

# Full-stack Application Development

HTTP Client and Fetch APIs. REST Services

#### Where to Find The Code and Materials?

https://github.com/iproduct/web-programming-2023

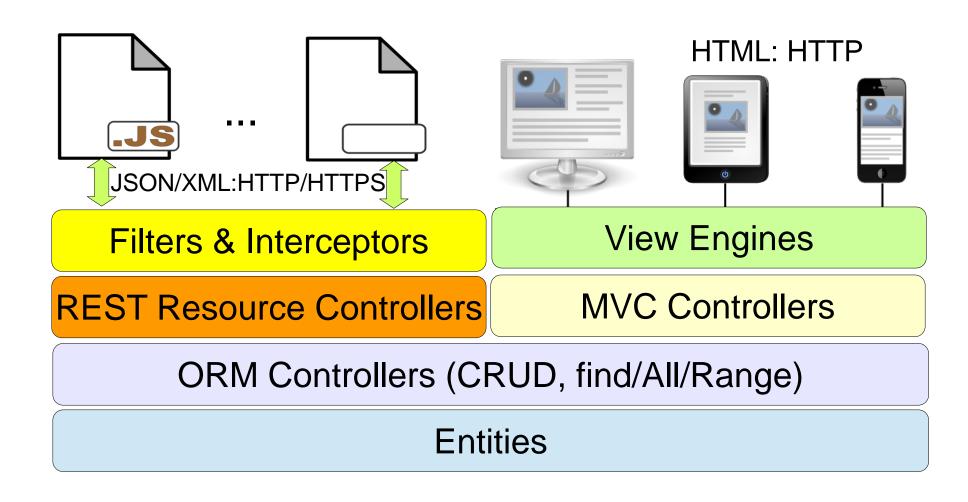


## Types of Web Applications

- Web Sites presenting interactive UI
  - Static Web sites show the same information for all visitors – can include hypertext, images, videos, navigation menus, etc.
  - Dynamic Web sites change and tune the content according to the specific visitor
    - server-site use server technologies for dynamic web content (page) generation (data comes drom DB)
    - client-side use JavaScript and asynchronous data updates
- Web Services managing (CRUD) data resources
  - Classical SOAP + WSDL
  - RESTful distributed hypermedia

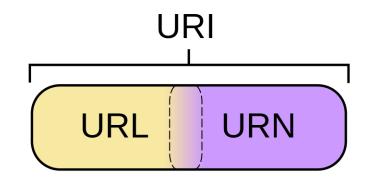


### **N-Tier Web Architectures**

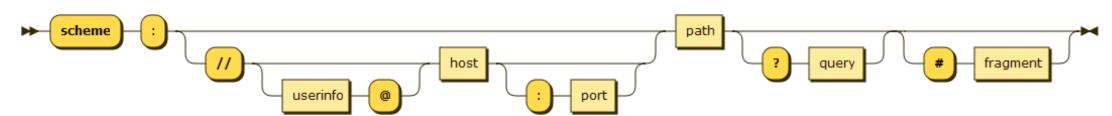


### URLs, IP Addresses, and Ports

- Uniform Resource Identifier URI:
  - Uniform Resource Locator URL
  - Uniform Resource Name URN



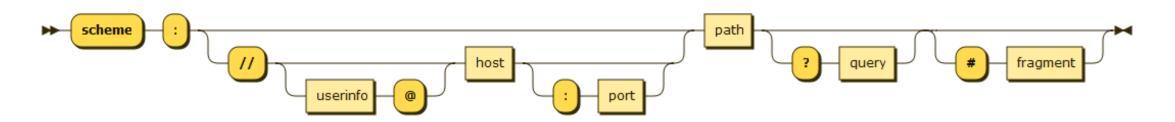
- Format:
  - scheme://domain:port/path?query\_string#fragment\_id
- Schemas: http://, https://, file://, ftp://. news://, mailto:, telnet://



 Example: http://en.wikipedia.org/wiki/Uniform\_resource\_locator#History

## **Query Parameters and Fragment Ids**

- URLs pointing to **dynamic resources** often include:
- /{path\_param} e.g.: /users/12/posts/3
- ?query\_param=value (query string) e.g.:
  - ? role=student&mode=edit
- #fragment\_identifier defines the fragment (part) of the resource we want to access, used by asynchronous javascript page loading (AJAX) applications to encode the local page state – e.g. #view=fitb&nameddest=Chapter3



