

---

SKILLS

---

- **Technologies:** Kubernetes, Argo, Istio, etcd, Prometheus, Redis, Kafka, Avro, Pinot, Hudi, Spark, Iceberg, Bazel, Jenkins, Maven, Gradle, Git, Hg, AWS, GCP, Azure.
- **Languages:** Java, Go, Python, C++, Swift, Ruby, SQL, TypeScript.

---

EXPERIENCE

---

- **Cloud Kitchens** Seattle, WA  
*Senior Software Engineer* *Aug 2020 – Jan 2024*
  - **Printing Orchestration:** Designed and built key components of cloud services, enhancing distribution efficiency of ticket payload, rendering speed, and scheduling accuracy, resulting in improved operational performance.
  - **Observability:** Built from scratch the device (printers) observability pipeline, dashboard, monitoring, and alerts with Flink, Pinot, ETL, Prometheus, Grafana, etc.
  - **Restaurant Data:** Designed and built an internal tool incorporating large amount of restaurant data from multiple sources while doing ETL entity resolution, serving it real-time to the sales team, and maintaining manual editing functionalities.
  - **Sales Growth:** Utilized AI/LLM to generate insightful sales proposal and automate email campaigns (linked to sales team POC) to restaurants based on our internal restaurant data knowledge base.
  - **Leadership:** Architected multiple projects, set the roadmaps, proposed them to the organization, and led multiple engineers on the team to the projects' completion.
- **Living Sky Technologies** Seattle, WA  
*Senior Software Engineer* *Mar 2017 – Apr 2019*
  - **Formal Grammar:** Defined the syntax of the editor element structure, which is used as the functional unit of the WYSIWYG editor.
  - **Rendering Engine:** Designed and implemented the browser-like rendering engine which combines the element structure with the bespoke style sheet processor.
  - **Leadership:** Led a small team to focus on innovating and delivering ambiguous and complex software product on time.
- **Freelance/Contract** Seattle, WA  
*Software Engineer* *Aug 2014 – Jan 2017*
  - **Contracts:** Completed contract-based fullstack and iOS mobile projects with React, Typescript, and Swift.
  - **Consultant:** Consulted on technical solutions by conducting software design analyses, resulting in improved project outcomes.
- **Facebook** Seattle, WA  
*Software Engineer* *Jan 2012 – Jul 2014*
  - **Stream Processing:** Designed and implemented scalable data processing pipelines for real-time analytics and Business Intelligence.
  - **Mobile Data:** Improved and redesigned mobile device and connection detection.
  - **Search:** Improved ML search rankings of places, pages, and events; improved typeahead and search quality.
- **Facebook** Seattle, WA  
*Software Engineer Intern* *Jul 2011 – Sep 2011*
  - **Messages with HBase:** Designed and implemented several improvements to HBase, which powered Facebook messages.

---

EDUCATION

---

- **University of Washington** Seattle, WA  
*Bachelor of Computer Science* *2009 – 2012*