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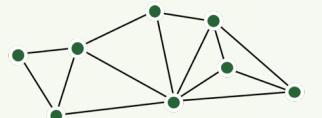
# Variational Mixture of HyperGenerators for Learning Distributions over Functions

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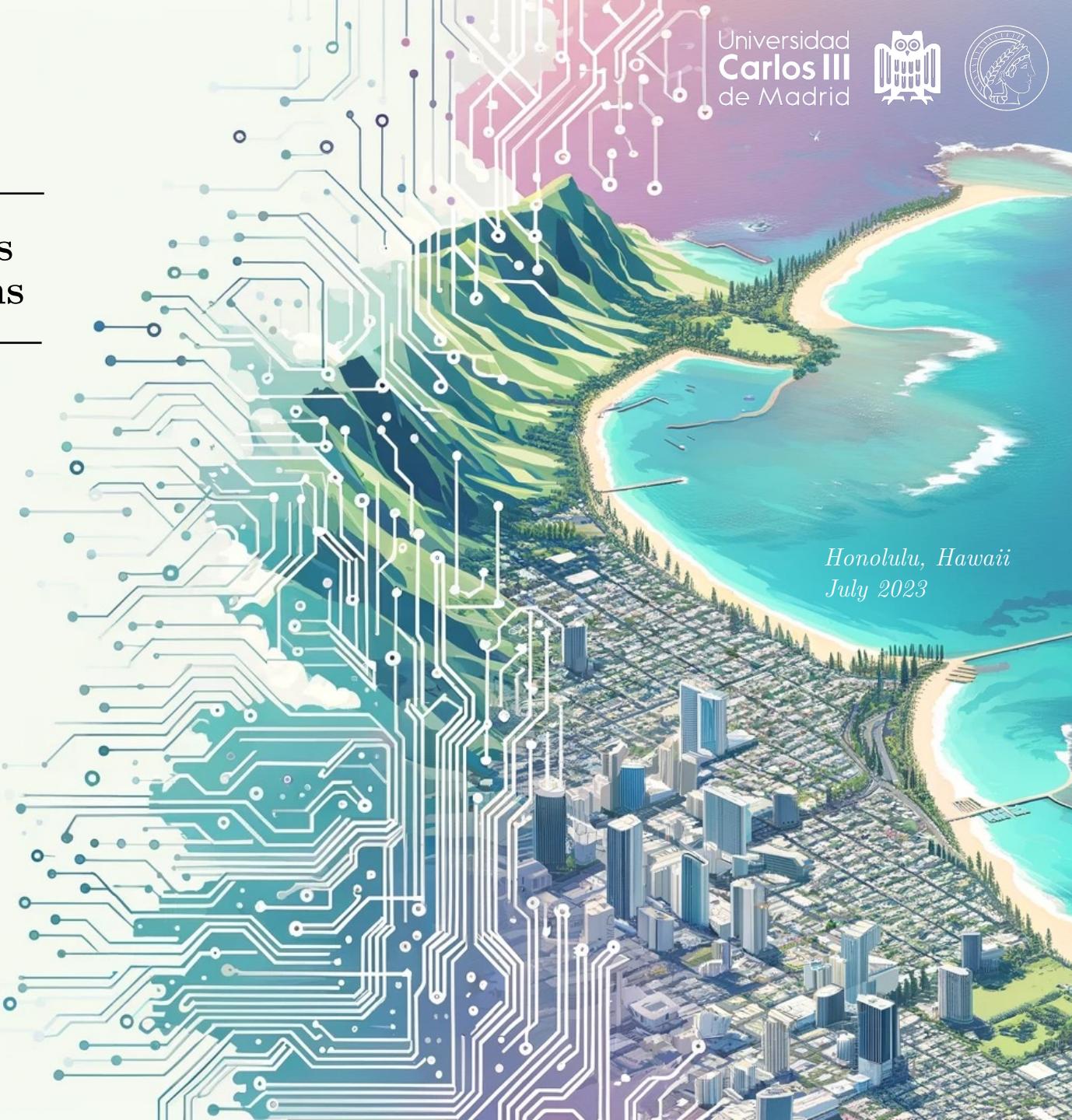
Technical University of Denmark



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International Conference  
On Machine Learning





# Collaborators



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Pablo Sánchez<sup>1,2,3</sup>



Ignacio Peis<sup>4</sup>



Pablo M. Olmos<sup>5</sup>

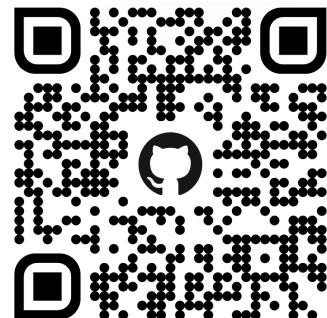


Isabel Valera<sup>1,6</sup>

[Paper]



[Code]



<sup>1</sup> University of Saarland

<sup>2</sup> Max Planck Institute for Intelligent Systems

<sup>3</sup> Sony AI

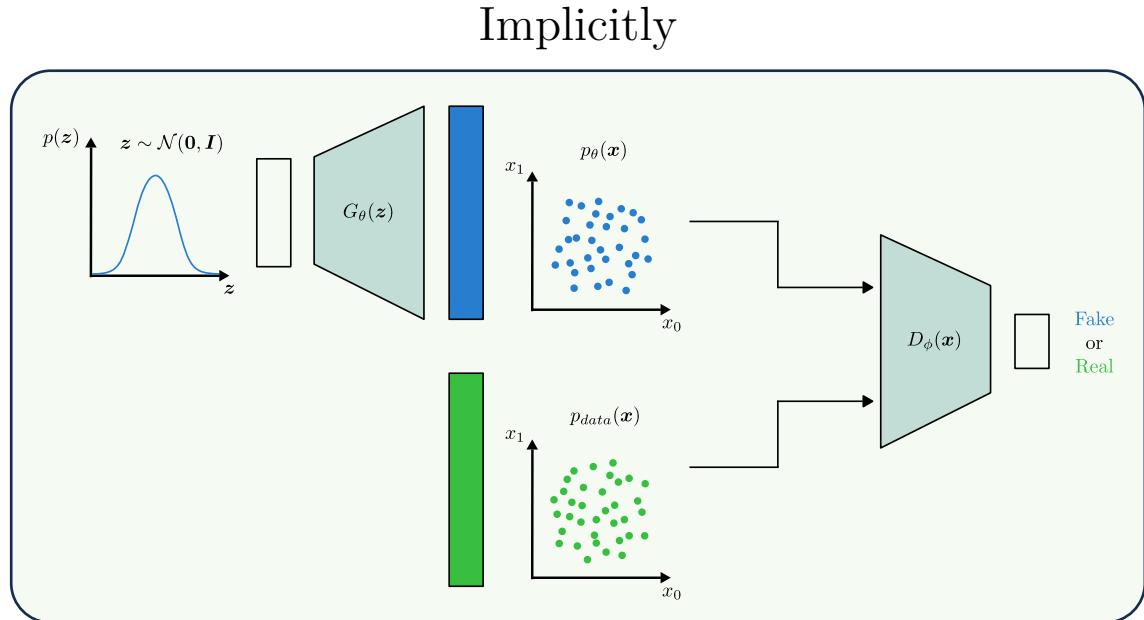
<sup>4</sup> Technical University of Denmark (DTU)

