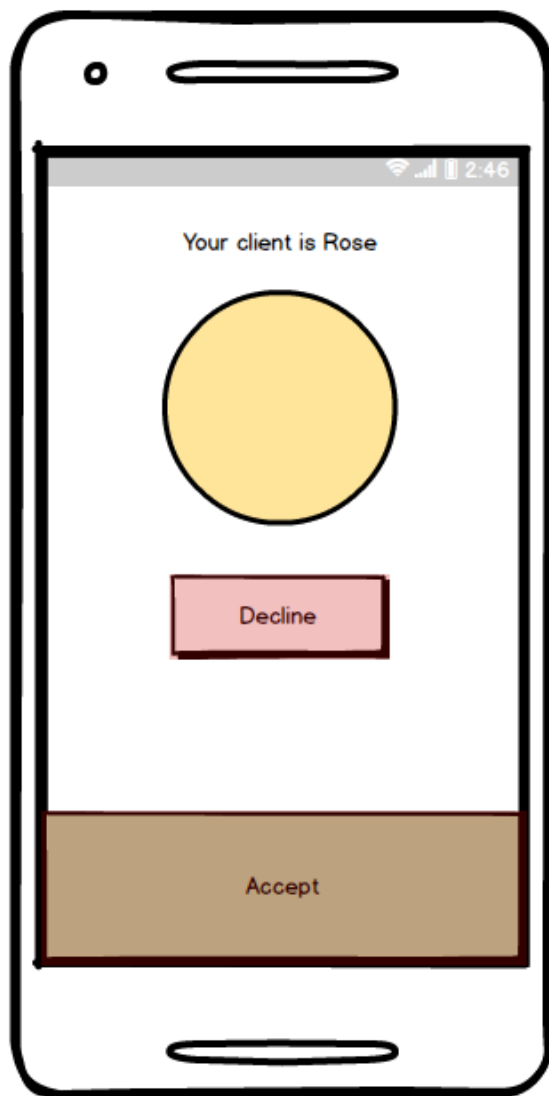
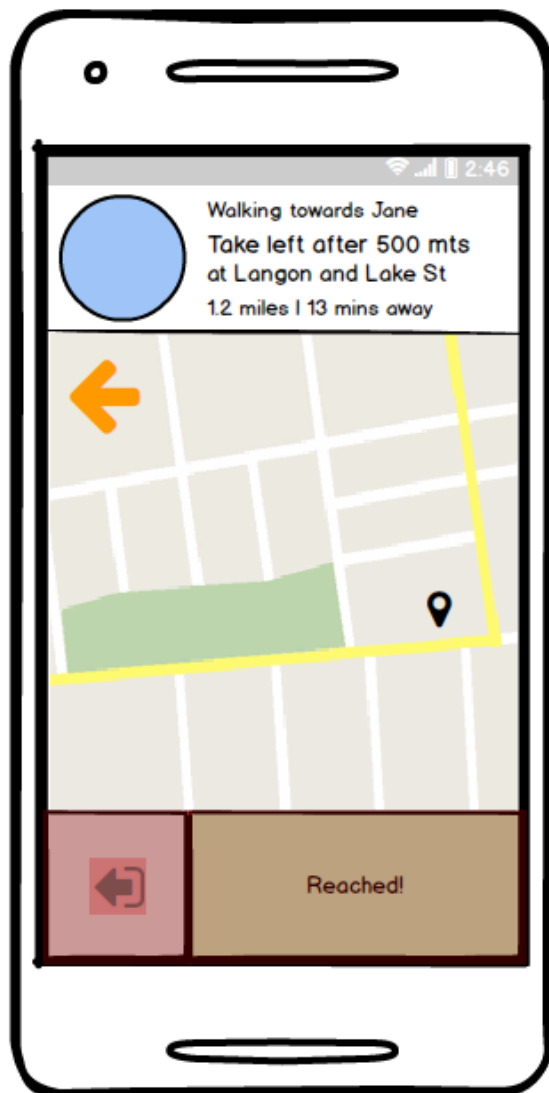
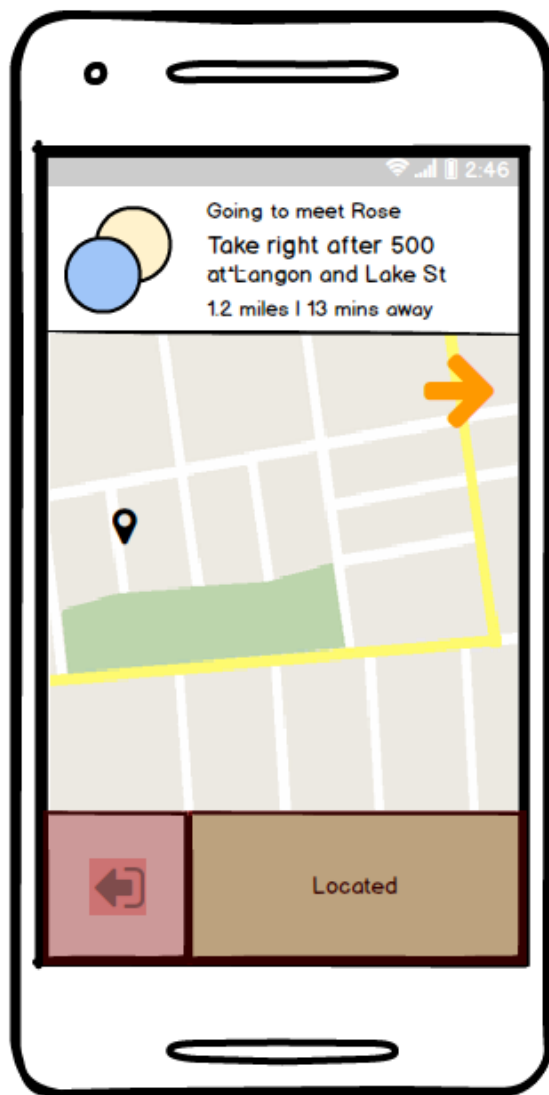


