

Answers to Self-Study Questions

Test Yourself #1

The `printInt` method does obey recursion rule 1; it does have a base case, namely:

```
if (k == 0) return;
```

It obeys recursion rule 2 in a sense; the code:

```
printInt( k - 1 );
```

makes progress toward the base case as long as `k` is greater than zero. However, all calls with actual parameters *less* than zero will cause an infinite recursion. Assuming that the intention is to print only positive values, this could be fixed by changing the base case to:

```
if (k <= 0)
    return;
```

Test Yourself #2

The call `printTwoInts(3)` causes the following to be printed:

```
From before recursion: 3
From before recursion: 2
From before recursion: 1
From after recursion: 1
From after recursion: 2
From after recursion: 3
```

Test Yourself #3

Question 1: The call `factorial(3)` leads to three recursive calls; when all calls are still active, the runtime stack would be as shown below (showing just the values of parameter `N`). The values returned by each call are also shown.

	Returned value
<pre> +-----+ N: 0 <--- top of stack +-----+ +-----+ N: 1 +-----+ +-----+ N: 2 +-----+ +-----+ N: 3 +-----+ </pre>	<pre> ----- 1 1 2 6 </pre>

Question 2: The iterative version of `factorial` will return -1 as the result of the call `factorial(-1)`. The recursive version will go into an infinite recursion (because the base case, `N==0`, will never be reached).

Since, mathematically, `factorial` is undefined for negative numbers, a call to `factorial` with a negative number should cause an exception. This is easily done for the iterative version:

```
int factorial(int N) {
    if (N < 0) {
        throw new NegativeValueException();
    }
    if (N == 0) {
        return 1;
    }
}
```

```

    }
    int tmp = 1;
    for (int k = N; k > 1; k--) {
        tmp = tmp*k;
    }
    return (tmp);
}

```

(where `NegativeValueException` would have to be defined as a public exception).

For the recursive version, we could change the method to:

```

int factorial(int N) {
    if (N < 0) {
        throw new NegativeValueException();
    }
    if (N == 0) {
        return 1;
    }
    else {
        return (N * factorial( N - 1 ));
    }
}

```

However, the problem with this is that the check for $N < 0$ will be made on *every* call, including the recursive calls where it cannot be true. This makes the method slightly less efficient. A better solution would be to make the check once, the first time `factorial` is called and then use an auxiliary recursive method with no check:

```

int factorial(int N) {
    if (N < 0) {
        throw new NegativeValueException();
    }
    else {
        return factAux( N );
    }
}

int factAux(int N) {
    if (N == 0) {
        return 1;
    }
    else {
        return (N * factAux( N - 1 ));
    }
}

```

Test Yourself #4

Question 1:

```

public static int sum(Listnode<Integer> node) {
    if (node == null) {
        return 0;
    }
    int val = node.getData();
    return val + sum(node.getNext());
}

```

Question 2:

```

public static String vowels(String str) {
    // Base case
    if (str.length() == 0) {
        return "";
    }
}

```

```

String ch = str.substring(0, 1);

if (ch.equals("a") || ch.equals("e") || ch.equals("i")
    || ch.equals("o") || ch.equals("u")) {
    return ch + vowels(str.substring(1));
} else {
    return vowels(str.substring(1));
}
}

```

Test Yourself #5

N	T(N)
1	1
2	3
4	7
8	15

The solution is: $T(N) = 2*N - 1$

Here's the verification:

$$T(N) = 1 + 2 * T(N/2) \quad // \text{ given}$$

$$\begin{aligned} 2*N-1 &=? 1 + 2 * (2 * (N/2) - 1) & // \text{ replace } T(...) \text{ on both sides with the guessed solution in which each } N \text{ is replaced by } \dots \end{aligned}$$

$$\begin{aligned} 2*N-1 &=? 1 + 2 * (N - 1) & // \text{ simplify} \end{aligned}$$

$$\begin{aligned} 2*N-1 &=? 1 + 2*N - 2 & // \text{ simplify more} \end{aligned}$$

$$\begin{aligned} 2*N-1 &= 2 * N - 1 & // \text{ yes the two sides are equal!} \end{aligned}$$