<sup>4</sup> Universidad Carlos III de Madrid

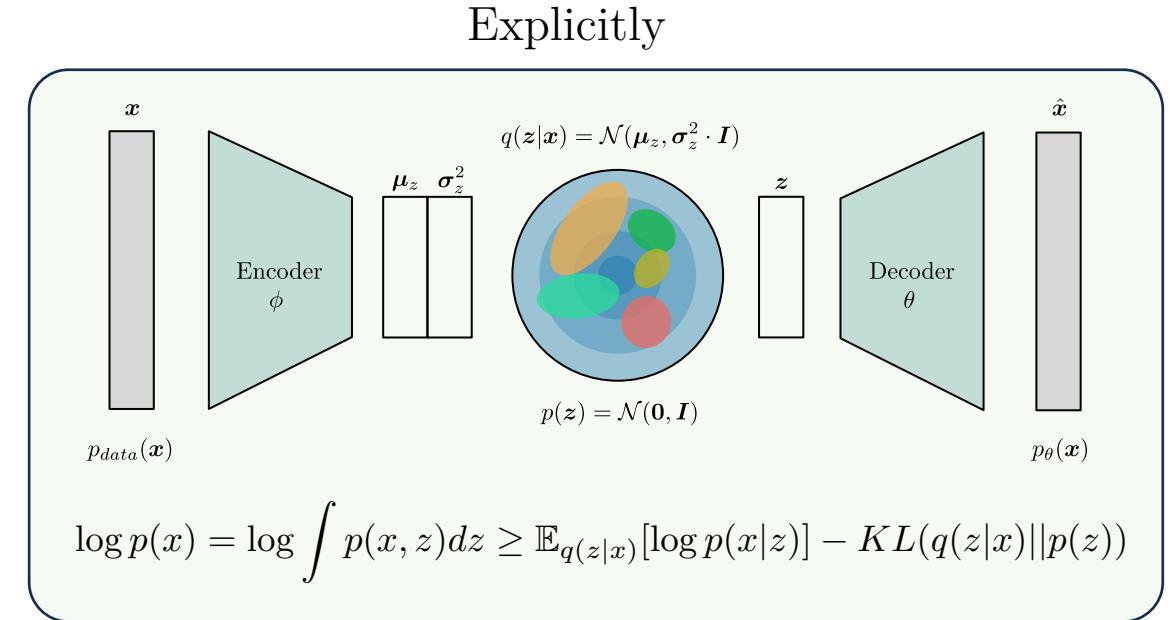
<sup>5</sup> Max Planck Institute for Software Systems

# Deep Generative Models

- Learning **probability distributions** on data using Deep Neural Networks.



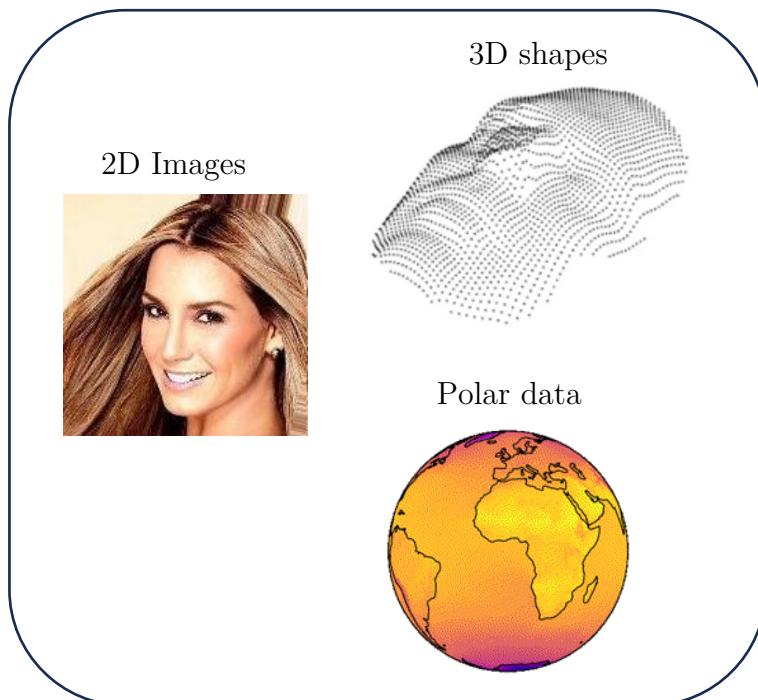
Generative Adversarial Networks (GANs [1])



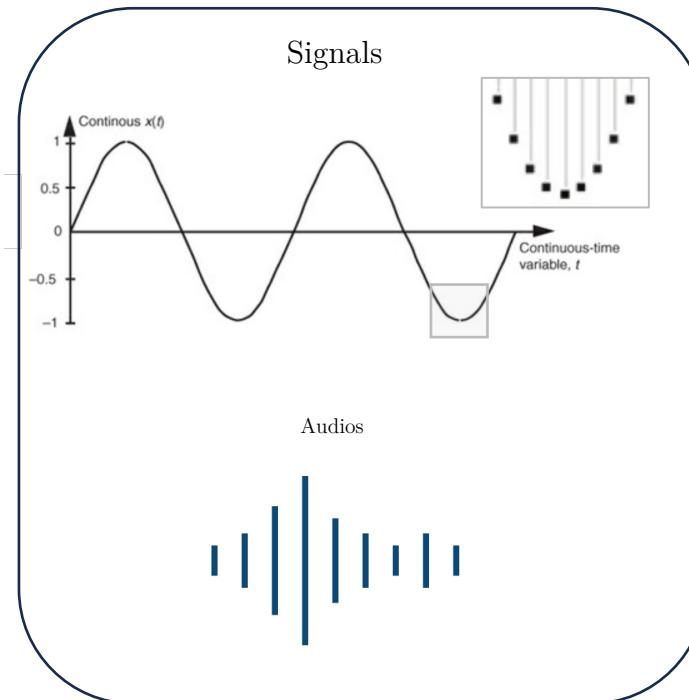
Variational Autoencoders (VAEs [2])  
 Denoising Diffusion Probabilistic Models (DDPMs [3])  
 Score-based models [4]  
 Energy-based models [5]

# Discretization of data

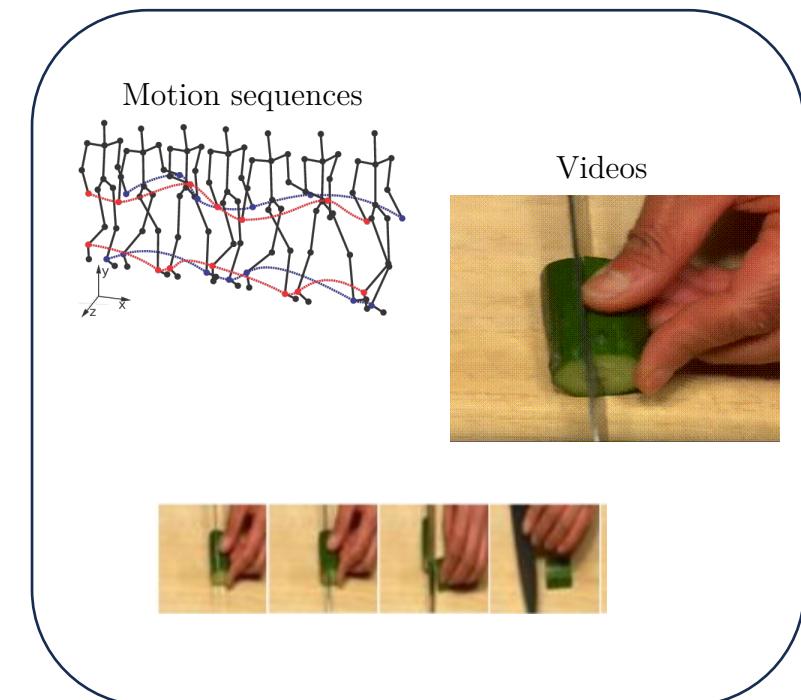
- We typically deal with discretized versions of data that are continuous in nature.



