

CSE 305 SOFTWARE ENGINEERING MIDTERM PROJECT

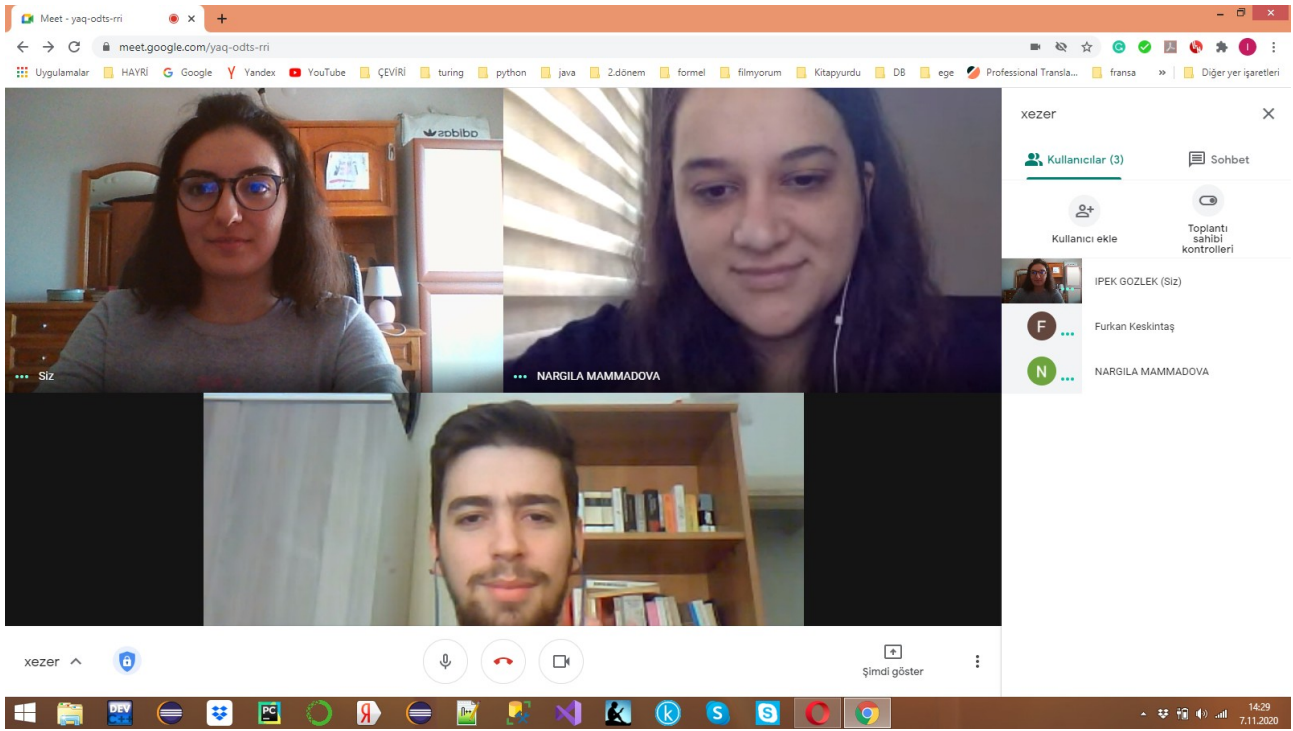
Project team info sheet

XEZER TEAM

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Our team's name is Xezer. The team members are Nargila MAMMADOVA, Furkan KESKİNTAŞ and İpek GÖZLEK. We are a team of 3 people coming together for a software engineering project.

Our First Virtual Meeting



Our team's strengths:

- ✓ Social
- ✓ Compatible with teamwork
- ✓ Analytical and creative thinking
- ✓ Can easily apply what they learn

Biography of each team members



İpek Gözlek was born on August 9, 1998 in Lefkoşa. She has been studying computer engineering at Adnan Menderes University since 2017. She is a 3rd year computer engineering student. And before the Computer Engineering department she read a year preparatory class. She worked in a wide variety of projects at my university: project with object-oriented programming in java language, website project in web technologies and programming course, project with R language in statistical programming course, web browser project in data structures course.

