

# Ku, Bon Kwan

*Prospective mentality, a self-motivator, and a creative and persevering deep problem solver*

Portfolio: <https://cvbono.vercel.app/>

(+852) 5596 9245 | kubonkwan99@gmail.com | Room 604, Ho Tim Hall, Shatin, NT, Hong Kong

## EDUCATION

**The Chinese University of Hong Kong (CUHK)**

*BSc in Physics*

- **GPA:** 3.156 / 4.000

**Hong Kong**  
(Expected) May 2024

**UCSI University Pre-U Studies**

*Cambridge International A-Levels*

**Grades:** A in Physics and Mathematics, German A1, IELTS 7.5/9.0

**Kuala Lumpur, Malaysia**  
June 2016 – Nov 2017

## PROJECTS

**Talent Quest 2K23** (live: [hkstp.careerhackers.io](https://hkstp.careerhackers.io))

Jan 2023 - Feb 2023

- Developed the frontend for a Three.js web puzzle game with Vue, TypeScript and AWS - 20,000+ visits and 1000+ sign-ups
- Led the designing process of the landing page and the game UI/UX using Figma
- Collaborated and maintained with five developers via GitOps workflow
- Focused greatly on structuring the client and server-side communications to prevent gameplay exploits

**Interactive CV** (live: [cvbono.vercel.app](https://cvbono.vercel.app), repo: [simple-cv](https://github.com/bonkwan/simple-cv))

Sep 2022 (Updated Apr 2023)

- Developed a glass-morphism themed interactive & responsive web using React, Next.js and framer-motion
- Implemented Notion API as CMS for easier content update through Notion database
- Focused on clean and reusable component based coding style

**Riot Games Client Login Screen Clone** (live: [testers4bono.netlify.app](https://testers4bono.netlify.app), repo: [riotlogin-clone-client](https://github.com/bonkwan/riotlogin-clone-client))

Sep 2022

- Developed a registration and login JWT authorization system connected to MySQL database using React and Node.js
- Implemented responsive design and readily utilized React Hooks API
- Optimized performance by using preloading methods and continuously refactored code for better efficiency

## WORK EXPERIENCE

**Speakmanity Limited (Career Hackers)**

*Frontend Developer Intern*

**Science Park, Hong Kong**

Jan 2023 – Present

- Designed the UI/UX for two significant projects using Figma with attention to mobile device responsiveness
- Developed fluid and interactive websites using various modern tech stacks - Vue, React, TypeScript, TailwindCSS

**Summer Undergraduate Research Internship Program**

*Computational Biomolecules (hydrogel)*

**CUHK, Hong Kong**

May 2022 – Jul 2022

- Simulated biophysical system with MARTINI force field and GROMACS to compare for compatibility of result under the supervision of Professor Wang Yi
- Awarded the best poster presentation prize amongst 18 other teams by the professors
- Utilized server-side simulation processing in LINUX and cooperated with a partner for efficient CPU processing

## EXTRA-CURRICULAR ACTIVITIES

**Cathay Hackathon 2022 Shortlist**

*UI/UX design & Frontend Developer*

**Hong Kong**

Nov 2022

- Designed and developed an AI integrated inflight service solution app using Figma, Flutter and Firebase for prototype showcasing
- Qualified for the final rounds as top 20 teams amongst 100+ participating teams with a pitching video of our solution

**PLANCKS 2022 Hong Kong Round 2nd Runner Up (International Physics Competition)**

*Participant*

**Hong Kong**

Mar 2022

- Solved 5/6 masters-level challenging physics questions in the Hong Kong preliminary rounds – in collaboration with 2 members from Hong Kong University of Science and Technology (HKUST)
- Acquired critical thinking power beyond textbooks by enforcing research paper comprehension, and experienced professional discussions with academically excellent peers

## ADDITIONAL INFORMATION

**Languages:** Native in English and Korean, Elementary proficiency in German

**Technical Skills:** HTML, CSS, JavaScript, React, Vue, TypeScript, Next.js, Node.js, Figma, AWS

**Interests:** Guitar, Digital Art, Gaming, Cooking, Futsal