Spatial



Temporal

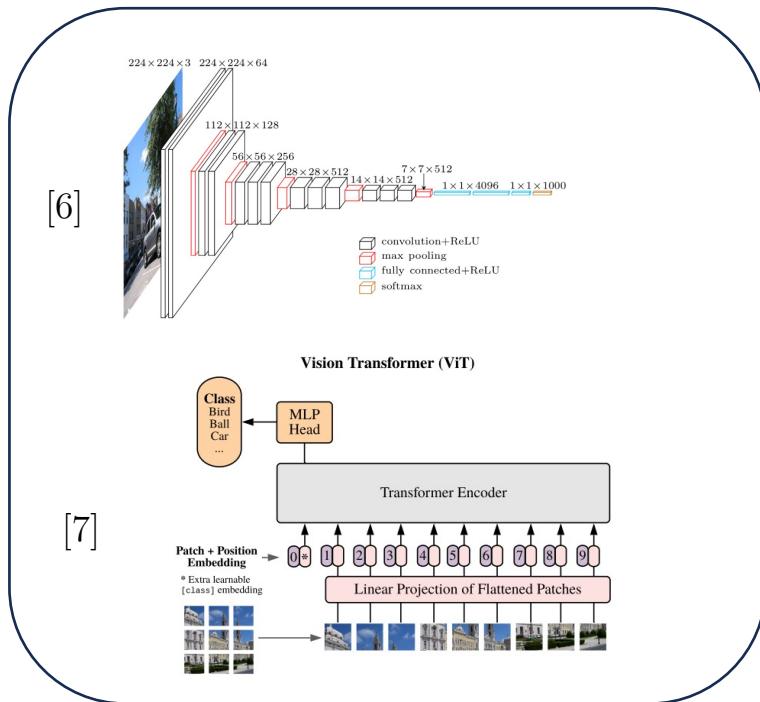


Spatio-temporal

# NNs to exploit discretized data

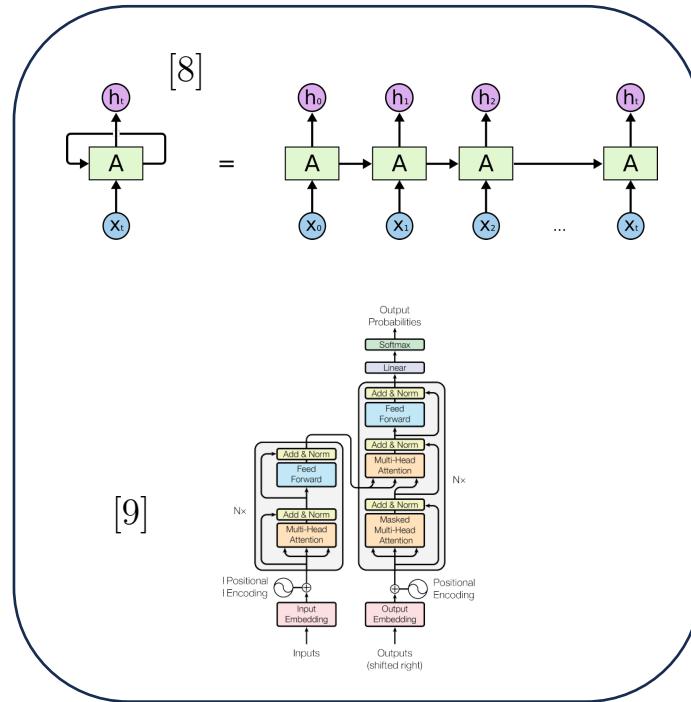
- DNNs are tailored to the data nature.

CNNs, Vision Transformers



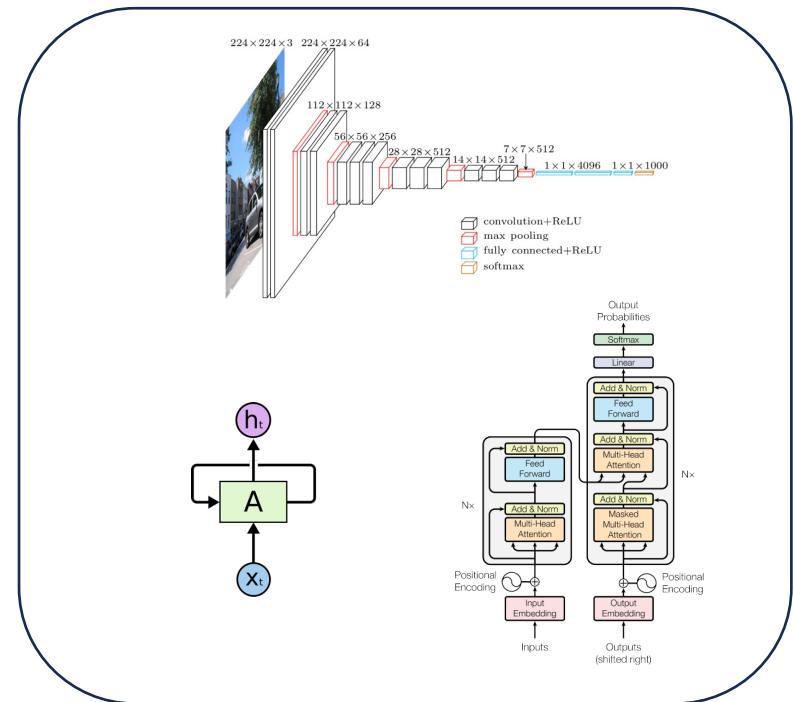
Spatial

RNNs, Transformers



Temporal

CNNs, RNNs, Transformers



Spatio-temporal



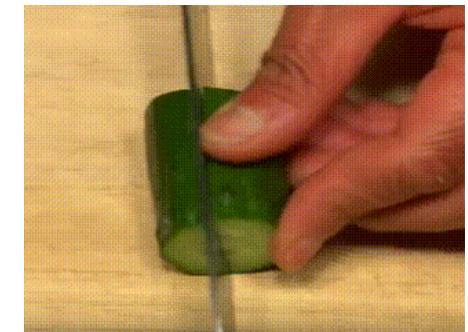
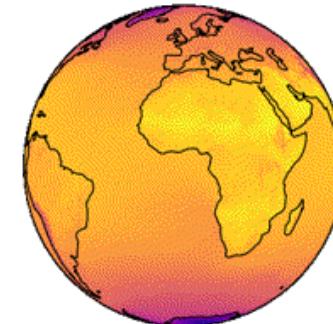
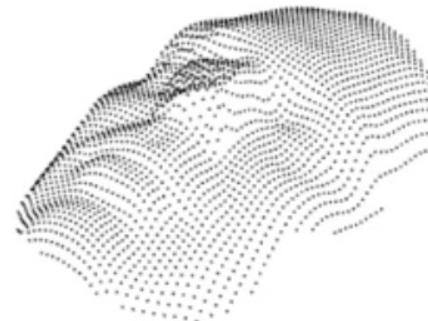
# Real data is continuous in nature

- What if we approximate the underlying **continuous functions**?

$$f : \mathbb{R}^3 \rightarrow \{0, 1\}, f(x_1, x_2, x_3) = p$$



$$f : \mathbb{R}^3 \rightarrow \mathbb{R}^3, f(x_1, x_2, t) = (r, g, b)$$



$$f : \mathbb{R}^2 \rightarrow \mathbb{R}^3, f(x_1, x_2) = (r, g, b)$$

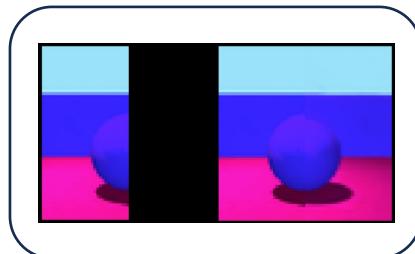
$$f : \mathbb{R}^2 \rightarrow \mathbb{R}, f(\varphi, \lambda) = T$$

