

Ex1:led blink

```
void setup()
{
  pinMode(3, OUTPUT); pinMode(7,
  OUTPUT); pinMode(11, OUTPUT);
  Serial.begin(9600);
}
void loop()
{
  digitalWrite(3, HIGH); delay(1000);
  digitalWrite(3, LOW); delay(1000);
  digitalWrite(7, HIGH); delay(1000);
  digitalWrite(7, LOW); delay(1000);
  digitalWrite(11, HIGH); delay(1000);
  digitalWrite(11, LOW); delay(1000);
}
```

Ex 2:analog sensor

```
#define SENSOR_PIN A0 void setup(){
  Serial.begin(9600);
}
void loop(){
  int analogValue = analogRead(SENSOR_PIN);
  float voltage = analogValue * (5.0/1023.0);
  float temperature = voltage * 100.0;
  Serial.print("Analog value:");
  Serial.print(analogValue);
  Serial.print(" | Temperature (C) : ");
  Serial.println(temperature); delay(1000);
}
```

Ex3:servo motor

```
#include <Servo.h> Servo
myservo;
int potpin = 0; int val;
void setup() { myservo.attach(9);
}
void loop() {
  val = analogRead(potpin);
  val = map(val, 0, 1023, 0, 180);
  myservo.write(val);
  delay(15);
}
```

Ex4:UART

```
Transmitter void setup()
{
  Serial.begin(9600);
}
void loop() {
  Serial.println("Hello from Arduino 1!");
  delay(1000);
}
Receiver:
String receivedData = "";
void setup() {
  Serial.begin(9600);
  Serial.println("Arduino 2 Ready to Receive...");
}
void loop() {
  if (Serial.available() > 0) {
receivedData = Serial.readStringUntil('\n');
    Serial.print("Received: ");
    Serial.println(receivedData); }}
}
```

EX-5: HTTP req

```
#include <WiFi.h> #include
<HTTPClient.h>
const char* ssid="Wokwi-GUEST";
const char* password = "";
const char* serverName = "http://httpbin.org/get";
void setup() { Serial.begin(115200);
  delay(1000);
  Serial.println("Connecting to WiFi...");
WiFi.begin(ssid, password);
  while (WiFi.status() != WL_CONNECTED) {
    delay(500);
    Serial.print(".");
  }
  Serial.println("\nConnected to WiFi");
if (WiFi.status() == WL_CONNECTED) {
  HTTPClient http; http.begin(serverName);
  int httpResponseCode = http.GET();
  if (httpResponseCode > 0) {
    Serial.print("HTTP Response code: ");
    Serial.println(httpResponseCode); String payload =
    http.getString(); Serial.println("Response:");
    Serial.println(payload);
  } else {
    Serial.print("Error code: ");
    Serial.println(httpResponseCode);
  }
  http.end(); // Free resources
} }
```

```

EX-6 :interfacing PC
#include <Adafruit_LiquidCrystal.h>
#define trigPin 2
#define echoPin 3 long
duration;
int distance;
Adafruit_LiquidCrystal lcd_1(0);
void setup() {
  pinMode(trigPin, OUTPUT);
  pinMode(echoPin, INPUT);
  Serial.begin(9600); lcd_1.begin(16,2);
  lcd_1.print("Sensor Value :");
}
void loop() {
  digitalWrite(trigPin, LOW);
  delayMicroseconds(5);
  digitalWrite(trigPin, HIGH);
  delayMicroseconds(10);
  digitalWrite(trigPin, LOW);
  duration = pulseIn(echoPin, HIGH);
  distance = duration * 0.034 / 2;
  lcd_1.setCursor(0,1);
  lcd_1.print(distance);
  cd_1.print("cm");
  delay(50);
}

```

```

Exp7: multitask
#include <Arduino.h>
int sensorValue = 0;
void TaskReadSensor(void *pvParameters)
{ while (1) {
  sensorValue = analogRead(34);
  vTaskDelay(500 / portTICK_PERIOD_MS);
} }
void TaskDisplay(void *pvParameters) {
  while (1) {
    Serial.print("Potentiometer Value: ");
    Serial.println(sensorValue);
    vTaskDelay(1000 / portTICK_PERIOD_MS);
  } }
void setup() { Serial.begin(115200);
  1 xTaskCreate(
    TaskReadSensor,
    "ReadSensor",
    1000,
    NULL,
    NULL);
  xTaskCreate( TaskDispl
ay, "Display", 1000,
    NULL, 1,
    NULL);
}

```

Exp 8: Bluetooth

```
#include <BLEDevice.h>
#include <BLEServer.h>
#include <BLEUtils.h>
bool connected = false;
class MyCallbacks :
public BLEServerCallbacks {
    void onConnect(BLEServer *pServer)
    { connected = true; }
    void onDisconnect(BLEServer *pServer)
    { connected = false; } };
void setup() {
    Serial.begin(115200);
    BLEDevice::init("ESP32-BLE");
    BLEServer *server = BLEDevice::
:createServer();
    server->setCallbacks(new MyCallbacks());
    BLEService *service = server->
createService("1234");
    BLECharacteristic *charac =
service->createCharacteristic("5678",
    BLECharacteristic::PROPERTY_READ |
    BLECharacteristic::PROPERTY_WRITE);
    charac->setValue("Hello from ESP32");
    service->start();
    server->getAdvertising()->start();
    Serial.println("BLE advertising started..."); }
void loop() {
    Serial.println(connected ? "Device connected" :
"Waiting for device...");
    delay(2000);
}
```


