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Programming in Java

Core Data Structures & Generics

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About me



Trayan Iliev

- CEO of IPT – Intellectual Products & Technologies
- Oracle® certified programmer 15+ Y
- end-to-end reactive fullstack apps with Java, ES6/7, TypeScript, Angular, React and Vue.js
- 12+ years IT trainer
- Voxxed Days, jPrime, jProfessionals, BGOUG, BGJUG, DEV.BG speaker
- Organizer RoboLearn hackathons and IoT enthusiast

Course Schedule

- ❖ Block 1: 9:00 – 11:00
 - ❖ Pause: 11:00 – 11:10
 - ❖ Block 2: 11:10 – 12:40
 - ❖ Lunch: 12:40 – 13:10
 - ❖ Block 3: 13:10 – 14:40
-

Where to Find the Code?

Java Web Development projects and examples are available @ GitHub:

<https://github.com/iproduct/course-java-fd>

Agenda for This Session

- **Arrays** – immutability, manipulating elements, using utility methods of the class Arrays – sort, reverse, fill, copy, max, min, binarySearch, etc.
- **List/ArrayList** methods – get(), add(), remove(), set(), isEmpty(), size(), clear(), contains(), equals()
- **Set/HashSet** methods
- **Map/HashMap** methods
- **Generic Types**
-
- ❖

