

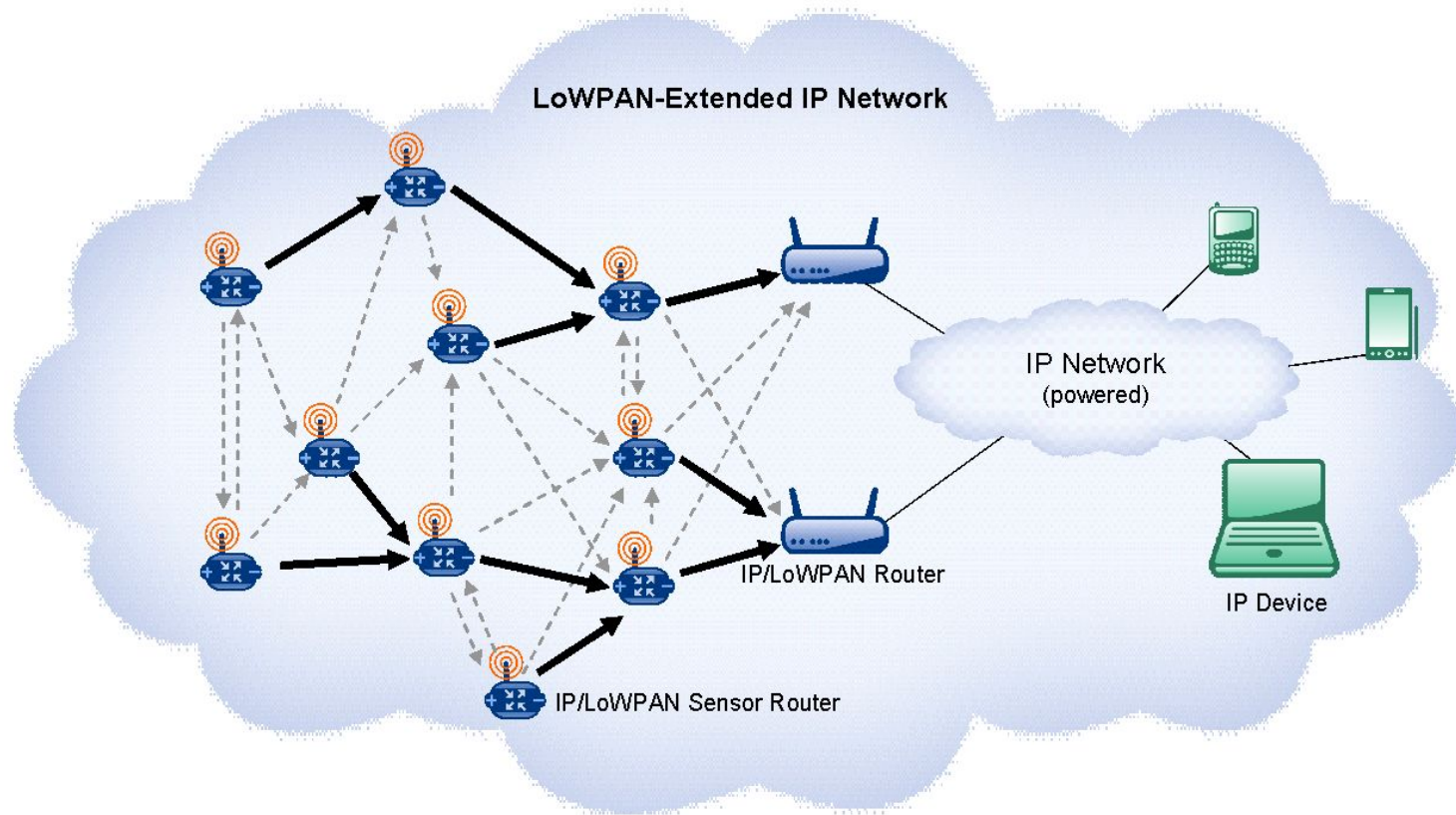


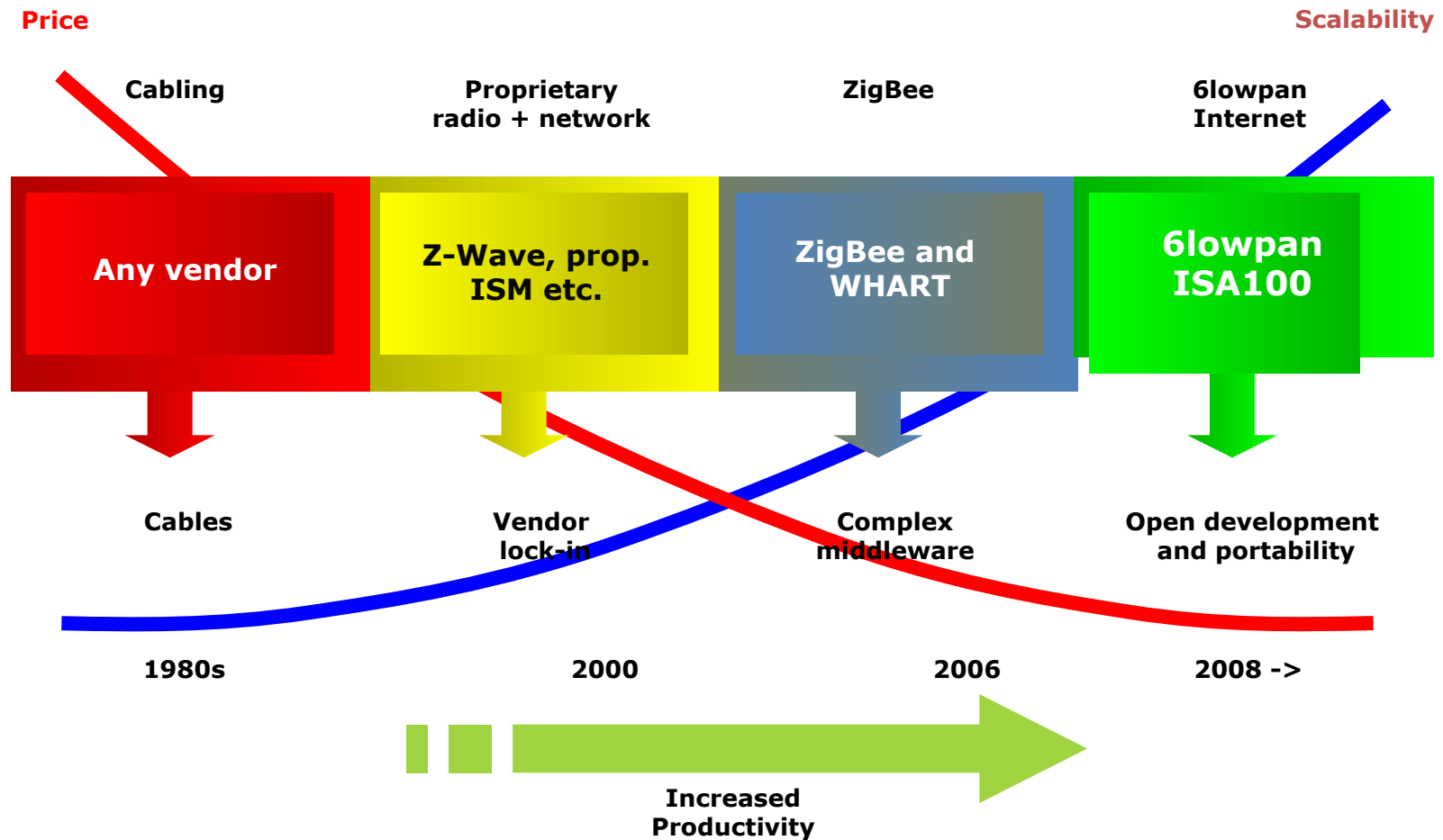
UNIVERSIDAD
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6LoWPAN

Networks and protocols 1

Facultad de Informática



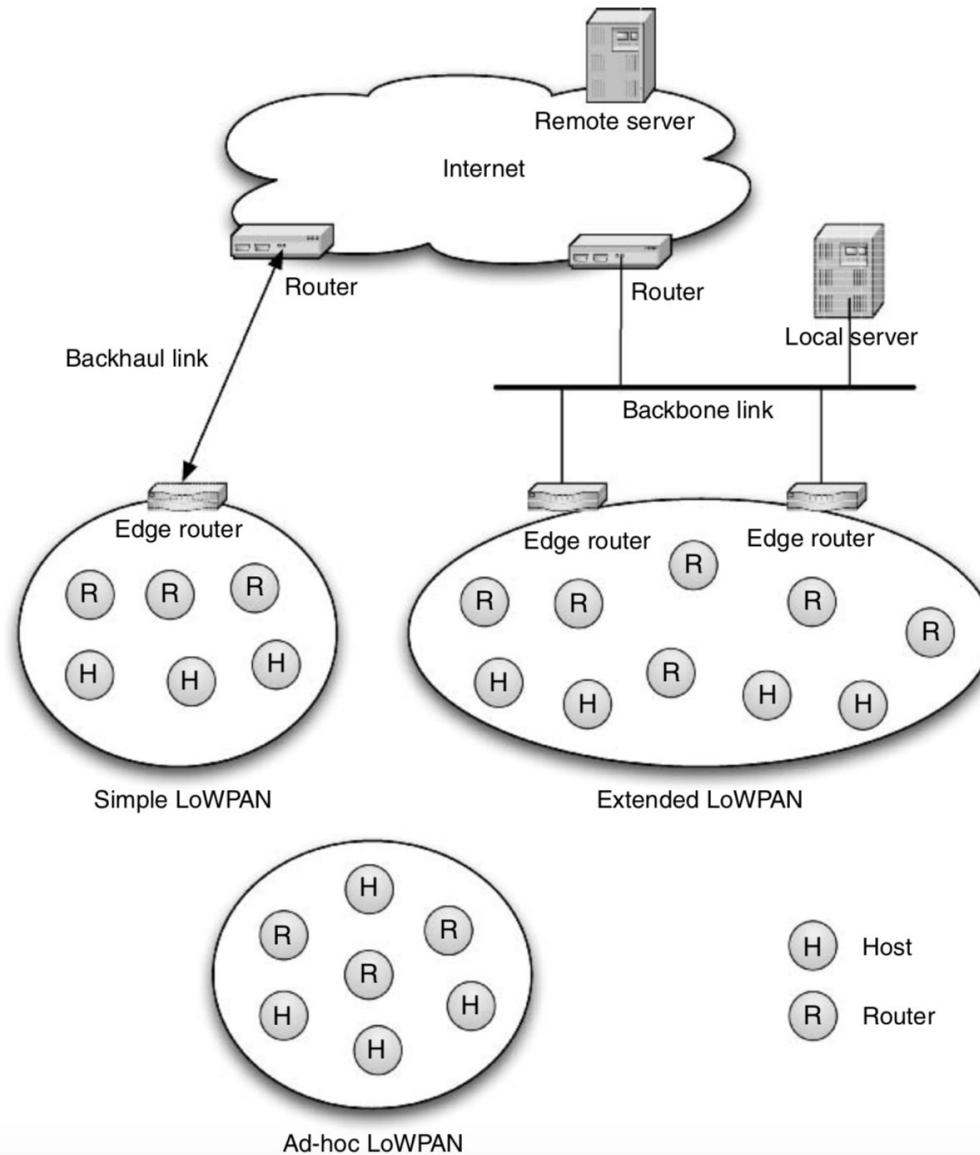


- Low power RF + IPv6 = *The Wireless Embedded Internet*
- Benefits:
 - **Open standards**, reliable and long life
 - **Easy learning curve**
 - Transparent integration in the **Internet**
 - Global **scalability**
 - **End-to-end** data flow
 - **No Gateways**