#### Asynchronous JavaScript & XML - AJAX

- Ajax A New Approach to Web Applications, J. Garrett February, 2005
   <a href="http://www.adaptivepath.com/publications/essays/archives/000385.php">http://www.adaptivepath.com/publications/essays/archives/000385.php</a>
- Presentation based on standards HTML 5 / XHTML, CSS
- Dynamic visualisation and interaction using Document Object Model (DOM)
- Exchange and manipulation of data using XML and XSLT or JavaScript Object Notation (JSON)
- Asynchronous data fetch using XMLHttpRequest
- And JavaScript who wraps everything above in one application

#### **AJAX and Traditional Web Applications**

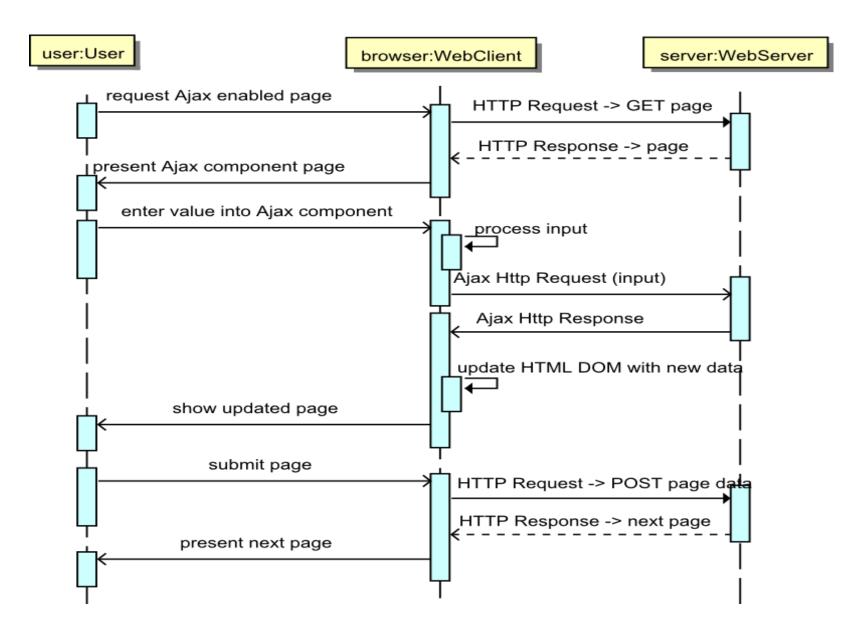
#### Main difference:

- Ajax apps are based on processing of events and data
- Traditional web applications are based on presenting pages and hyperlink transitions between them

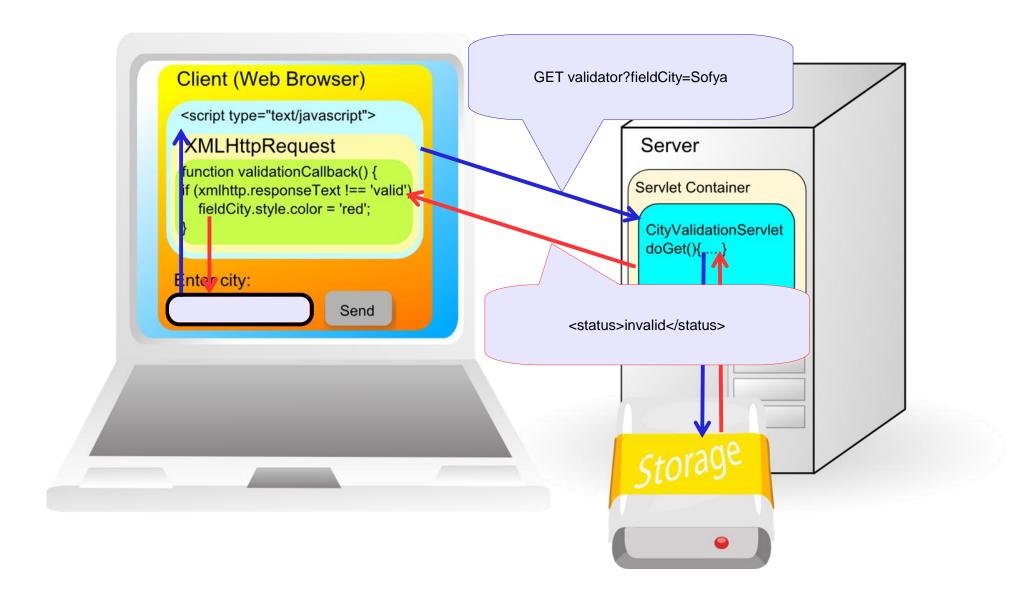
#### Problems connected with AJAX

- Sandboxing
- Scripting switched off
- Speed of client processing
- Time for script download
- Search engine indexing
- Accessibility
- More complex development
- More complex profiling 2 cycles
- Cross Domain AJAX