# Real data is continuous in nature

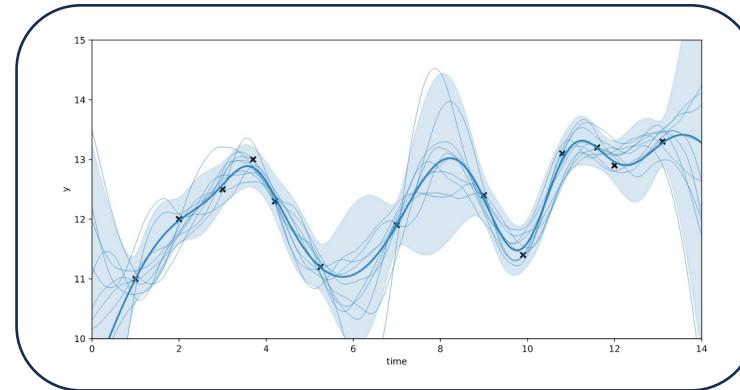
- Learning the distribution of a function allows for **naturally handling**:



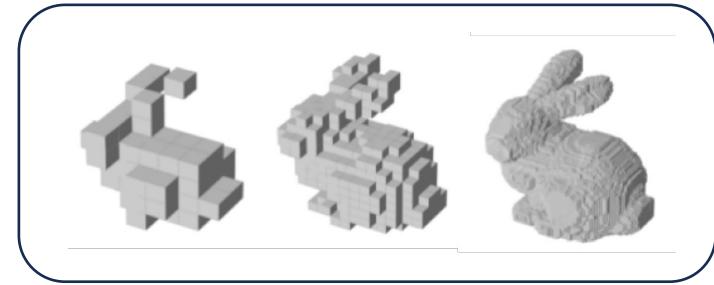
Inpainting



Outpainting



Conditional generation



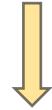
Super-resolution

- We can use the same neural architecture independently of the data nature.
- Information to store will be independent of the data size.

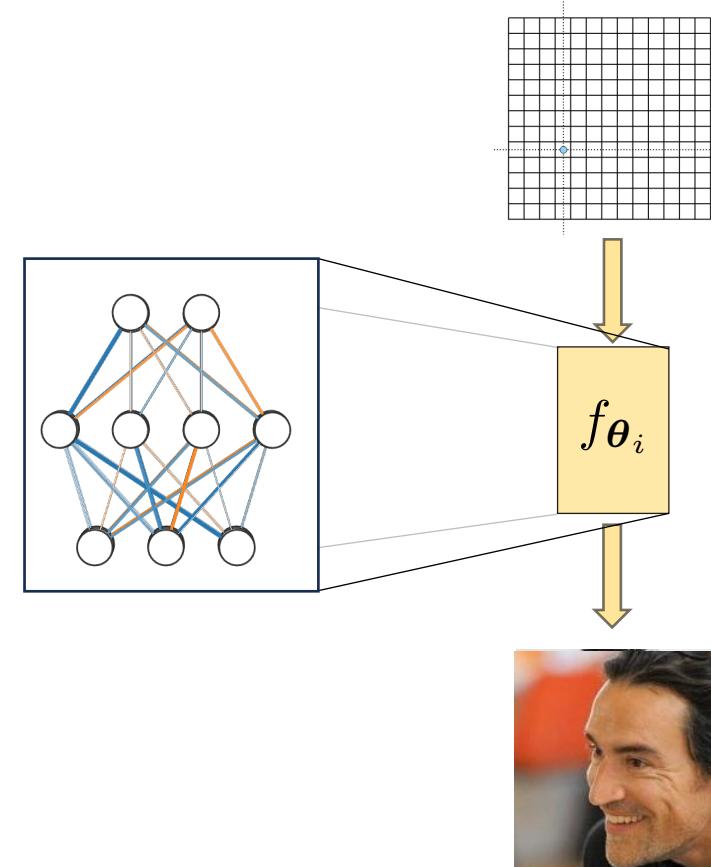
# Implicit Neural Representations

- INRs [10-12] can approximate these functions.

How to efficiently learn unique  
INRs per datapoint?



DGM that generate weights!

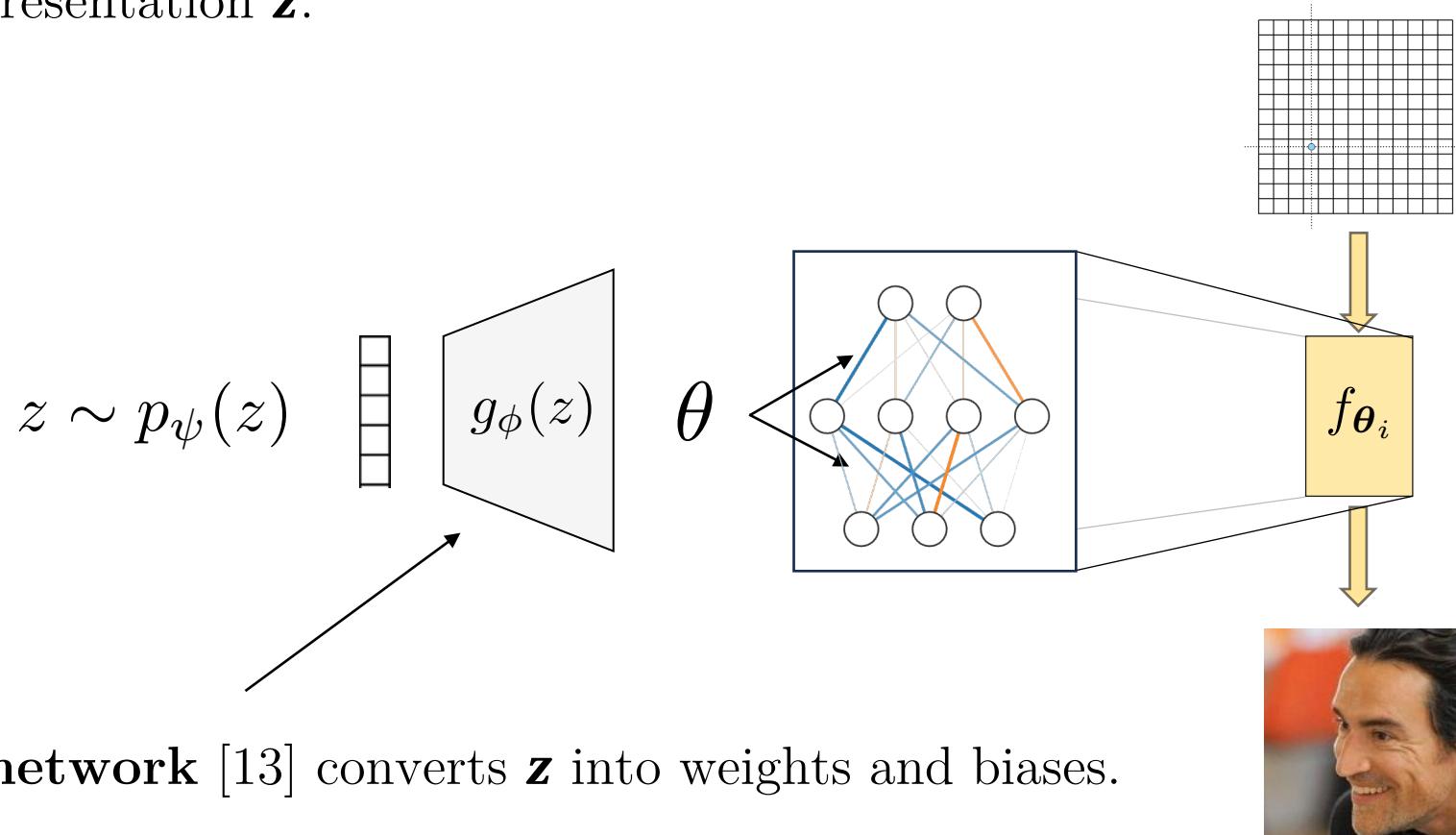


$$\mathbf{X}^{(i)} = \left\{ \mathbf{x}_d^{(i)} \right\}_{d=1}^D$$

$$\mathbf{Y}^{(i)} = \left\{ \mathbf{y}_d^{(i)} \right\}_{d=1}^D$$

# Our proposed method

- Every set of weights and biases,  $\theta_i$ , comes from a reduced latent representation  $\mathbf{z}$ .



