# Perry ShabaniNezhad

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VIS-DEV ARTIST/ BACKGROUND PAINT/CHARACTER DESIGN

## Details

United Kingdom
+447961687608
parniyan.shabaninezhad@gmail.com

## Links

ONLINE PORTFOLIO

INSTAGRAM

## Skills

Adobe Photoshop

Procreate

Digital Painting

Background desing

Background paint

Blender

Adobe After Effects

Moho

ClipStudio Paint

Characer Design

## Hobbies

when I'm not drawing or painting I'd like to spend my time watching anime, reading mangas or fantasy novels(usually containing dragons and elves!) or just simply playing guitar and chilling.

## Profile

Passionate visual development artist with a multifaceted background in designing backgrounds and characters for animation and games. Motivated, dedicated and a fast learner with an eye for details. highly collaborative and always communicate with others to achieve the best product. Bringing forth the ability to work well with others and utilise my art skills to visually enhance projects.

eligible to work full-time and part-time under the dependent visa.

## Employment History

### FREELANCE CONCEPT ARTIST, Remote

OCTOBER 2021 — AUGUST 2023

- Everai project
  - Created **character designs** that were both attractive and practical to animate.
  - Created characters for the players' profile pictures.
  - Collaborated with a team of artists to ensure consistency in the game's visuals
- Creating several **book covers** and individual **illustrations**.
- **Designing characters** for an advertising motion picture.
- Creating a **storyboard** for an indie short film.

### UI DESIGNER, Tax Academy

JULY 2019 — SEPTEMBER 2021

- Redesigned company website using **Adobe XD**
- Designed leaflets, brochures, and posters using **Adobe InDesign**
- Edited photos for the website using **Adobe Photoshop**.

## Internships

### CONCEPT ARTIST, Moonboi universe, Remote/ UK

DECEMBER 2022 — FEBRUARY 2023

- Designed multiple **2D characters.**
- Used some painting techniques to create **2D backgrounds** that effectively conveyed the tone of the game.
- Used a variety of art styles to create **2D props**.

## Education

### MFA, Soore University, Tehran, Iran

SEPTEMBER 2017 — OCTOBER 2020

Dissertation: Distinguishing archetypes of Princess Mononoke animated film using the Shinoda-Bolen Theory

 Practical subject:

Illustration for Alice's adventures in Wonderland inspired by Miyazaki's artworks Theoretical subject:

### BSC, Bu-ali Sina university, Hamedan, Iran