#### **AJAX Interactions Flowchart**



#### **AJAX Interactions**



### Basic Structure of Synchronous AJAX Request

```
var method = "GET";
var url = "resources/ajax_info.html";
if (window.XMLHttpRequest) {// IE7+, Firefox, Safari, Chrome, Opera,
    xmlhttp=new XMLHttpRequest();
  } else {// IE5, IE6
    xmlhttp=new ActiveXObject("Microsoft.XMLHTTP");
                                   isAsynchronous = false - NOT Recommended
xmlhttp.open(method, url, false);
xmlhttp.send();
document.getElementById("results").innerHTML = xmlhttp.responseText;
```

### AJAX Request with XML Processing and Authentication

```
if (window.XMLHttpRequest) {// IE7+, Firefox, Safari, Chrome, Opera,
    xmlhttp=new XMLHttpRequest();
  } else {// IE5, IE6
    xmlhttp=new ActiveXObject("Microsoft.XMLHTTP");
xmlhttp.open("GET", "protected/products.xml", false, "trayan", "mypass");
xmlhttp.send();
if (xmlhttp.status == 200 &&
      xmlhttp.getResponseHeader("Content-Type") == "text/xml") {
    var xmlDoc = xmlhttp.responseXML;
    showBookCatalog(xmlDoc); // Do something with xml document
```

### AJAX Request with XML Processing (2)

```
function showBookCatalog(xmlDoc){
   txt="TitleArtist";
 var x=xmlDoc.getElementsByTagName("TITLE");
 var y=xmlDoc.getElementsByTagName("AUTHOR");
 for (i=0;i<x.length;i++) {
   txt=txt +""
     + x[i].firstChild.nodeValue
     + ""+ y[i].firstChild.nodeValue
     + "";
 txt += ""
 document.getElementById("book_results").innerHTML=txt;
```

### **Basic Structure of Asynchronous AJAX Request**

```
if (window.XMLHttpRequest) {// IE7+, Firefox, Safari, Chrome, Opera,
    xmlhttp=new XMLHttpRequest();
} else {// IE5, IE6
    xmlhttp=new ActiveXObject("Microsoft.XMLHTTP");
                                                   Callback function
xmlhttp.onreadystatechange = function(){
    if (xmlhttp.readyState==4 && xmlhttp.status==200){
      callback(xmlhttp);
                                     isAsynchronous = true
xmlhttp.open(method, url, true);
xmlhttp.setRequestHeader("Content-type","application/x-www-form-urlencoded");
xmlhttp.send(paramStr);
```

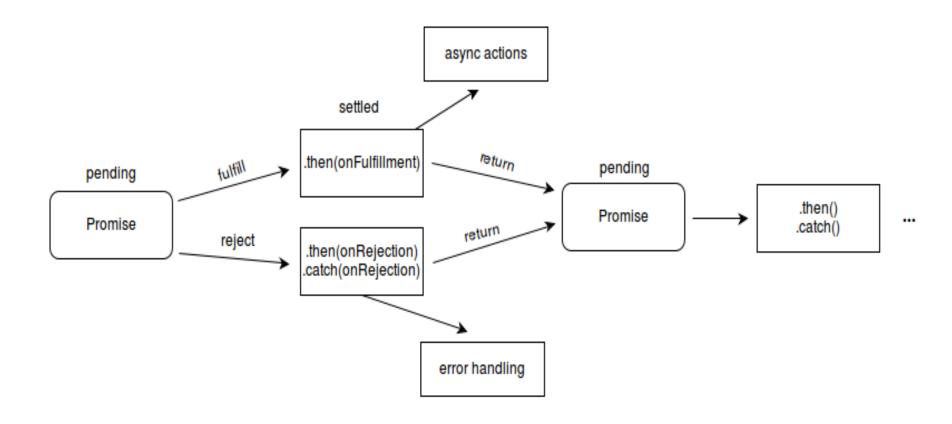
### XMLHttpRequest.readyState

Code	Meaning			
1	After the XMLHttpRequest.open() has been called successfully			
2	HTTP response headers have been successfully received			
3	HTTP response content loading started			
4	HTTP response content has been loaded succesfully			