- Specified by the Internet Engineering Task Force (ETF)
 - RFC4919: requirements
 - RFC4944: 6LoWPAN encapsulation
 - RFC6282: update of the RFC4944 with new compressed format
 - RFC6550: RPL
 - RFC6568: 6LowPAN applications and use cases
 - RFC6606: Routing problem specification
 - RFC6775: Neighbour Discovery
 - RFC6066: Header extensions

6LoWPAN architecture



IP Protocol Stack

| | | | |
|--------------|-----|-----|------|
| HTTP | | RTP | |
| TCP | UDP | | ICMP |
| IP | | | |
| Ethernet MAC | | | |
| Ethernet PHY | | | |

Application

Transport

Network

Data Link

Physical

6LoWPAN Protocol Stack

| | |
|-----------------------|------|
| Application protocols | |
| UDP | ICMP |
| IPv6 | |
| LoWPAN | |
| IEEE 802.15.4 MAC | |
| IEEE 802.15.4 PHY | |

- Light protocols are preferred
 - UDP instead of TCP
 - Light alternatives to other application protocols (http, rest, soap, ...)

IPv6 addressing

- 128 bits (16 bytes) addresses, several notations
 - Huge space: the population of the world is reaching 2^{34} people, each of them could have 2^{94} IPv6 addresses

Binary

```
1000000001011011001011011001110111011100001010000000000000000000
0000000000000000011111000101011111010100110010000001111111111111
```

Dotted
Decimal

| | | | | | | | | | | | | | | | |
|-----|----|----|-----|-----|----|---|---|---|---|-----|----|-----|-----|----|-----|
| 128 | 91 | 45 | 157 | 220 | 40 | 0 | 0 | 0 | 0 | 252 | 87 | 212 | 200 | 31 | 255 |
|-----|----|----|-----|-----|----|---|---|---|---|-----|----|-----|-----|----|-----|

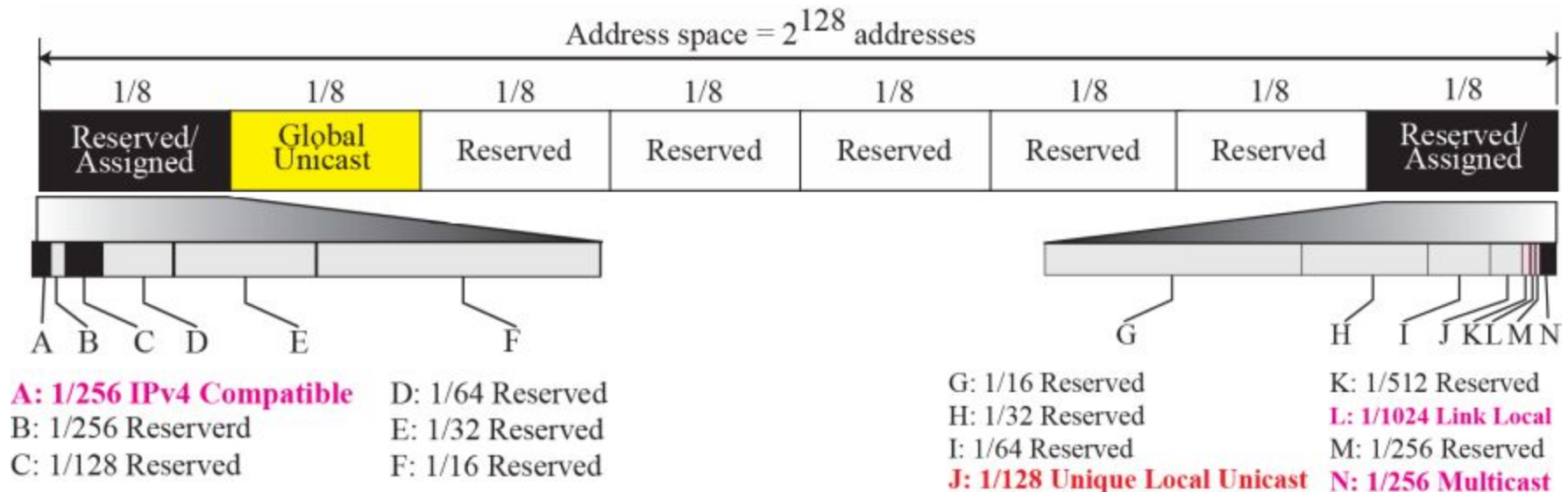
Hexadecimal

| 0 | 32 | 64 | 96 | 128 | | | | | |
|------|------|------|------|------|------|------|------|----|-----|
| 805B | 2D9D | DC28 | 0000 | 0000 | FC57 | D4C8 | 1FFF | | |
| 805B | 2D9D | DC28 | 0 | 0 | FC57 | D4C8 | 1FFF | | |
| 805B | 2D9D | DC28 | :: | | FC57 | D4C8 | 1FFF | | |
| 805B | 2D9D | DC28 | :: | | FC57 | 212 | 200 | 31 | 255 |

- Prefixes: common part of the network addresses, indicates the network
 - CIDR (Classless Inter Domain Routing) notation
 - Address/Prefix length in bits

FDEC :: BBFF : 0 : FFFF/60

- Address space organization:

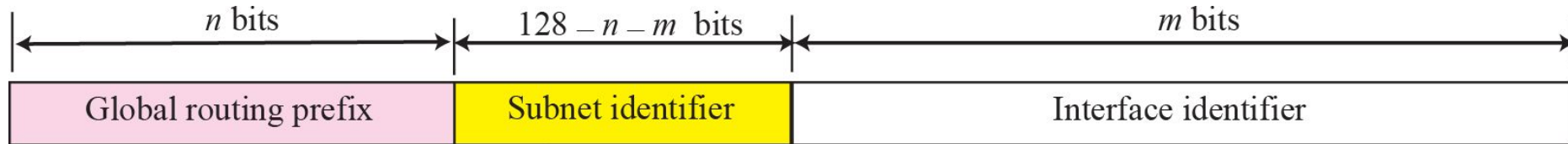


IPv6 prefixes

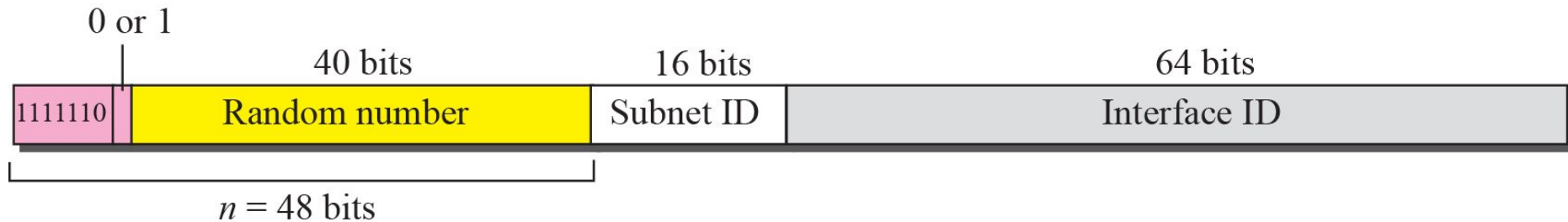
| | <i>Block Prefix</i> | <i>CIDR</i> | <i>Block Assignment</i> | <i>Fraction</i> |
|---|---------------------|-----------------|----------------------------|-----------------|
| 1 | 0000 0000 | 0000::/8 | Reserved (IPv4 compatible) | 1/256 |
| | 0000 0001 | 0100::/8 | Reserved | 1/256 |
| | 0000 001 | 0200::/7 | Reserved | 1/128 |
| | 0000 01 | 0400::/6 | Reserved | 1/64 |
| | 0000 1 | 0800::/5 | Reserved | 1/32 |
| | 0001 | 1000::/4 | Reserved | 1/16 |
| 2 | 001 | 2000::/3 | Global unicast | 1/8 |
| 3 | 010 | 4000::/3 | Reserved | 1/8 |
| 4 | 011 | 6000::/3 | Reserved | 1/8 |
| 5 | 100 | 8000::/3 | Reserved | 1/8 |
| 6 | 101 | A000::/3 | Reserved | 1/8 |
| 7 | 110 | C000::/3 | Reserved | 1/8 |
| 8 | 1110 | E000::/4 | Reserved | 1/16 |
| | 1111 0 | F000::/5 | Reserved | 1/32 |
| | 1111 10 | F800::/6 | Reserved | 1/64 |
| | 1111 110 | FC00::/7 | Unique local unicast | 1/128 |
| | 1111 1110 0 | FE00::/9 | Reserved | 1/512 |
| | 1111 1110 10 | FE80::/10 | Link local addresses | 1/1024 |
| | 1111 1110 11 | FEC0::/10 | Reserved | 1/1024 |
| | 1111 1111 | FF00::/8 | Multicast addresses | 1/256 |

- Types
 - **Unicast**: addresses a single interface of a node
 - **Multicast**: addresses a group of interfaces. A datagram sent to a multicast address has to reach all the nodes that belong to the group
 - **Anycast**: addresses a group of interfaces. A datagram sent to an anycast address has to be delivered to only one of the devices in the group
- Scopes
 - **Link local**: identifies a node in its level 2 domain (link)
 - **Unique local**: identifies a node in its administrative domain
 - **Global**: identifies a node in the global Internet (unique in the whole Internet)