- A **hypernetwork** [13] converts  $\mathbf{z}$  into weights and biases.

[13] (Ha et al., 2017)

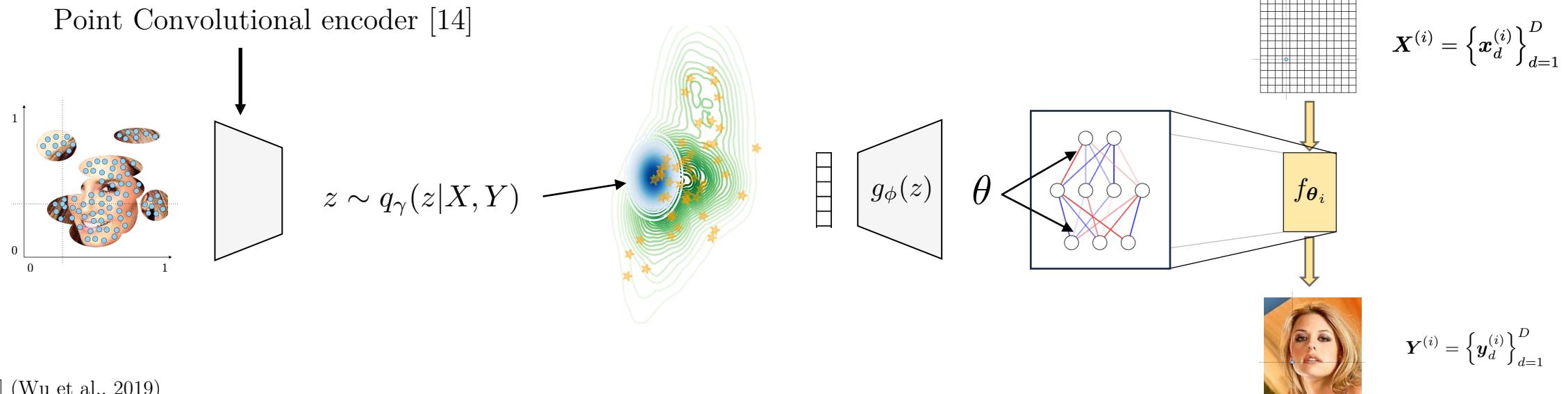
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# Our proposed method

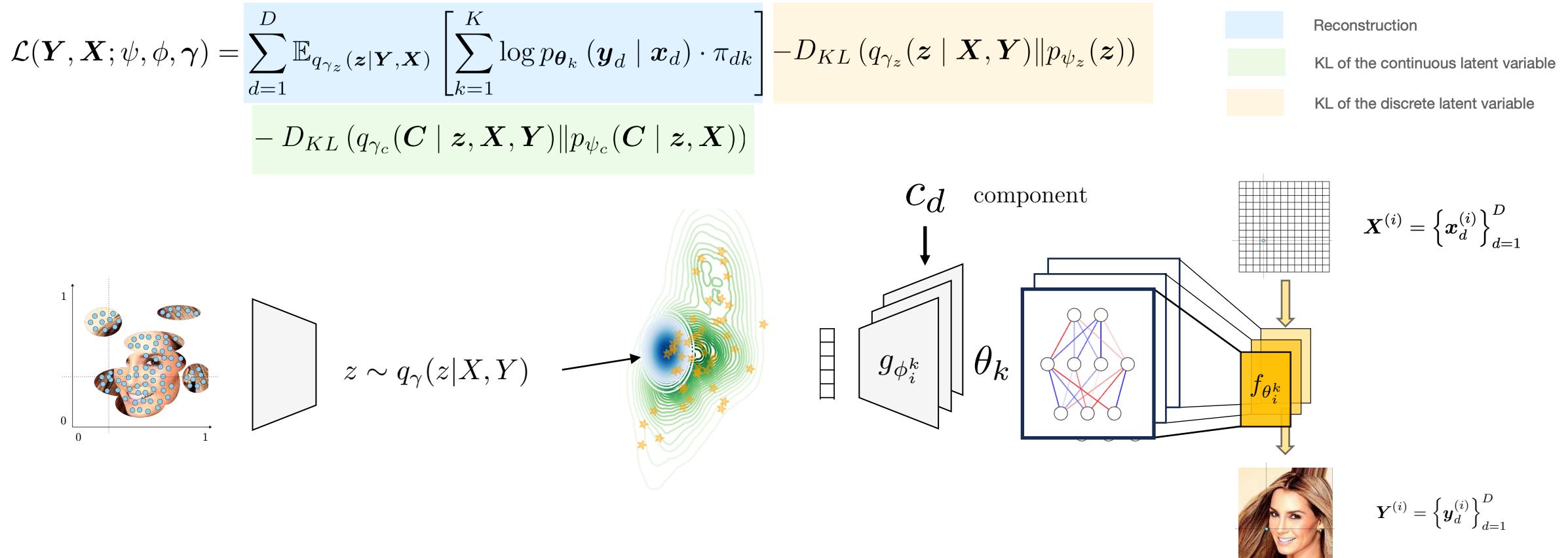
- To learn the parameters of our model, we opt by using **Amortized Variational Inference**, and optimize the following ELBO.

$$\max_{\phi, \psi, \gamma} \mathcal{L}(\phi, \psi, \gamma; \mathbf{Y}, \mathbf{X}) = \max_{\phi, \gamma} \mathbb{E}_{q_\gamma(z|Y, X)} [\log p_\theta(Y|X, z)] - D_{KL}(q_\gamma(z|Y, X) \| p_\psi(z))$$



# Our proposed method

- We incorporate a **Mixture of HyperGenerators** for increased flexibility.





