

Network Simulator 3 (Ns3) at Missouri S&T

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Introduction

News

- Upcoming deadlines:
 - Lab A.2 due Sept 20 (Fix GNU Radio graphs)
 - Homework 3 due on Sept 22nd **CLASSTIME**
 - Exam 1 – tentatively scheduled for Sept 24th
 - Project mid-term report - due on Oct 2nd
- A general note on the homework and lab assignments:
 - If an assumption is not explicitly specified, you can choose one of the options, BUT you need to write it in the solution!
- Early warning
 - Lab B-1 (Ns3) due on October 8th

Today' s Outline

- **Ns3 intro**
- Simulation code
- Demo

Links and prerequisites

- Ns3 setup/install
 - <http://www.nsnam.org>
 - Installation procedure and required software:
 - <http://www.nsnam.org/wiki/Installation>
 - Suggested to use Linux system on your laptop/desktop
 - Mac OS X works fine too
 - Use Ubuntu/Linux on Windows 10 via WSL (lab 1&2)
- NetAnim – part of Ns3 download
 - https://www.nsnam.org/wiki/NetAnim_3.108

Compilation and Execution

- Download (ns-allinone-3.34 version)
- Unpack source

```
tar -xvf ns-allinone-3.34.tar.bz2
```
- Build the source first time

```
cd ns-allinone-3.34
./build.py
```
- Inside “ns3-34” folder, copy one of the examples to “scratch” subfolder

```
cd ns-3.34
cp examples/wireless/wifi-simple-adhoc.cc scratch
```
- Test the code (execute=rebuild + run)

```
cp scratch
../waf
../waf --run wifi-simple-adhoc
```

 - New files should show up in the main folder (ns-3.34)

```
ls -altr
```

 - *.pcap files should be there (can be opened with “Wireshark”)

Today's Outline

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- **Simulation code**
- Demo

Ns3 Simulation Examples

- Many examples available
 - “examples/wireless” folder
 - “wifi-hidden-terminal.cc”
 - It has good step-by-step explanation on how the simulation is setup;
 - Also, it has example of using FlowMonitor
 - “wifi-simple-adhoc-grid.cc”
 - There is example of setting a network grid and running a multi-hop network
 - “wifi-adhoc.cc”
 - Example of manually positioning nodes

wifi-hidden-terminal.cc (1/12)

```
/* -*- Mode:C++; c-file-style:"gnu"; indent-tabs-mode:nil; -*- */
/*
 * Copyright (c) 2010 IITP RAS
 *
 * This program is free software; you can redistribute it and/or
modify
 * it under the terms of the GNU General Public License version 2 as
 * published by the Free Software Foundation;
 *
 * This program is distributed in the hope that it will be useful,
 * but WITHOUT ANY WARRANTY; without even the implied warranty of
 * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
 * GNU General Public License for more details.
 *
 * You should have received a copy of the GNU General Public License
 * along with this program; if not, write to the Free Software
 * Foundation, Inc., 59 Temple Place, Suite 330, Boston, MA 02111-
1307 USA
 *
 * Authors: Pavel Boyko <boyko@iitp.ru>
 */
```


wifi-hidden-terminal.cc (2/12)

```
/*
 * Classical hidden terminal problem and its RTS/CTS
 * solution.
 *
 * Topology: [node 0] <-- -50 dB --> [node 1] <-- -50
 * dB --> [node 2]
 *
 * This example illustrates the use of
 * - Wifi in ad-hoc mode
 * - Matrix propagation loss model
 * - Use of OnOffApplication to generate CBR stream
 * - IP flow monitor
 */
#include "ns3/core-module.h"
#include "ns3/propagation-module.h"
#include "ns3/network-module.h"
#include "ns3/applications-module.h"
#include "ns3/mobility-module.h"
#include "ns3/internet-module.h"
#include "ns3/flow-monitor-module.h"
#include "ns3/wifi-module.h"
```

wifi-hidden-terminal.cc (3/12)

```
using namespace ns3;
```

```
/// Run single 10 seconds experiment with  
    enabled or disabled RTS/CTS mechanism
```

```
void experiment (bool enableCtsRts,  
    std::string wifiManager)
```

```
{
```

```
    // 0. Enable or disable CTS/RTS
```

```
    UIntegerValue ctsThr = (enableCtsRts ?  
        UIntegerValue (100) : UIntegerValue  
        (2200));
```

```
    Config::SetDefault
```

```
        ("ns3::WifiRemoteStationManager::RtsCt  
        sThreshold", ctsThr);
```

```
    // 1. Create 3 nodes
```

```
    NodeContainer nodes;
```

```
    nodes.Create (3);
```