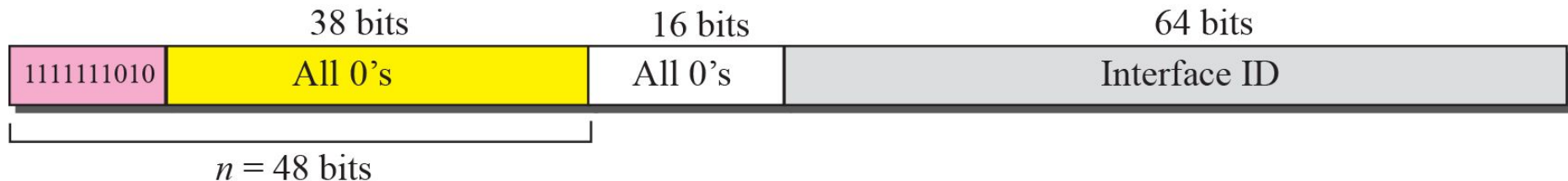
- Global unicast



- Unique local unicast



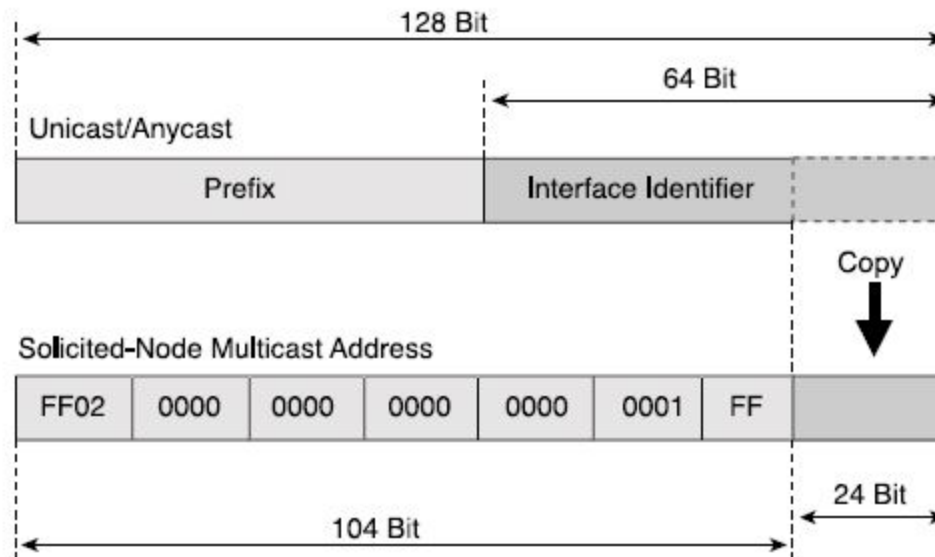
- Link local unicast



- Multicast Address



- Solicited-Node Multicast Address (used in NDP)

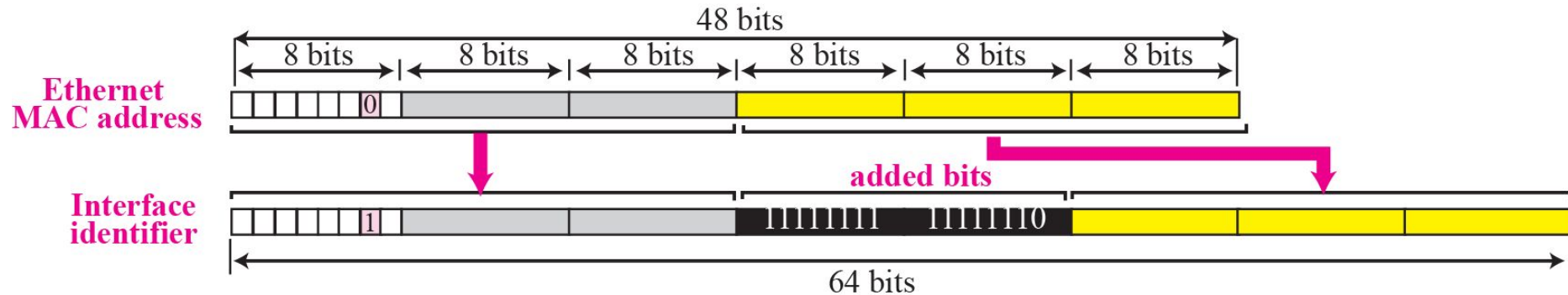


- IPv6 defines its own *Neighbor Discovery Protocol (NDP)*
 - A node uses the NDP to discover other devices in its link, obtain their MAC addresses and find routers
- NDP services
 - Router discovery
 - Prefix discovery
 - Parameter discovery (MTU, hop limit...)
 - Address autoconfiguration
 - Address resolution: obtain mac addresses from IPv6 addresses
 - DAD (Duplicate Address Detection)

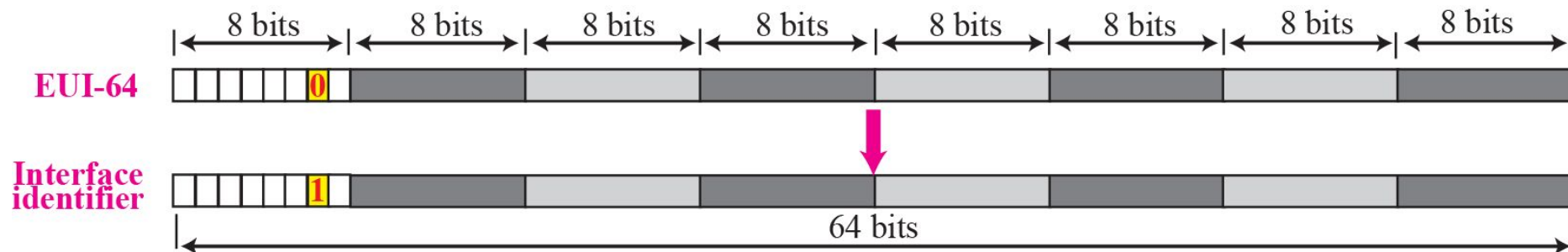
- Neighbor Solicitation Message (NS)
 - Used for address resolution, DAD, and neighbor detection
 - Sent by a node to obtain or confirm the MAC address of a neighbor known its IPv6 address
 - The neighbor responds with a NA message
- Neighbor advertisement (NA)
 - Provides the MAC address after a NS request
- Router Advertisement (RA)
 - Send periodically by the routers
 - Announce the presence of the routers and the parameters of the network (like network prefix, or if DHCP6 shall be used)
 - Send also as a response to a RS
- Router Solicitation (RS)
 - Send by a node to obtain a RA from the router
 - Destination address is usually the *all-routers multicast* (FF02::2)

- The nodes can configure their interface id part of the address:

- From a 48 bits mac address

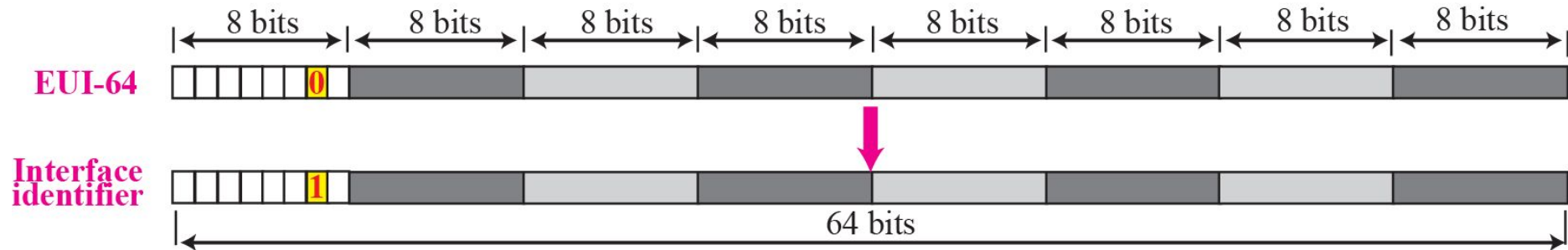


- From a EUI-64 id

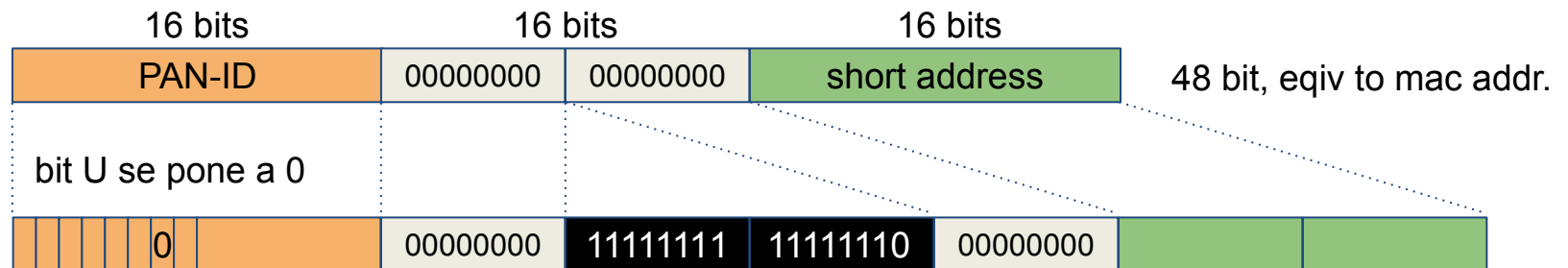


- The prefix used can be the one for a link local address or a unique local address