### ES6 Promises [http://es6-features.org/]

```
function msgAfterTimeout (msg, who, timeout) {
  return new Promise((resolve, reject) => {
    setTimeout(() => resolve(`${msg} Hello ${who}!`), timeout)
  })
msgAfterTimeout("", "Foo", 1000).then((msg) => {
  console.log(`done after 1000ms:${msg}`);
  return msgAfterTimeout(msg, "Bar", 2000);
).then((msg) => {
  console.log(`done after 3000ms:${msg}`)
```

### **ES6 Promises**



## **Combining ES6 Promises**

```
function fetchAsync (url, timeout, onData, onError) { ... }
fetchPromised = (url, timeout) => {
  return new Promise((resolve, reject) => {
    fetchAsync(url, timeout, resolve, reject)
  })
Promise.all([
  fetchPromised("http://backend/foo.txt", 500),
  fetchPromised("http://backend/bar.txt", 500)
]).then( (data) => {
  let [foo, bar] = data
  console.log(`success: foo=${foo} bar=${bar}`)
}).catch( (err) => {
  console.log(`error: ${err}`)
```

## **Combining ES6 Promises**

```
function fetchAsync (url, timeout, onData, onError) { ... }
fetchPromised = (url, timeout) => {
  return new Promise((resolve, reject) => {
    fetchAsync(url, timeout, resolve, reject)
  })
Promise.all([
  fetchPromised("http://backend/foo.txt", 500),
  fetchPromised("http://backend/bar.txt", 500)
]).then( (data) => {
  let [foo, bar] = data
  console.log(`success: foo=${foo} bar=${bar}`)
console.log(`error: ${err}`)
```

#### Fetch API

[ https://developer.mozilla.org/en-US/docs/Web/API/Fetch API , https://blog.logrocket.com/axios-or-fetch-api/]

- The **Fetch API** provides an interface for fetching resources like XMLHttpRequest, but more powerful and flexible feature set.
- Promise<Response> WorkerOrGlobalScope.fetch(input[, init])
  - input resource that you wish to fetch url string or Request
  - init custom settings that you want to apply to the request:
  - method: (e.g., GET, POST),
  - headers, body (Blob, BufferSource, FormData, URLSearchParams, or USVString),
  - mode: (cors, no-cors, or same-origin),
  - credentials: (omit, same-origin, or include. to automatically send cookies this option must be provided),
  - cache: (default, no-store, reload, no-cache, force-cache, or only-if-cached),
  - redirect (follow, error or manual),
  - referrer (default is client),
  - referrerPolicy:(no-referrer, no-referrer-when-downgrade, origin, origin-when-cross-origin, unsafe-url),
  - integrity (subresource integrity value of request)

## Fetch Example using Async – Await – Try – Catch

```
async function init() {
 try {
       const userResult = await fetch("user.json");
       const user = await userResult.json();
       const gitResp = await fetch(`http://api.github.com/users/${user.name}`);
        const githubUser = await gitResp.json();
       const img = document.createElement("img");
       img.src = githubUser.avatar_url;
       document.body.appendChild(img);
       await new Promise((resolve, reject) => setTimeout(resolve, 6000));
       img.remove();
       console.log("Demo finished.");
 } catch (err) { console.log(err); }
```

## HTTP Request Headers

- In HTTP 1.0 all request headers are optional
- In HTTP 1.1 all request headers but Host are optional
- It is necessary to always check if given header is present

