

I2C Registers in AVR

There are five registers in AVR

- TWI Bit rate register (TWBR)
- TWI Status register (TWSR)
- TWI Control register (TWCR)
- TWI Data register (TWDR)
- TWI Address register (TWAR)

TWI Bit rate register (TWBR):

7	6	5	4	3	2	1	0
TWBR7	TWBR6	TWBR5	TWBR4	TWBR3	TWBR2	TWBR2	TWBR0

TWI Status register (TWSR):

7	6	5	4	3	2	1	0

TWI control register (TWCR):

7	6	5	4	3	2	1	0
TWINT	TWEA	TWSTA	TSTO	TWWC	TWEN	-	TWIE

- TWINT :
 - Stands for TWI Intruppt
 - Bit is set by hardware when the TWI module has finished its current job
 - If TWI and general interrupts are enabled , changing TWINT to
 - One will cause the MCU to jump to TWI interrupt vector
 - Zero will start the operation of TWI
 - TWINT must be cleared by software
- TWEA :
 - Stands for TWI enable acknowledgement
 - Making this high will enable the generation of ACK when needed in slave or receiver mode
- TWSTA
 - Stands for TW start condition bit
 - Making this high generates start condition if bus is free:

- If bus is not free, TWI module waits till bus gets free and then generates a start condition.
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- TSTO :
 - Stands for TW stop condition bit
 - Making this high generates stop condition :
 - This bit is cleared by hardware , when stop condition is transmitted
- TWWC :
 - Stands for TW write collision flag
 - This bit gets set when we try to access data register when TWINT is low
 - This bit is cleared by writing to TWDR (data) register when TWINT is high
- TWEN :
 - Stands for TW enable
 - Making this bit high enables the TWI module
- TWIE :
 - Stands for TW interrupt enable
 - Making this bit high enables the TWI interrupt if the general interrupt is enabled.

TWI data register (TWDR):

7	6	5	4	3	2	1	0

- Can be accessed only when TWEN is set to one
- In receiving mode , this register contains last received byte
- In transmit mod , next byte shall be written in this register.

TWI address register (TWAR):

7	6	5	4	3	2	1	0

- TWAR consists of 7 bit slave address to which TWI will respond , when working as slave
- **Eight th bit is call recognition bit** , it controls recognition of general call address
 - If this bit is set to one , receiving of general call address will cause an interrupt request.

MASTER MODE:

Source code: write one byte (0xf0) to a slave having address 1101000 :

```
#include<avr/io.h>
```

```
Void i2c_write(uint8_t data)
```

```
{
    TWDR = data;
    TWCR = (1<<TWINT) | (1<< TWEN);
    while( ( TWCR & (1<<TWINT)) == 0);
}
```

```
Void i2c_start (void)
```

```
{
    TWCR =( (1<<TWINT) | (1<< TWEN) | (1<< TWSTA));
    while( ( TWCR & (1<<TWINT)) == 0);
}
```

```
Void i2c_stop (void)
```

```
{
    TWCR =( (1<<TWINT) | (1<< TWEN) | (1<< TWST0));

}
```

```
Void i2c_init (void)
```

```
{
    TWSR = 0x00;
    TWBR = 0x47;
    TWCR = 0x04;
}
```

```
Int main( void)
```

```
{
    i2c_init();
    i2c_start();
    i2c_write(0b11010000); // seven bit address + write bit "0"
    i2c_write(0xf0);
    i2c_stop();
    return 0;
}
```

Source code: read a byte in master

```
#include<avr/io.h>
```

```

Void i2c_write(uint8_t data)
{
    TWDR = data;
    TWCR = (1<<TWINT) | (1<< TWEN);
    while( ( TWCR & (1<<TWINT)) == 0);
}

Void i2c_start (void)
{
    TWCR =( (1<<TWINT) | (1<< TWEN) | (1<< TWSTA));
    while( ( TWCR & (1<<TWINT)) == 0);
}

Void i2c_stop (void)
{
    TWCR =( (1<<TWINT) | (1<< TWEN) | (1<< TWST0));
}

Void i2c_init (void)
{
    TWSR = 0x00;
    TWBR = 0x47;
    TWCR = 0x04;
}

Uint8_t i2c_read(uint8_t is_last_byte)
{
    If (is_last_byte == 0)
        TWCR =( (1<<TWINT) | (1<< TWEN) | (1<< TWEA));
    else
        TWCR =( (1<<TWINT) | (1<< TWEN) );
    While ( (TWCR & (1<< TWINT ))==0);
    return TWDR;
}

Int main( void)
{
    Uint8_t i = 0;
    i2c_init();
    i2c_start();
    i2c_write(0b11010001); // seven bit address + read bit "0"
    i = i2c_read(1);
}

```

```

    i2c_stop();
    return 0;
}

```

SLAVE MODE:

Source code : write a byte in slave mode

```
#include<avr/io.h>
```

```
Void i2c_initSlave(uint8_t slave_address)
```

```

{
    TWCR = 0x04;
    TWAR = slave_address;
    TWCR = ( (1<<TWINT) | (1<< TWEN) | (1<< TWEA));
}

```

```
Void i2c_send (uint8_t data)
```

```

{
    TWDR = data;
    TWCR = (1<<TWINT) | (1<< TWEN);
    while( ( TWCR & (1<<TWINT)) == 0);
}

```

```
Void i2c_listen ()
```

```

{
    while( ( TWCR & (1<<TWINT)) == 0);
}

```

```
Int main(void)
```

```

{
    i2c_initSlave(0x10);
    i2c_listen();
    i2c_send('A');
    return 0;
}

```

Source code : write a read in slave mode

```
#include<avr/io.h>
```

```
Void i2c_initSlave(uint8_t slave_address)
```

```
{
    TWCR = 0x04;
    TWAR = slave_address;
    TWCR =( (1<<TWINT) | (1<< TWEN) | (1<< TWEA));
}
```

```
Void i2c_receive (uint8_t isLastByte)
```

```
{
    If (is_last_byte == 0)
        TWCR =( (1<<TWINT) | (1<< TWEN) | (1<< TWEA));
    else
        TWCR =( (1<<TWINT) | (1<< TWEN) );
    While ( (TWCR & (1<< TWINT ))==0);
    return TWDR;
}
```

```
Void i2c_listen ()
```

```
{
    while( ( TWCR & (1<<TWINT)) == 0);
}
```

```
Int main(void)
```

```
{
    Uint8_t i;
    i2c_initSlave(0x10);
    i2c_listen();
    i = i2c_receive(1);
    return 0;
}
```