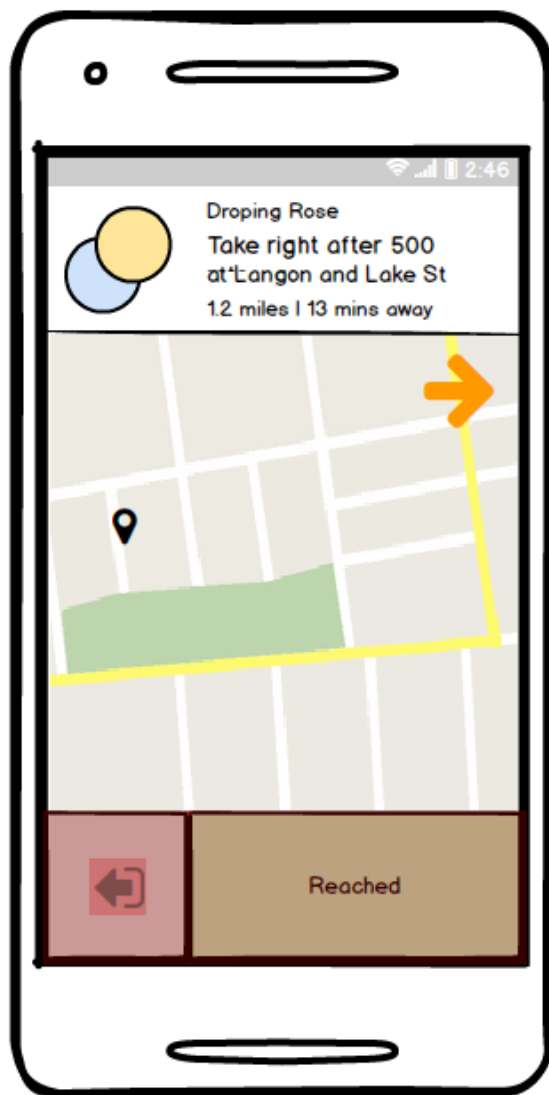
## ClientInviteNotification



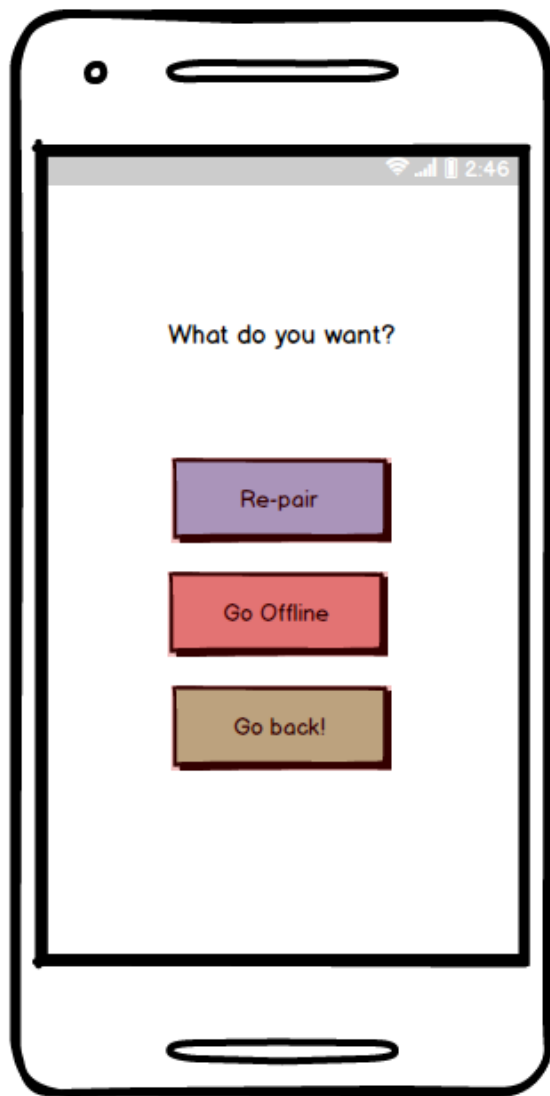




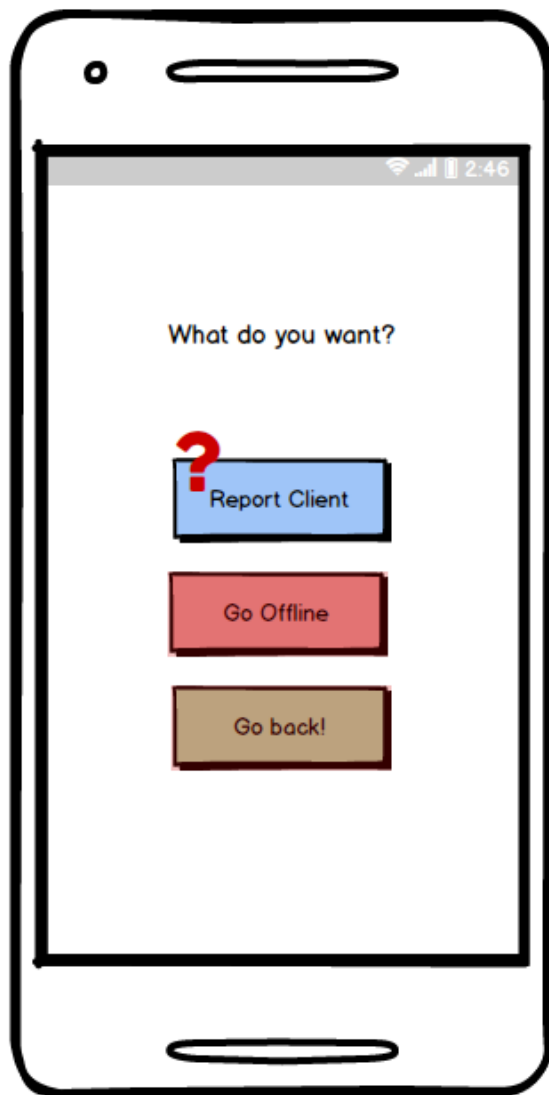
