

## EDUCATION

---

### **Brown University**

Ph.D. in Cognitive Science

Advisors: Dr. William Heindel, Dr. Elena Festa

Providence, RI, USA

08/2021 – 05/2026

### **University of British Columbia (UBC)**

B.A. with Class 1 Standing in Cognitive Systems

Advisors: Dr. Ronald A. Rensink, Dr. Karon E. MacLean

Vancouver, Canada

09/2015 – 05/2020

## RESEARCH EXPERIENCE

---

### **Perception, Action, and Cognition Lab, Brown CLPS**

PhD Researcher with Dr. Joo-Hyun Song

*Topics:* Perception, Action, Cognition

Providence, RI, USA

08/2021 – 05/2022

### **Visual Cognition Lab, UBC Psychology**

Project Leader and Research Assistant with Dr. Ronald A. Rensink

- Investigated human perception of correlation in data visualizations using applied research methods from psychophysics. Studied feature and conjunction search and the role of attention in visual search. Led and managed a team of undergraduate researchers for nine academic terms.

*Topics:* Information Visualization, Perceptual Processing, Psychophysics, Vision Science

Vancouver, Canada

09/2016 – 04/2021

### **Max Planck Institute for Intelligent Systems & UBC**

Research Assistant with Dr. Karon E. MacLean and Dr. Hasti Seifi

- Designed and conducted a user study on a novel haptic device library (Haptipedia), leading to an ACM CHI '19 publication. Co-led a study on crowdsourcing incentives on Haptipedia.

*Topics:* Human-Computer Interaction, Haptics, Crowdsourcing

Vancouver, Canada

04/2018 – 08/2019

### **Sensory Perception & Interaction Lab, UBC Computer Science**

Research Assistant with Dr. Karon E. MacLean and Paul Bucci

- Investigated the display and recognition of emotion in low fidelity robot designs. Constructed simple robotic behaviors using low-cost and rapid prototyping techniques with audio and graphical interfaces.

*Topics:* Robotics, Low-fidelity Prototyping

Vancouver, Canada

01/2018 – 04/2018

### **Laboratory for Computational Intelligence, UBC Computer Science**

Research Assistant with Dr. Giuseppe Carenini and Emily Hindalong

- Studied multi-attribute utility theory (MAUT) and its employment in quantitative presentations of subjective preferences in decision-making models. Designed a usability test for the ValueCharts web application.

*Topics:* Web-based Interactive Visualizations, Multi-Attribute Utility Theory, Decision-Making

Vancouver, Canada

09/2017 – 04/2018

### **Moritz Lab, UBC Ophthalmology & Visual Sciences**

Laboratory Intern with Dr. Orson Moritz

*Topics:* Visual Science, Neuro-Ophthalmology, Retinitis Pigmentosa, Macular Degeneration

Vancouver, Canada

04/2014

## PUBLICATIONS

---

### Peer-Reviewed Papers

1. Seifi H., Fazlollahi, F., Oppermann, M., Sastrillo, J.A., **Ip, J.**, Agrawal, A., Park, G., Kuchenbecker, K.J., & MacLean, K.E. (2019). Haptipedia: Accelerating Haptic Device Discovery to Support Interaction and Engineering Design. Conference on Human Factors in Computing Systems (CHI'19), 1-12.

## Non-Refereed Papers

1. Seifi, H., **Ip, J.**, Agrawal, A., Kuchenbecker, K. J., & MacLean, K. E. (2019). Toward Expert-Sourcing of a Haptic Device Repository. CHI Workshop on Crowds and Creativity, 1-4.

## POSTER PRESENTATIONS AND TALKS

---

### Poster Presentations

1. **Ip, J.**, Chin, N., & Rensink, R. (2021, May. 24). Correlation perception is invariant to dot size [Poster presentation]. Vision Sciences Society Symposium. Virtual.
2. **Ip, J.**, Pertels, Y., Chai, W., & Thongprasert, S. (2017, Mar. 23). Image Transitions: Visual Search in the Dynamic World. [Poster presentation]. UBC Multidisciplinary Undergraduate Research Conference. Vancouver, Canada.
3. **Ip, J.**, Tembo, T., Seifi, H., Fazlollahi, F., Oppermann, M., Sastrillo, J. A., Agrawal, A., Park, G., Kuchenbecker, K. J., & MacLean, K. M. (2019, May 1). Haptipedia: A Haptic Device Library to Support Interaction and Engineering Design. [Poster presentation]. DFP Design Showcase. Vancouver, Canada.

### Talks

1. **Ip, J.**, Pertels, Y., Chai, W., & Thongprasert, S. (2017, Apr. 1). Image Transitions: Visual Search in the Dynamic World. [Oral presentation]. UBC Psychology Undergraduate Research Conference. Vancouver, Canada.

## SELECTED AWARDS

---

Elsevier/Vision Research Virtual Travel Award	2021
NSERC Undergraduate Student Research Award (\$4,500)	2019

## TEACHING EXPERIENCE

---

<b>Directed Studies Supervisor</b> at UBC Research in Cognitive Systems (COGS 402)	Vancouver, Canada 01/2020 – 04/2020
– Supervised a senior thesis project in vision science. Mentored and monitored student progress on experimental design, coding, analysis, and paper writing.	
<b>Workshop Instructor</b> at UBC Visual Cognition Lab Workshop Series in Psychophysics and Data Analysis Methods	Vancouver, Canada 03/2019
<b>Undergraduate Teaching Assistant</b> at UBC Research Methods in Cognitive Systems (COGS 303)	Vancouver, Canada 09/2018 – 12/2018
– Graded weekly written assignments, quizzes, in-class activities, and final research reports while providing academic support for 39 students through email, weekly office hours, and exam review sessions.	

## WORK EXPERIENCE

---

<b>Advesa Digital Solutions Inc.</b> Technical Writer Wrote REST API and GUI documentation for e-commerce software. <i>Technology:</i> Confluence, Postman, Swagger, JIRA	Burnaby, Canada 06/2020 – Present
<b>Emerging Media Lab, UBC</b> Academic Assistant Created and facilitated Virtual Reality and Brain-Computer Interface demos and workshops. <i>Technology:</i> Virtual Reality (HTC Vive™), Brain-Computer Interface (Muse™ Headband)	Vancouver, Canada 11/2017 – 04/2018

## VOLUNTEER EXPERIENCE

---

**Student Volunteer** at ACM SIGGRAPH

08/2018

*Volunteered as a docent for the CAVE project by the NYU Future Reality Lab.*

**Course Collaborator** for Stanford Scholar

05/2016 – 08/2016

*Helped produce and edit content for crowdsourced research talks.*

**Communications Director** at Social Diversity for Children Foundation

01/2014 – 07/ 2016

*Served on the executive team of a charity that empowers children with disabilities.*

## TECHNICAL SKILLS

---

**Languages:** MATLAB, R, Java, C/C++, JavaScript, HTML/CSS

**Toolkit & Environments:** Psychtoolbox, Excel, Git, Tableau, IntelliJ, MAXQDA, L<sup>A</sup>T<sub>E</sub>X, Arduino, Unity3D, Blender (3D Modeling), Adobe Photoshop, Adobe Illustrator, jamovi, JASP, SPSS

**Research:** Movement Analysis, Psychophysics, Diary Studies, User Interviews, Qualitative & Thematic Analysis, Human Data Collection