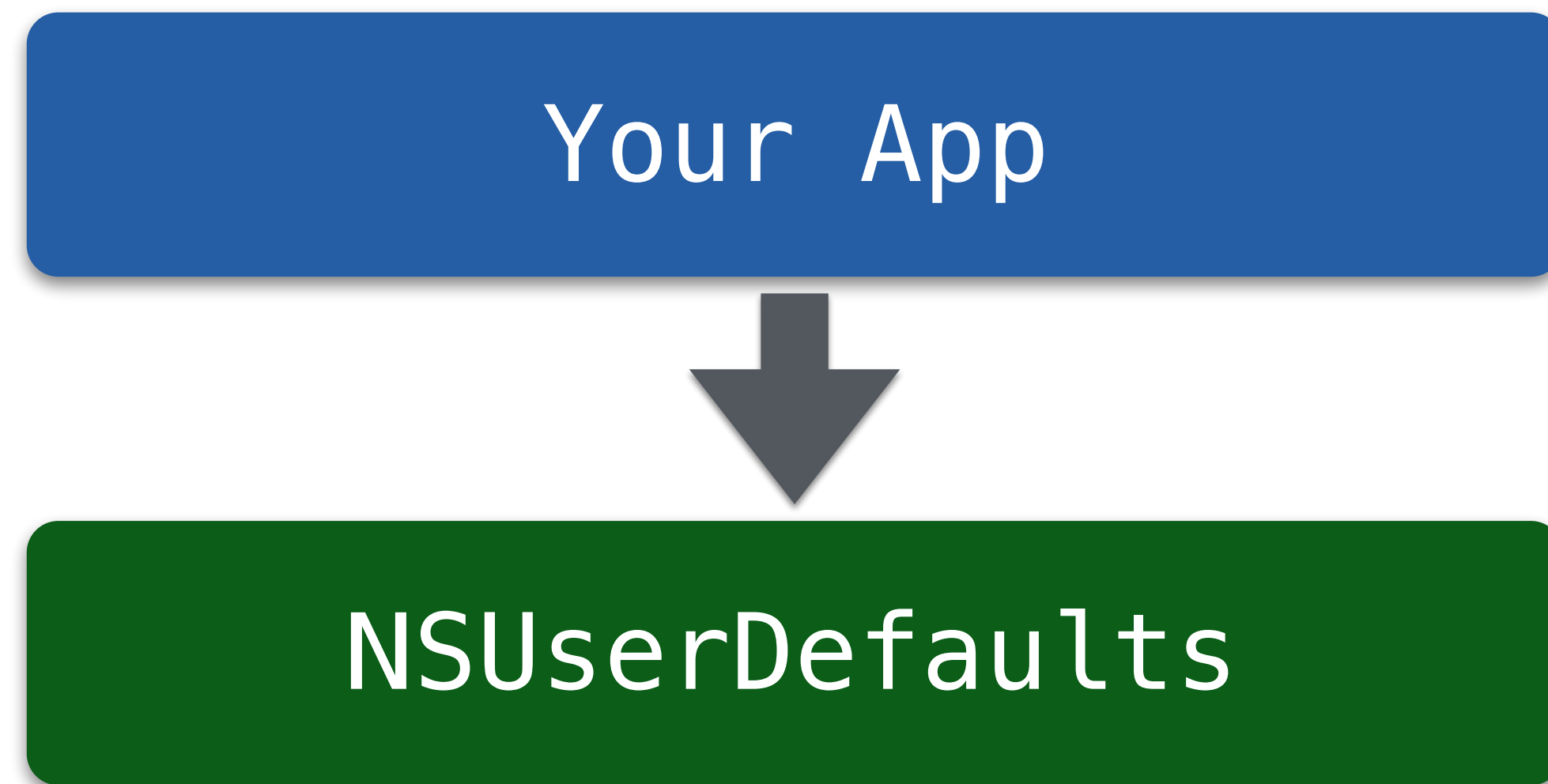


# NSUserDefaults 2/4

```
de.demoApp.studentApp.plist
```

```
name: "Hans"
```

# NSUserDefaults 3/4



# NSUserDefaults 4/4

```
//Save an Object
```

```
let defaults:NSUserDefaults = NSUserDefaults.standardUserDefaults()
```

```
defaults.setString("Hans", forKey: "name")
```

```
//synchronize the object – Important don't forget that  
defaults.synchronize()
```

```
//Load an Object
```

```
//get the standardUserDefaults from the OS
```

```
let defaults: NSUserDefaults = NSUserDefaults.standardUserDefaults()
```

```
//get Name from the Defaults by Key
```

```
let name = defaults.stringForKey("name")
```

# NSKeyedArchiver 1/5

- easy way to persistent complex data
- Use NSCoder in our Model
  - NSCoder has two methods:
    - `init(coder decoder:NSCoder)`
    - `encodeWithCoder(coder:NSCoder)`



# NSKeyedArchiver 2/5

```
//init Decoder
required convenience init(coder decoder: NSCoder) {
    //super Init
    self.init()
    //take name from model and decode the variable as String
    self.name = decoder.decodeObjectForKey("name") as String
}

func encodeWithCoder(coder: NSCoder) {
    //encodeObject for the key "name"
    coder.encodeObject(self.name, forKey: "name")
}
```

# NSKeyedArchiver 3/5

- Specifies the directory where your data will be saved

```
//get Path for the documentDirectory for the App
var documentDirectories:AnyObject =
    NSSearchPathForDirectoriesInDomains(
        .DocumentDirectory,
        .UserDomainMask,
        true)

//init documentDirectory
var documentDirectory:String! = ""
//init Path
var path:String! = ""
```

# NSKeyedArchiver 4/5

- viewDidLoad() get and create the file path

```
override func viewDidLoad() {  
    super.viewDidLoad()  
    //get specified path to the documentDirectory  
    documentDirectory = documentDirectories[0] as String  
    //add filename and extension to the documentdirecorty path  
    path = documentDirectory.stringByAppendingString("student.archive")  
}
```

# NSKeyedArchiver 5/5

- save Object

```
//save Object to path  
NSKeyedArchiver.archiveRootObject(object, toFile: path)
```