Computer skills:

Programming Languages: C, C ++, Java, R, Python, C #

Student number: 171805055

Mail: 171805055@stu.adu.edu.tr



Nargila Mammadova was born on December 7, 1999 in Azerbaijan. She is a 3rd year computer engineering student.

Education Information:

She has been studying computer engineering at Adnan Menderes University since 2017. And before the Computer Engineering department she read a year preparatory class.

Projects:

- project with object-oriented programming in java language
- website project in web technologies and programming course
- project with R language in statistical programming course
- website project in database management systems course
- web browser project in data structures course

Computer skills:

Programming Languages: C, C ++, Java, R, Python, C #

Student number: 171805002

Mail: 171805002@stu.adu.edu.tr



Furkan Keskintaş was born on March 1, 1997 in Muş. He graduated from Muş Science High School in 2015. He was interested in web design and programming in primary and high school. He designed his first website in 6th grade from a ready-made platform. The website he created during his years in high school received 50.000 singular hits daily. Now he is a 4th grade student of computer engineering at Adnan Menderes University.

Computer Skills:

Programming Languages: Php, Java, Python, C++, C#

Student number: 161805053

Mail: 161805053@stu.adu.edu.tr

Our Team Agreement

We have discussed every aspect of the team contract in detail and explained all your decisions in the write-up.

Our team agreement include the guidelines for the following:

- ✓ Our team decided to use Google Meet, WhatsApp and Gmail software as communication method.
- ✓ Our team decided to support shortening the time with phone calls and to reach each other quickly so that the communication response time was as soon as possible.
- ✓ Our rules for attendance in the meeting are as follows:
 - Attendance in the meeting is mandatory as long as there is no problem.
 - The main meeting will be held 3 times a week until the project delivery. Additional meetings can be added later as needed.
 - Our meeting days are set as Monday, Wednesday and Friday.
- ✓ Our team has decided that the meetings will be held by talking face to face and that large files related to the project should be sent to each other via e-mail and that each member should take note of the decisions taken during the meeting, and that each member should be prepared for the meeting before the meeting. Before the meeting, each member should take note of the creative ideas that come to his mind, share them in the meeting and ask each other about the issues they could not do or want to help with the project. Our team has decided that it is necessary to work together to be a productive team.
- ✓ The software owned by the team members must be at the highest version. Or fix bugs of the previous version or the IDEs and similar technologies used by the team members should be in the same version so that there is no problem of sharing and opening the project between the project members.
- ✓ Each members responsibilities: Furkan Keskintaş (design works and backend), Nargila Mammadova (visual works and frontend), İpek Gözlek (frontend, backend).
- ✓ The division of labor between team members will be done equally. In the project, no member will take less duty than the other member. Team members will decide among themselves which members will take what task.

- ✓ Each member will submit the project himself/herself and hand it over to the teacher. When submitted, each member will review each other.
- ✓ We identified one team member who will serve as the main contact for the instructor: İpek Gözlek. She is the person who will send an e-mail to the teacher when there is a problem with the project or when there is a question that the team should ask.
- ✓ As an contingency planning, if one of the members leaves the group during the project, the remaining member has to finish that project and the reason of the member who has encountered a problem during the project meetings and cannot attend the meeting should be listened to first and then decide what to do. And if one of the members is not academically honest, they should be expelled from the group and information on this should be shared with the teacher.

GitHub account of team members

- ✓ Nargila MAMMADOVA <https://github.com/nargilamammadova>
Account name: nargilamammadova
- ✓ İpek GÖZLEK <https://github.com/ipekgozlek98>
Account name: ipekgozlek98
- ✓ Furkan KESKİNTAŞ <https://github.com/furkankeskintas>
Account name: furkankeskintas