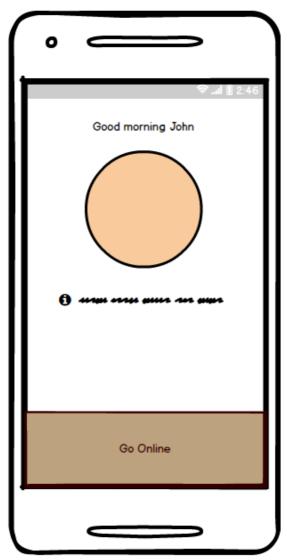
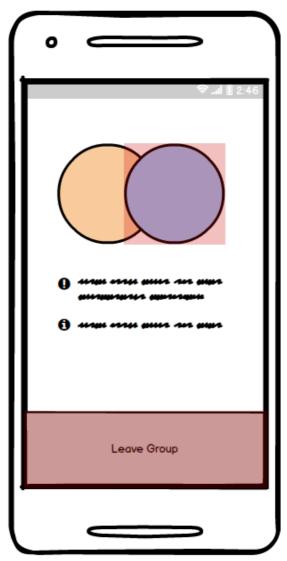
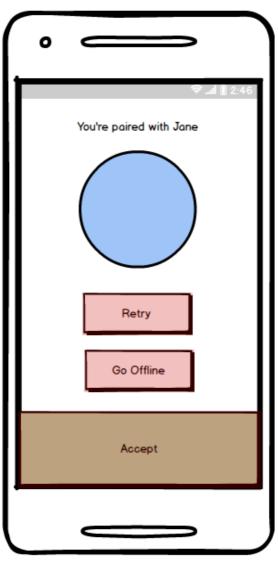
HomeScreenOffline

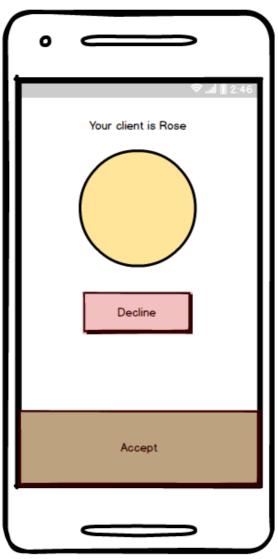




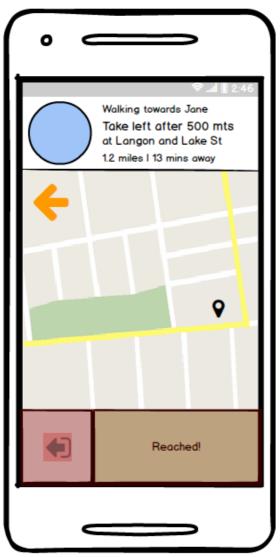
PairingResult



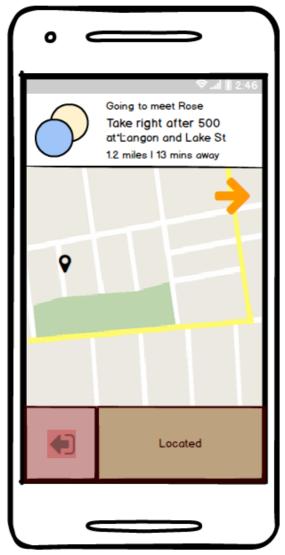
ClientInviteNotification



NavigateToPair

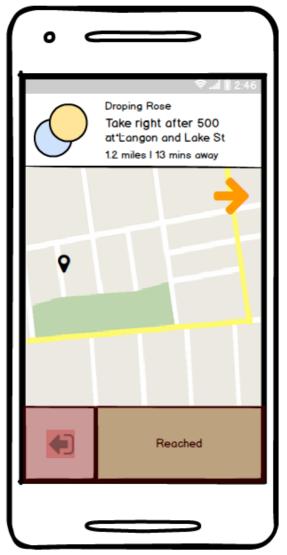


NavigateToClient



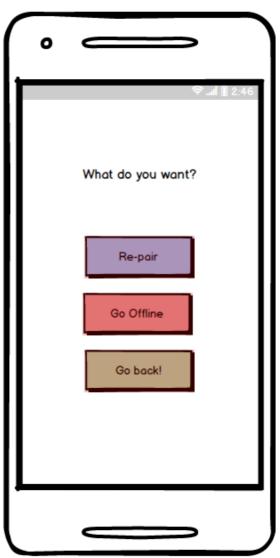
Open Questions- Should the walker be able to leave after accepting?

NavigateWithClientToDestination

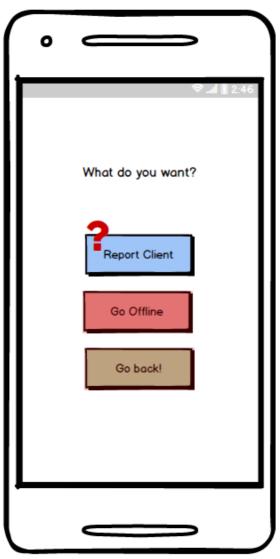


Open Questions- Should the walker be able to leave after accepting?

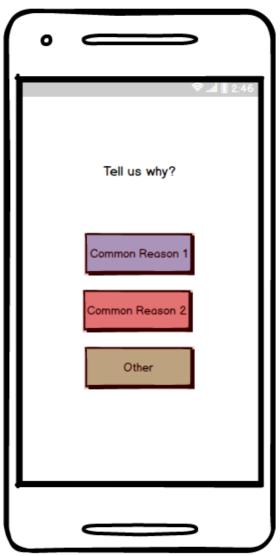
OverlaySelectAction



OverlaySelectActionWithClient



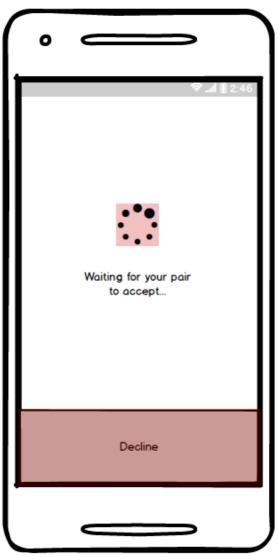
OverlayDecline



WaitingPairingSearch



WaitingPairToAcceptClient



WaitingPairToAcceptPairing



WaitingPairingReachedConfirmation



WaitingClientMeetingConfirmation



WaitingClientDropConfirmation

