Nº -: 42-44

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## **PAPER TITLE**

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#### **Abstract**

An abstract in English. Some abstract in English. Some abstract in English.

Keywords: keywords in English, more keywords in English

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### 1. INTRODUCTION

Some English text, with proper hyphenation. Very extermination extermination extermination extermination extermination extermination extermination word, and anyway with the hyphenation.

## 2. FIRST SECTION

Some English text, with proper hyphenation.

- Itemization exmaple.
- The second point.
- · The third point.

And now for something completely different:

- 1. The first point;
- 2. The second point;
- 3. The third point.

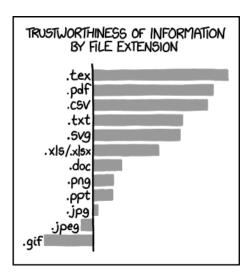


Figure 1. Trustworthness of information by file extension

Reference to the image 1

Table 1. Table example

| Question | ?  |
|----------|----|
| Answer   | 42 |

# 2.1. A subsection

Text in subsection

### 2.1.1. A sub-subsection

Text in subsection with an example of an image consisting of two images. We can reference the full image, for example, 2, or subimages, for example, 2b.

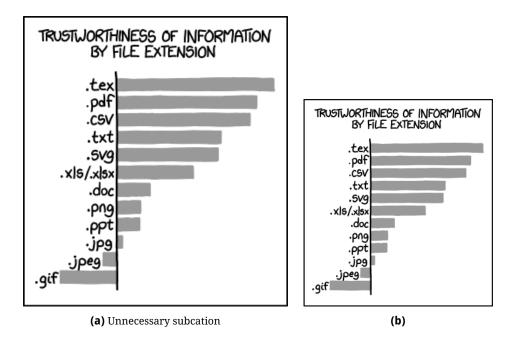


Figure 2. An example of two images next to each other at the same figure

#### 3. CONCLUSION

Some conslusion text with a reference: [1, 2]

## References

- 1. *Madhav S.* Game Programming Algorithms and Techniques: A Platform-Agnostic Approach (Game Design). UK, 2013.
- 2. Ericson C. Real-Time Collision Detection. USA, 2004.

additional info, some grant information, if needed

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