INES PIOSELLI

ABOUT ME

I am an aspiring designer/ video editor with a strong background knowledge in 3D animation and 3D modeling. I also have a passion for visual storytelling.

SOFTWARE

Autodesk Maya

Blender

Adobe Premiere Pro

Adobe Photoshop

Adobe Illustrator

Adobe After Effects

Adobe XD

HTML/css

Javascript

EXPERTISE

Communication

Teamwork

Organization

Time Management

CONTACT

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Linkedin: /inespioselli/

Languages: English, French, Italian

EDUCATION

Bachelor of Fine Arts | Specialization in Computation Arts Concordia University | 2020- present

- Develop programming skills in html and javascript
- Develop artistic skills to integrate with programming knowledge

3D Animation & CGI Dawson College | 2017-2020

- Experience in the whole production pipeline needed to create a short film
- Experience in character animation in Maya

Vincent Massey Collegiate 2011 - 2016

- Attainted high honours of 85% + for 5 consecutive years

WORK EXPERIENCE

Barista/Cashier

Mamie Clafoutis | May 2021 - May 2022

- Experience in customer service
- Experience with handling a register and coffee making
- Experience working in a fast paced environment

Brand Ambassador

Nintendo of Canada | October 2019 - January 2020

- Represent Nintendo through interactions and product sampling
- Experience in customer service
- Promote Nintendo games and products

3D Artist Internship

Behaviour Interactive | Summer 2019

- Able to produce 3D models from concept art
- Working closely with the Art Director and receiving feedback
- Make improvements with the feedback from the Art Director

Barista/ Cashier

Premiere Moisson | 2017 - 2019

- Able to work at a fast pace and learn quickly
- Able to cater to the specifics needs of the customers
- Knowledge of coffee making and handling a cash register

Mathematics Instructor Kumon | 2016 - 2018

- Experience with communicating with children
- Explained mathematics concepts in easy to understand languages