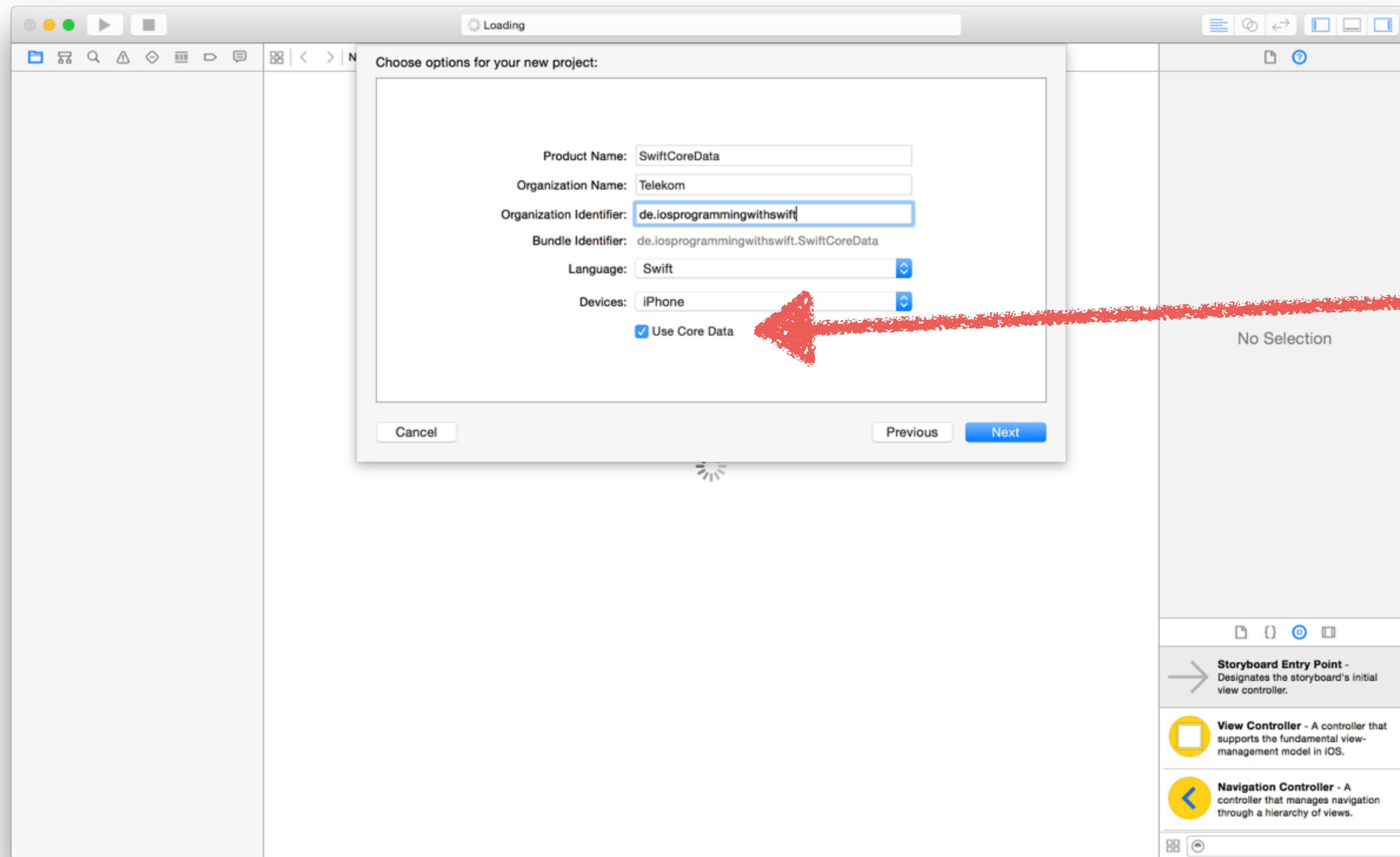
- load Object

```
//load unspecified object from file as specified Object  
NSKeyedUnarchiver.unarchiveObjectWithFile(path) as Student
```

# Core Data 1/15

- modelling, querying, traversing and persistent complex data
  - supports Migrations and Undo Manager automatic
  - Serialization Format
    - SQLite, XML or NSData

