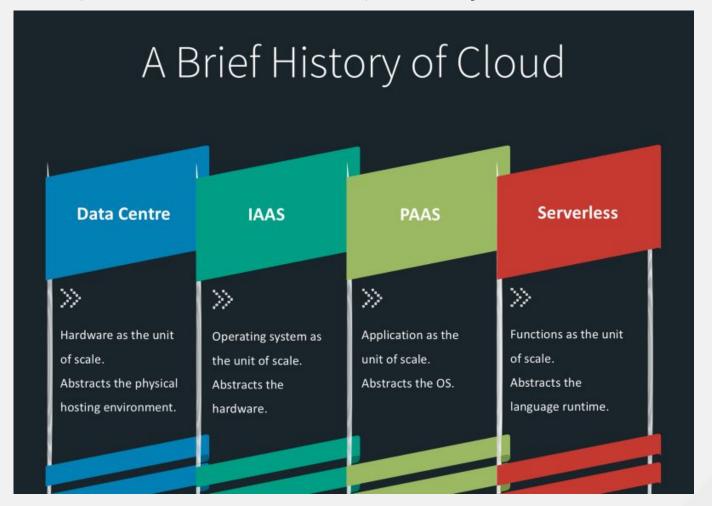


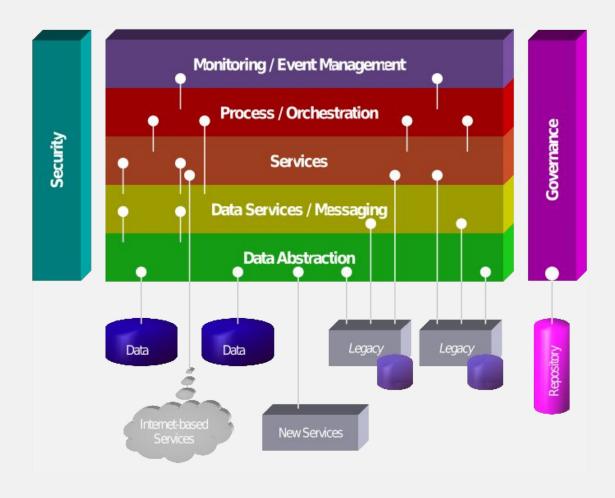
# Building High Quality Openshift Applications

Ip Sam Senior Consultant Red Hat Tech Exchange 2019

## History of Cloud Computing



#### Microservices



# What makes a good Openshift Application?

**Your Answers:** 

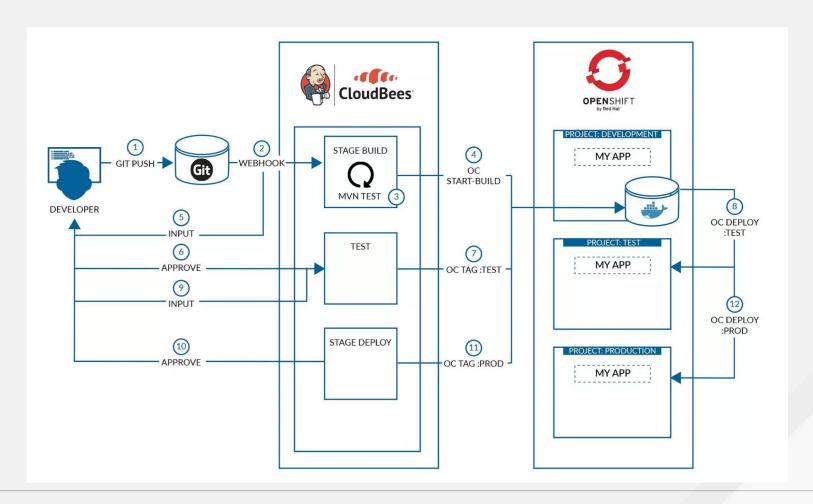


#### **Openshift Characteristics**

Applicatoins adopting the principles of Microsoftservices packaged as Containers orchestrated by Platforms running on top of Cloud infrastructure.