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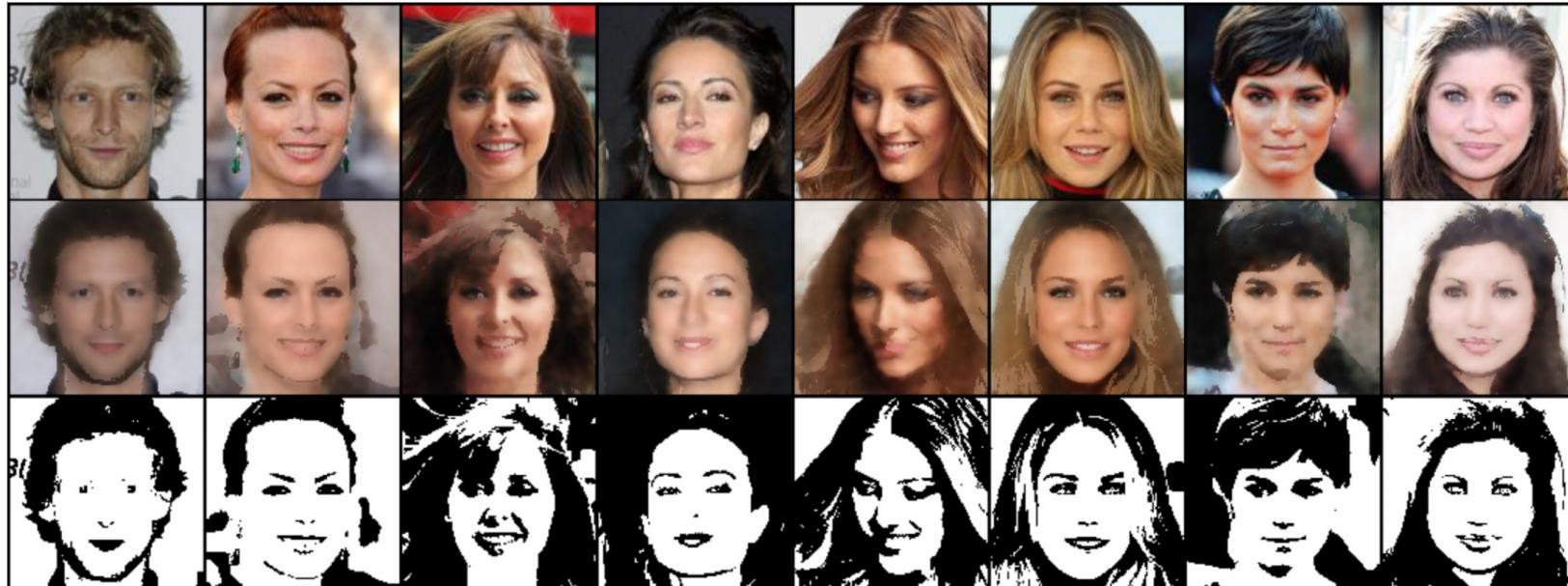
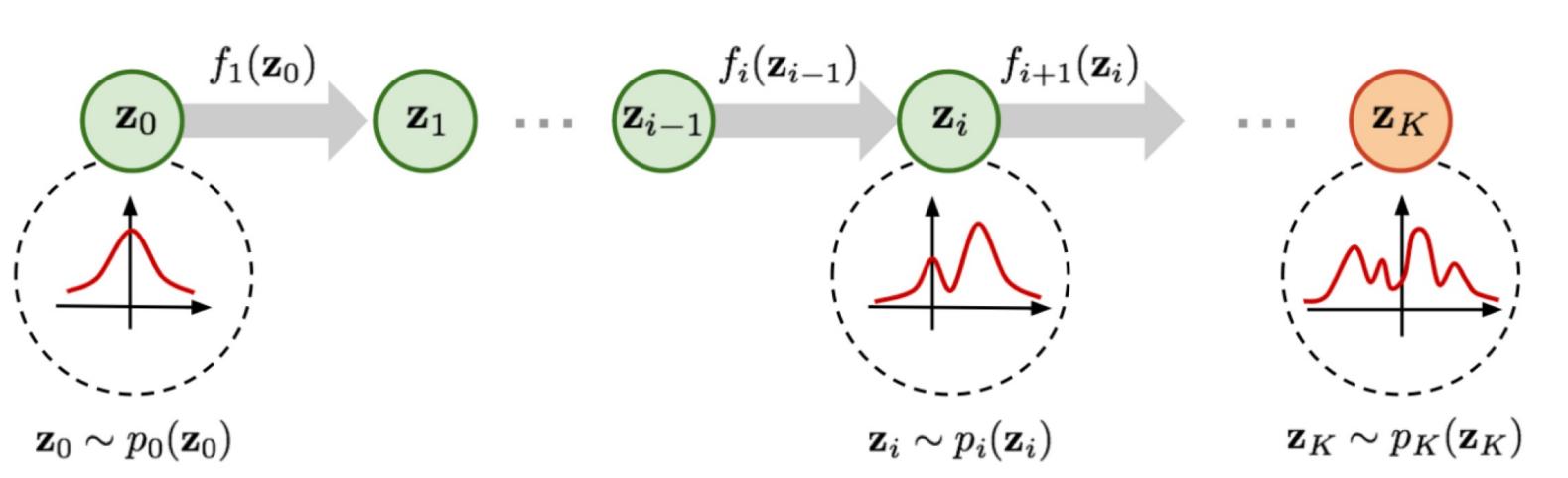
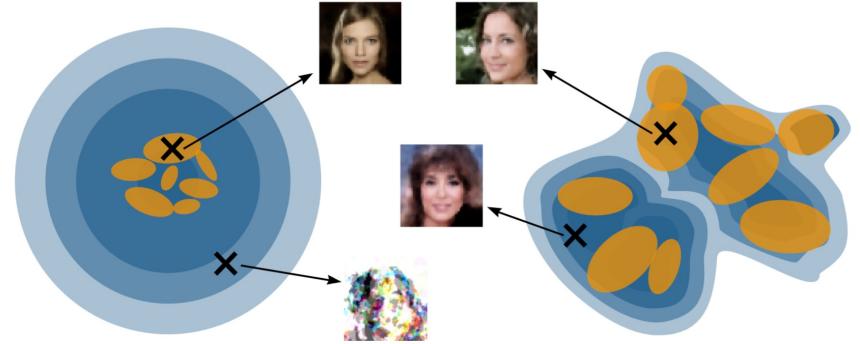


Image Reconstruction with Mixture of HyperGenerators

# Our proposed method

- To alleviate the **holes** problem, similarly like Latent Diffusion models [15], we learn the prior as a planar Flow [16].

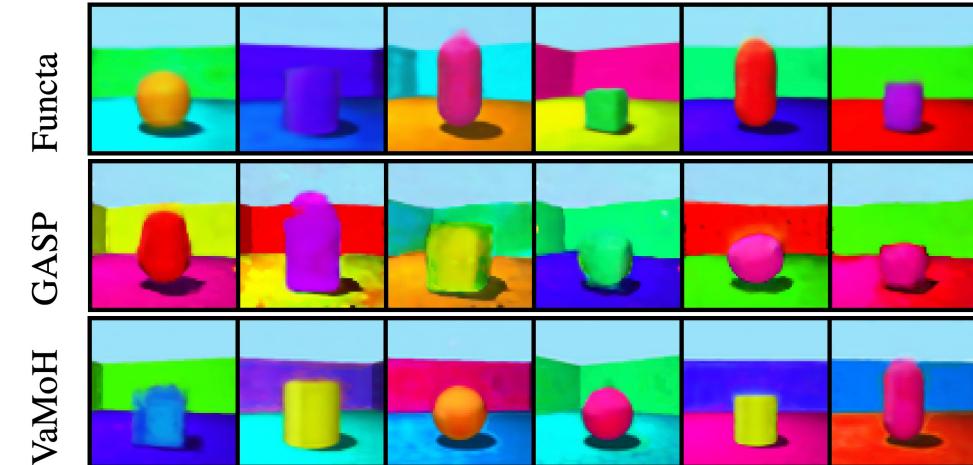
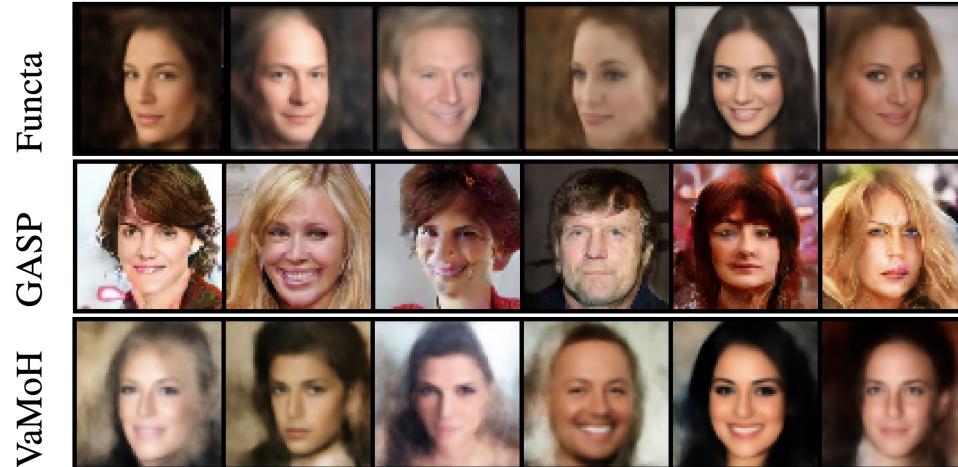
  $p(\mathbf{z})$       $q(\mathbf{z}|\mathbf{X}_i, \mathbf{Y}_i)$



$$\mathbf{z}^{(i)} \sim p_\psi(\mathbf{z})$$

# Results

- We achieve **comparable sampling quality** and diversity wrt baselines.

