



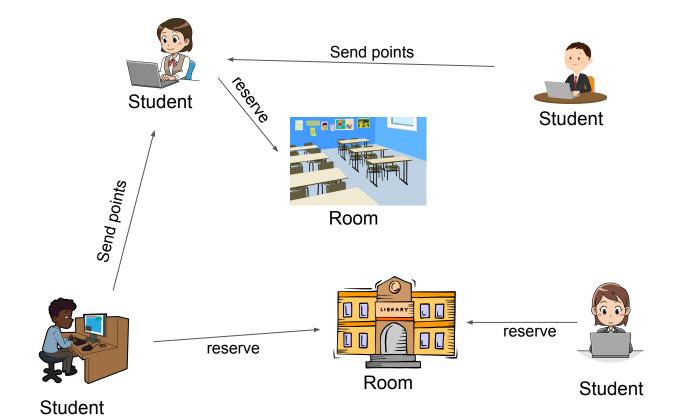
#### Presented by:

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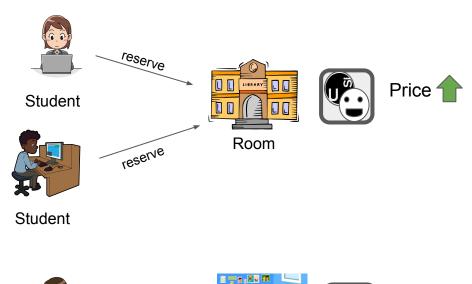
### Main idea

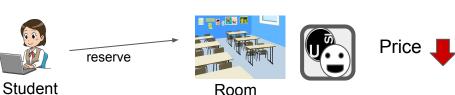




#### Main idea

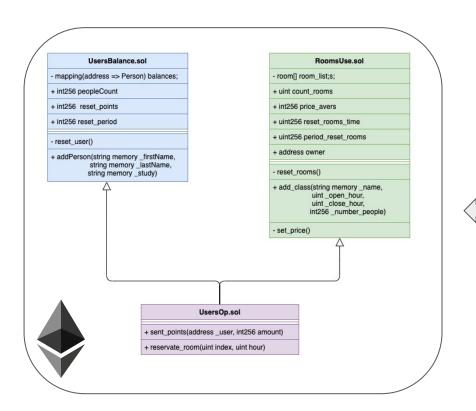
- Create an internal market to distribute the students.
- Rooms have a price that changes with demand and limited physical space.
- Every student starts with the same number of USICoins.
- You can't buy USICoins with real money to maintain a fair game.

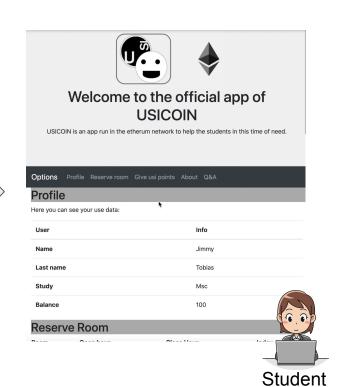






### **Diagram**



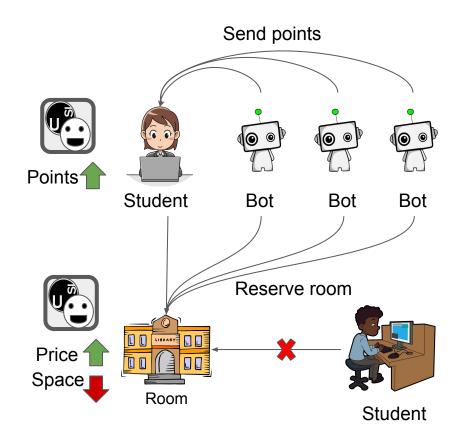


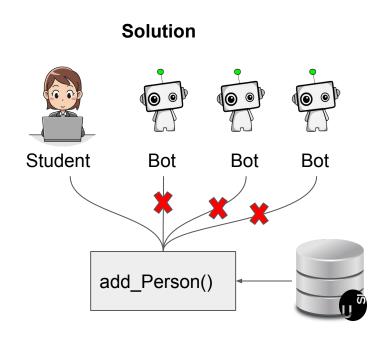


# App demo



## **Vulnerability**







## Thank you