# Week 2 day one

This week we will work on: Working With Strings

- 1. Working With Numbers
- 2. Getting Input From Users
- 1. Building a Basic Calculator
- 2. Mad Libs Game

# please save a copy of this to your drive

#### Go to File -> Save a copy in drive

#### Review

create variables for the following:

- 1. age
- 2. name
- 3. song
- 4. food
- 5. number

#### now include the variables you just made print in the following...

Once upon a time, there was a [age] old coder named [name].

[name] liked to hum the song [song] while coding. It was so annoying that their teammates would throw [food] until [name] would stop singing.

Still, [name] was the best coder on the team and could write [number] lines of code every day. Maybe [song] was [name]'s secret power?

No one will ever know.

## quick review question:

What is syntax? What is an algorithm?

```
1 age = 16
```

- 2 name = "Bull"
- 3 song = "deee"
- food ="hamburger"
- number = 34

```
6
     # print("Once upon a time, there was a " + age + " old coder named [name].
 7
     # [name] liked to hum the song [song] while coding. It was so annoying that their teammates would
8
9
     # Still, [name] was the best coder on the team and could write [number] lines of code every day. I
10
11
     # No one will ever know.")
12
13
     # print("Once upon a time, there was an old coder named {} who
14
      liked to hum the song {} while coding. It was so annoying that their teammates would throw {} ι
15
16
     # Still, {} was the best coder on the team and could write {} lines of code every day. Maybe {} was
17
18
19
     # No one will ever know.".format(age, name, song, food, name, name, number, name, name))
20
```

## working with strings

```
# strings are nothing but plain text
   #what does this do?
2
3
   print("Giraffe \n academy")
   Giraffe
     academy
1
   # or this
   phrase = "python learning is ok" # string variable
2
   print(phrase + " is cool")
3
   #what does the + sign do? What is it called?
   #concatenation means using a plus sign to join
   python learning is ok is cool
   #what if I wanted to get the length of a phrase?
1
   print(len(phrase))
2
   21
1
   #what if I wanted to make the letters in the variable upper case or lower?
2
   print(phrase.upper())
   print(phrase.lower())
4
   name = "Marvin Evins"
5
   #upper your name
6
   name.upper()
7
   #lower your name
8
```

```
PYTHON LEARNING IS OK
1
   #what if I wanted to check and see if the phrase was all lower or upper case?
   # print(name.islower())
2
   # print(name.isupper())
3
4
1
   #What if I wanted to get one letter of the phrase
2
   print(name[-1])
   #find the 4th letter in your name
3
4
   #find the 8th letter in your name
   # -1 gives the last letter/character in name
5
   S
   #string functions
1
   #len() finds the length of your string
2
   #upper() makes all letters upper case
3
   #lower() makes all letters lower case
4
1
   #how about replacing words in our variable
2
   # name = "Marvin Evins"
3
   print(name.replace("Evins", "Rodgers"))
   print(name.replace("Marvin", "Steve"))
4
5
   Marvin Rodgers
   Steve Evins
   print(name[2:6])
2
   rvin
   #what if I wanted to get the last letter of the variable?
   #what if I wanted to join two variables together in a sentence?
1
2
   new_name = "Isaac"
   last_name = "Newton"
   print(new_name + " "+ last_name)
   Isaac Newton
1
   #challenge: find a copy of the first paragraph of the declaration of independence and upper case 1
2
```

The names you use when creating these labels need to follow a few rules:

- 1. Names can not start with a number.
- 2. There can be no spaces in the name, use \_ instead.

- 3. Can't use any of these symbols :",<>/?|()!@#\$%^&\*~-+
- 4. It's considered best practice (PEP8) that names are lowercase.
- 5. Avoid using the characters 'l' (lowercase letter el), 'O' (uppercase letter oh), or 'l' (uppercase letter eye) as single character variable names.
- 6. Avoid using words that have special meaning in Python like "list" and "str"

#### Working with numbers bold text

We'll learn about the following topics:

- 1. Types of Numbers in Python
- 2. Basic Arithmetic
- 3. Differences between classic division and floor division

Python has various "types" of numbers (numeric literals).

- 1. We'll mainly focus on integers and floating point numbers. Integers are just whole numbers, positive or negative. For example: 2 and -2 are examples of integers.
- 2. Floating point numbers in Python are notable because they have a decimal point in them, or use an exponential (e) to define the number. For example 2.0 and -2.1 are examples of floating point numbers. 4E2 (4 times 10 to the power of 2) is also an example of a floating point number in Python.

```
1  #addition
2  2+2
    4

1  #multiplication
2  3*4
    12

1  #division
2  12/6
    2.0
```

1 #powers

2

#modulo #7%3

155%3

1

3

```
print(pow(4,3))
    64.0
    #get the max and min of a number
2
    print(max(4,56,67,85,89,93))
    print(min(4,56,67,85,89,93))
    93
    4
    #round a number
    print(round(95.2444))
2
    95
    # absolute value
    print(abs(10))
2
    10
    # order of operations
1
2
   #PEMDAS
3
    (4 + 5) / 9 - 8 + 8
4
    1.0
1
    #to do more you need to import special math libraries from python
    #from math import *
2
    #this goes out and grabs some different math functions we can use
3
    #floor method
4
5
    #ceil method
6 #sqrt method
    from math import * #import everthing
7
    print(floor(95.76666))
8
9
    print(ceil(98.3333))
    print(sqrt(54))
10
    95
    99
```

So what have we learned? We learned some of the basics of numbers in Python. We also learned how to do arithmetic and use Python as a basic calculator. We then wrapped it up with learning about Variable Assignment in Python.

#### Getting Input from users

7.3484692283495345

```
#how do we get input from users?

input("what is your name?")

what is your name?name
   'name'

# first_name = input("what is your first name")

# last name = input("what is your last name")

# print( first_name + "" + last_name)
```

#### basic math calculator

```
1  #ask the user for 2 numbers
2  #
3  # print out a statement where you:
4  # add them together
5  #multiply them
6  # find the max number of the two numbers
7  # find the remainder of the numbers
8  #round one number
9
```

## mad libs game

1

```
print("Roses are {color}")
print("{plural noun} are blue")
print("I love {celebrity}")

Roses are {color}
{plural noun} are blue
I love {celebrity}
```

#### On to codehs.com