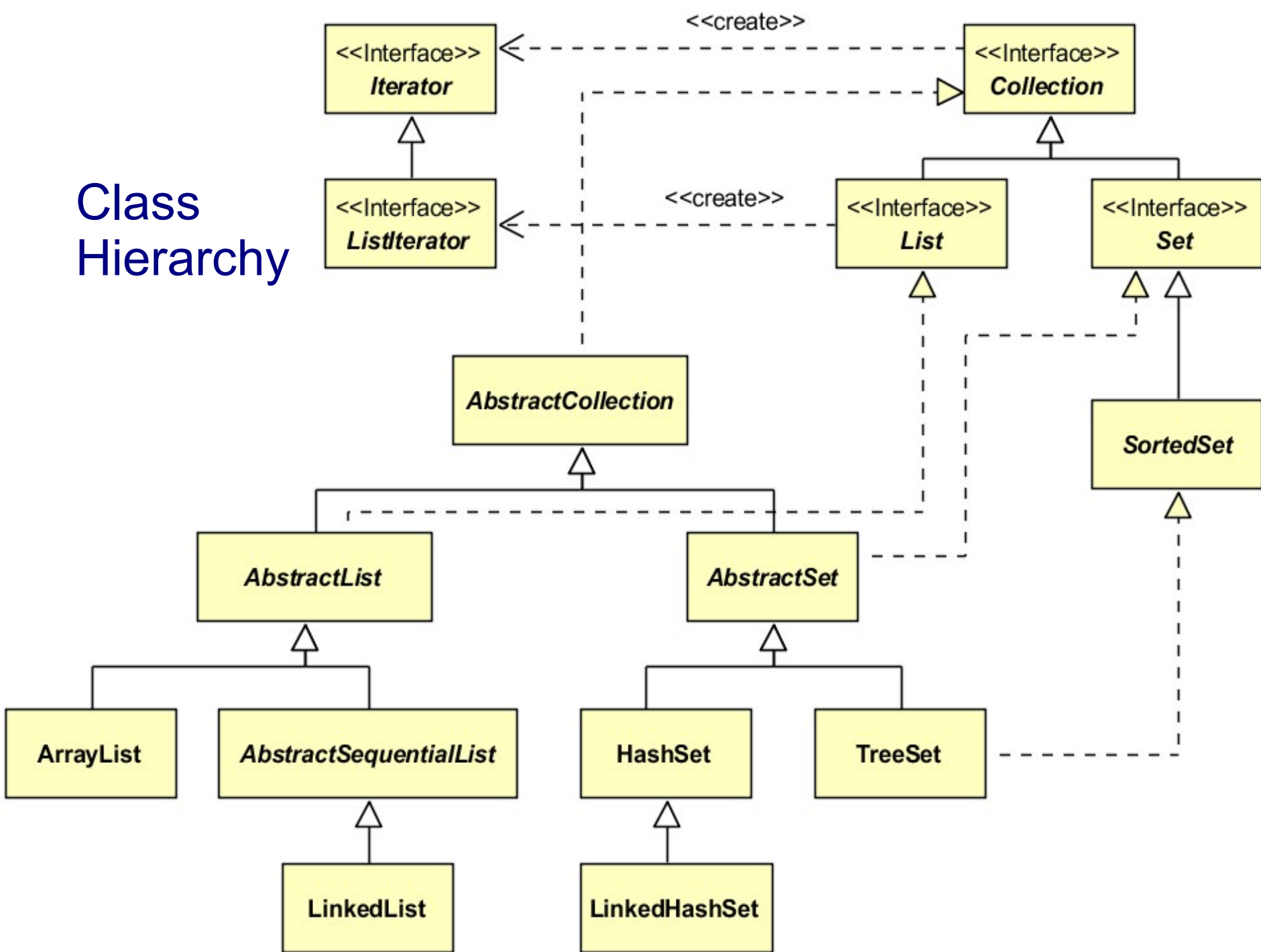
Arrays. Comparing and Sorting

- Arrays and working with them
- Utility methods of the class **Arrays**:
 - `equals()`
 - `fill()`
 - `copyOf()` и `copyOfRange()`
 - `binarySearch()`
 - `sort()`
- Comparing objects – interfaces **Comparable** and **Comparator**

Container Classes and Interfaces. Iterators.

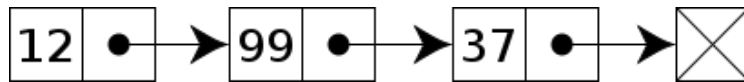
- Колекции – интерфейс **Collection**
- Списъци – интерфейс **List**, реализации – **ArrayList**, **LinkedList**, ...
- Множества – интерфейс **Set**, реализации – **HashSet**, **TreeSet**, ...
- Асоциативни списъци – интерфейс **Map**, реализации – **HashMap**, **TreeMap**, **LinkedHashMap**, **WeakHashMap**, ...
- Обхождане на колекция с итератор.
- Реализиране на структури от данни стек, опашка, дек – интерфейси **Queue** и **Deque**. Реализации.

Class Hierarchy

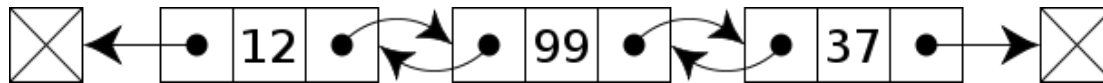


Data Structures

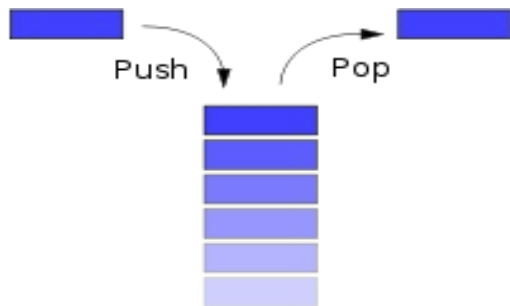
- Linked list:



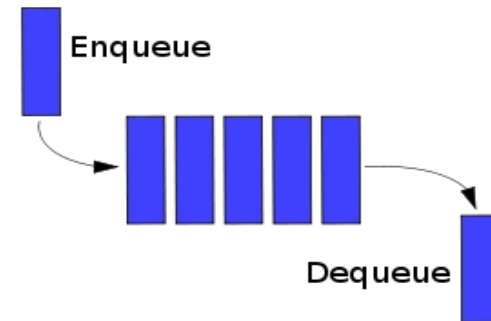
- Doubly-linked list:



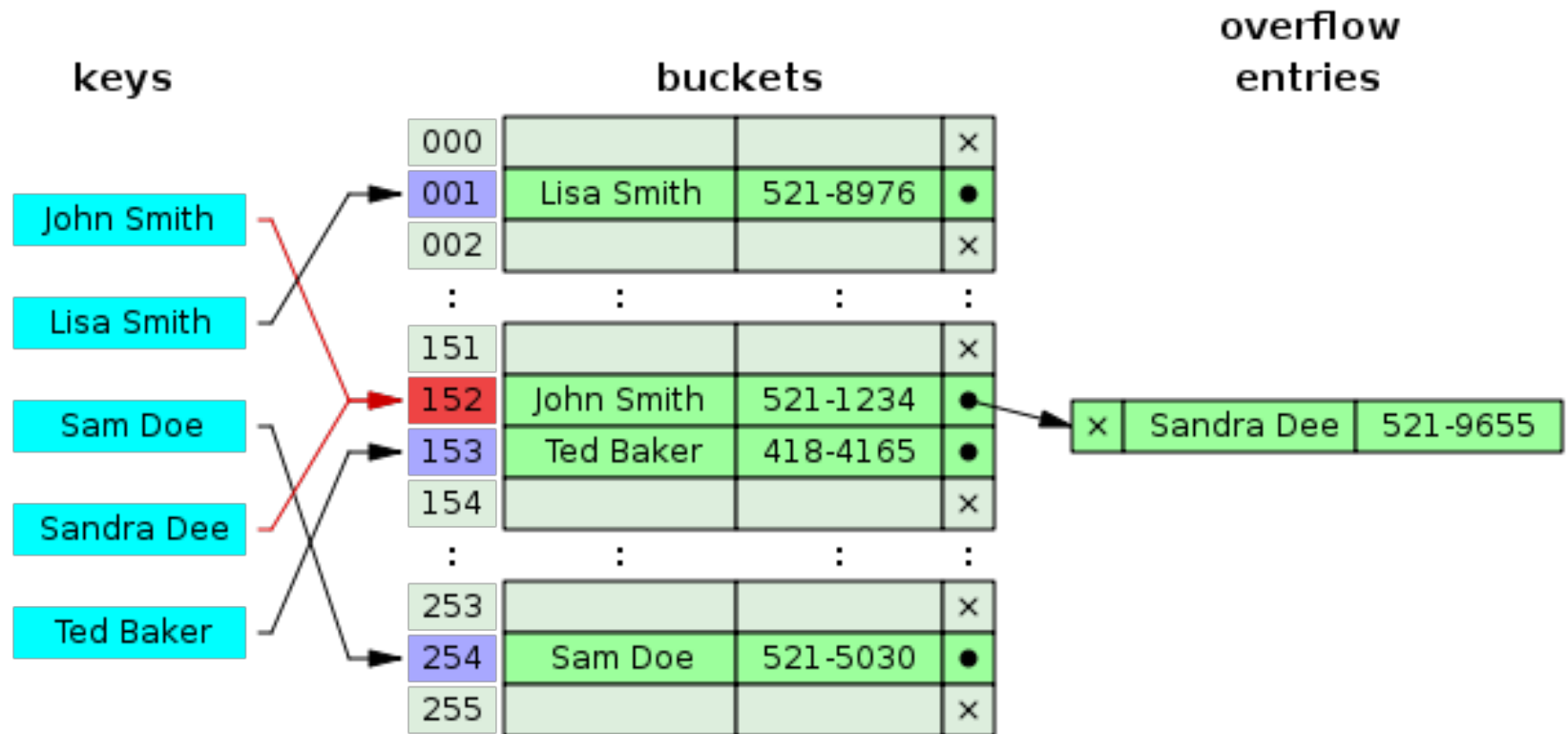
- Stack:



- Queue:



Hashing. Hash-Functions. Hash Tables



Parameterized Types: Generics (1)

- Collections and their methods before Java 5 were limited to handle a single type of elements.
- If we want to create typed containers we had to implement different container types for each entity type.
- *Example:* In a e-Bookstore we want to sell **Books** and want the container to contain only **Books** (being strongly typed) --> we should implement separate class **BookList**, as well as for each **Book** we want to keep a list of **Authors** --> we should implement **AuthorList** too, and so on.

Parameterized Types: Generics (2)

- *Solution:* We can skip writing multiple similar classes (e.g. typed containers for each type of elements) using **Generic types**
- *Generic type invocation:*

```
List<Book> books = new ArrayList<Book>()
```

```
List<Author> authors = new ArrayList<Author>()
```

- **<>** – **Diamond** operator – new in Java™ 7, allows automatic inference of the generic type:

```
List<Book> books = new ArrayList<>()
```

```
List<Author> authors = new ArrayList<>()
```

Parameterized Types: Generics (3)

- *Generic type declaration:*

```
public class Position<T extends Product> {  
    private T product;  
    ...  
    public Position(T product, double quantity) {  
        this.product = product;  
        this.quantity = quantity;  
        price = product.getPrice();  
    }  
    public T getProduct() {  
        return product;  
    }  
    ...  
}
```

Generic data type

Conventions Naming Generic Parameters

- Generic parameters naming conventions:

T – type parameter (if there are more – **S**, **U**, **V**, **W** ...)

