Credit Default Predictor - Local MLOps Project

Welcome to the Credit Default MLOps Lab!

This project demonstrates a full local MLOps pipeline using MLflow and Streamlit.

Project Objectives

- Install MLflow and set up a local tracking server
- Train two ML models (April and May datasets)
- Track model experiments with MLflow
- Serve models with MLflow Models Server
- Test predictions with a Streamlit UI

Project Structure

```
api/
  data/
    raw/
    april_credit_data.csv
    may_credit_data.csv
training/
    train.py
ui/
    streamlit_app.py
Makefile
requirements.txt
README.md
```

Quick Setup

PROFESSEUR: M.DA ROS

1. Clone the repository:

```
git clone https://github.com/iportilla/mlops-credit-default.git
cd mlops-credit-default
```

2. Install Python 3.11 (recommend using pyenv) See prereq.md for more details.pyenv install 3.11.4 pyenv global 3.11.4):

```
pyenv install 3.11.4
pyenv global 3.11.4
```

3. Install required Python packages:

```
pip install -r requirements.txt
```

4. Create local miruns folder manually:

```
mkdir -p ~/mlruns
```

This is required for MLflow to save experiments locally.

Commands Cheat Sheet

Task	Command
Start MLflow Tracking Server	<pre>mlflow serverbackend-store-uri sqlite://mlflow.db default-artifact-root ~/mlrunshost 0.0.0.0port 5000</pre>
Train April Model	<pre>python training/train.py api/data/raw/april_credit_data.csv</pre>
Train May Model	<pre>python training/train.py api/data/raw/may_credit_data.csv</pre>
Serve Model Manually	<pre>mlflow models serve -m mlruns/1/<run_id>/artifacts/credit_defaults_modelp 5001</run_id></pre>
Launch Streamlit App	streamlit run ui/streamlit_app.py

Architecture Overview

```
Local Machine

MLflow Tracking Server (localhost:5000)

MLflow Model Server (localhost:5001)

Streamlit Frontend (localhost:8501)
```

Learning Outcomes

- Model training and logging
- Model versioning and experiment tracking
- Serving models automatically
- UI connection for predictions

License

This project is licensed under the MIT License.



→ Happy Predicting with MLOps!