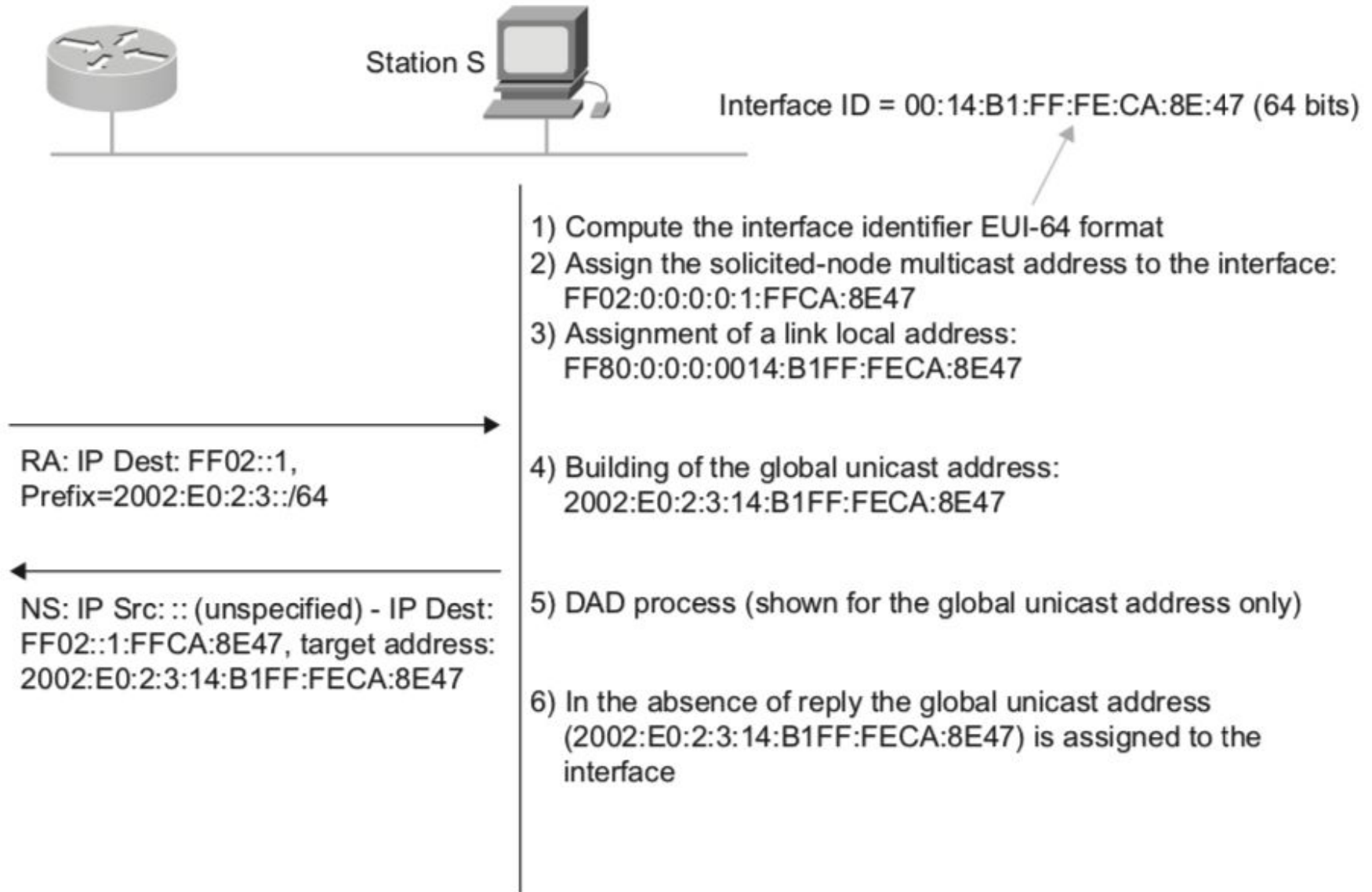
- From its EUI64 (standard IPv6)



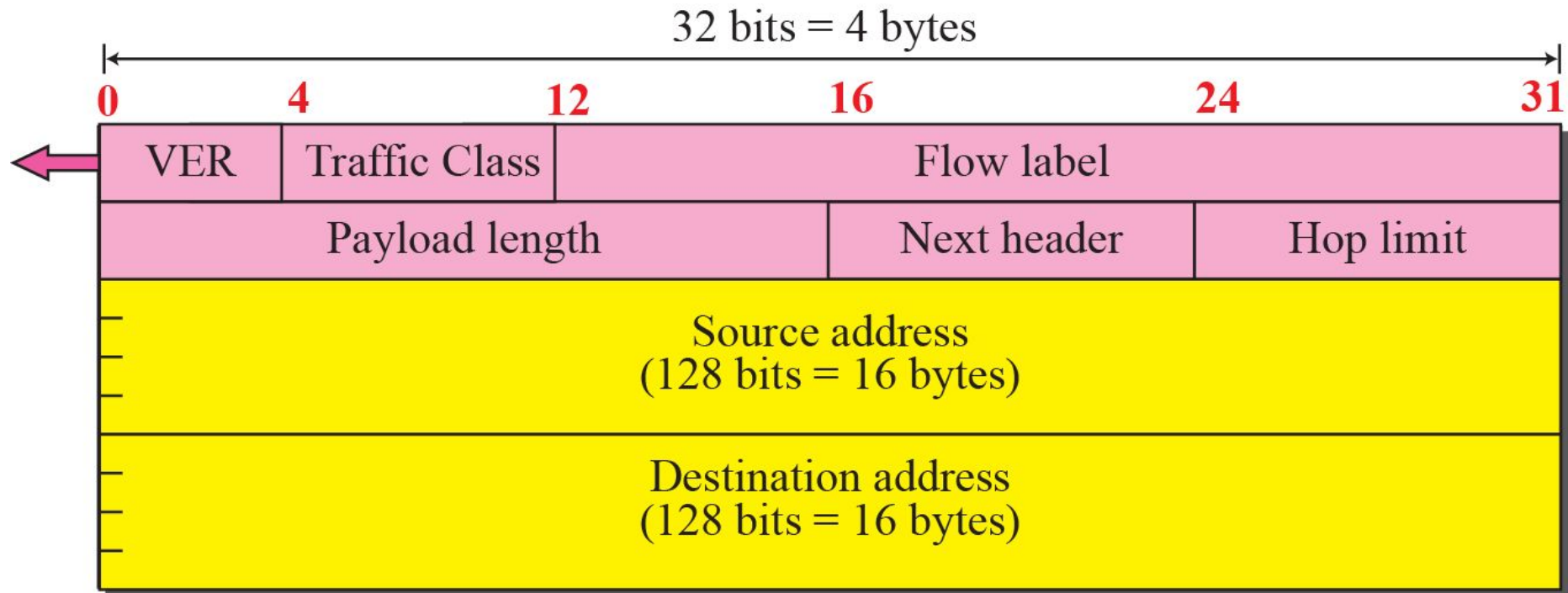
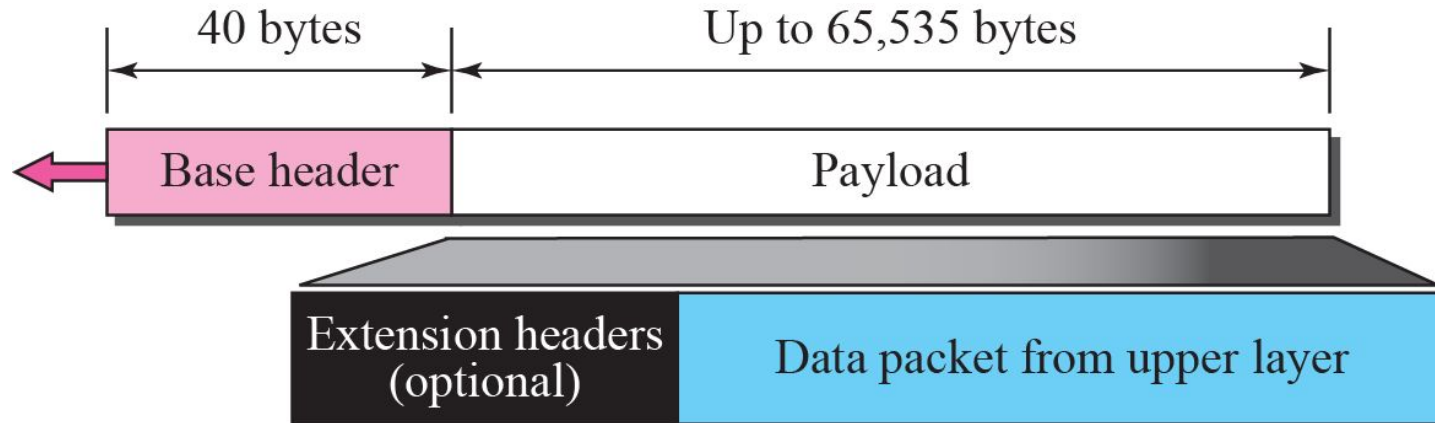
- From the 16 bits id assigned by the PANC



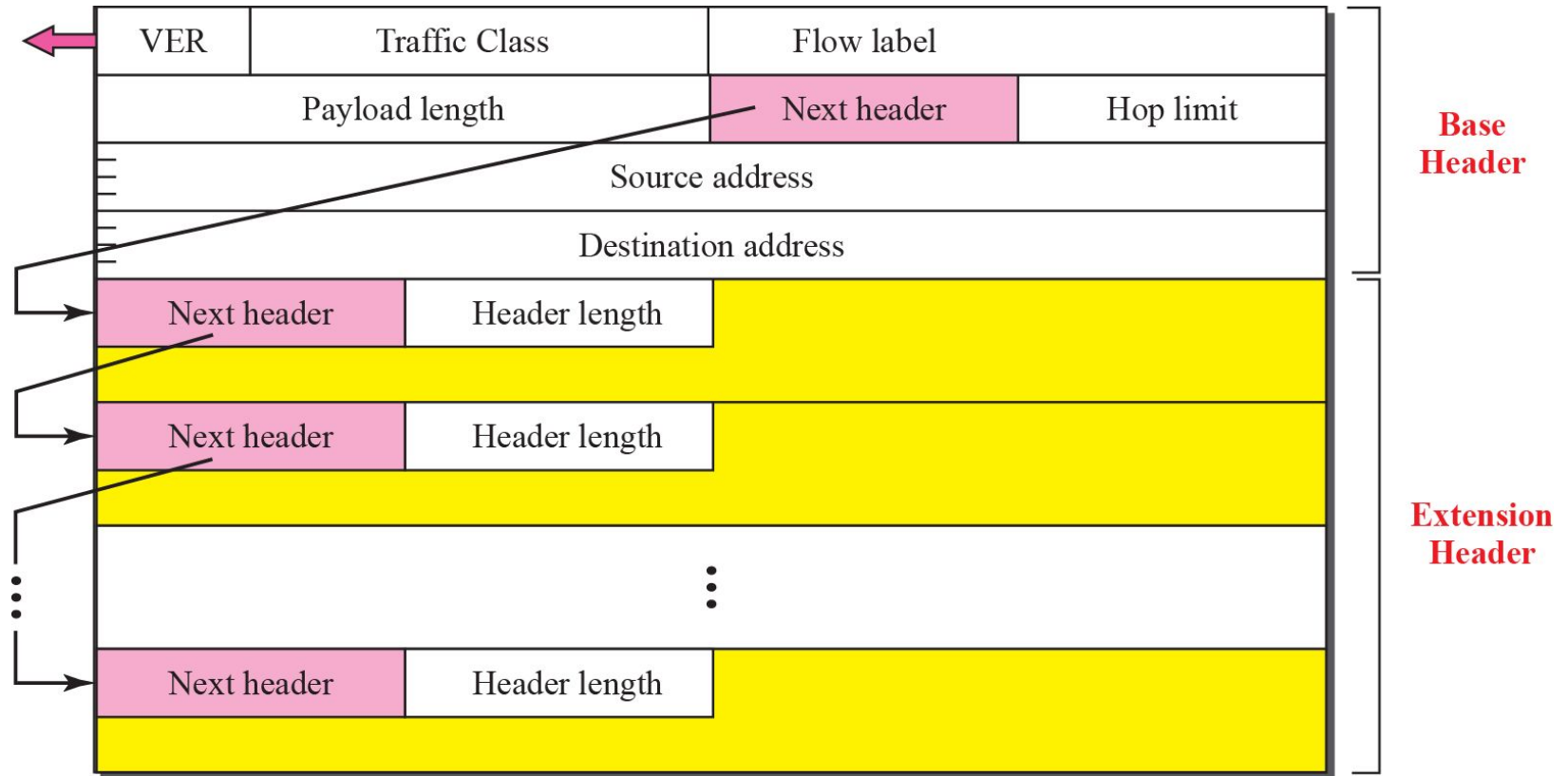
- Before an address can be used, the device must confirm that it is unique (DAD)
 - Interchange of NS and NA messages
- To obtain the *global unicast* address the node has to request the network prefix
 - Can wait to receive a RA message or request one sending a RS to all *routers*