E – element of a collection – e.g.: `List<E>`

K – key in associative pair – e.g.: `Map<K,V>`

V – value in associative pair – e.g.: `Map<K,V>`

N – number value

Example:

```
public class Invoice <T extends Product> {  
    ...  
    private List<Position<T>> positions = new ArrayList<>();  
    ...  
}
```


Generic Methods (1)

- We can implement generic methods and constructors too:

```
public static <U extends Product> String
getPositionsAsString (List<Position<U>> positions) {
    StringBuilder posStr = new StringBuilder();
    int n = 0;
    for(Position<U> p: positions){
        posStr.append( String.format(
"\n| %1$3s | %2$30s | %3$6s | %4$4s | %5$6s |%6$8s |",
++n, p.getProduct().getName(), p.getQuantity(),
p.getProduct().getMeasure(),p.getPrice(), p.getTotal()
        ));
    }
    return posStr.toString();
} ...
```

Generic Methods (2)

- Invoking generic method / constructor:

```
result += Invoice.<T>getPositionsAsString(positions);
```

- OR we can let Java to automatically infer the generic type:

```
result += Invoice.getPositionsAsString(positions);
```

Bounded Type Parameters

- We can define upper bound constraint for the possible types that can be allowed as actual generic type parameters of the class / method / constructor:

```
public static <U extends Product> String  
getPositionsAsString (List<Position<U>> positions) { ... }
```

- OR

```
public static <U extends Product & Printable> String  
getPositionsAsString (List<Position<U>> positions) {  
    ...  
    p.getProduct().print();  
    ...  
}
```

Generics Sub-typing

- If the class **Product** extends class **Item**, can we say that **List<Product>** extends **List<Item>** too? Can we substitute the first with the second?
- The answer is „**NOT**“, because the basic generic type is not designed to reflect the specifics of of the **Products**.
- Dos and donts when using generics inheritance:

```
interface Service extends Item; Service s = new Service( ...);  
Collection<Service> services = ...; services.add(s); // OK  
interface Product extends Item; Product p = new Product( ...);  
Collection<Product> products = ...; products.add(p); // OK  
Collection<Item> items = ...; items.add(s); items.add(p); // OK  
items = products; // NOT OK  
items = services; // NOT OK
```

Using ? as Type Specifier (Wildcards)

- If we want to declare that we expect specific, but not pre-determined type, which for example extends the class **Item**, we could use **?**:

```
Collection<? extends Item> items; // Upper bound is Item
```

```
items = products; // OK
```

```
items = services; // OK
```

```
Items.add(p); // NOT OK – Can not write into it – it is not safe!
```

```
Items.add(s); // NOT OK – Can not write into it – it is not safe!
```

```
for(Item i: items) { // OK – Can read it – it is known to be at least Item.
```

```
    System.out.println( i.getName() + „:“ + i.getPrice() );
```

```
}
```

```
List<? super Product> products; // Lower bound is Product
```

```
products.add(p); // OK – Can write into it – it is now safe.
```

```
Product p = products.get(0); //NOT OK may be superclass of Product
```

- Producer extends and Consumer super (PECS) principle

Type Erasure & Reification

- **Type Erasure** – chosen in java as backward-compatibility alternative – information about generic type parameters is erased during compilation, and is NOT available in runtime – the generic type becomes compiled to its basic raw type:

`Collection<Product> products; --(runtime)--> Collection products;`

This design decision creates problems if we want to create generic type instance with **new**, or to convert to the generic type, or to check the generic type using **instanceof**.

- **Reification** – better alternative strategy, implemented in languages such as C++, Ada и Eiffel, using which the generic type information is accessible in runtime.

Generic Containers

- Allow compile time type checking – earlier error detection
- Remove unnecessary typecasting to more specific types – less ClassCastException
- Examples:

```
Collection <String> s = new ArrayList <String>();
```

```
Map <Integer, String> table = new HashMap <Integer, String>()
```

- New **for** loop – for each element of a Collection :

```
for(String i: s) { System.out.println(i) }
```

Main Implementing Classes. Examples

- Associative lists (dictionaries) – interface **Map**
- Comparing different implementations:
 - ❖ **HashMap**
 - ❖ **TreeMap**
 - ❖ **LinkedHashMap**
 - ❖ **WeakHashMap**
- Hashing.
- Cash implementations – **Reference, SoftReference, WeakReference и PhantomReference**
- Choosing a container implementation

Литература и интернет ресурси

- Oracle Generics tutorial –
<https://docs.oracle.com/javase/tutorial/extra/generics/index.html>

Thank's for Your Attention!



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