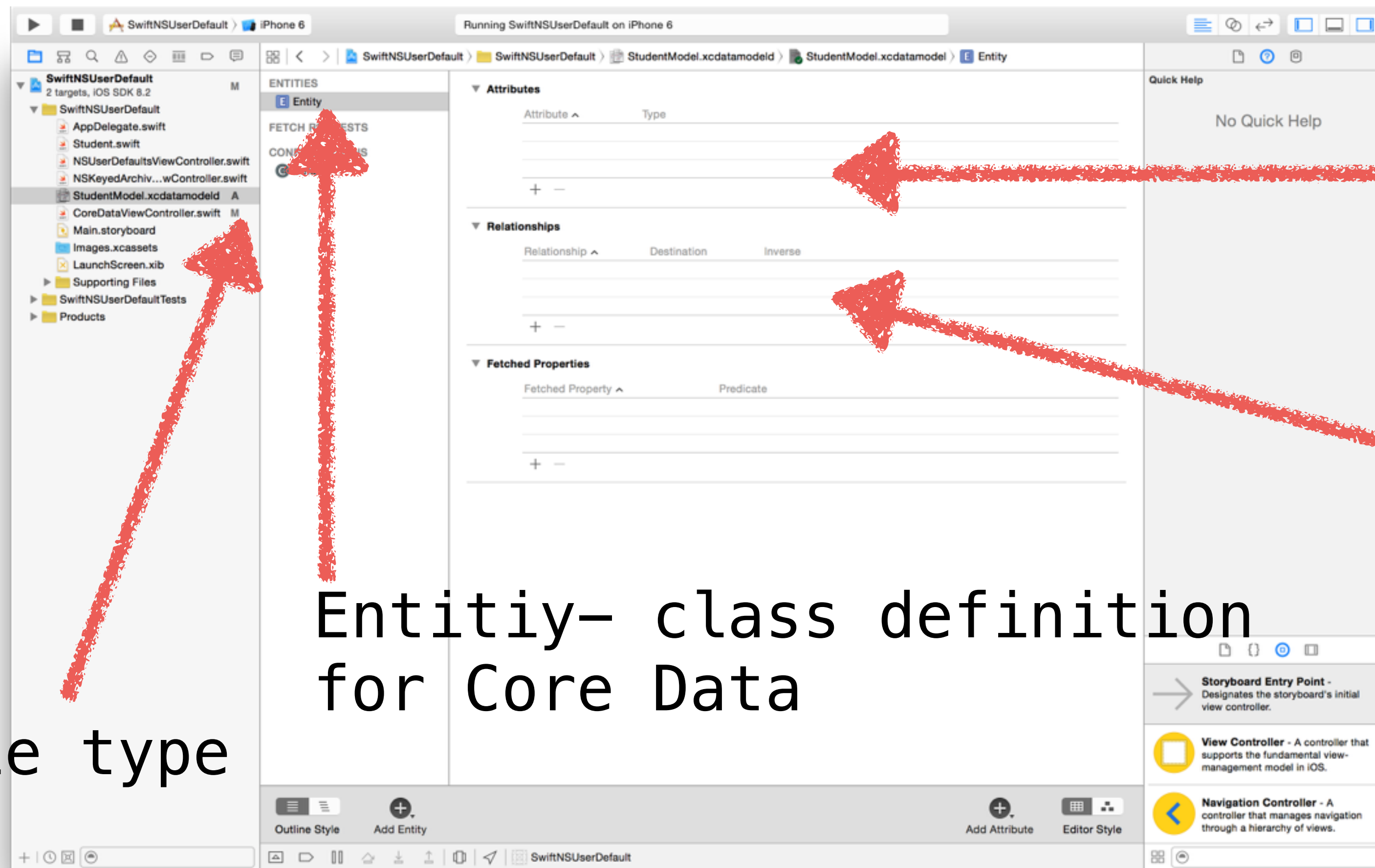
# Core Data 2/15



set "Use Core Date"  
or it will much more pain in the ass

# Core Data 3/15

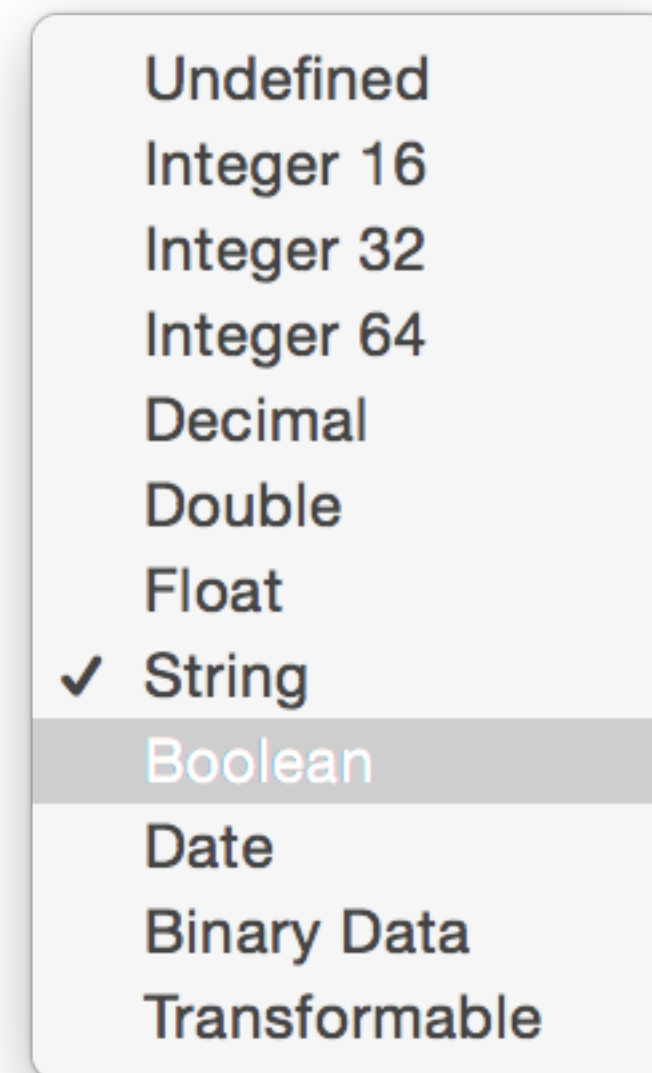
new file type



Entity- class definition  
for Core Data

Attributes for the class  
Types: String, Int...  
relationship between different entities

# Core Data 4/15



Attributes  
types



# Core Data 5/15

- First step after creating a new Project look in the AppDelegate
  - You see Xcode generates a lot of new variables and functions to support you

```
//The directory the application uses to store the file  
lazy var applicationDocumentsDirectory: NSURL = ...
```

Check it before run/ or if  
you rename your Core Data f

```
//The managed object model for the application  
lazy var managedObjectModel: NSManagedObjectModel = let modelURL =  
NSBundle.mainBundle().URLForResource("CoreDataFileName", withExtension: "momd")!  
return NSManagedObjectModel(contentsOfURL: modelURL)!  
}()
```

# Core Data 6/15

```
//The persistent store coordinator where are the files persistent saved?!
lazy var persistentStoreCoordinator: NSPersistentStoreCoordinator? = {var coordinator: NSPersistentStoreCoordinator? =
NSPersistentStoreCoordinator(managedObjectModel: self.managedObjectModel)
    let url = self.applicationDocumentsDirectory.URLByAppendingPathComponent("CoreDataFileName.sqlite")
    var error: NSError? = nil
    var failureReason = "There was an error creating or loading the application's saved data."
    if coordinator!.addPersistentStoreWithType(NSSQLiteStoreType, configuration: nil, URL: url, options: nil, error: &error) == nil {
        coordinator = nil
        // Report any error we got.
        var dict = [String: AnyObject]()
        dict[NSLocalizedDescriptionKey] = "Failed to initialize the application's saved data"
        dict[NSLocalizedFailureReasonErrorKey] = failureReason
        dict[NSUnderlyingErrorKey] = error
        error = NSError(domain: "YOUR_ERROR_DOMAIN", code: 9999, userInfo: dict)
        // Replace this with code to handle the error appropriately.
        // abort() causes the application to generate a crash log and terminate. You should not use this function in a shipping
application, although it may be useful during development.
        NSLog("Unresolved error \%(error), \%(error!.userInfo)")
        abort()
    }

    return coordinator
}()
```

Lazy variables will be init  
at there first usage

# Core Data 7/15

```
// Returns the managed object context for the application – for our case we have to
// call an managedObjectContext on the ViewController too
lazy var managedObjectContext: NSManagedObjectContext? = {
    let coordinator = self.persistentStoreCoordinator
    if coordinator == nil {
        return nil
    }
    var managedObjectContext = NSManagedObjectContext()
    managedObjectContext.persistentStoreCoordinator = coordinator
    return managedObjectContext
}()
```

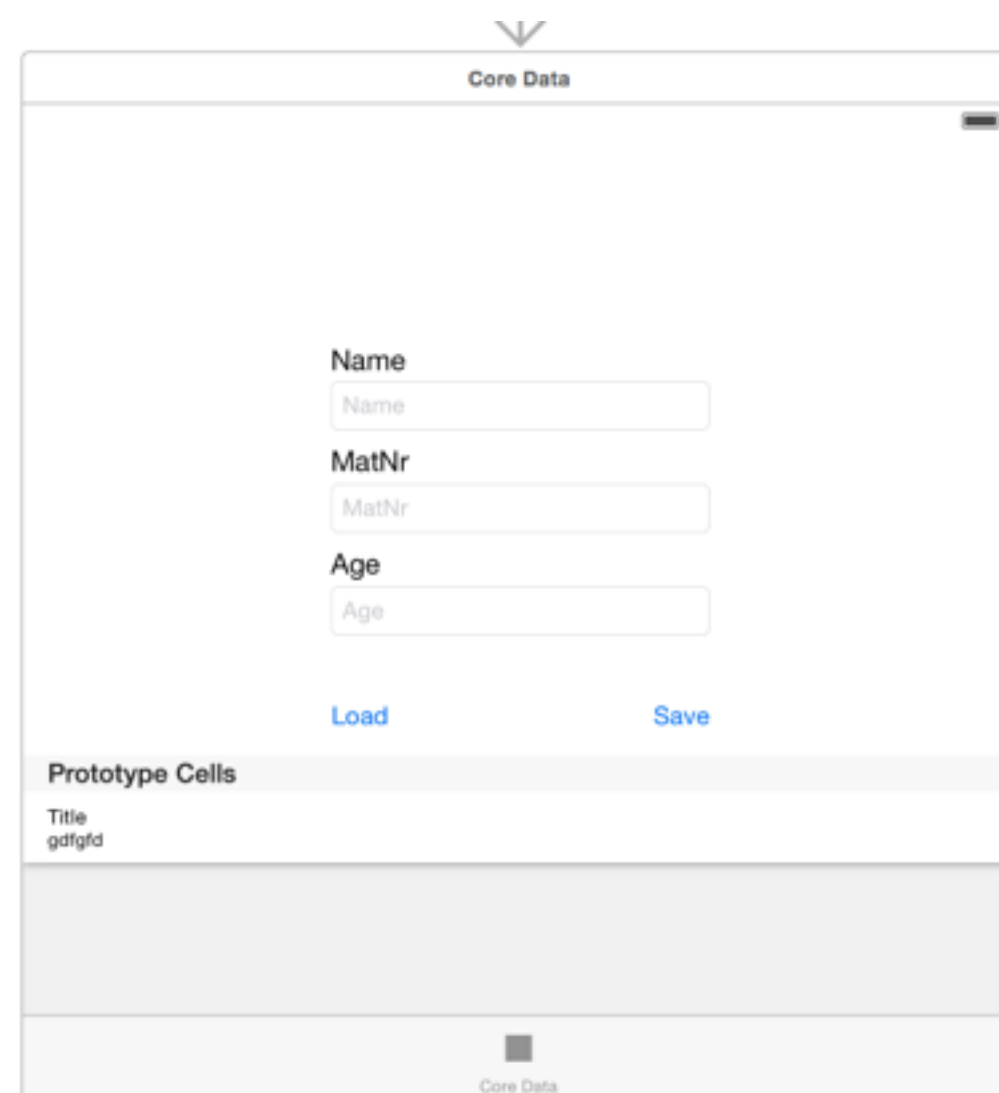
# Core Data 8/15

```
// MARK: – Core Data Saving support

func saveContext () {
    if let moc = self.managedObjectContext {
        var error: NSError? = nil
        //error pointer
        if moc.hasChanges && !moc.save(&error)
            NSLog("Unresolved error \(error), \(error!.userInfo)")
            abort()
        }
    }
}
```