IPv6 datagram

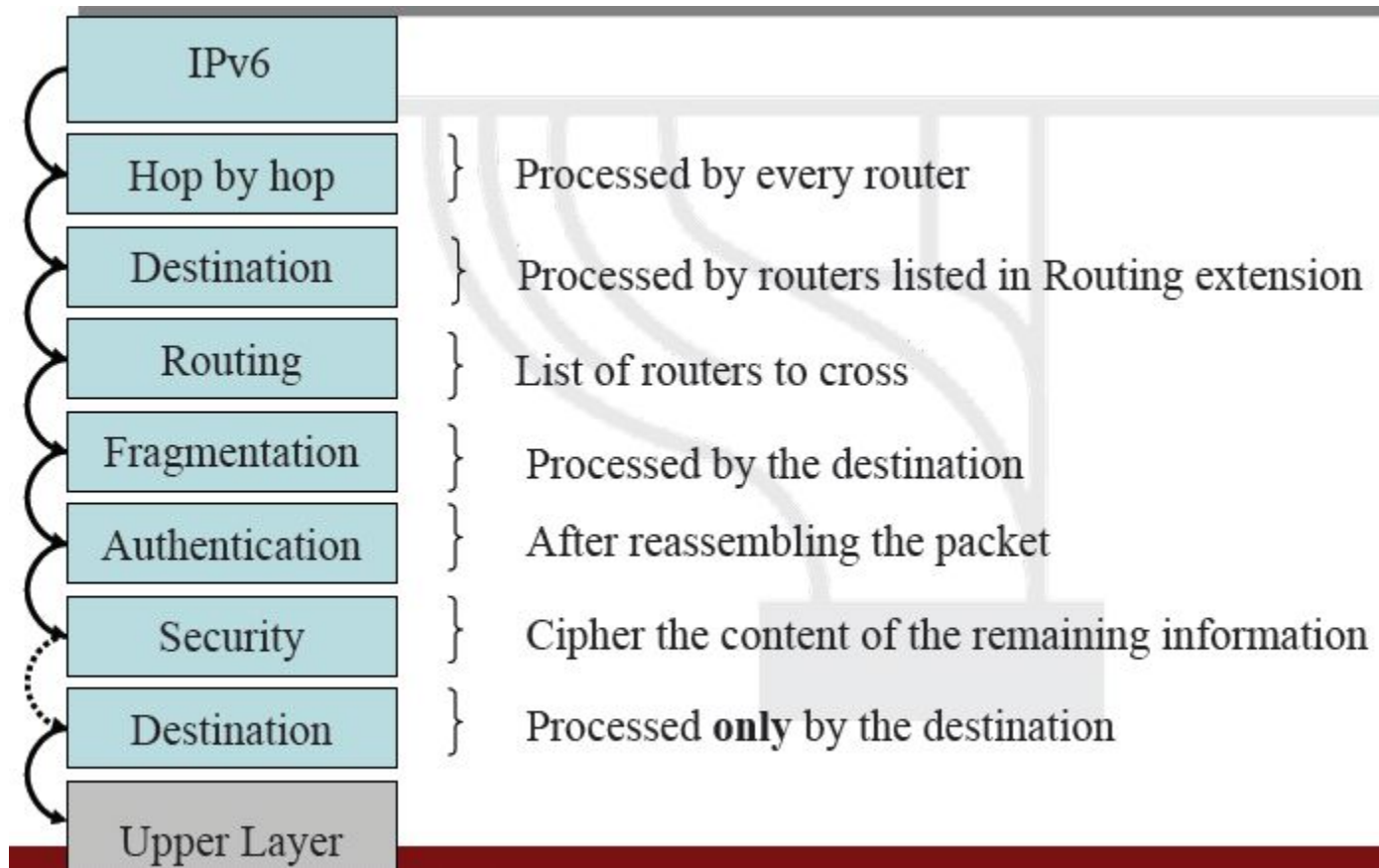


IPv6 datagram

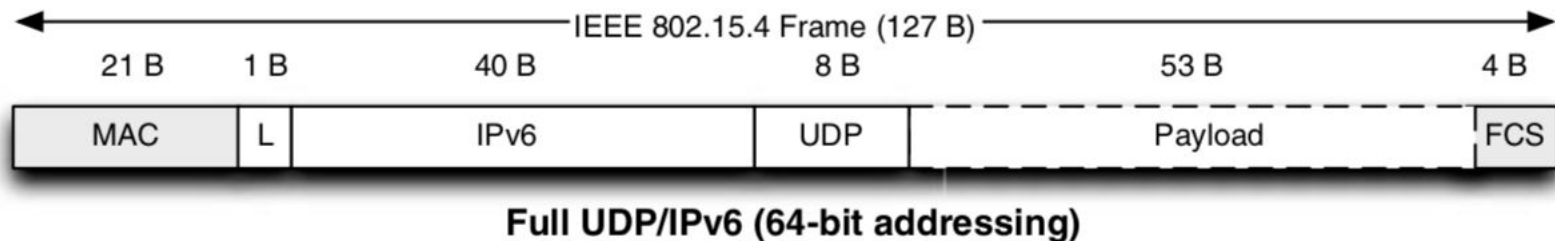


| Code | Next Header | Code | Next Header |
|------|-------------------|------|----------------------------|
| 0 | Hop-by-hop option | 44 | Fragmentation |
| 2 | ICMP | 50 | Encrypted security payload |
| 6 | TCP | 51 | Authentication |
| 17 | UDP | 59 | Null (No next header) |
| 43 | Source routing | 60 | Destination option |

IPv6 datagram: order is relevant

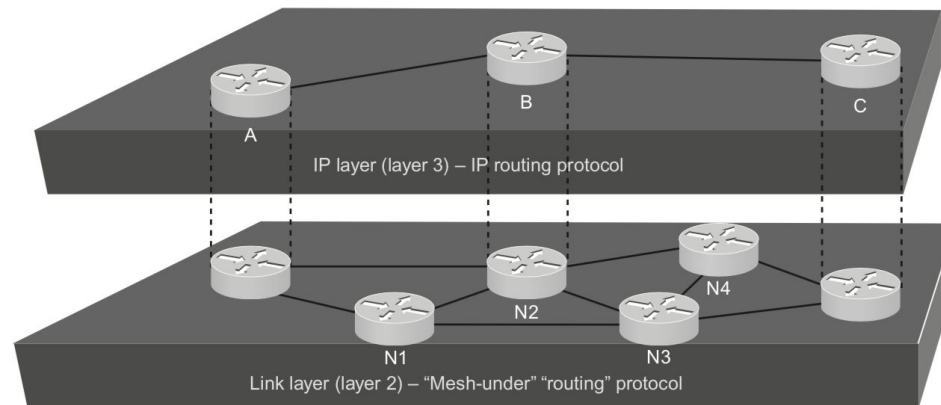


Challenges for 6LoWPAN

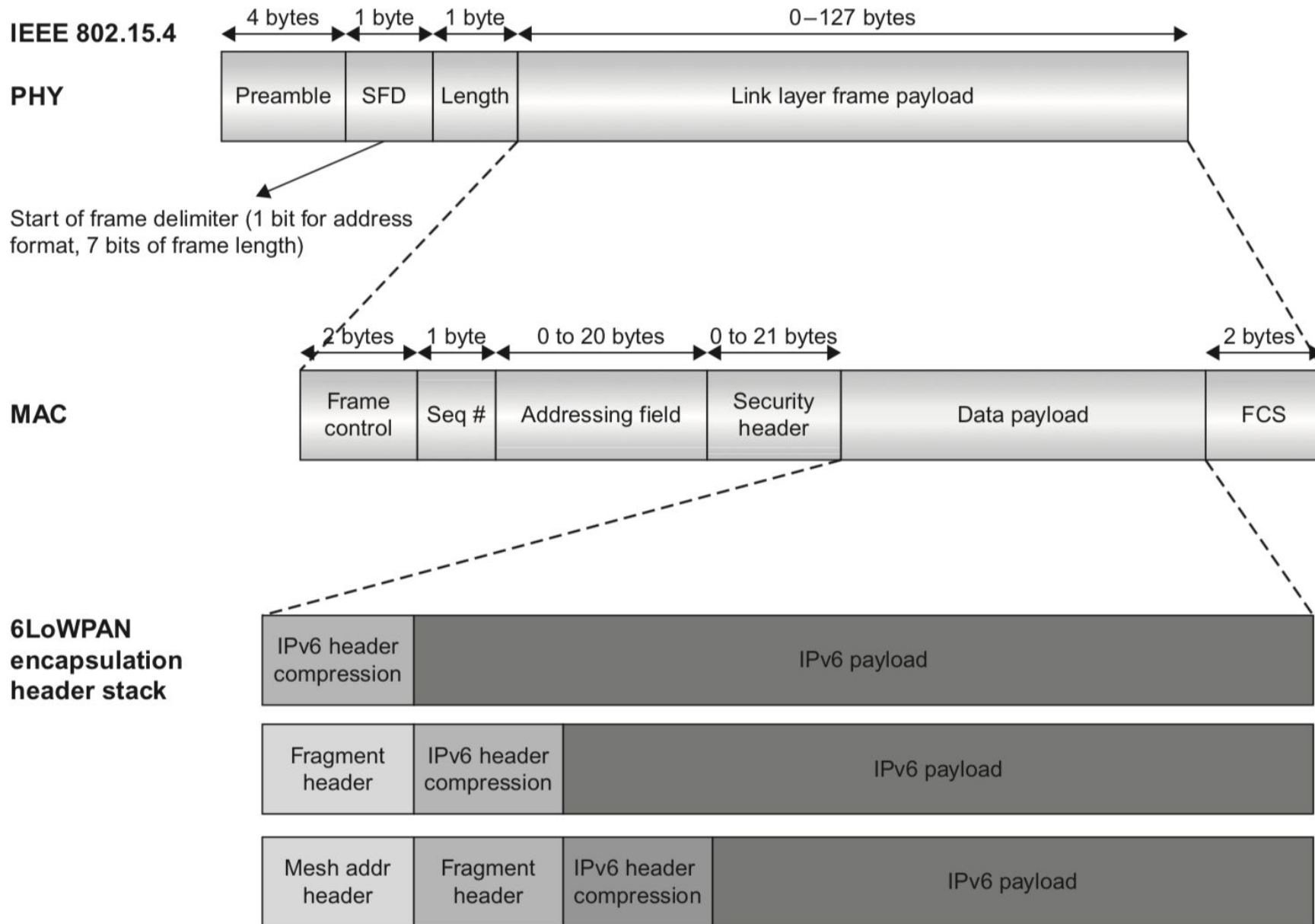


- MTU for 6LowPAN is 1280B
 - 802.15.4 packets are 127B, MSDU of 102B, removing security header (21B) remain 81B, removing 40B from the IPv6 header remain 41B, removing the 8B of the UDP header **remain only 33B** for the application
 - Header compression
 - Take advantage of L2 addresses -> 16 bit short address / 64 bit EUID
 - Fragmentación
- Stateless autoconfiguration
- Short reach => Múltiples Hops
 - Routing at several level (IP + link)