# **Openshift Ecosystems**



## SOLID Principles in App Development

- Single Responsibility Principle
- Open Closed Principle
- Liskov Substitution Principle
- Interface Segregation Principle
- Dependency Inversion Principle



# Single Responsibility Principle

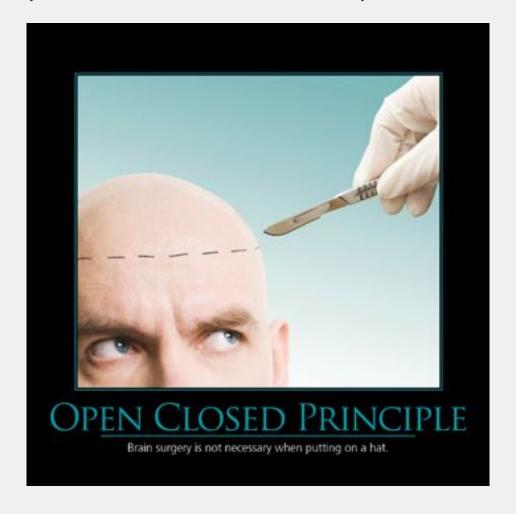


#### Single Responsibility Principle

A class should only have a single responsibility, that is, only changes to one part of the software's specification should be able to affect the specification of the class.



# Open Closed Principle



#### Open Closed Principle

Software entities should be open for extension, but closed for modification.

Examples include using interfaces and abstract classes.



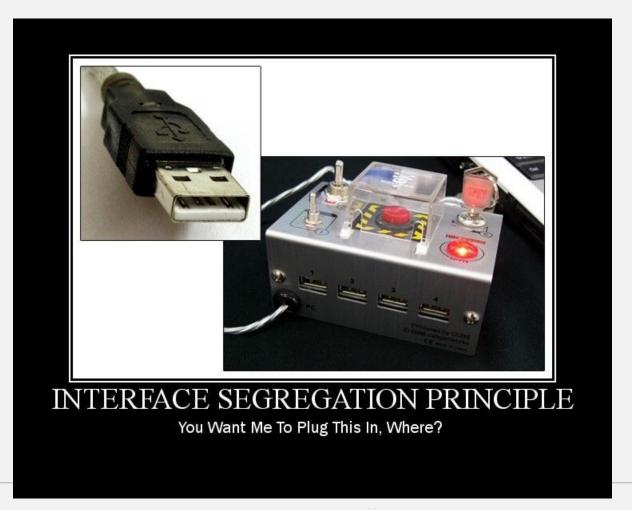
#### Liskov Substitution Principle



#### Liskov Substitution Principle

Objects in a program should be replaceable with instances of their subtypes without altering the correctness of that program.

## Interface Segregation Principle



#### Interface Segregation Principle

Many client-specific interfaces are better than one general-purpose interface.



## Dependency Inversion Principle



#### Dependency Inversion Principle

One should depend upon abstractions, not concretions.

Examples include autowired dependency injection, bean creation.

#### SOLID Principles in Openshift

- Single Responsibility Principle
- Self Containment Principle
- Image Immutability Principle
- High Observability Principle
- Lifecycle Conformance Principle
- Process Disposability Principle
- Runtime Confinement Principle