### Sample HTTP Request Headrs

```
■ GET JSON
                                       304 Not Modified
                                                                  en.wikipedia.org
                                                                                              28.3 KB 91.198.174.192:80 90ms
   Headers Response HTML Cache Cookies
 Response Headers
                                             view source
        Accept-Ranges bytes
                  Age 33614
         Cache-Control private, s-maxage=0, max-age=0, must-revalidate
           Connection keep-alive
      Content-Encoding gzip
     Content-Language en
         Content-Type text/html; charset=UTF-8
                 Date Fri, 13 Jun 2014 08:14:24 GMT
         Last-Modified Thu, 12 Jun 2014 22:54:07 GMT
               Server Apache
                 Vary Accept-Encoding, Cookie
                  Via 1.1 varnish, 1.1 varnish, 1.1 varnish
              X-Cache cp1053 hit (10), amssq52 hit (95), amssq56 frontend miss (0)
X-Content-Type-Options nosniff
             X-Varnish 2755970074 2722575545, 1855856392 1851900024, 1030168116
       x-ua-compatible IE=Edge
 Request Headers
                                            view source
         Accept text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8
 Accept-Encoding gzip, deflate
 Accept-Language en,bg;q=0.7,en-us;q=0.3
   Cache-Control max-age=0
      Connection keep-alive
         Cookje centralnotice bannercount fr12=3; centralnotice bannercount fr12-wait=3%7C1401359244420%7C0; enwiki-gettingStartedUserId
                 =1CkDb9sdZ2Cjzf4n1mGNHWuTY6WGxVvE; GeoIP=BG:Sofia:42.6833:23.3167:v4; uls-previous-languages=%5B%22en
                 %22%5D; mediaWiki.user.sessionId=nQViPsuMNGYnKGD3BcfCMtUP7i28jlm3; mw hidetoc=1; centralnotice bucket
                =1-4.2
           Host en.wikipedia.org
 If-Modified-Since Thu, 12 Jun 2014 22:54:07 GMT
         Referer http://www.google.bg/url?sa=t&rct=j&q=&esrc=s&source=web&cd=2&ved=OCCcQFjAB&url=http%3A%2F%2Fen.wikipedia
                 .org%2Fwiki%2FJSON&ei=4ayaU6rmK8fB0QWD4YGoAg&usg=AFQjCNHfk8CeJn25-S gvF4dnY6ZaKxg4g&sig2=z2kN3sEMPh SeBz8cKK-gw
                 &bvm=bv.68911936,d.d2k
     User-Agent Mozilla/5.0 (Windows NT 6.1; WOW64; rv:29.0) Gecko/20100101 Firefox/29.0
 Response Headers From Cache
```

### HTTP Requests Status Codes - RFC2616

- -Accept
- Accept-Charset
- Accept-Encoding
- Accept-Language
- Authorization
- Connection

- Content-Length
- Cookie
- Host
- If-Modified-Since
- If-Unmodified-Since
- Referer
- User-Agent

### **HTTP Request Structure**

GET /context/Servlet HTTP/1.1

**Host:** Client\_Host\_Name

Header2: Header2\_Data

• • •

HeaderN: HeaderN\_Data

<empty line>

POST /context/Servlet HTTP/1.1

**Host:** Client\_Host\_Name

Header2: Header2\_Data

• • •

HeaderN: HeaderN\_Data

<empty line>

POST\_Data

#### **HTTP Response Structure & JSON**

HTTP/1.1 200 OK

Content-Type: application/json

Header2: Header2\_Data

• • •

HeaderN: HeaderN\_Data

<empty line>

```
[{ "id":1,
  "name":"Novelties in Java EE 7 ...",
  "description": "The presentation is ...",
  "created":"2014-05-10T12:37:59",
  "modified":"2014-05-10T13:50:02",
{ "id":2,
  "name":"Mobile Apps with HTML5 ...",
  "description": "Building Mobile ...",
  "created":"2014-05-10T12:40:01",
  "modified":"2014-05-10T12:40:01",
```

## Response Status Codes

- 100 Continue
- 101 Switching Protocols
- 200 OK
- 201 Created
- 202 Accepted
- 203 Non-Authoritative Information
- 204 No Content
- 205 Reset Content

- 301 Moved Permanently
- 302 Found
- 303 See Other
- 304 Not Modified
- 307 Temporary Redirect
- 400 Bad Request
- 401 Unauthorized
- 403 Forbidden
- 404 Not Found