# Core Data 9/15

- Take a look in to the ViewController



insert student



show all  
students

# Core Data 10/15

```
// CoreData Framework
import CoreData
// use UITableViewDataSource and Delegate for data presentation
// use NSFetchedResultsControllerDelegate for database handling
class CoreDataViewController : UIViewController, UITableViewDataSource, UITableViewDelegate,
NSFetchedResultsControllerDelegate {
//Outlet for the tableView
@IBOutlet var tableView: UITableView!

//get instance from AppDelegate and use the managedObjectContext
lazy var managedObjectContext : NSManagedObjectContext? = {
    let appDelegate = UIApplication.sharedApplication().delegate as AppDelegate
    if let managedObjectContext = appDelegate.managedObjectContext {
        return managedObjectContext
    }
    else {
        return nil
    }
}()
}
```

# Core Data 11/15

```
//save Button Methode
//get Student Infos from the Textfields
let student:Student = Student(studentName: nameTxtFld.text, studentMatNr: matNrTxtFld.text.toInt()!, studentAge: ageTxtFld.text.toInt()!)

let context = self.fetchedResultsController.managedObjectContext
let entity = self.fetchedResultsController.fetchRequest.entity!
let newManagedObject = NSEntityDescription.insertNewObjectForEntityForName(entity.name!, inManagedObjectContext: context) as
NSManagedObject

// If appropriate, configure the new managed object.
// Normally you should use accessor methods, but using KVC here avoids the need to add a custom class to the template.
newManagedObject.setValue(student.name, forKey: "name")

newManagedObject.setValue(student.matNr, forKey: "matNr")

newManagedObject.setValue(student.age, forKey: "age")
// Save the context.
var error: NSError? = nil
if !context.save(&error) {
    // Replace this implementation with code to handle the error appropriately.
    // abort() causes the application to generate a crash log and terminate. You should not use this function in a shipping
application, although it may be useful during development.
    //println("Unresolved error \(error), \(error.userInfo)")
    abort()
}
```



# Core Data 12/15

```
var fetchedResultsController: NSFetchedResultsController {
    if _fetchedResultsController != nil {
        return _fetchedResultsController!
    }

    let fetchRequest = NSFetchRequest()
    // Edit the entity name as appropriate.
    let entity = NSEntityDescription.entityForName("CoreStudent", inManagedObjectContext: self.managedObjectContext!)
    fetchRequest.entity = entity

    // Set the batch size to a suitable number.
    fetchRequest.fetchBatchSize = 20

    // Edit the sort key as appropriate.
    let sortDescriptor = NSSortDescriptor(key: "name", ascending: false)
    let sortDescriptors = [sortDescriptor]

    fetchRequest.sortDescriptors = [sortDescriptor]
```



# Core Data 13/15

```
// Edit the section name key path and cache name if appropriate.
// nil for section name key path means "no sections".
let aFetchedResultsController = NSFetchedResultsController(fetchRequest: fetchRequest, managedObjectContext:
self.managedObjectContext!, sectionNameKeyPath: nil, cacheName: "Master")
aFetchedResultsController.delegate = self
_fetchedResultsController = aFetchedResultsController

var error: NSError? = nil
if !_fetchedResultsController!.performFetch(&error) {
    // Replace this implementation with code to handle the error appropriately.
    // abort() causes the application to generate a crash log and terminate. You should not use this function in a shipping
application, although it may be useful during development.
    //println("Unresolved error \(error), \(error.userInfo)")
    abort()
}

return _fetchedResultsController!
}

var _fetchedResultsController: NSFetchedResultsController? = nil
```

# Core Data 14/15

```
func controllerWillChangeContent(controller: NSFetchedResultsController) {
    self.tableView.beginUpdates()
}

func controller(controller: NSFetchedResultsController, didChangeSection sectionInfo: NSFetchedResultsSectionInfo, atIndex sectionIndex: Int, forChangeType type: NSFetchedResultsChangeType) {
    switch type {
    case .Insert:
        self.tableView.insertSections(NSIndexSet(index: sectionIndex), withRowAnimation: .Fade)
    case .Delete:
        self.tableView.deleteSections(NSIndexSet(index: sectionIndex), withRowAnimation: .Fade)
    default:
        return
    }
}

func controller(controller: NSFetchedResultsController, didChangeObject anObject: AnyObject, atIndexPath indexPath: NSIndexPath?, forChangeType type: NSFetchedResultsChangeType, newIndexPath: NSIndexPath?) {
    switch type {
    case .Insert:
        tableView.insertRowsAtIndexPaths([newIndexPath!], withRowAnimation: .Fade)
    case .Delete:
        tableView.deleteRowsAtIndexPaths([indexPath!], withRowAnimation: .Fade)
    case .Move:
        tableView.deleteRowsAtIndexPaths([indexPath!], withRowAnimation: .Fade)
        tableView.insertRowsAtIndexPaths([newIndexPath!], withRowAnimation: .Fade)
    default:
        return
    }
}

func controllerDidChangeContent(controller: NSFetchedResultsController) {
    self.tableView.endUpdates()
}
```

NSFetchedResultsController shows us the status of the database operations

# Core Data15/5

```
func tableView(tableView: UITableView, numberOfRowsInSection section: Int) -> Int {  
    // get the sectionInfo from the fetchedResultsController  
    let sectionInfo = self.fetchedResultsController.sections![section] as  
    NSFetchedResultsControllerSectionInfo  
    return sectionInfo.numberOfObjects  
}  
  
func tableView(tableView: UITableView, cellForRowAtIndexPath indexPath: NSIndexPath) ->  
UITableViewCell {  
    let cell = tableView.dequeueReusableCellWithIdentifier("StudentCell", forIndexPath: indexPath)  
    as UITableViewCell  
  
    //configureCell  
    let student = self.fetchedResultsController.objectAtIndexPath(indexPath) as NSManagedObject  
    cell.textLabel!.text = student.valueForKey("name")!.description  
    cell.detailTextLabel!.text = student.valueForKey("matNr")!.description  
    return cell  
}
```



# Magical Record 1/4

- Open Source and available over CocoaPods

Active Record is the M in MVC – the model – which is the layer of the system responsible for representing business data and logic. Active Record facilitates the creation and use of business objects whose data requires persistent storage to a database.

Quelle:

[guides.rubyonrails.org/active\\_record\\_basics.html](http://guides.rubyonrails.org/active_record_basics.html)