# Single Responsibility Principle

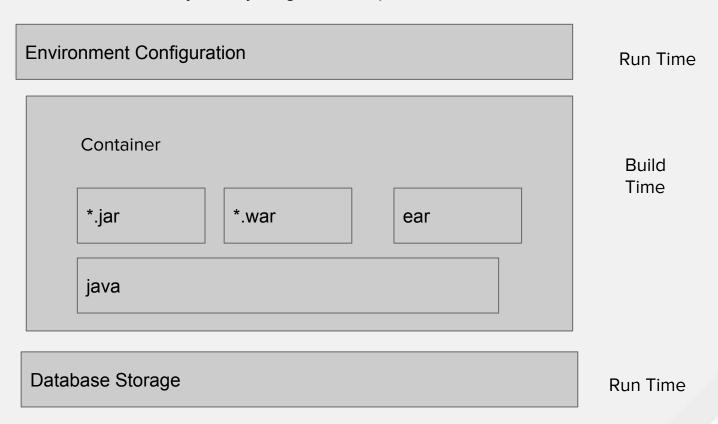
Container 1
Single Responsibility

Container 2
Single Responsibility

Container 3
Single Responsibility

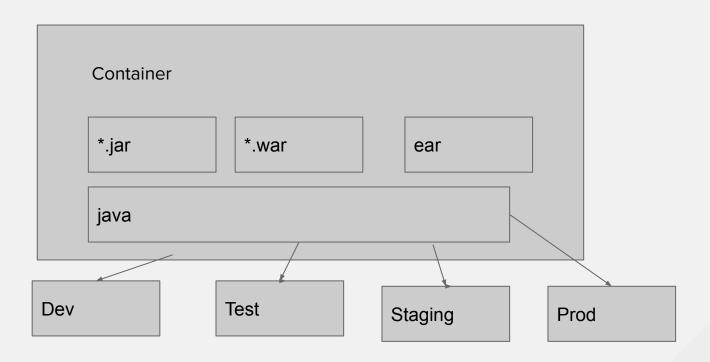
## Self Containment Principle

Container should not rely on anything else except the linux kernel that it runs on.



# Image Immutability Principle

Container should target for all environments. Dev and Prod Parity





### High Observability Principle

#### Health Checks

- Liveness probe, Readiness probe for microservices, Nexus, SonarCube, Databases.
- Spring Boot Actuator for Java
- Splunk, CloudWatch, Application Insights for monitoring and alert



# Lifecycle Conformance Principle

- Container should conform to signals coming from the platform.
- Signals include Sigterm, Sigkill, PreStop, PostStart





# Process Disposability Principle

- A Container can be killed at runtime
- Your application should be depend on a specific instance of your container
- Store application states to databases or Persistence Volume
- Rapid startup and shutdown



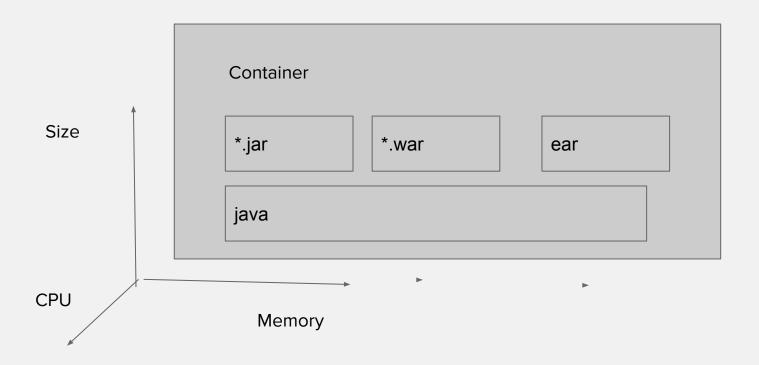






#### Runtime Confinement Principle

- A Container should be viewed with the run time dimensions including Size, Memory, and CPU usages
- Specify these dimensions in the configuration including auto scaling, max and min number of instances. Warm-up and cool-down period of scaling, scaling threshold, scheduling.