- Two types according to where is the routing done
 - Router-over -> L3
 - Mesh-under -> L2
 - Mixed



6LoWPAN encapsulation

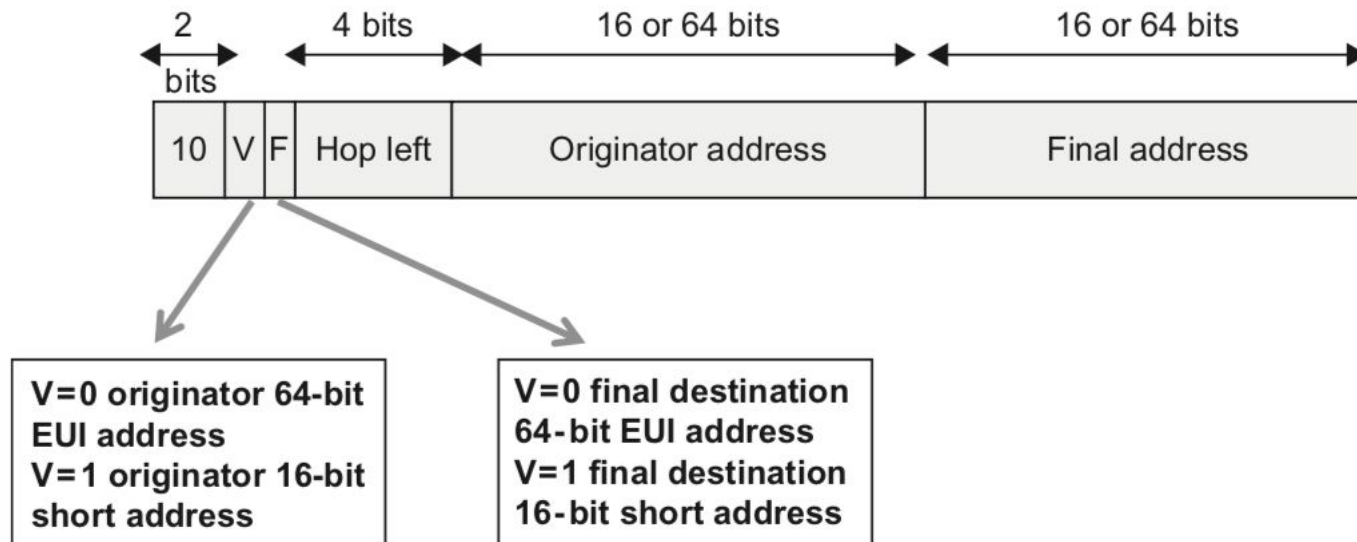


6LoWPAN encapsulation

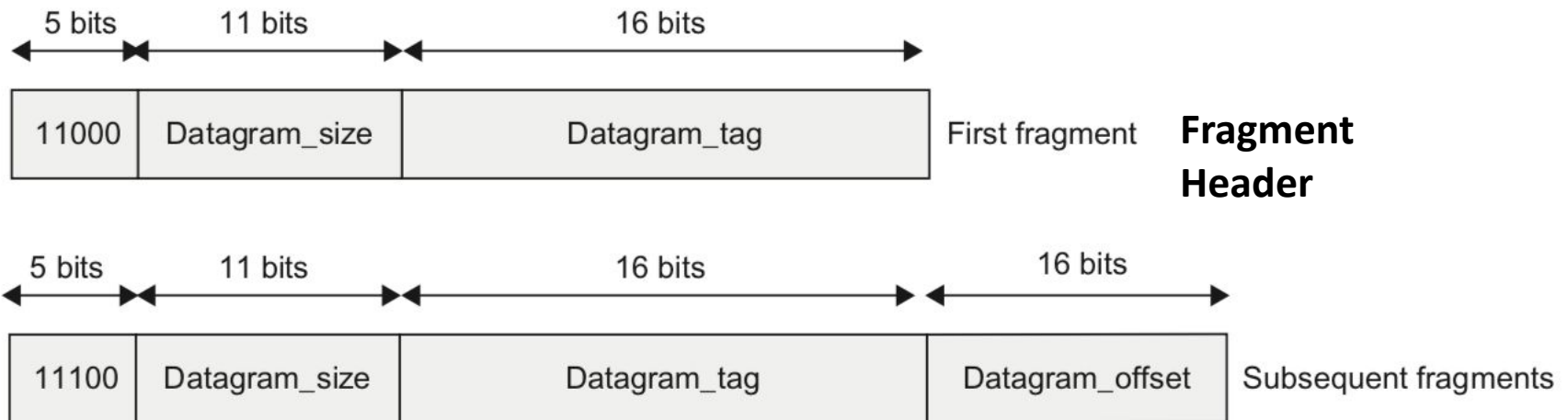


| Dispatch byte | | | |
|---------------|------------------------|----------|--|
| 00 | Not 6 LowPAN | 01000001 | Uncompressed IPv6 frame follows |
| 01 | IPv6 Addressing header | 01000010 | HC1 compression follows |
| 10 | Mesh header | 01010000 | LowPANBCO broadcast |
| 11 | Frag. header | 01111111 | Escape code for additional dispatch byte |
| | | 11000xxx | First fragmentation header |
| | | 11100xxx | Subsequent fragmentation headers |

- L2 Routing Protocol (*mesh-under*)
 - Only FFDs
 - Not used currently but the support for it is there
- Adds source and destination addresses to the header
 - Originator, the original source of the address
 - Final, the final destination for the packet
 - The 802.15.4 header will contain the source and destination for the current hop

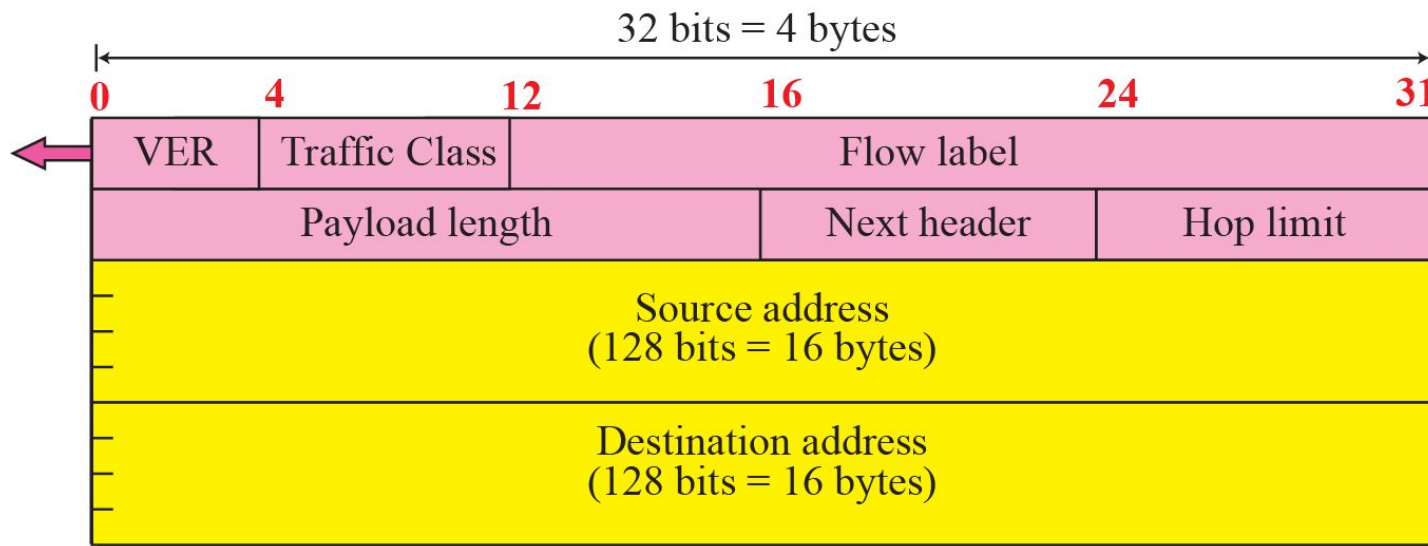


- Necessary when the payload of the IPv6 package does not fit in a single 802.15.4 frame
 - The frame is divided into several fragments
 - The size of the fragments are expressed in multiples of 8 bytes
 - Datagram_size: size of the original IPv6 datagram
 - Datagram_tag: id for the datagram. The same for all fragments
 - Used together with the source and destination addresses to identify the original datagram to which the fragment belongs
 - Datagram_offset: in blocks of 8 bytes