## NavigateWithClientToDestination

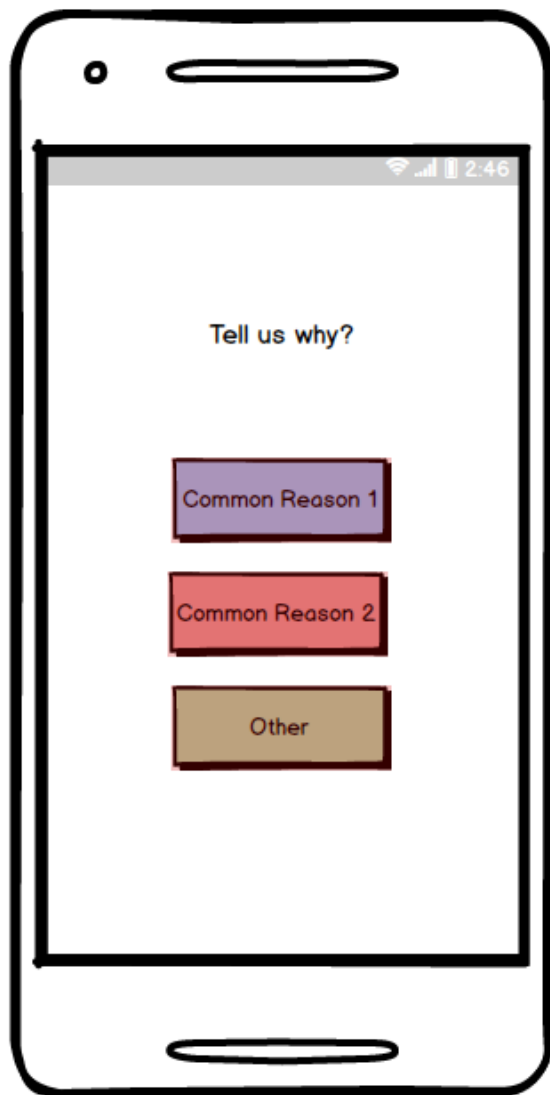


Open Questions- Should the walker be able to leave after accepting?