### Response Status Codes

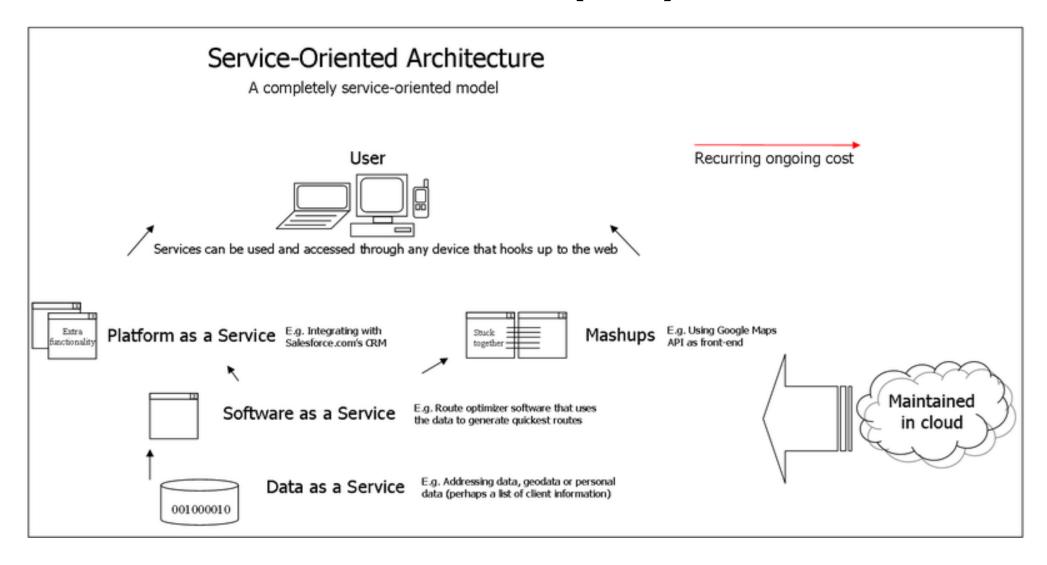
- 405 Method Not Allowed
- 415 Unsupported Media Type
- 417 Expectation Failed
- 500 Internal Server Error
- 501 Not Implemented
- 503 Service Unavailable
- 505 HTTP Version Not Supported

## HTTP Response Headers

- Allow
- Cache-Control
- Pragma
- Connection
- Content-Disposition
- Content-Encoding
- Content-Language
- Content-Length
- Content-Type

- Expires
- Last-Modified
- Location
- Refresh
- Retry-After
- Set-Cookie
- WWW-Authenticate

### Service Oriented Architecture (SOA)



#### **REST Service Architecture**

 According to Roy Fielding [Architectural Styles and the Design of Network-based Software Architectures, 2000]:

- Performance

- Dynamic evolvability

-Scalability

- Cusomizability

- Reliability

-Configurability

- Simplicity

- Visibility

Extensibility

 All of them should be present in a desired Web Architecture and REST architectural style tries to preserve them by consistently applying several architectural constraints

#### **REST Architectural Constraints**

According to **Roy Fielding** [Architectural Styles and the Design of Network-based Software Architectures, 2000]:

Client-Server

Layered System

Stateless

Code on Demand (optional)

- Uniform Interface:
  - Identification of resources
  - Manipulation of resources through representations
  - -Self-descriptive messages
  - Hypermedia as the engine of application state (HATEOAS)

### Representational State Transfer (REST) [1]

- REpresentational State Transfer (REST) is an architecture for accessing distributed hypermedia web-services
- The resources are identified by URIs and are accessed and manipulated using an HHTP interface base methods (GET, POST, PUT, DELETE, OPTIONS, HEAD, PATCH)
- Information is exchanged using representations of these resources
- Lightweight alternative to SOAP+WSDL -> HTTP + Any representation format (e.g. JavaScript Object Notation – JSON)

### Representational State Transfer (REST) [2]

- Identification of resources URIs URL, URN, IRI
- Representation of resources e.g. HTML, XML, JSON, etc.
- Manipulation of resources through these representations
- Self-descriptive messages Internet media type (MIME type) provides enough information to describe how to process the message. Responses also explicitly indicate their cacheability.
- Hypermedia as the engine of application state (aka HATEOAS)
- Application contracts are expressed as media types and [semantic] link realtions (rel attribute - RFC5988, "Web Linking")

### Simple Example: URLs + HTTP Methods

Uniform Resource Locator (URL)	GET	PUT	POST	DELETE
Collection, such as http://api.example.com/comments/	List the URIs and perhaps other details of the collection's members.	Replace the entire collection with another collection.	Create a new entry in the collection. The new entry's URI is assigned automatically and is usually returned by the operation.	Delete the entire collection.
Element, such as http://api.example.com/comments/11	Retrieve a representation of the addressed member of the collection, expressed in an appropriate Internet media type.	Replace the addressed member of the collection, or if it does not exist, create it.	Not generally used. Treat the addressed member as a collection in its own right and create a new entry in it.	Delete the addressed member of the collection.