Swift Project

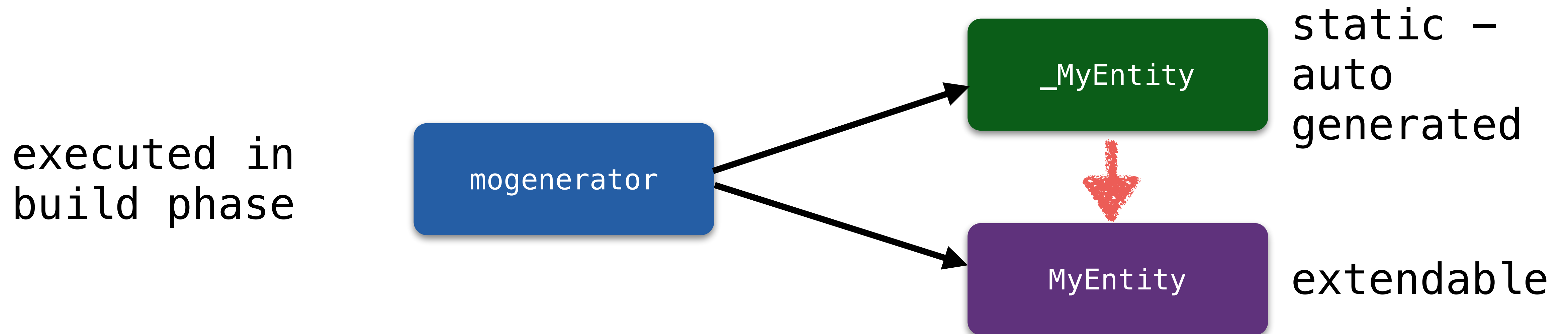
Bridging Header

Magical Record

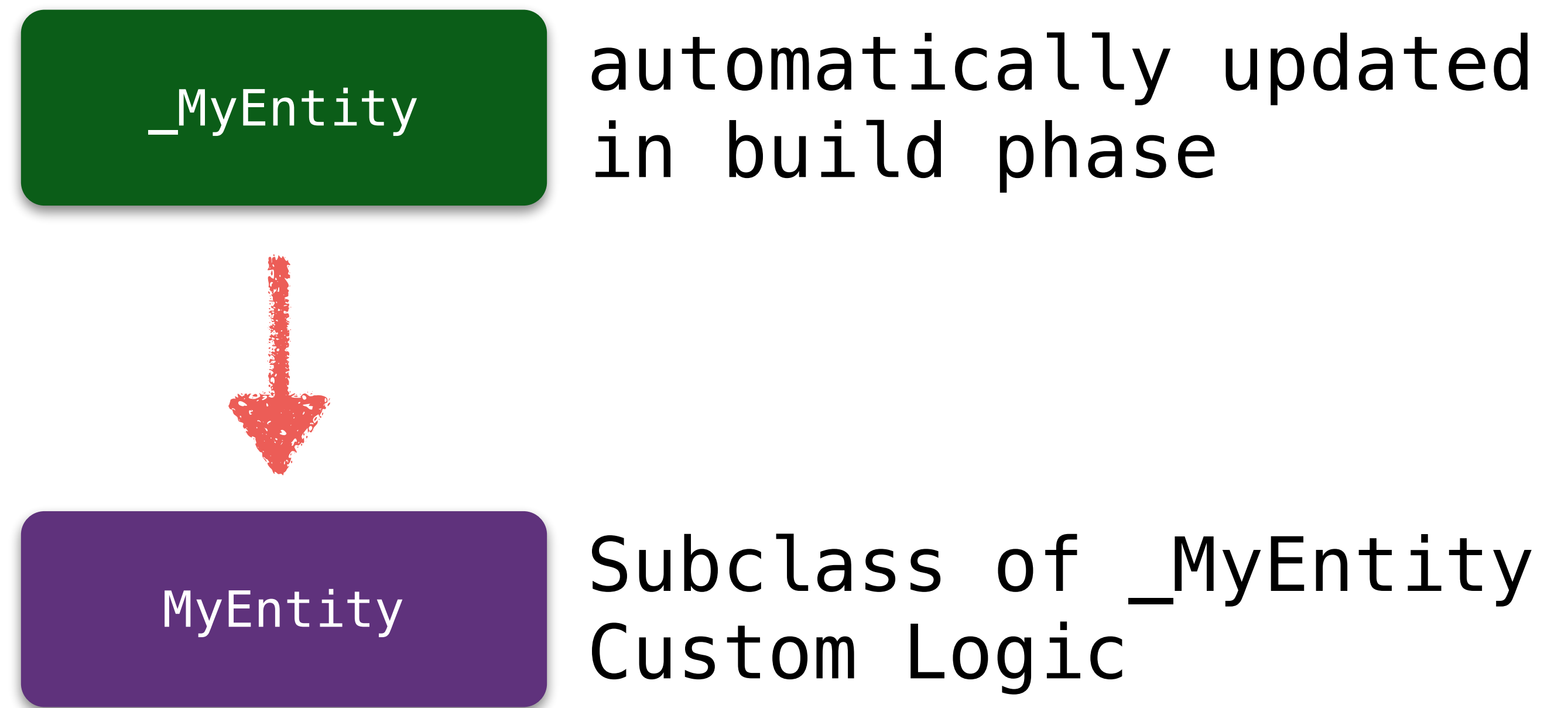
Core Data

# Magical Records 2/4

- mogenerator – tool for automatically generating classes from entities
- Generates two classes per entity



# Magical Records 3/4



# Magical Records 4/4

- Bridging Headers make it possible to using Objective-C Code in Swift Project.



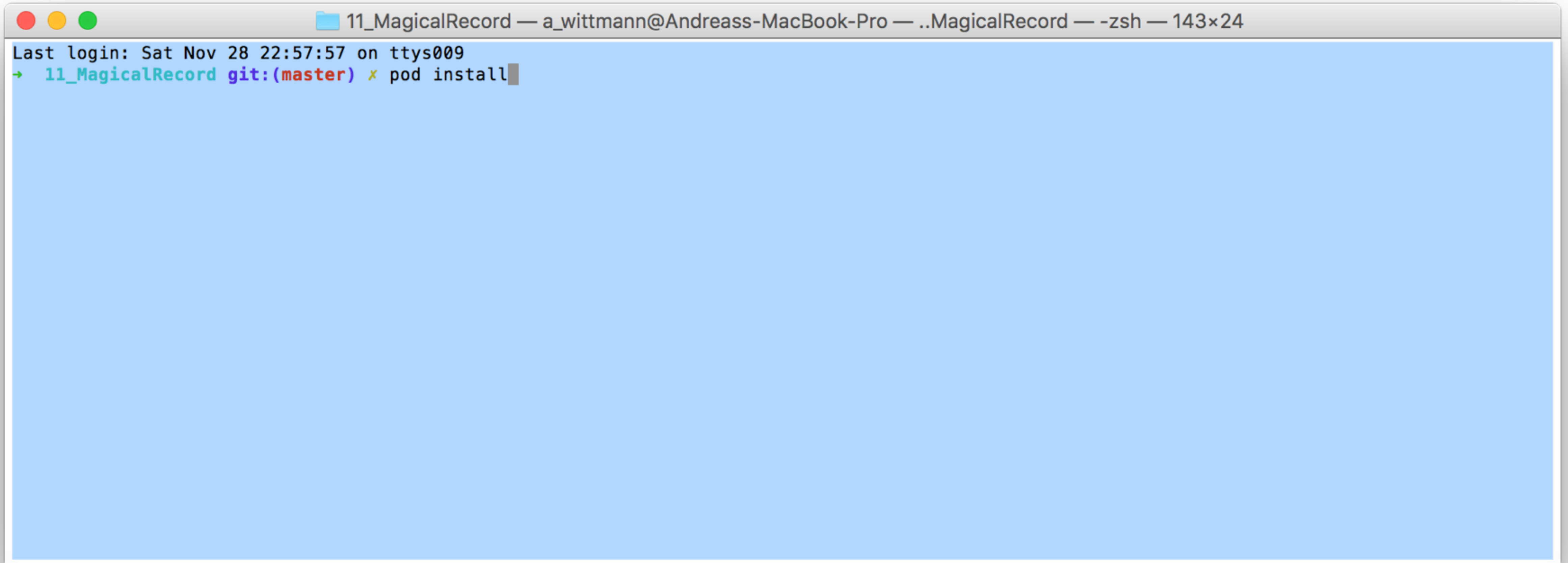
# Magical Record Demo 1/0

- open MagicalRecord Project
- open `terminal`
- navigate to the project



# Magical Record Demo 2/0

- `pod install`



```
11_MagicalRecord — a_wittmann@Andreass-MacBook-Pro — ../MagicalRecord — -zsh — 143x24
Last login: Sat Nov 28 22:57:57 on ttys009
→ 11_MagicalRecord git:(master) ✕ pod install
```

# Magical Record Demo 3/0

- open 11\_MagicalRecord.xcworkspace
- AppDelegate.swift:  
import MagicalRecord

```
1 //  
2 // AppDelegate.swift  
3 // 11_MagicalRecord  
4 //  
5 // Created by Andreas Wittmann on 29/11/15.  
6 // Copyright © 2015 🐼 + 🐒. All rights reserved.  
7 //  
8  
9 import UIKit  
10 import MagicalRecord  
11  
12 @UIApplicationMain  
13 class AppDelegate: UIResponder, UIApplicationDelegate {  
14
```

