[LinkedIn](https://www.linkedin.com/in/erik-hurst-93437513/) |[GH](https://github.com/iplayoncardboard) | Portfolio: [iplayoncardboard.com](http://iplayoncardboard.com/) | Cell:763-228-3439 |E-mail: ehurst01@gmail.com

# Erik C Hurst

**RECENT EDUCATION**

University of Arizona Coding Program, Full-Stack Developer Certificate: Graduation: 07/2018

University of Phoenix Bachelor of Science- IT Software Engineering: Graduation: 10/2015

**TECHNICAL SKILLS:**

**HTML | CSS | JavaScript | Bootstrap | Nodejs| jQuery | MySQL | React** | Handlebars

**Web Developer Summary**

* Write supporting code for Web applications or Web sites.
* Design, build, or maintain Web sites, using authoring or scripting languages, content creation tools, management tools, and digital media.
* Back up files from Web sites to local directories for instant recovery in case of problems.
* Write, design, or edit Web page content, or direct others producing content.
* Select programming languages, design tools, or applications.

**TECHNICAL EXAMPLES OF WORK**

**Project Name:** [iSubscribe](https://isubscribe.herokuapp.com/) | APIs, User Profile, Backend | [GitHub](https://github.com/iplayoncardboard/isubscribe)

**Project Description:** With the digital economy embracing monthly fees and reoccurring micro transactions easy to ‘nickel and dime’ our paychecks away. iSubscribe empowers users to manage their digital subscriptions and easily see their monthly spending patterns.

**Technologies/**

**Frameworks Used:** React, React Router, Node, Express, Auth0 API, Bootstrap

**Project Name:** [FabLibs](https://rocky-everglades-10477.herokuapp.com/) | Authentication, Backend, Product Owner| [GitHub](https://github.com/iplayoncardboard/Project2)

**Project Description:** Throwing a baby shower, bridal shower, or just need to get your digital fix camping? FabLibs is a Mad Libs style game that provides users with a simple intuitive experience. To play users must create a free account and select a category. They will randomly be served a lib to complete.

**Technologies/**

**Frameworks Used:** Node, Express, Passport, Handlebars, Sequelize, CryptoJS

**Project Name:** [Grub Quest](https://iplayoncardboard.github.io/grubquest/) | APIs, Frontend Forms | [GitHub](https://github.com/iplayoncardboard/grubquest)

**Project Description:** Grub Quest helps indecisive groups answer the age-old question, “What do you want to eat?” The users enter location information and eliminate possibilities from a list of culinary categories. Once a selection is made users are provided a list of restaurants and estimated Uber fares.

**Technologies/**

**Frameworks Used:** JavaScript, CSS, Uber API, Foursquare API.

**Previous Work Experience**

Food Services of America Scrum Master July 2016 - Present

* Led mobile and web development teams in developing order management and purchasing platform
* Worked with development team to integrate automated testing into development process
* Founded first scrum team within the organization.

University of Phoenix Product Owner June 2011 – September 2016

* Introduced Behavior Driven Development and Hypothesis Driven Design into agile processes
* Partnered with development team to manage product portfolio of .NET applications