

## Azul (Equipo ganador)

# JUEGO #4

**JUEGO #4**

**SET #1**

**AZUL**

Start (S) Pause (P) Reset

Time Correction

10 : 10

Enter

You can type player number

00:03

Shot clock

Reset (Z)

Reset (14) (X)

Pause (C)

Correction

+ -

Period

-1 1 +1

Timer

min sec

Start

Pause

Time out

Period Interval

**ROJO**

Start (S) Pause (P) Reset

Time Correction

10 : 10

Enter

You can type player number

00:03

Shot clock

Reset (Z)

Reset (14) (X)

Pause (C)

Correction

+ -

Period

-1 1 +1

Timer

min sec

Start

Pause

Time out

Period Interval

**Control Panel**

Settings Log Help for first step About Registered

**New Game Options**

Start Import Team/Player Data Export Team/Player Data

**Horn (1 sec)**

**Substitution Horn**

# SET #2

Control Panel Settings Log Help for first step About Registered

**SET #2**

**AZUL**

JANEISY 0 2  
 KIOMY 0 2  
 LANYELI 0 0  
 NAYELI 0 0  
 PAOLA 0 0  
 NAOMI 0 0  
 1SCARLET 0 0  
 AMELIA 0 0  
 1CRISTHI 0 0  
 LEIDY 0 0  
 LISBET 0 0  
 15 0 0

Score  
 +3  
 +2  
 +1  
 -1

Foul  
 +

Team Foul  
 1

Time-out  
 1

**ROJO**

ROBELSI 0 2  
 3CARLA 0 2  
 ROSANNA 0 3  
 LISNANYELI 0 0  
 2GENESIS 0 0  
 1ESMERALDI 0 2  
 3MARIA 0 0  
 2KEISY 0 0  
 1KATHERINE 0 0  
 ROSSELINE 0 1  
 14 0 0  
 15 0 0

Score  
 +3  
 +2  
 +1  
 -1

Foul  
 +

Team Foul  
 0

Time-out  
 0

10:00

Start (S) Pause (P) Reset

Time Correction  
 10 : 10  
 Enter

Correction (-1)

BONUS  
 0

Switch

Shot clock  
 2

Reset (Z)  
 Reset (14) (X)  
 Pause (C)  
 Correction  
 + -

Period  
 -1 2 +1

Timer  
 00 min 10 sec  
 Start  
 Pause  
 Time out  
 Period Interval

New Game Options  
 Start  
 Import Team/Player Data  
 Export Team/Player Data

Horn (1 sec)

Substitution Horn

# SET #3

The screenshot displays the 'SET #3' software interface for a basketball game. The interface is organized into several key sections:

- Top Navigation Bar:** Contains links for 'Control Panel', 'Settings', 'Log', 'Help for first step', 'About', and 'Registered'.
- Central Top Area:** Features a large digital clock showing '10:00'. Below the clock are buttons for 'Start (S)', 'Pause (P)', and 'Reset'. A 'Time Correction' section includes a numeric input field set to '10 : 10' and an 'Enter' button.
- Team Panels (AZUL and ROJO):**
  - Player Lists:** Each team has a list of players with their names and scores. For AZUL, players include JANEISY (0), KIOMY (0), 2LANYELI (0), NAYELI (0), 2PAOLA (0), NAOMI (0), 1SCARLET (0), AMELIA (0), 1CRISTHI (0), LEIDY (0), LISBET (0), and 15 (0). For ROJO, players include ROBELSI (0), 3CARLA (0), ROSANNA (0), LISNANYELI (0), 2GENESIS (0), 1ESMERALDI (0), 3MARIA (0), 2KEISY (0), 1KATHERINE (0), ROSSELINE (0), 14 (0), and 15 (0).
  - Foul and Score Displays:** Each team has a 'Foul' counter (AZUL: 1, ROJO: 3) and a 'Score' display with buttons for '+3', '+2', and '+1'.
  - Time-out Section:** Each team has a 'Time-out' section with a digital display and buttons for '+', '-', and 'Reset'.
- Central Controls:** A 'Switch' button with a double-headed arrow is located in the center. Below it is a 'Shot clock' section with a digital display and buttons for 'Reset (Z)', 'Reset (14) (X)', 'Pause (C)', and 'Correction'.
- Bottom Section:**
  - New Game Options:** Includes buttons for 'Start', 'Import Team/Player Data', and 'Export Team/Player Data'.
  - Horn and Substitution Horn:** Features a 'Horn (1 sec)' button and a 'Substitution Horn' button.