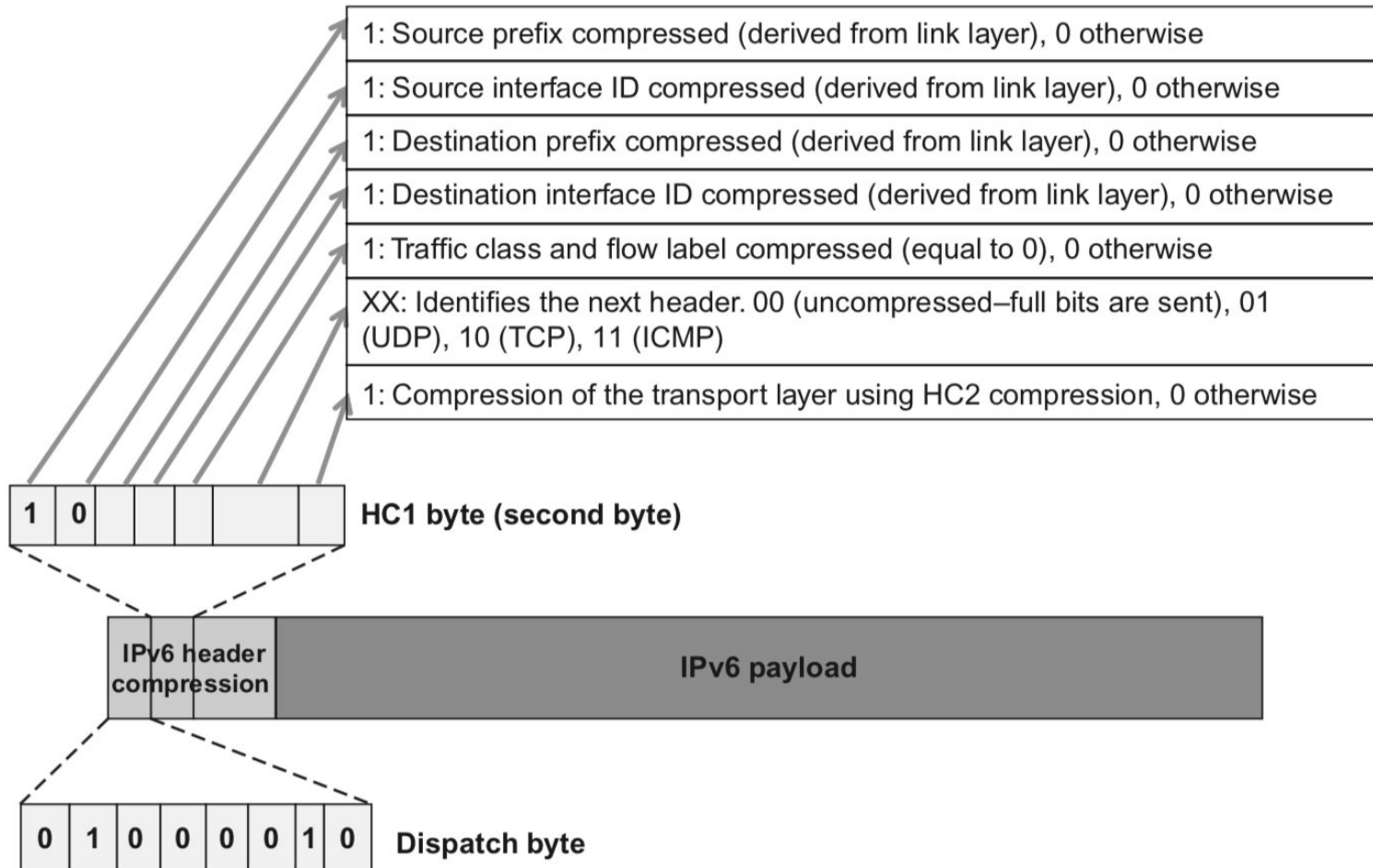
- Several compression techniques exist
- Most of them use state information to achieve higher compression rates
- A stateless compression was first designed
 - Only uses the information in each packet
 - Codes with less bits the most frequent values
 - Takes advantage of the redundancies in the lower layers

- Version: is always 6
- Source and destination addresses are frequently link-local
 - Interface ID can be obtained from the 802.15.4 header
- Length: can be obtained from the phy header in the 802.15.4 frame or the UDP header if present
- Traffic Class and Flow Label are usually 0
- Next Header usually is UDP, TCP or ICMP



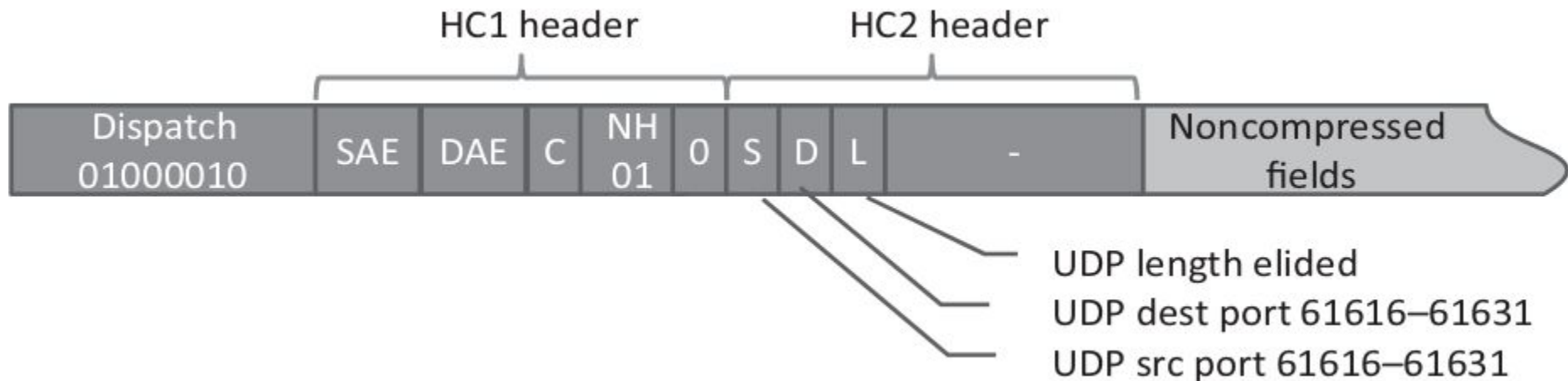
HC1 IPv6 compressed header: 3 bytes

- Only the hop limit remains unmodified
 - Plus the dispatch byte and the HC1 signature a total of 3 bytes

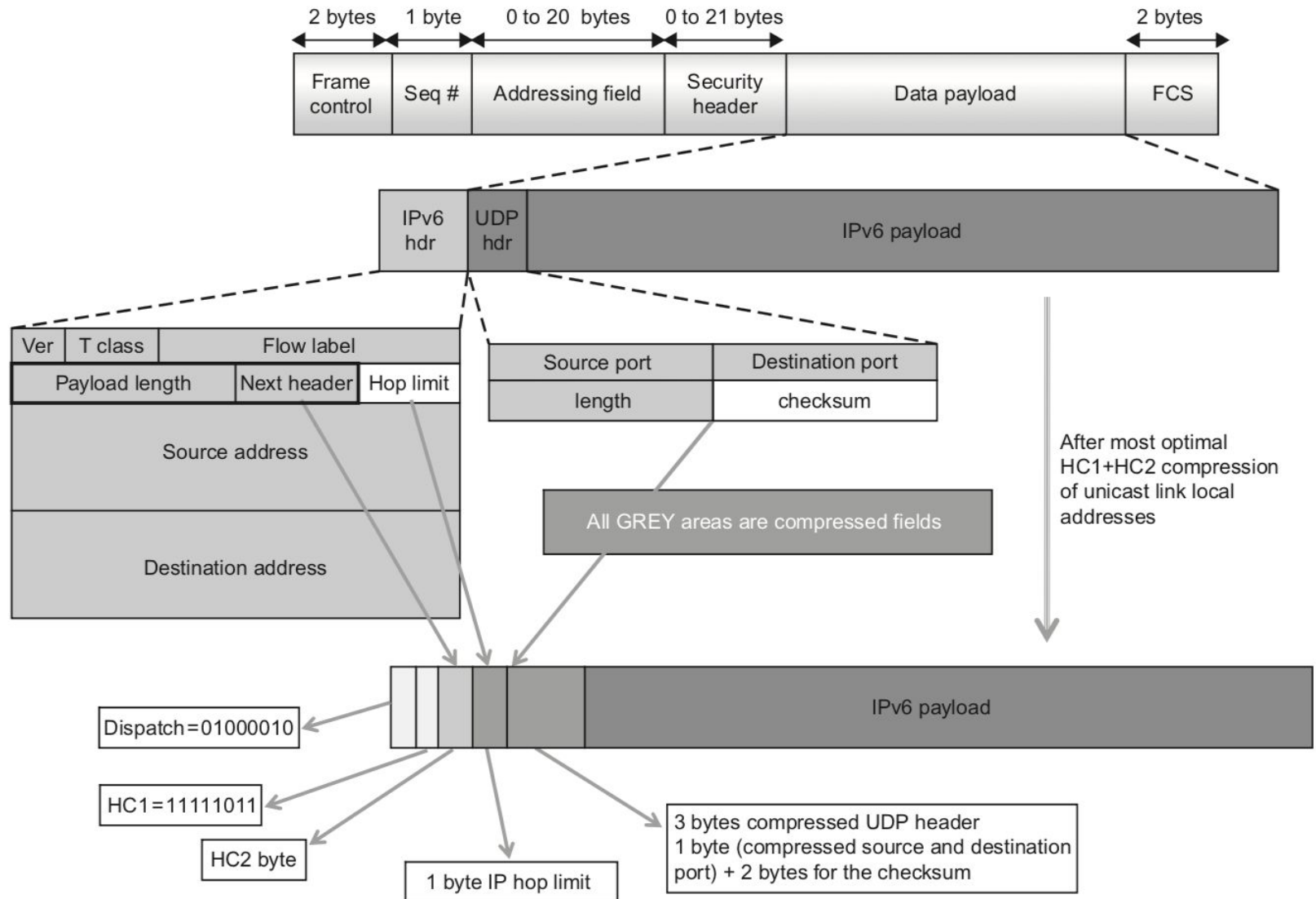


UDP compressed header (HC2)

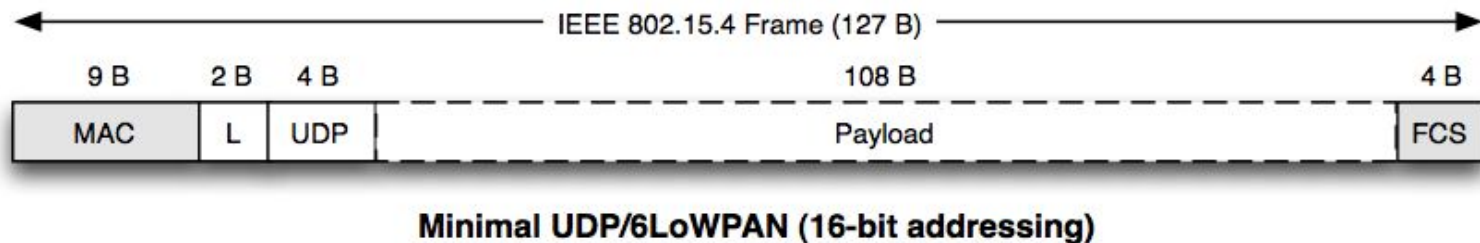
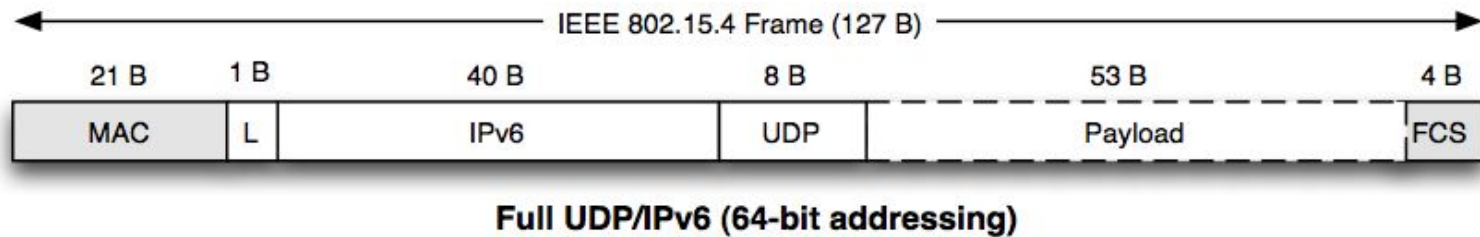
- S,D: 1 bit, indicate if the source and destination ports are in the range 62616 - 62631, and can then be encoded with only 4 bits
- L: 1 bit, indicates if the length field of the datagram has been removed