Swift Project



Bridging Header



Magical Record

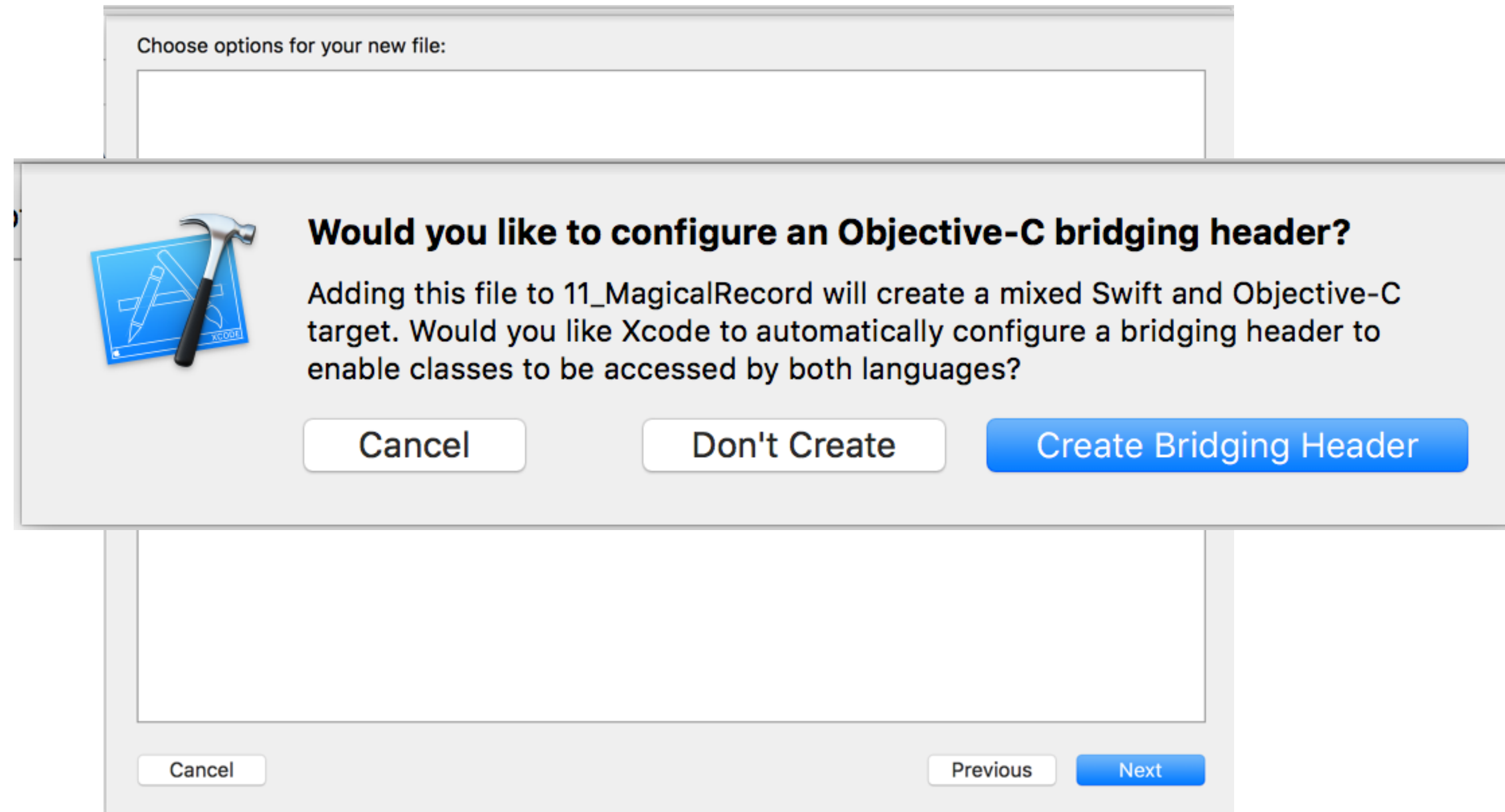


Core Data

# Magical Record Demo 4/0

- add new File (⌘ + N)

Bridging Header



# Magical Record Demo 5/0

- open 11\_MagicalRecord-Bridging-Header.h

```
#import <MagicalRecord/MagicalRecord.h>
```

Swift Project



Bridging Header



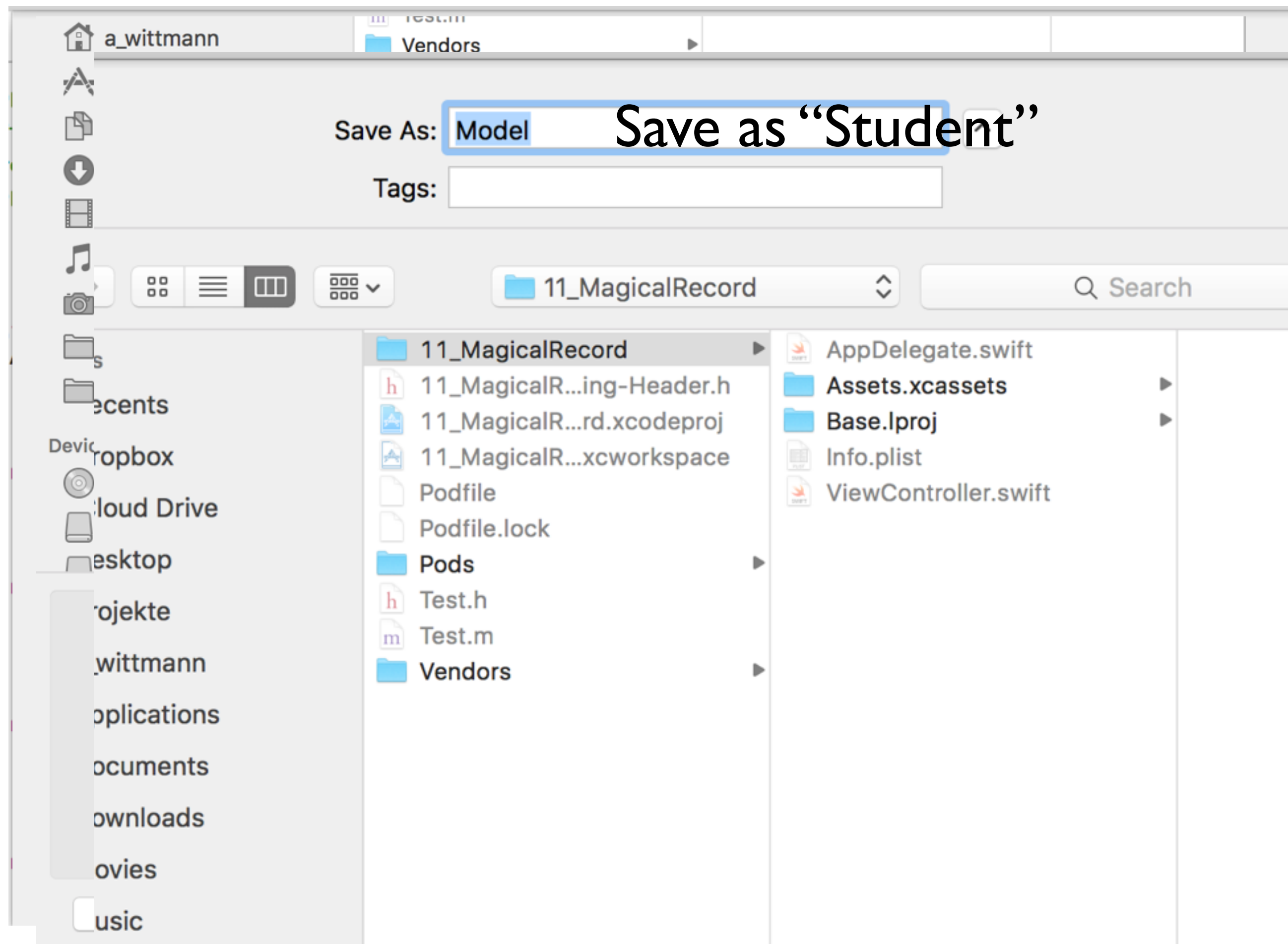
Magical Record



Core Data

# Magical Record Demo 6/0

- add new File (⌘ + N)