#### **Design Patterns**

#### Creation

- Factory Pattern
- Singleton Pattern
- Builder Pattern
- Prototype Pattern

#### **Behavior**

- Chain of Responsibility Pattern
- Command Pattern
- Iterator Pattern
- Observer Pattern
- Strategy Pattern
- Template Pattern
- Visitor Pattern

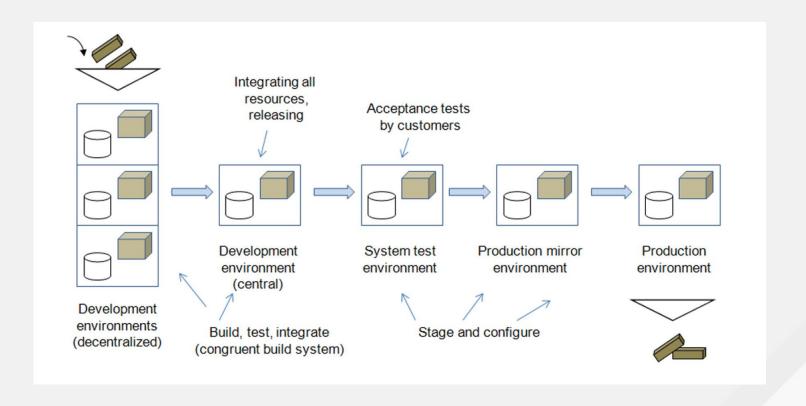
#### Structure

- Adapter Pattern
- Bridge Pattern
- Composite Pattern
- Decorator Pattern
- Facade Pattern
- Proxy Pattern



#### **Gated Jenkins Check-In**

Jenkins CI / CD pipeline can safeguard your codes with unit tests, integration tests, UI Automation tests, Static Code Analysis, Lint Style Check, Code Coverage, etc



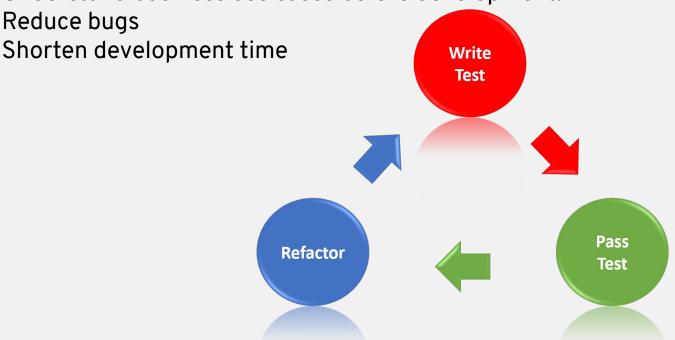
#### **Test Driven Development**

#### Benefits:

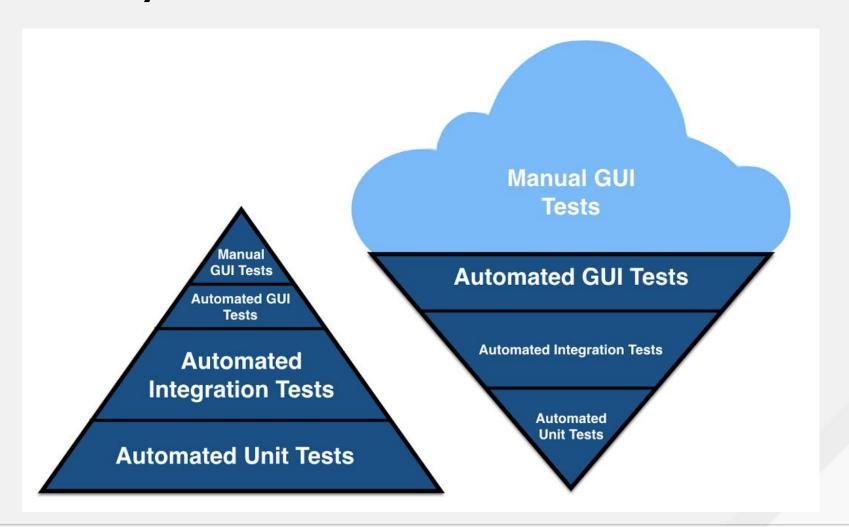
High code coverage

Codes are intentional (only required codes will be implemented)

Understand business use cases before development.



#### **Test Pyramid**



Q & A

**Open Discussion**