wifi-hidden-terminal.cc (4/12)

```
// 2. Place nodes somehow, this is required by  
every wireless simulation
```

```
for (size_t i = 0; i < 3; ++i)  
{  
    nodes.Get (i)->AggregateObject  
    (CreateObject<ConstantPositionMobilityModel>  
    ());  
}
```

```
// 3. Create propagation loss matrix
```

```
Ptr<MatrixPropagationLossModel> lossModel =  
    CreateObject<MatrixPropagationLossModel> ();  
lossModel->SetDefaultLoss (200); // set default  
    loss to 200 dB (no link)  
lossModel->SetLoss (nodes.Get (0)-  
    >GetObject<MobilityModel>(), nodes.Get (1)-  
    >GetObject<MobilityModel>(), 50); // set  
    symmetric loss 0 <-> 1 to 50 dB  
lossModel->SetLoss (nodes.Get (2)-  
    >GetObject<MobilityModel>(), nodes.Get (1)-  
    >GetObject<MobilityModel>(), 50); // set  
    symmetric loss 2 <-> 1 to 50 dB
```

Propagation Loss Matrix Model

wifi-hidden-terminal.cc (5/12)

```
// 4. Create & setup wifi channel
```

```
Ptr<YansWifiChannel> wifiChannel = CreateObject  
    <YansWifiChannel> ();  
wifiChannel->SetPropagationLossModel (lossModel);  
wifiChannel->SetPropagationDelayModel (CreateObject  
    <ConstantSpeedPropagationDelayModel> ());
```

```
// 5. Install wireless devices
```

```
WifiHelper wifi;  
wifi.SetStandard (WIFI_PHY_STANDARD_80211b);  
wifi.SetRemoteStationManager ("ns3::" + wifiManager +  
    "WifiManager");  
YansWifiPhyHelper wifiPhy=YansWifiPhyHelper::Default();  
wifiPhy.SetChannel (wifiChannel);  
WifiMacHelper wifiMac;  
wifiMac.SetType ("ns3::AdhocWifiMac"); // use ad-hoc MAC  
NetDeviceContainer devices = wifi.Install (wifiPhy,  
    wifiMac, nodes);
```

```
// uncomment the following to have athstats output  
// AthstatsHelper athstats;  
// athstats.EnableAthstats(enableCtsRts ? "rtscts-  
    athstats-node" : "basic-athstats-node" , nodes);
```

wifi-hidden-terminal.cc (6/12)

```
// uncomment the following to have pcap output
// wifiPhy.EnablePcap (enableCtsRts ? "rtscts-
    pcap-node" : "basic-pcap-node" , nodes);

// 6. Install TCP/IP stack & assign IP addresses
InternetStackHelper internet;
internet.Install (nodes);
Ipv4AddressHelper ipv4;
ipv4.SetBase ("10.0.0.0", "255.0.0.0");
ipv4.Assign (devices);
```

wifi-hidden-terminal.cc (7/12)

// 7. Install applications: two CBR streams
each saturating the channel

```
ApplicationContainer cbrApps;  
uint16_t cbrPort = 12345;  
OnOffHelper onOffHelper  
    ("ns3::UdpSocketFactory",  
     InetSocketAddress (Ipv4Address  
        ("10.0.0.2"), cbrPort));  
onOffHelper.SetAttribute ("PacketSize",  
    UIntegerValue (1400));  
onOffHelper.SetAttribute ("OnTime",  
    StringValue  
        ("ns3::ConstantRandomVariable[Constant=1]"  
        ));  
onOffHelper.SetAttribute ("OffTime",  
    StringValue  
        ("ns3::ConstantRandomVariable[Constant=0]"  
        ));
```

wifi-hidden-terminal.cc (8/12)

```
// flow 1:  node 0 -> node 1
onOffHelper.SetAttribute ("DataRate",
    StringValue ("3000000bps"));
onOffHelper.SetAttribute ("StartTime", TimeValue
    (Seconds (1.000000)));
cbrApps.Add (onOffHelper.Install (nodes.Get
    (0)));

// flow 2:  node 2 -> node 1
/** \internal
 * The slightly different start times and data
 * rates are a workaround
 * for \bugid{388} and \bugid{912}
 */
onOffHelper.SetAttribute ("DataRate",
    StringValue ("3001100bps"));
onOffHelper.SetAttribute ("StartTime", TimeValue
    (Seconds (1.001)));
cbrApps.Add (onOffHelper.Install (nodes.Get
    (2)));
```