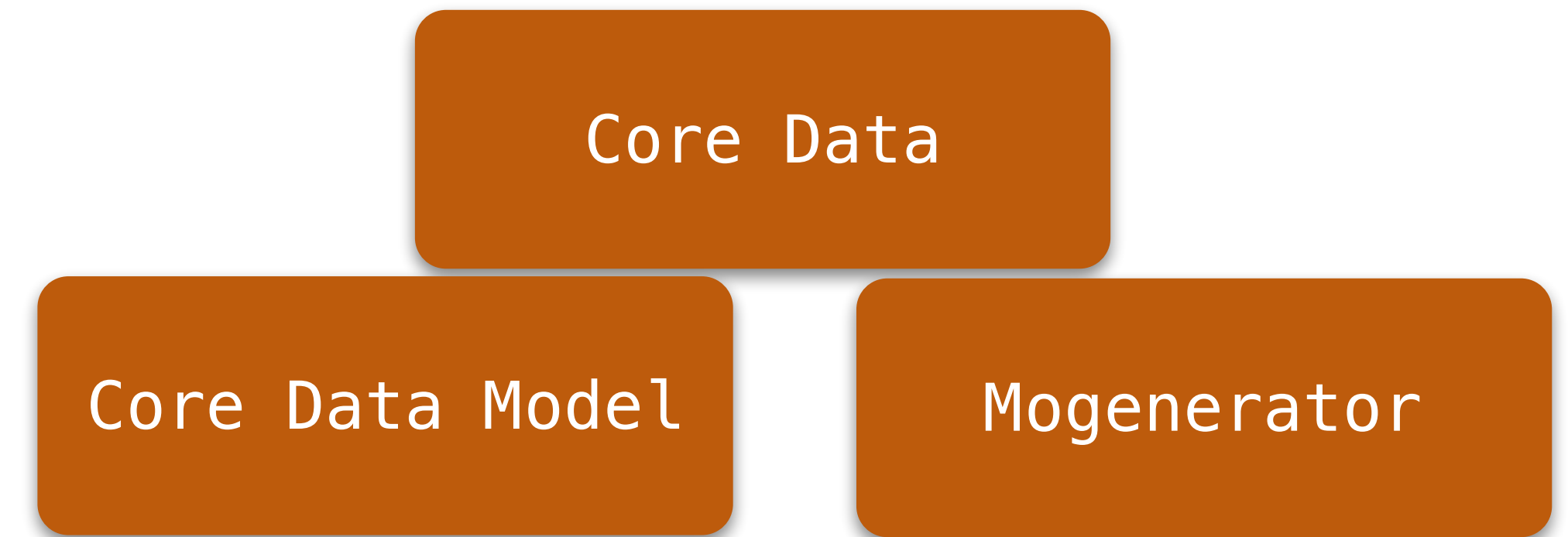
Core Data

Core Data Model

Mogenerator

# Magical Record Demo 7/0

- New Group:  
Student.xcdatamodeld
- Add Entity:  
Student.xcdatamodeld





# Magical Record Demo 8/0

11\_MagicalRecord > 11\_MagicalRecord > Model > Student.xcdatamodeld > Student.xcdatamodel > Student

ENTITIES

E Student

FETCH REQUESTS

CONFIGURATIONS

Default

Attributes

Attribute ^	Type
D birthday	Date
S forename	String
N matnumber	Integer 64
S name	String

+ -

Relationships

Relationship ^	Destination	Inverse
----------------	-------------	---------

+ -

Fetches Properties

Fetches Property ^	Predicate
--------------------	-----------

Entity

Name Student

☐ Abstract Entity

Parent Entity No Parent Entity

Class Student

Module None

Indexes

No Content

+ -

Constraints

No Content

+ -

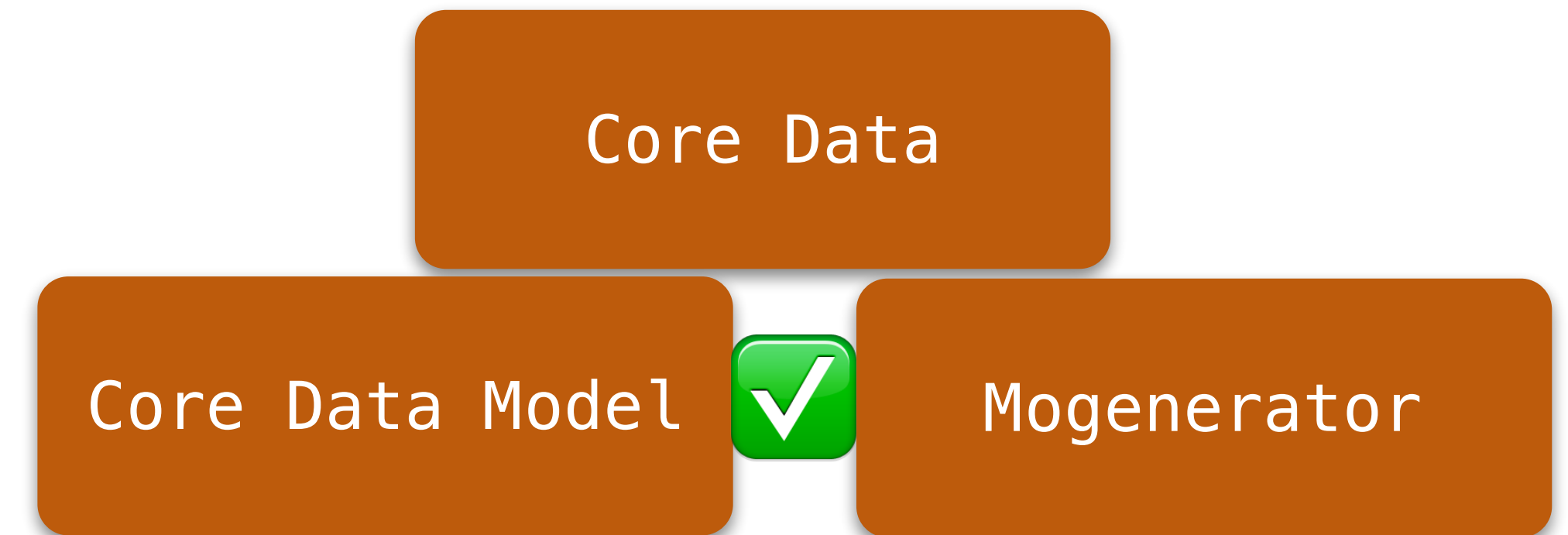
User Info

Key	Value
-----	-------

+ -

# Magical Record Demo 9/0

- Files Add to:  
Vendors
- Vendors:  
removing Target  
Membership





# Magical Record Demo 10/0

- open `/vendors/Mogenerator/mo.command`
- change:

Mogenerator

MagicalRecordTest

11\_MagicalRecord

# Magical Record Demo 11/0

- change:

Model.xcd...