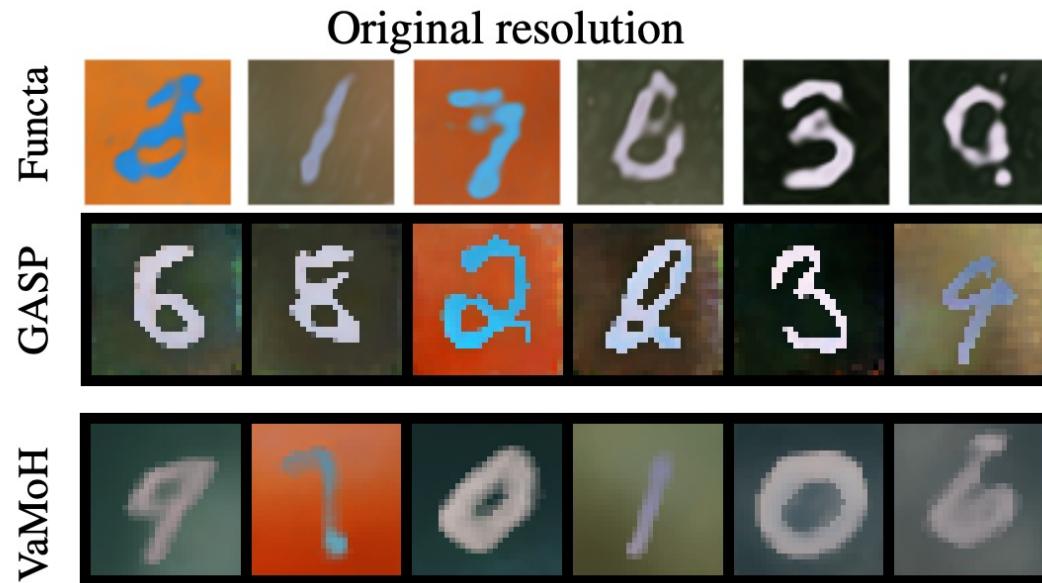


	Model	CELEBA HQ			SHAPES3D		
		↓ FID	↑ Precision	↑ Recall	↓ FID	↑ Precision	↑ Recall
DeepMind	[17] GASP (Dupont et al., 2022b)	<b>14.01 ± 0.18</b>	<b>0.81 ± 0.0</b>	<b>0.43 ± 0.01</b>	118.66 ± 0.64	0.01 ± 0.0	0.16 ± 0.01
	[18] Functa (Dupont et al., 2022a)	40.40	-	-	57.81 ± 0.15	0.06 ± 0.0	0.13 ± 0.0
	VaMoH	66.27 ± 0.18	0.65 ± 0.0	0.0 ± 0.0	<b>56.25 ± 0.57</b>	<b>0.08 ± 0.0</b>	<b>0.64 ± 0.01</b>

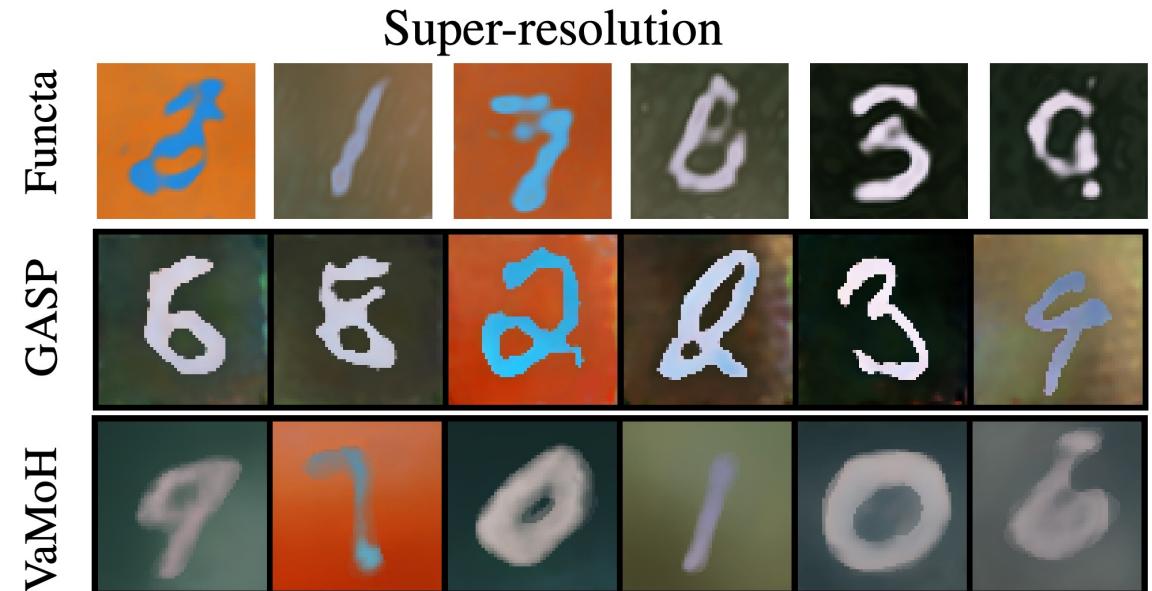
[17] (Dupont et al., 2022a) [18] (Dupont et al., 2022b)

# Results

- We naturally generate samples with **any desired resolution**.



