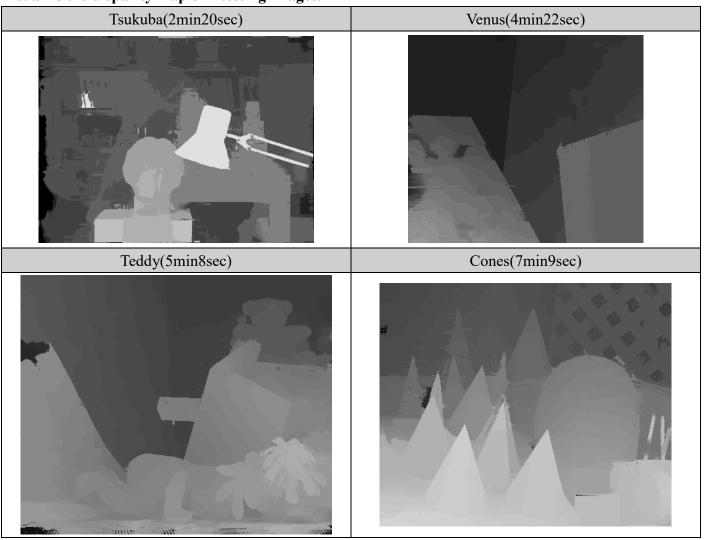
# **Computer Vision HW4 Report**

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# Visualize the disparity map of 4 testing images.



# Report the bad pixel ratio of 2 testing images with given ground truth (Tsukuba/Teddy).

	bad pixel ratio	
Tsukuba	3.49%	
Teddy	11.20%	

# Describe your algorithm in terms of 4-step pipeline.

# Cost computation

先 zero\_padding,補齊 Census cost 最旁邊的 pixel,接者用兩圈 loop 去計算每個 pixel 的 Local binary pattern(call function: computeLBP),如果有 channel 的話會分開計算。

接著用 range(max disp+1)的 loop 計算 Hamming distance:

- 1、LBP IL!=LBP IR 可以把不同的地方變成1
- 2、np.count nonzero 直接算出變出有多少個 1 (多 channel 的話也會直接合併計算)

```
# TODO: Compute matching cost
   # [Tips] Census cost = Local binary pattern -> Hamming distance
# [Tips] Set costs of out-of-bound pixels = cost of closest valid pixel
# [Tips] Compute cost both "Il to Ir" and "Ir to Il" for later left-right consistency
    # >>> Cost Aggregation
   Create Jira Issue # TODO: Refine the cost according to nearby costs
   # [Tips] Joint bilateral filter (for the cost of each disparty)
Il_pad = cv2.copyMakeBorder(II, 1, 1, 1, 1, cv2.BORDER_CONSTANT, (0,0,0))
Ir_pad = cv2.copyMakeBorder(Ir, 1, 1, 1, 1, cv2.BORDER_CONSTANT, (0,0,0))
   LBP_IR=np.zeros((h,w,ch,8))
   for x in (range((w))):
        for y in range(h):
    LBP_IL[y][x]=computeLBP(img=Il_pad,ch=ch,x=x+1,y=y+1)
             LBP_IR[y][x]=computeLBP(img=Ir_pad,ch=ch,x=x+1,y=y+1)
   cost_map_L2R=np.ones(((h,w,max_disp+1)), dtype=np.float32)*24
   cost_map_R2L=np.ones(((h,w,max_disp+1)), dtype=np.float32)*24
   for disp in (range(max_disp+1)):
    if(disp==0):
                  cost_map_L2R[...,disp] = np.count_nonzero(LBP_IL!=LBP_IR,axis=(2,3))
                   cost_map_R2L[...,disp] = np.count_nonzero(LBP_IR!=LBP_IL,axis=(2,3))
              else:
             cost_map_L2R[:,disp:,disp] = np.count_nonzero(LBP_IL[:,disp:,:;:]!=LBP_IR[:,:-disp,:;:],axis=(2,3))
cost_map_R2L[:,:-disp,disp] = np.count_nonzero(LBP_IR[:,:-disp,:;:]!=LBP_IL[:,disp:,:;],axis=(2,3))
cost_map_L2R[...,disp]=xip.jointBilateralFilter(I1,cost_map_L2R[...,disp],10,10,10)
cost_map_R2L[...,disp]=xip.jointBilateralFilter(Ir,cost_map_R2L[...,disp],10,10,10)
def computeLBP(img,ch,x,y):
      img=np.array(img)
      LBP_arr=[]
      LBP=[]
      center=img[y][x]
      \#shape = (8, ch)
      LBP\_arr.append(img[y+1][x-1])
                                                           # top_right
      LBP\_arr.append (img[y+1][x])
                                                           # right
      LBP\_arr.append(img[y+1][x+1])
                                                            # bottom right
      LBP\_arr.append (img[y][x+1])
                                                            # bottom
      LBP_arr.append(img[y-1][x+1])
                                                           # bottom_left
     LBP_arr.append(img[y-1][x])
                                                          # left
      LBP_arr.append(img[y-1][x-1])
                                                           # top_left
     LBP_arr.append(img[y][x-1])
                                                           # top
      LBP_arr=np.array(LBP_arr)
     LBP slice=[]
      for i in range(ch):
            LBP_slice=LBP_arr[...,i]
            LBP_slice[LBP_slice>center[i]]=1
            LBP_slice[LBP_slice!=1]=0
            LBP.append(LBP_slice)
      LBP=np.array(LBP)
      return LBP
```