wifi-hidden-terminal.cc (9/12)

```
/** \internal
 * We also use separate UDP applications that will send a single
 * packet before the CBR flows start.
 * This is a workaround for the lack of perfect ARP, see
 * \bugid{187}
 */
UdpEchoClientHelper echoClientHelper (Ipv4Address ("10.0.0.2"),
    echoPort);
echoClientHelper.SetAttribute ("MaxPackets", UintegerValue (1));
echoClientHelper.SetAttribute ("Interval", TimeValue (Seconds
    (0.1)));
echoClientHelper.SetAttribute ("PacketSize", UintegerValue (10));
ApplicationContainer pingApps;

// again using different start times to workaround Bug 388 and
// Bug 912
echoClientHelper.SetAttribute ("StartTime", TimeValue (Seconds
    (0.001)));
pingApps.Add (echoClientHelper.Install (nodes.Get (0)));
echoClientHelper.SetAttribute ("StartTime", TimeValue (Seconds
    (0.006)));
pingApps.Add (echoClientHelper.Install (nodes.Get (2)));
```

wifi-hidden-terminal.cc (10/12)

```
// 8. Install FlowMonitor on all nodes
```

```
FlowMonitorHelper flowmon;  
Ptr<FlowMonitor> monitor =  
    flowmon.InstallAll ();
```

```
// 9. Run simulation for 10 seconds
```

```
Simulator::Stop (Seconds (10));  
Simulator::Run ();
```

```
// 10. Print per flow statistics
```

```
monitor->CheckForLostPackets ();  
Ptr<Ipv4FlowClassifier> classifier =  
    DynamicCast<Ipv4FlowClassifier>  
        (flowmon.GetClassifier ());  
FlowMonitor::FlowStatsContainer stats =  
    monitor->GetFlowStats ();
```

wifi-hidden-terminal.cc (11/12)

```
for (std::map<FlowId, FlowMonitor::FlowStats>::const_iterator i =
    stats.begin (); i != stats.end (); ++i)
{
    // first 2 FlowIds are for ECHO apps, we don't want to display them
    // Duration for throughput measurement is 9.0 seconds, since
    //   StartTime of the OnOffApplication is at about "second 1" and
    //   Simulator::Stops at "second 10".
    if (i->first > 2)
    {
        Ipv4FlowClassifier::FiveTuple t=classifier->FindFlow(i->first);
        std::cout << "Flow " << i->first - 2 << " (" << t.sourceAddress
            << " -> " << t.destinationAddress << ")\n";
        std::cout << "   Tx Packets: " << i->second.txPackets << "\n";
        std::cout << "   Tx Bytes:   " << i->second.txBytes << "\n";
        std::cout << "   TxOffered: " << i->second.txBytes * 8.0 / 9.0
            / 1000 / 1000 << " Mbps\n";
        std::cout << "   Rx Packets: " << i->second.rxPackets << "\n";
        std::cout << "   Rx Bytes:   " << i->second.rxBytes << "\n";
        std::cout << "   Throughput: " << i->second.rxBytes * 8.0 / 9.0
            / 1000 / 1000 << " Mbps\n";
    } }

// 11. Cleanup
Simulator::Destroy ();
}
```

Wifi-hidden-terminal.cc (12/12)

```
//-----  
int main (int argc, char **argv)  
{  
    std::string wifiManager ("Arf");  
    CommandLine cmd (__FILE__);  
    cmd.AddValue("wifiManager", "Set wifi rate manager (Aarf,  
        Aarfcd, Amrr, Arf, Cara, Ideal, Minstrel, Onoe, Rraa)",  
        wifiManager);  
    cmd.Parse (argc, argv);  
  
    std::cout << "Hidden station experiment with RTS/CTS  
        disabled:\n" << std::flush;  
    experiment (false, wifiManager);  
    std::cout << "-----\n";  
    std::cout << "Hidden station experiment with RTS/CTS  
        enabled:\n";  
    experiment (true, wifiManager);  
  
    return 0;  
}
```

Today's Outline

- Ns3 intro
- Simulation code
- **Demo**

Program Completed

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MISSOURI UNIVERSITY OF SCIENCE AND TECHNOLOGY

Campus Linux Servers

- If needed – copy files to your home folder (or subfolder)
 - Missouri S&T Linux servers (ECE/CS)
 - rc01xcs213.managed.mst.edu
 -
 - List at:
<https://it.mst.edu/services/linux/hostnames/>
 - Please check your account if you need one please contact instructor or IT
 - <https://it.mst.edu/services/linux/>

**VPN to
Campus
Network
Is Needed**