UDP datagram with HC1 and HC2



- Optimal compression for *unicast link-local* packets
 - From 48 bytes to 7 bytes (dispatch + 2 ip + 4 UDP)



- Low effectiveness for Global Unicast addresses

ECN: Explicit Congestion Notification

DSCP: Differentiated Services Code Points

Optional source
and destination
Context Ids

→ To index context
tables that store
network prefixes



Hop Limit predefined
to 1, 64, 255 or
uncompressed (00)

Multicast destination

Next Header uses
LOWPAN_NHC
compression

| S | D | SAM | DAM | |
|---|----|-----|-----|---|
| 0 | 00 | | | No compression |
| 0 | 01 | | | FE80::/64+64-bit interface ID inline |
| 0 | 01 | | | FE80::/112+16-bit short address inline |
| 0 | 11 | | | FE80::/64+source address from L2 |
| 1 | 00 | | | reserved |
| 1 | 01 | | | 64 bit context+64-bit interface ID inline |
| 1 | 10 | | | 112 bit context+16-bit short address |
| 1 | 11 | | | 64 bit context+source address from L2 |

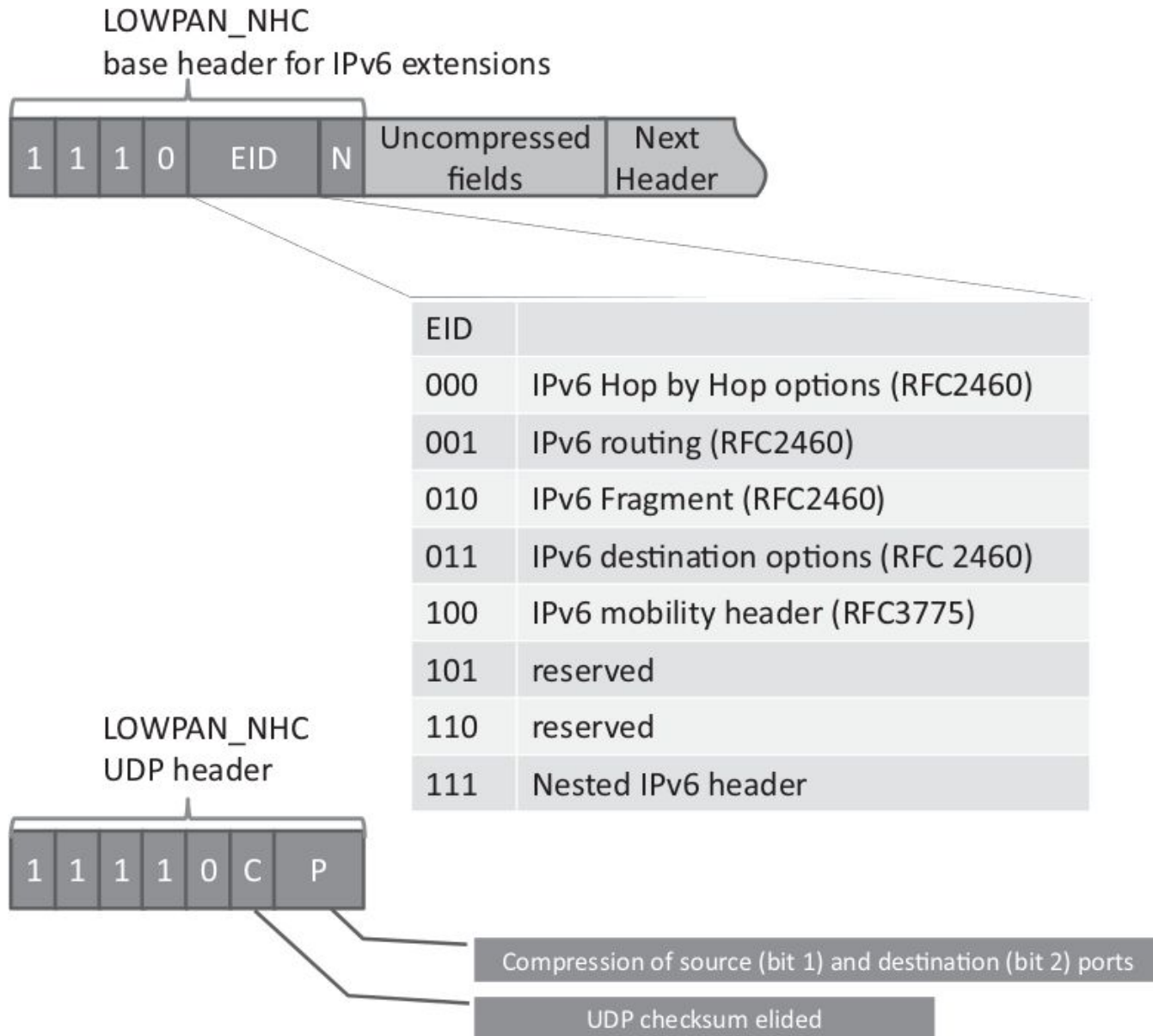
00 ECP|DSCP|Flowlabel
uncompressed

01 ECN|FlowLabel
uncompressed, DSCP
elided (=0)

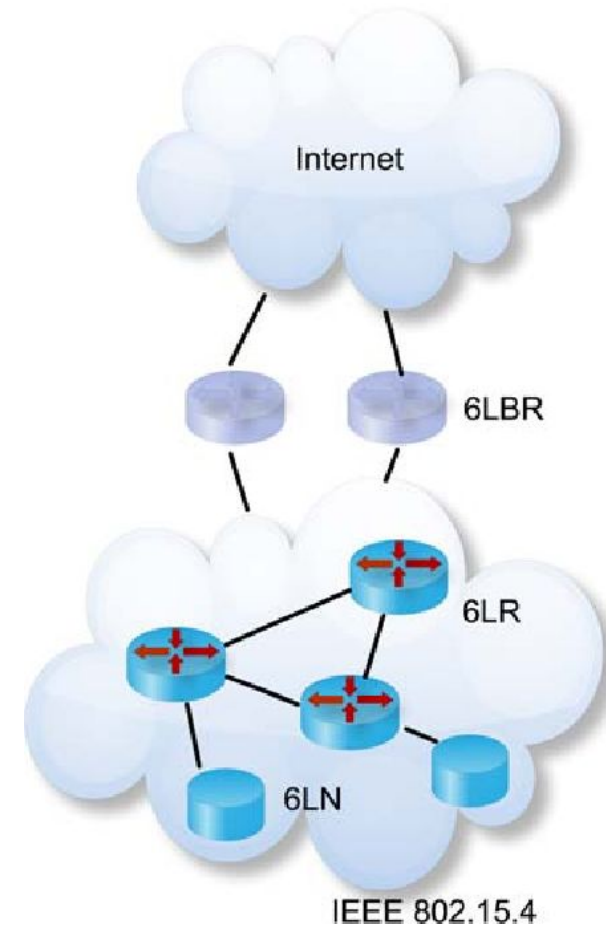
10 ECN|DSCP| Flow label
elided (=0)

11 ECN, flowlabel and ECN
elided (=0)

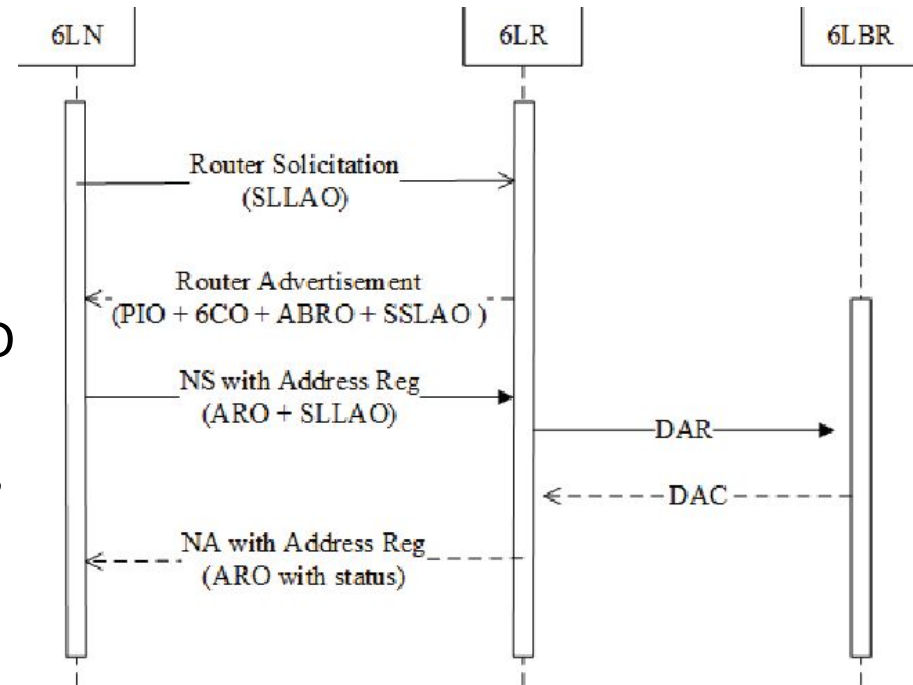
LOWPAN_NHC compressed options



- RCFC 6775
- 6LoWPAN Border Router (6LBR)
 - Or Edge Router
 - Has the authority to establish the prefix
- 6LoWPAN Router (6LR)
 - Intermediate routers
 - Only in route-over
- 6LoWPAN Node (6LN)
 - The rest of the nodes



- No multicast for 6LN
 - The 6LN do not use the multicast solicited-node address
- Addresses are registered
 - Avoids the use of multicasts in ND
 - The 6LN can stay asleep
 - Short live time for mobile devices
- 6LR: cache the addresses
 - Route over: send requests to the 6LBR
 - Duplicate Address Request (DAR) and Confirmation (DAC)



SLLAO: Source Link Layer Address Option
 ABRO: Authoritative Border Router Option
 6CO: 6LoWPAN context options
 PIO: Prefix information options
 ARO: Address Registration Option