## **Advantages of REST**

- Scalability of component interactions through layering the client servercommunication and enabling load-balancing, shared caching, security policy enforcement;
- Generality of interfaces allowing simplicity, reliability, security and improved visibility by intermediaries, easy configuration, robustness, and greater efficiency by fully utilizing the capabilities of HTTP protocol;
- Independent development and evolution of components, dynamic evolvability of services, without breaking existing clients.
- Fault tolerat, Recoverable, Secure, Loosely coupled

## Richardson's Maturity Model of Web Services

According to **Leonard Richardson** [Talk at QCon, 2008 - http://www.crummy.com/writing/speaking/2008-QCon/act3.html]:

- Level 0 POX: Single URI (XML-RPC, SOAP)
- Level 1 Resources: Many URIs, Single Verb (URI Tunneling)
- Level 2 HTTP Verbs: Many URIs, Many Verbs (CRUD e.g Amazon S3)
- Level 3 Hypermedia: Links Control the Application State
  - = HATEOAS (Hypertext As The Engine Of Application State)
  - === truely RESTful Services

#### Hypermedia As The Engine Of Application State (HATEOAS) – New Link Header (RFC 5988) Example

```
Content-Length →1656
Content-Type →application/json
Link →<http://localhost:8080/polling/resources/polls/629>; rel="prev";
 type="application/json"; title="Previous poll",
 <http://localhost:8080/polling/resources/polls/632>; rel="next";
 type="application/json"; title="Next poll",
 <http://localhost:8080/polling/resources/polls>; rel="collection";
 type="application/json"; title="Polls collection",
 <http://localhost:8080/polling/resources/polls>; rel="collection up";
 type="application/json"; title="Self link",
 <http://localhost:8080/polling/resources/polls/630>; rel="self"
```

## Web Application Description Language (WADL)

- XML-based file format providing machine-readable description of HTTPbased web application resources – typically RESTful web services
- WADL is a W3C Member Submission
  - Multiple resources
  - Inter-connections between resources
  - -HTTP methods that can be applied accessing each resource
  - Expected inputs, outputs and their data-type formats
  - XML Schema data-type formats for representing the RESTful resources
- But WADL resource description is **static**

## Cross-Origin Resource Sharing (CORS)

Main request: defines origin. (main page) GET GET layout.css Web server domain-a.com Image GET image.png domain-a.com Same-origin requests (always allowed) Canvas w/ image from domain-b.com GET image.png Web server GET webfont.eot domain-b.com Web document Cross-origin requests domain-a.com (controlled by CORS)

## Cross-Origin Resource Sharing (CORS)

- Allows serving requests to domains that are different from the domain of the script is loaded from.
- The server decides which requests to serve, based on the Origin of the script issuing the request, the method (GET, POST, etc.), credentials/cookies, and the custom headers to be sent.
- When the method is different from simple GET, HEAD or POST, or the Content-Type is different from application/x-www-form-urlencoded, multipart/form-data, or text/plain, a preflight OPTIONS request\_is mandated by the specification.
- In response to preflight OPTIONS request, the server should return which origins, methods, headers, credentials/cookies are allowed in crossdomain requests to that server, and for how long.

## New HTTP CORS Headers – Simple Request

HTTP GET request:

GET /crossDomainResource/ HTTP/1.1

Referer: http://sample.com/crossDomainMashup/

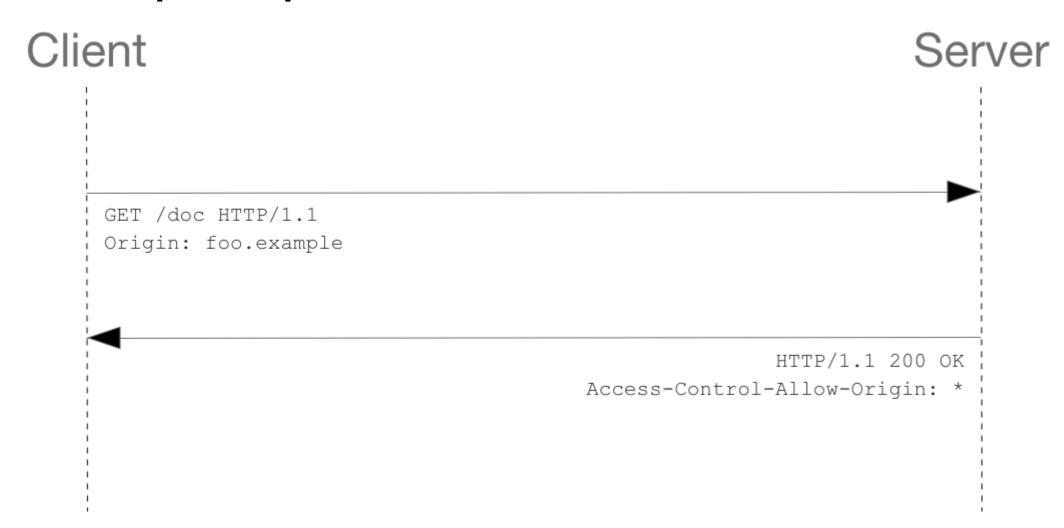
Origin: http://sample.com

• HTTP GET response:

Access-Control-Allow-Origin: http://sample.com

Content-Type: application/xml

## **CORS - Simple Request:**



#### New HTTP CORS Headers – PUT / DELETE/ Custom Content/Headers

HTTP OPTIONS preflight request:

OPTIONS /crossDomainPOSTResource/ HTTP/1.1

Origin: http://sample.com

Access-Control-Request-Method: POST

Access-Control-Request-Headers: MYHEADER, Content-Type

• HTTP response:

HTTP/1.1 200 OK

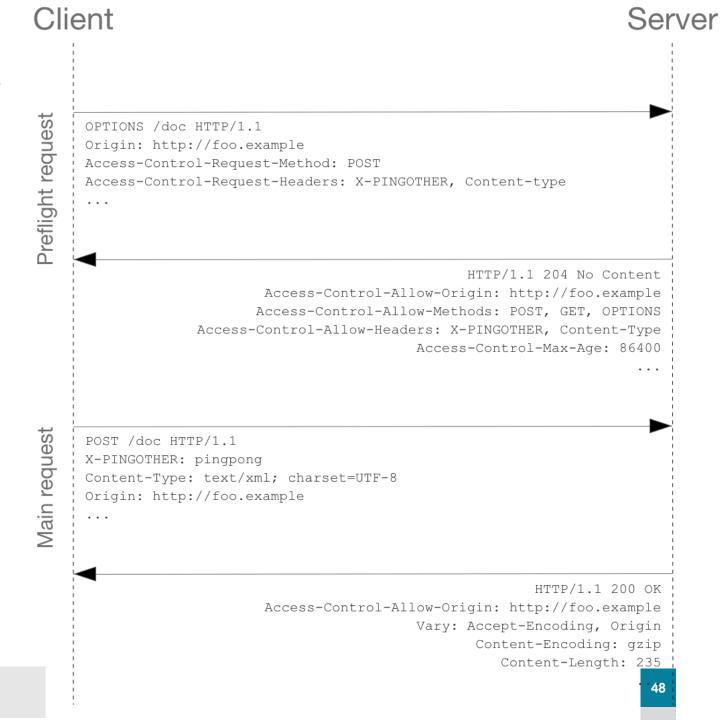
Access-Control-Allow-Origin: http://sample.com

Access-Control-Allow-Methods: POST, GET, OPTIONS

Access-Control-Allow-Headers: MYHEADER, Content-Type

Access-Control-Max-Age: 864000

# CORS – POST / PUT / DELETE/ Custom Content/Headers:



#### References

- R. Fielding, Architectural Styles and the Design of Networkbased Software Architectures, PhD Thesis, University of California, Irvine, 2000
- Fielding's blog discussing REST <a href="http://roy.gbiv.com/untangled/2008/rest-apis-must-be-hypertext-driven">http://roy.gbiv.com/untangled/2008/rest-apis-must-be-hypertext-driven</a>
- Representational state transfer (REST) in Wikipedia –
   http://en.wikipedia.org/wiki/Representational\_state\_transfer
- Hypermedia as the Engine of Application State (HATEOAS) in Wikipedia <a href="http://en.wikipedia.org/wiki/HATEOAS">http://en.wikipedia.org/wiki/HATEOAS</a>
- JavaScript Object Notation (JSON) <a href="http://www.json.org/">http://www.json.org/</a>

## Thank's for Your Attention!



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