

LECTURER GUIDANCE and DETAIL DESCRIPTION

Subject : MULTIMEDIA SYSTEM
Code Number : TIF311
Program : S-1 Teknik Informatika
Credit Semester : 3 (Three)

Studying and Learning Process

a. The lecturers : Explain, give examples, discuss, give assignments / homework

b. The students : Listen, study, active in discussion and do the assignments / homework, presentation

Learning and Teaching Guidance for General Objective

- 1 Pre-Test
- 2 Brainstorming
- 3 Evaluation

Types of delivery the Specific Objectives

- 1 Introduction
- 2 Concept
- 3 Discussion
- 4 Conclusion
- 5 Role Play

Media :
a. LCD Projector
b. White Board
c. Text Book
d. Handout
e. Note book

Evaluation :
a. Mid-Term Test (UTS) = 20%
b. Final Test (UAS) = 30%
c. Assignments/Quiz = 20%
d. Presentations = 20%
e. Class participation = 10%

Main Reference : [1] Ze-Nian Li, Mark S. Drew, "Fundamentals of Multimedia", Prentice-Hall, 2004

Additional : [2] Yao Wang, Jörn Ostermann, Ya-Qin Zhang, "Video Processing and Communications", Prentice Hall, 2002
[3] K. Rao, A. Bojkovic and D. Milovanovic, "Introduction to Multimedia Communication: Application, Middleware & Networking", Wiley Intersc. Publisher, 2006

Session	General Objective (GO)	No	Specific Objective (SO)	Directions				
				Focus of delivery	Exercise		Level of Difficulty	Lecturer's Remarks
					Section	No		
MULTIMEDIA SYSTEMS								
I	Understanding the concept of multimedia, its history and various applications that uses multimedia	1	Understanding the terminology and description of informatics and multimedia	Concept & Discussion	Ch. 1	3	Easy	Exercise Type: Problem
		2	Understanding the components of multimedia	Concept & Discussion	Ch. 1	4	Easy	
		3	Understanding hypermedia	Concept & Discussion	Ch. 1	5	Medium	
		4	Understanding WWW	Concept & Discussion	Ch. 1	6	Medium	
		5	Knowing various research topics in multimedia informatics	Concept & Discussion				

Session	General Objective (GO)	No	Specific Objective (SO)	Directions			
				Focus of delivery	Exercise		Level of Difficulty
II	Understanding the basic processing of audio signals	1	Understanding Human auditory system	Concept & Discussion	Ch. 6	1	Easy
		2	Understanding the concept of Sampling	Concept & Discussion	Ch. 6	6	Easy
		3	Understanding Digitization of sound	Concept & Discussion	Ch. 6	9	Easy
		4	Knowing quality measurement of audio signals	Concept & Discussion	Ch. 6	10	Medium

Session	General Objective (GO)	No	Specific Objective (SO)	Directions			
				Focus of delivery	Exercise		Level of Difficulty
III	Understanding the basic concept of audio compression	1	Understanding CD Audio	Concept & Discussion	Ch. 6	13	Easy
		2	Understanding the Basic PCM (Pulse Code Modulation)	Concept & Discussion	Ch. 6	14	Easy
		3	Understanding Adaptive PCM	Concept & Discussion	Ch. 13	5	Medium
		4	Perceptual coding	Concept & Discussion	Ch. 14	4	Easy
		5	MPEG Audio	Concept & Discussion	Ch. 14	8	Medium

Session	General Objective (GO)	No	Specific Objective (SO)	Directions			
				Focus of delivery	Exercise		Level of Difficulty
IV	Understanding the fundamental mechanics of the human visual system (HVS)	1	Structure of the human eye	Concept & Discussion	Ch. 4.1	1	Easy
		2	Image formation in the eye	Concept & Discussion	Ch. 4.1	2	Easy
		3	Brightness adaptation and discrimination	Concept & Discussion	Ch. 4.1	5	Easy
		4	Contrast	Concept & Discussion	Ch. 4.1	6	Easy
		5	Masking	Concept & Discussion	Ch. 4.1	7	Medium

Session	General Objective (GO)	No	Specific Objective (SO)	Directions			
				Focus of delivery	Exercise		Level of Difficulty
V	Introducing Image/Video Data representations	1	Understanding image data types	Concept & Discussion	Ch. 3.1	1	Easy
		2	Understanding file formats to represent images	Concept & Discussion	Ch. 3.2	3	Easy
		3	Understanding various types of video signals	Concept & Discussion	Ch. 5.1	1	Easy
		4	Understanding analog video	Concept & Discussion	Ch. 5.2	3	Easy
		5	Understanding digital video	Concept & Discussion	Ch. 5.3	4	Medium
					Ch. 5	6	Medium
					Ch. 5	10	Medium