#### Cost aggregation

# >>> Cost Computation

直接寫在 range(max\_disp+1)的 loop 最後面,這樣不用多跑一次 loop, jointBilateralFilter 的參數會改變結果(如下圖)

parameters	Tsukuba	Teddy
(10,10,10)	3.49%	11.20%
(15,10,10)	3.83%	11.15%
(30,10,10)	4.84%	9.99%

```
# 3>> Cost Computation
Crossborn Date

In the Compute anthing cost

# Tips | Set costs of our-of-bound pixels = cost of closest valid pixel

# [Tips] Set costs of our-of-bound pixels = cost of closest valid pixel

# [Tips] Compute cost both "II to Ir" and "Ir to II" for later left-right consistency

# >> Cost Ageregation
Compute Cost | Set Compute Cost | Set Cost | S
```

# Disparity optimization

用 np.argmin 找 cost 最小的

```
# >>> Disparity Optimization
Create Jira Issue
# TODO: Determine disparity based on estimated cost.
# [Tips] Winner-take-all
Winner_cost_L2R=np.argmin(cost_map_L2R,axis=2)
Winner_cost_R2L=np.argmin(cost_map_R2L,axis=2)
```

### · Disparity refinement

Left-right consistency check,不合的 cost 改成-1,接著直接 Hole filling(沒有很多 hole,計算量不大),最後再過 weightedMedianFilter,步驟和 tip 一樣。

```
# >>> Disparity Refinement
Create Jira Issue
# TODO: Do whatever to enhance the disparity map
# [Tips] Left-right consistency check -> Hole filling -> Weighted median filtering
for x in range(w):
    for y in range(h):
        if (Winner_cost_L2R[y,x] != Winner_cost_R2L[y,x-Winner_cost_L2R[y,x]]):
           Winner_cost_L2R[y,x]=-1
for x in range(w):
    for y in range(h):
        FR=max_disp
        FL=max_disp
        if (Winner_cost_L2R[y,x]==-1):
            #left
            for left in range(max_disp+1):
                if( x-left < 0 ):break
                elif( Winner_cost_L2R[y,x-left]==-1):continue
                else:
                    FL=Winner_cost_L2R[y,x-left]
            #right
            for right in range(max_disp+1):
                if( x+right == w ):break
                elif( Winner_cost_L2R[y,x+right]==-1):continue
                    FR=Winner_cost_L2R[y,x+right]
            Winner_cost_L2R[y,x] = min(FL, FR)
labels = xip.weightedMedianFilter(Il.astype(np.uint8), Winner_cost_L2R.astype(np.uint8), 18, 1)
```