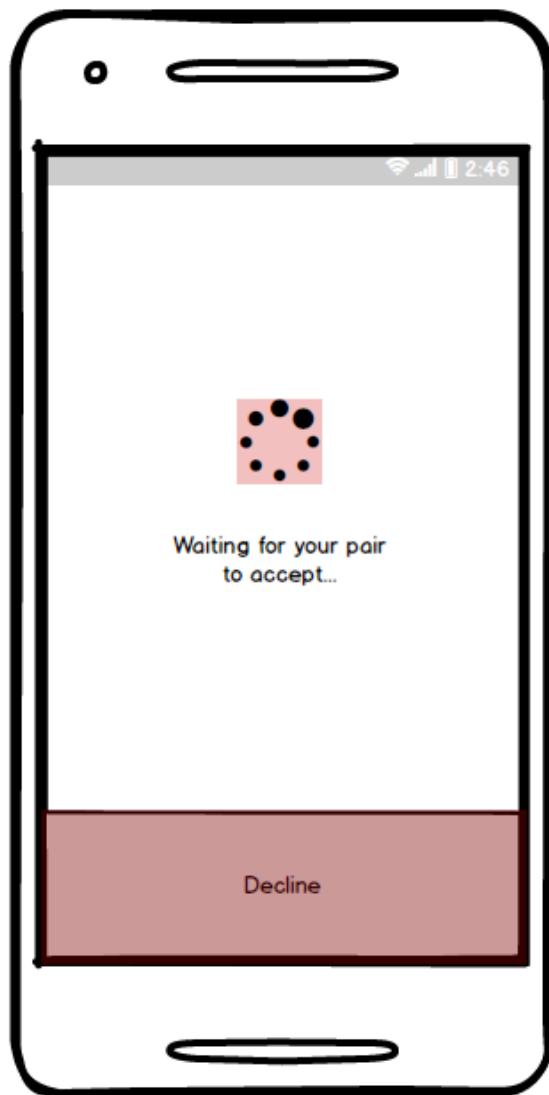




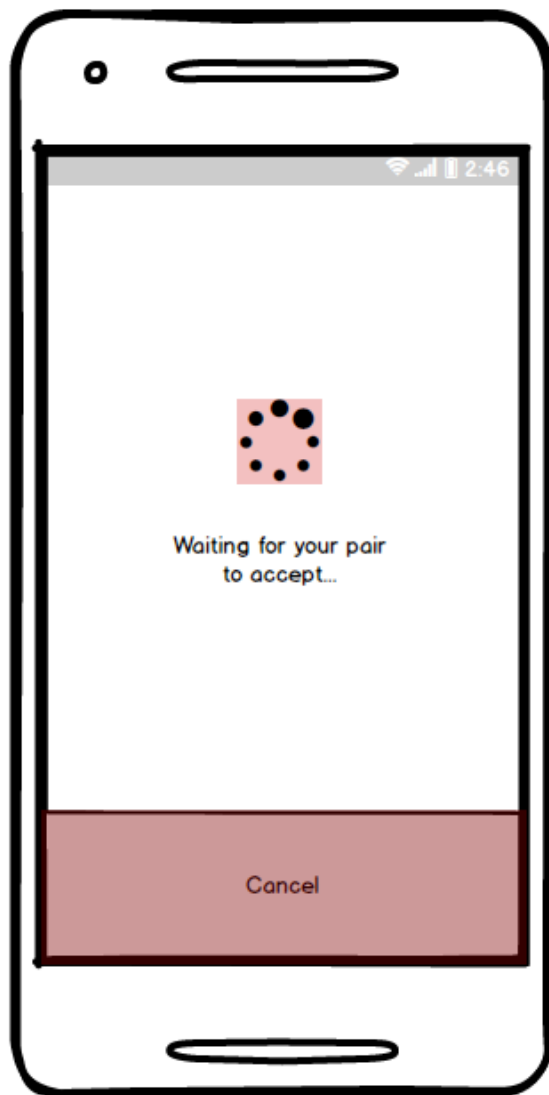


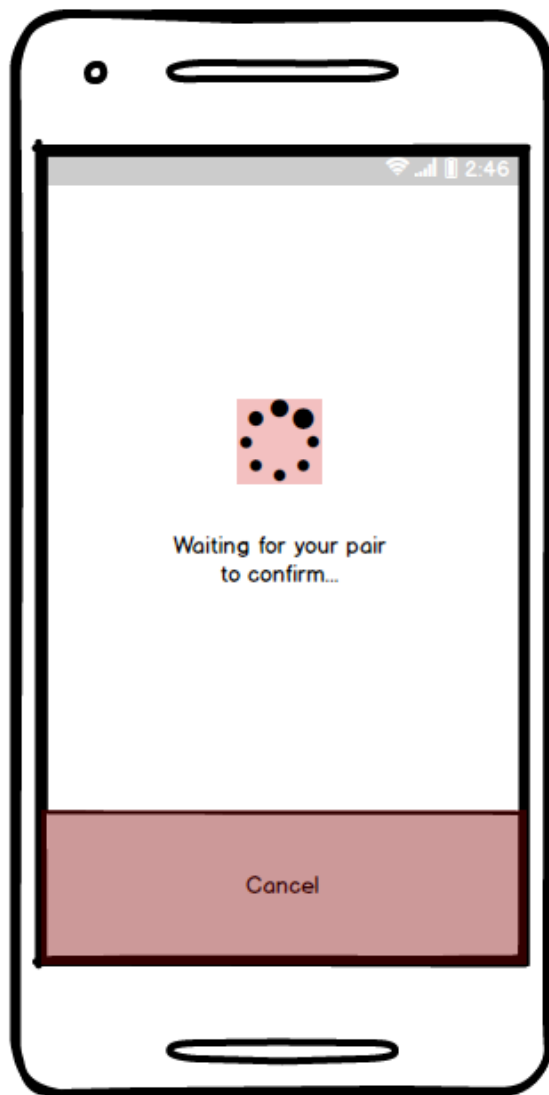


## WaitingPairToAcceptClient



## WaitingPairToAcceptPairing







# WaitingClientDropConfirmation

