## **GANTT CHART - CS401 Software Eng.**

 PROJECT TITLE
 Video Game Rental Service
 COMPANY NAME
 VGRentalZ

 PROJECT MEMBERS
 Ivan Peric / Alvin Derek Tiletile / Yew Loon Mun
 DATE
 1/21/20

					TACK COMP.	PHASE ONE				PHASE TWO			PHASE THREE				PHASE FOUR				PHASE FIVE			PHASE SIX			PHASE SEVEN				
WBS NUMBER	TASK TITLE	START DAT	TE DUE DATE	DURATION	TASK COMPLETE? (Y/N)	WEE		WEEK 2	_	EEK 3	WEEK		WEEK 5		WEEK 6		EEK 7		WEEK 8		EEK 9		K 10	WEE			EK 12	_	EEK 13		VEEK 14
	Product Consenders and Indication					M T W	R F	M T W R	FMT	WRF	M T W	R F	M T W R	FM	TWR	F M T	WRF	МТ	WR	FMT	WR	FMT	WRF	M T W	V R F	МТ	WRF	МТ	WRF	МТ	WRF
	Project Conception and Initiation																														
1.1	Select Team Members	1/21/20	2/4/20	13	Y																										
1.2	Select Project	1/21/20	2/4/20																												
1.3	Create Project Docs	1/21/20	2/4/20	13	Y																										
1.4	Create Repo	1/21/20	2/4/20	13	Y																										
1.5	High Level Abstract	1/21/20	2/4/20	13	Y																										
2	Project Definition and Planning																														
2.1	UML Project Design	2/7/20	2/21/20	14	Υ																										
2.1.2	UML Finalization	2/12/20	2/21/20	9	Y																										
2.2	Project Requirements Doc	2/7/20	2/21/20	14	Y																										
2.3	Gantt Chart	2/7/20	2/21/20	14	Y																										
2.4	Roles & Responsibilities Doc	2/7/20	2/21/20	14	Υ																										
3	Project Instantiation																														
3.1	Create classes; instantiate objects	2/21/20	3/3/20	12	×																										
3.2	Instantiate appropriate functions	2/21/20	3/3/20	12	×																										
3.3	Instantiate Database	2/21/20	3/3/20	12	×																										
3.4	Simulate objects + data(inventory; customers)	2/21/20	3/3/20	12	x																										
4	Project Instantiation (Part 2)																														
4.1	Basic operational webpage	3/3/20	3/17/20	14	×																										
4.1.2	Webpage - Browse inventory	3/3/20	3/17/20	14	×																										
4.1.3	Webpage - Make Purchase	3/3/20	3/17/20	14	×																										
4.1.4	Webpage - Premium	3/3/20	3/17/20	14	×																										
4.2	TBD	TBD	TBD	#VALUE!	×																										
4.3	TBD	TBD	TBD	#VALUE!	×																										
4.4	TBD	TBD	TBD	#VALUE!	×																										
5	Project Instantiation (Part 3)																														
5.1	Functional Networking btwn office / warehouse / clients	TBD	TBD	#VALUE!	×																										
5.1.2	Testing the network	TBD	TBD	#VALUE!	×																										
5.3	TBD	TBD	TBD	#VALUE!	×																										
5.4	TBD	TBD	TBD	#VALUE!	×																										
6	Project Performance + Monitoring																														
6.1	Go live with simulated data	TBD	TBD	#VALUE!	×																										
6.2	Ensure database/website is fully operational	TBD	TBD	#VALUE!	×																										
6.3	Testing for errors	TBD	TBD	#VALUE!	×																										
6.4	TBD	TBD	TBD	#VALUE!	×																										