



Perry Shabaninezhad

2D DESIGNER/ BACKGROUND AND
VIS-DEV ARTIST

Details

United Kingdom
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Links

[ONLINE PORTFOLIO](#)

[LINKEDIN](#)

[INSTAGRAM](#)

[CARA](#)

Skills

Adobe Creative suite

Adobe Photoshop

Procreate

Digital Painting

Background desing

Background paint

Blender

ClipStudio Paint

Characer Design

Prop design

Hobbies

when I'm not drawing or painting
I'd like to spend my time
watching TV shows, reading
fantasy novels(usually containing
dragons and elves!) or just simply
playing guitar and chilling.

Profile

Passionate 2D artist with a multifaceted background in designing backgrounds and characters for animation and games. Motivated, dedicated and a fast learner with an eye for details. highly collaborative and always communicate with others to achieve the best product. Bringing forth the ability to work well with others and utilise my art skills to visually enhance projects.

Employment History

2D Designer, Studio Zmei

MAY 2024 – PRESENT

- Design **2D characters** for an animation pitch.
- Designing **illustration** within the provided style for an animation pitch.

Freelance Visual Development Artist

OCTOBER 2021 – PRESENT

- Creating individual **illustrations**.
- Creating different **Backgrounds** for TV animations and Indie animation short films.

2D Artist, Everai

FEBRUARY 2023 – MARCH 2023

- Created **character designs** that were both attractive and practical to animate.
- Created characters for the players' profile pictures.
- Collaborated with a team of artists to ensure consistency in the game's visual.

Visual Development Artist, Moonboi Universe

DECEMBER 2022 – FEBRUARY 2023

- Designed multiple **2D characters**.
- Used some painting techniques to create **2D backgrounds and Assets** that effectively conveyed the tone of the game.
- Used a variety of art styles to create **2D props**

Background Artist, Pooya Rasaneh Studio

FEBRUARY 2019 – JULY 2019

- Painting Backgrounds for a kid TV animation.

Education

WIA(Woman In Animation) Breaking into 2D background paint for TV animation

APRIL 2024 – PRESENT

Mentorship program

Lighting principal for digital painting with Samuel Smith, Domestika

Painting with light and colour, Dice Tsustsumi and Rober Kondo, Schoolism

MFA, Soore University, Tehran, Iran

SEPTEMBER 2017 – OCTOBER 2020