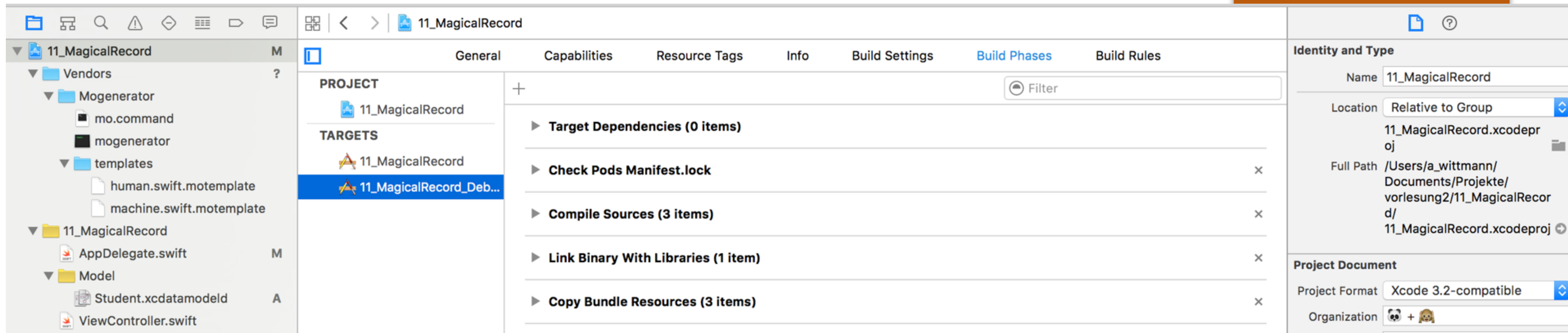
Student.xcd...

Mogenerator

# Magical Record Demo 12/0

- open Project Settings
- Click on Build Phases

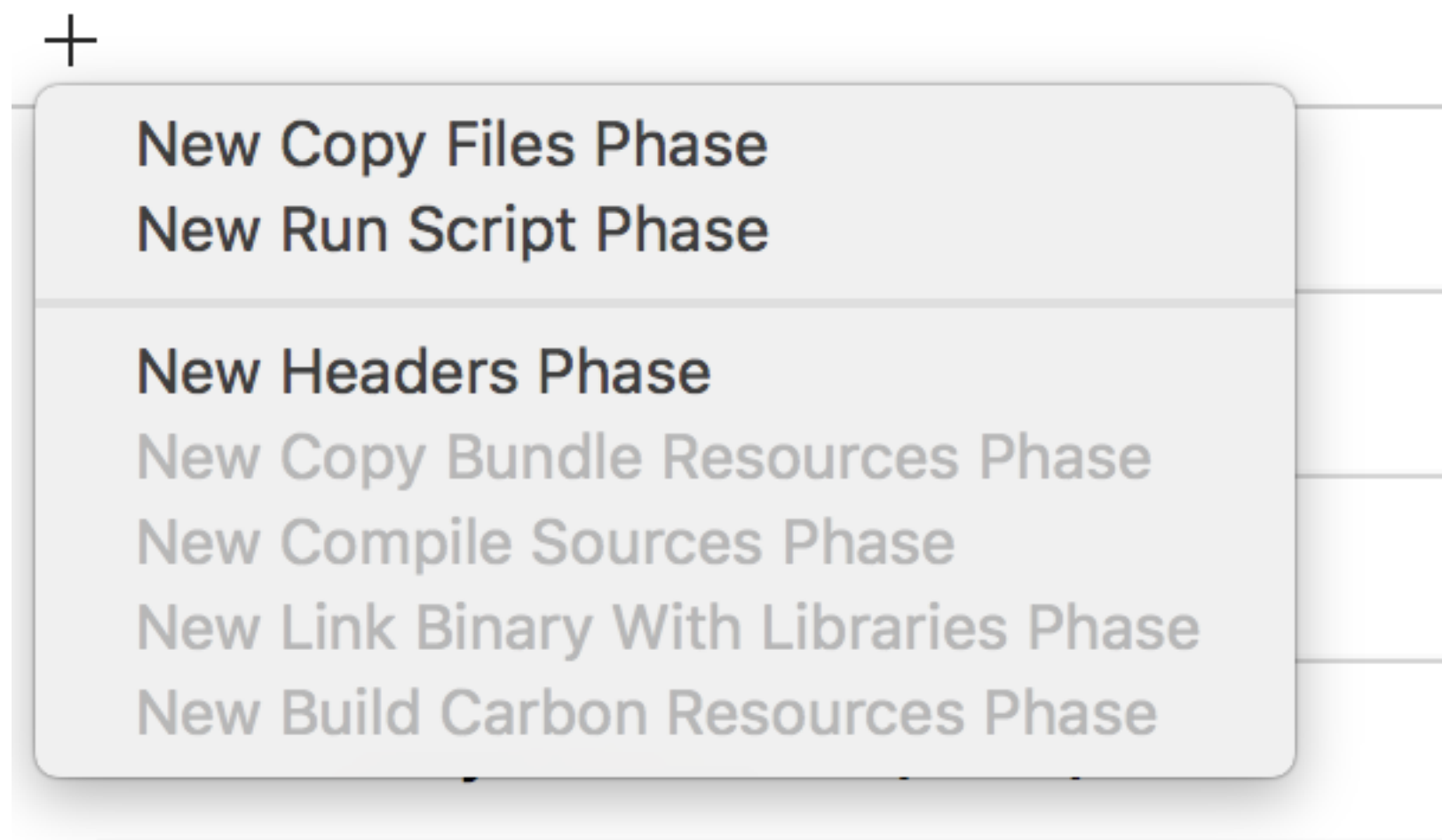
Mogenerator



# Magical Record Demo 13/0

- Click on the Puls to add a new Run script

Mogenerator



# Magical Record Demo 14/0

- Copy Script from  
/vendors/Mogenerator/mo.command

Mogenerator

▼ Run Script

×

Shell /bin/sh

```
1 cd "`dirname "$0"`"  
2  
3 ./mogenerator --swift --template-var arc=true -m ../../  
    MagicalRecordTest/Model/Model.xcdatamodeld/Model.xcdatamodel -  
    M ../../MagicalRecordTest/Model/Parent -H ../../MagicalRecordTest/  
    Model/ --template-path ./templates/
```

☒ Show environment variables in build log

☐ Run script only when installing

# Magical Record Demo 15/0

- change:

Model.xcd...

Student.xcd...

Mogenerator

- Run mogenerator

# Magical Record Demo 16/0

- Files Add to:  
Parent/\_Student.swift  
Student.swift
- import Foundation:  
Student.swift

Mogenerator





# Magical Record Demo 17/0

- now some magic

Swift Project



Bridging Header



Magical Record



Core Data



# Magical Record Demo 18/0

- open file Student.swift

```
func stundenSaysHello(){  
    print("Hello")  
}
```

# Magical Record Demo 19/0

- open file AppDelegate.swift

```
func application(application: UIApplication, didFinishLaunchingWithOptions
launchOptions: [NSObject: AnyObject]?) -> Bool {
    let defaults = UserDefaults.standardUserDefaults()
    if !defaults.boolForKey("FirstLaunch") {
        MagicalRecord.setupCoreDataStackWithAutoMigratingSqliteStoreNamed("Student")
        setDefaultData()
        defaults.setBool(true, forKey: "FirstLaunch")
    }
    return true
}
```

# Magical Record Demo 20/0

- for synchronic saving we are using

```
NSManagedObjectContext.MR_defaultContext().MR_saveToPersistentStoreAndWait()
```

- for async saving we would using

```
NSManagedObjectContext.MR_defaultContext().MR_saveInBackgroundCompletion({  
    completion handler  
})
```

# Magical Record Demo 21/0

- open Storyboard  
adding TableView into the ViewController  
setting Delegate and Datasource  
generating IBOutlet