Session	General Objective (GO)	No	Specific Objective (SO)	Directions			
				Focus of delivery	Exercise		Level of Difficulty
VI	Understanding basic compression	1	Introducing Lossless compression algorithm	Concept & Discussion	Ch. 7.1-7.2	1, 2	Easy
		2	Understanding RLC, VLC	Concept & Discussion	Ch. 7.3-7.4	3, 5	Easy
		3	Understanding Huffman coding, arithmetic coding	Concept & Discussion	Ch. 7.6	6	Medium
		4	Introducing Lossy compression algorithms	Concept & Discussion	Ch. 8.1-8.2	4	Easy
		5	Understanding Rate distortion theory	Concept & Discussion	Ch. 8.3	5	Easy
		6	Understanding Quantization	Concept & Discussion	Ch. 8.4	6	Medium
		7	Understanding Transform coding	Concept & Discussion	Ch. 8.5	7	Medium

Session	General Objective (GO)	No	Specific Objective (SO)	Directions			
				Focus of delivery	Exercise		Level of Difficulty
VII	Review to go over materials before mid exam and Project Discussions			Concept, discussion			

MID SEMESTER TEST

Session	General Objective (GO)	No	Specific Objective (SO)	Directions			
				Focus of delivery	Exercise		Level of Difficulty
VIII	Understanding Image Compression Standard	1	Understanding image compression basic	Concept & Discussion	Ch. 9.1	1, 2	Easy
		2	Understanding JPEG Standard	Concept & Discussion	Ch. 9.1	4	Easy
		3	Understanding JPEG2000 Standard	Concept & Discussion	Ch. 9.2	5, 6	Easy
		4	Understanding other image compression standards	Concept & Discussion	Paper articles		Medium

Session	General Objective (GO)	No	Specific Objective (SO)	Directions			
				Focus of delivery	Exercise		Level of Difficulty
IX	Understanding Basic Video Compression Standards	1	Understanding video compression techniques	Concept & Discussion	Ch. 10.1	1, 3	Easy
		2	Understanding motion compensation	Concept & Discussion	Ch. 10.2	7	Easy
		3	Understanding methods for searching motion vectors	Concept & Discussion	Ch. 10.3	9	Medium
		4	Understanding video coding standards: MPEG 1/2/4	Concept & Discussion	Ch. 11.2-3	1, 3, 4, 5	Easy
		5	Understanding Object based video coding in MPEG4	Concept & Discussion	Ch. 12.1-4	1, 3	Easy
		6	Understanding video coding standards: H.261, H.263, H.264	Concept & Discussion	Ch. 10.4-5, 12.5	4, 7, 8	Medium

Session	General Objective (GO)	No	Specific Objective (SO)	Directions			
				Focus of delivery	Exercise		Level of Difficulty
X	Understanding advanced topics in video coding	1	Understanding AVC	Concept & Paper Discussion	Paper articles		Exercise Type: Practical
		2	Understanding HEVC	Concept & Paper Discussion	Paper articles		Practical problems / projects
		3	Understanding Watermarking	Concept & Paper Discussion	Paper articles		
		4	Understanding Segmentation	Concept & Paper Discussion	Paper articles		
		5	Understanding Streaming	Concept & Paper Discussion	Paper articles		

Session	General Objective (GO)	No	Specific Objective (SO)	Directions			
				Focus of delivery	Exercise		Level of Difficulty
XI	Understanding Error Control in Multimedia Communications Systems	1	Understanding Error Resilience techniques: data partitioning, FEC	Concept & Paper Discussion	Paper articles		Exercise Type: Problem
		2	Understanding Error Concealment methods	Concept & Paper Discussion	Paper articles		
		3	Understanding congestion control	Concept & Paper Discussion	Paper articles		
				Concept & Paper Discussion	Paper articles		
				Concept & Paper Discussion	Paper articles		

Session	General Objective (GO)	No	Specific Objective (SO)	Directions			
				Focus of delivery	Exercise		Level of Difficulty
XII	Understanding network layer support for multimedia communication systems	1	Knowing network function to support multimedia system	Concept & Discussion	Ch. 15	1	Easy
		2	Analyzing network traffic in multimedia systems	Concept & Discussion	Ch. 15	5	Easy
		3	Understanding QoS	Concept & Discussion	Ch. 15	6	Easy
		4	Understanding Access and Core Broadband Network	Concept & Discussion	Ch. 15	8	Medium
		5	Understanding Content Delivery Network	Concept & Discussion	Ch. 15	10	Medium

Session	General Objective (GO)	No	Specific Objective (SO)	Directions			
				Focus of delivery	Exercise		Level of Difficulty
XIII	Understanding multimedia networking	1	Understanding Internet protocols to support multimedia networking	Concept & Discussion	Ch. 16	1	Easy
		2	Knowing different types of multimedia applications over the network	Concept & Discussion	Ch. 16	4	Easy
		3	Understanding RTP, RTCP	Concept & Discussion	Ch. 16	5	Medium
		4	Understanding audio and video streaming	Concept & Discussion	Ch. 16	7	Easy

Session	General Objective (GO)	No	Specific Objective (SO)	Directions			
				Focus of delivery	Exercise		Level of Difficulty
XIV	Review to go over materials before final exam and Project Final Presentation			Concept, discussion			

FINAL SEMESTER TEST