Interação Pessoa-Máquina 2024/2025

Lab class 1 (assignment)

Find out one example of good user interface design and one example of bad user interface design.

Justify your judgements with concrete reasons.

It is difficult to find a perfect interface or a completely bad interface. So, your examples should focus on specific aspects of a user interface (not the whole interface).

The work is not limited to computer software. You can consider any type of interface, such as radios, doors, …
Think of your own everyday experiences.

For each example:
- describe the objective of the whole interface
- describe the good or bad aspects
- explain why it is good or bad
- for bad cases, tell why, do you think, it was designed that way and suggest corrections or improvements
- **whenever possible, illustrate with images**.

Presentation:
- In class (date to be announced)
- In your project web site

Individual work

Deadline: October 31