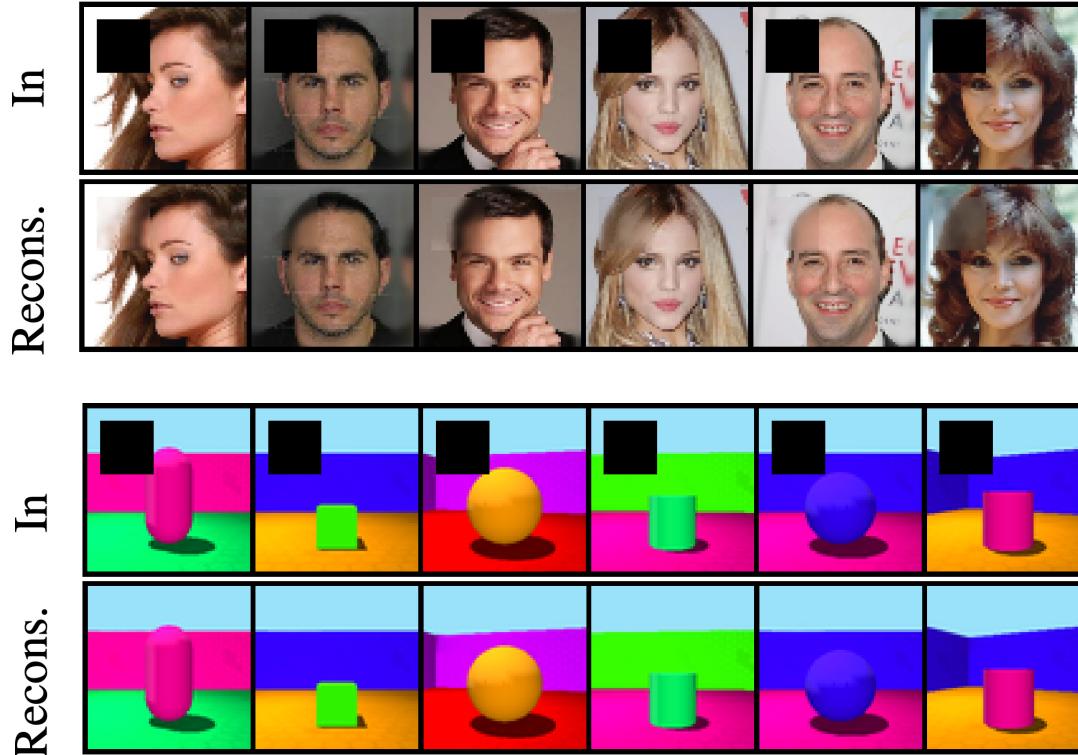
(b) POLYMNIST



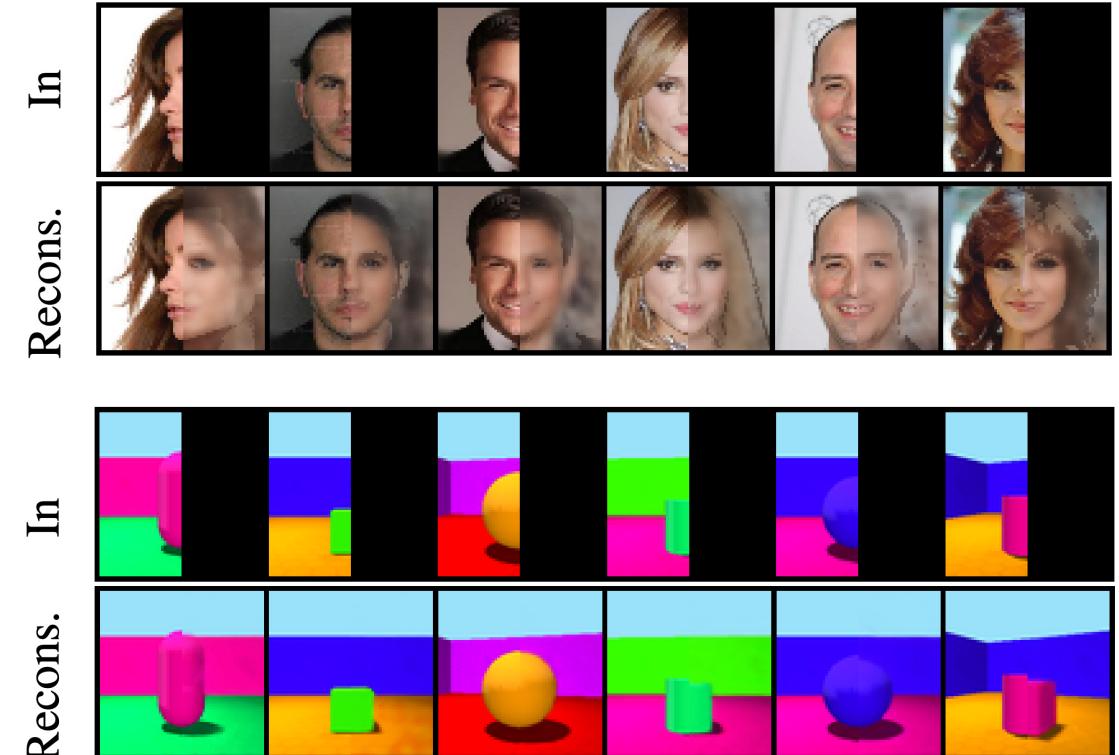
(b) POLYMNIST

# Results

- Our method allows for **efficient conditional generation via inference**.



(a) Missing a patch

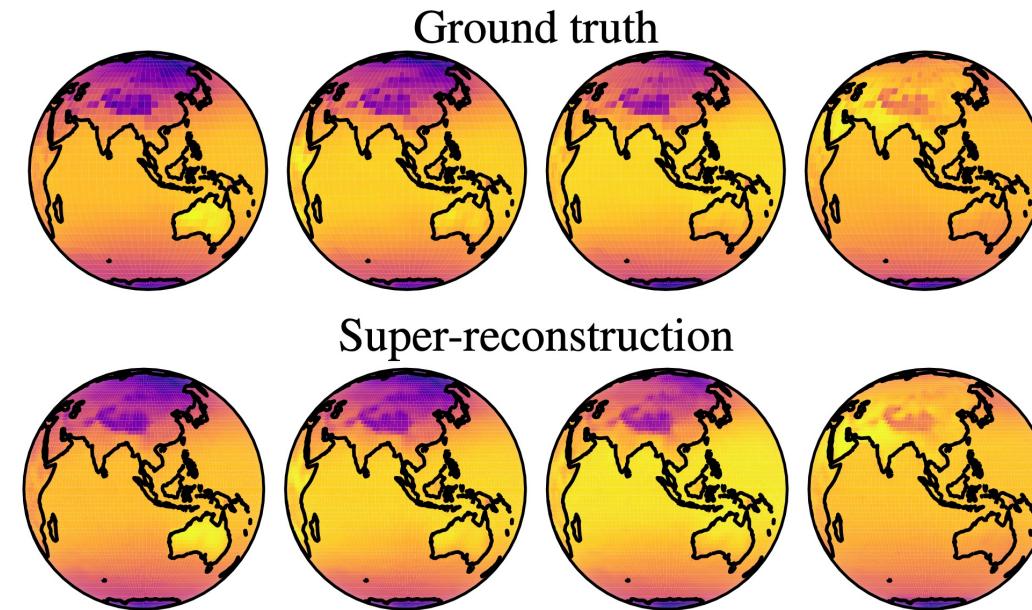


(b) Missing half of the image



# Results

- Our method allows for **efficient conditional generation via inference.**



# Results

- We achieve a **7-11 times faster inference than the alternative!**

Dataset	Model Inference Time (secs)			Speed Improvement	
	VaMoH	Functa (3)	Functa (10)	vs. Functa (3)	vs. Functa (10)
POLYMNIST	<b>0.00453</b>	0.01648	0.05108	<b>x 3.64</b>	<b>x 11.28</b>
SHAPES3D	<b>0.00536</b>	0.01759	0.05480	<b>x 3.28</b>	<b>x 10.22</b>
CELEBA HQ	<b>0.00757</b>	0.01733	0.05381	<b>x 2.29</b>	<b>x 7.11</b>
ERA5	<b>0.00745</b>	0.01899	0.05932	<b>x 2.55</b>	<b>x 7.96</b>
SHAPENET	<b>0.00689</b>	0.02095	0.06576	<b>x 3.04</b>	<b>x 9.54</b>

# Conclusion

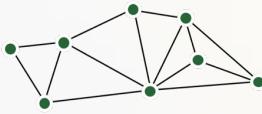
- Thanks to **learning distributions of functions**, our proposed **VAMoH** can:
  - “Sample” neural networks for generating new data.
  - **Infer the latent representation** of a neural network for conditionally generating data.
  - Use the same neural architecture independently of the nature of the data.
  - Easily perform the **conditional generation at any desired resolution**, while being:
    - ✓ **Robust** to partially observed data.
    - ✓ **Expressive** for generating high-quality data.
    - ✓ **Efficient** in terms of inference.

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[Paper]



# Thank you!

[Code]

