## 2ME3 Learning Log

April 10, 2019

## 1 January

Date	Activity
2019-01-09	First lecture and Attempted download of Graphviz, Make, Doxy-
	gen, Git (successful), Attempted download of Tex live on windows
	twice
2019-01-10	Second lecture and Completed T01b Doxygen exercise Circle.py
2019-01-11	Third lecture, modified docConfig
2019-01-13	Completed some functions for ReadAllocationData.py file
2019-01-14	Stayed with TA after tutorial to try and get doxygen/latex to work
	on my computer. The attempt was unsuccessful, so I have decided
	to focus on the assignment, and make sure everything works on
	mills.
2019-01-15	Completed sort() for CalcModule.py file
2019-01-16	Completed readStdnts() and average() for CalcModule.py file
2019-01-17	Completed allocate() for CalcModule.py file, and updated learning
	log
2019-01-18	Completed Assignment 1 Part 1. Encountered some issues related
	to working on both my laptop and on mills. Overall, part 1 was not
	too difficult, it just took a bit longer to get used to doxygen rules
	and learning/experimenting with testing files. Today's lecture had
	a big emphasis on modularity and how it can be optimized for good
	software programming.
2019-01-23	Received partner files. In lecture today, a topic of importance in-
	cluded designing for change, and the use/design of modules for
2010 01 04	software development that has change in mind.
2019-01-24	Found very detrimental mistakes as a result of testing partner files,
	relating to my not reading the assignment description properly.
	Likely lost a large amount of marks. This experience will encourage
2010 01 05	me to be more careful and attentive for the next assignment
2019-01-25	Handed in Part 2 of the assignment
2019-01-31	Dr. Smith expressed his disappointment in our class today due to
	lack of participation. I have decided that from today onwards, I
	will do my best to read HS textbook to the best of my ability in
	order to be prepared to participate in class.

## 2 February

Date	Activity
2019-02-01	Attended the software section of 2ME3. I was pleasantly surprised
	to find that many of the students in the class would regularily
	participate. Today, Dr.Smith talked about the difference between
	abstract data types and abstract objects. Despite this, I still had
	some confusion. I need to review this topic again later
2019-02-09	Today I read through the entire specifications for assignment 2, and
	completed all modules except for Read.py and SALst.py
2019-02-10	Ran into some errors while working on the assignment. I was con-
	fused by what an abstract object really was. I later found out that
	the SeqADT was a ADT, as the name describes, AllocStdntTypes
	was a module containing types to be used, and the Lst were Ob-
	jects, as there could only be one of each
2019-02-11	Finished the modules, and created a test file. It took a while to
	figure out how tests were made, and since pytest didn't work on my
	computer, I always had to push my files and test on mills.
2019-02-15	Worked on the rest of the test cases
2019-02-16	Achieved a 100 coverage on my test cases. Completed majority of
	report, checked avenue discussion.
2019-02-17	Completed and edited report. Doxygen documentation in my files
	for A2 were also fixed.
2019-02-26	Read over the A3 spec.pdf
2019-02-27	Worked on A3 spec.pdf and updated log.tex

## 3 March

Date	Activity
2019-03-02	Finished A3 and updated log.tex, made notes on the past two lec-
	tures
2019-03-03	Forgot the last question of A3, which I finished now.
2019-03-04	Revisiting concepts from previous lectures, making more concise
	notes. While studying, I found that although doing assignments
	helped me to learn by applying concepts, studying for the midterm
	forced me to look at lecture content more closely, and reinforced
	my knowledge.
2019-03-05	Finished 2017 midterm
2019-03-06	Finished 2018 midterm, and wrote the midterm today.
2019-03-13	Read over the A3 Part 2 Portion
2019-03-17	Started A3 stack.h and stack.cpp, Had alot of difficulty with the
	stack, was unsure if what I did was correct
2019-03-18	Started A3 gameboard.h and gameboard.cpp, Had alot of difficulty
	with testing the stack, as well as figuring out how to construct the
	gameboard
2019-03-19	Continued to search online for possible issues I may have with my
	code, Found out that the prof updated the specification, solving
	one of my issues I had trouble figuring out
2019-03-22	Finished the gameboard
2019-03-23	Finished the test cases
2019-03-29	Having trouble accessing gitlab course repo website
2019-03-30	Read the Assignment 4 Specification, begin to work on it
2019-03-30	Read over slides in Othello tutorial and created initial files for A4
2019-04-07	Worked on initial files for A4
2019-04-08	Wrote modules for gameboard and view files
2019-04-09	Finished test cases, and edited specification file
2019-04-10	Finished editing specification file, minor changes to the tests and
	modules