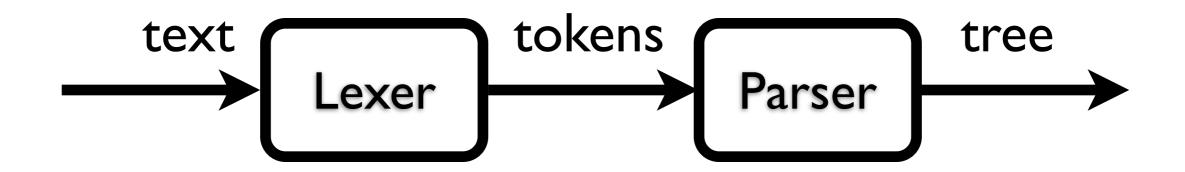


Today

- Context-free languages
- Context-free grammars
- Notations for grammars
- Syntax trees
- Recursive-descent parsers
- Racket lexers



What is parsing?

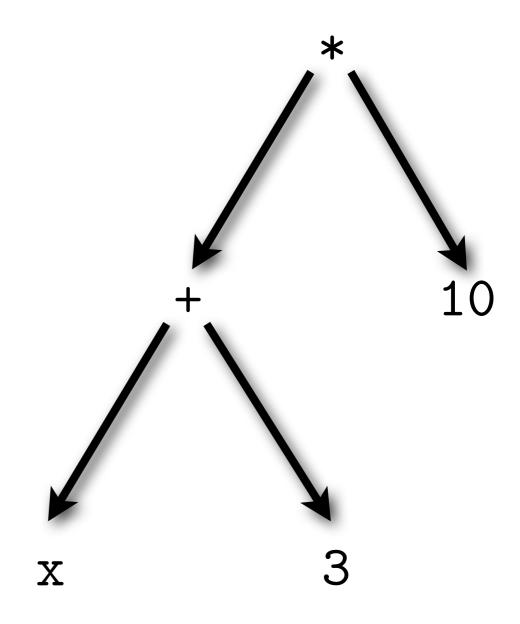
Unstructure to structure.

A transformation from a sequence to a tree.

(x + 3) * 10

$$(x + 3) * 10$$

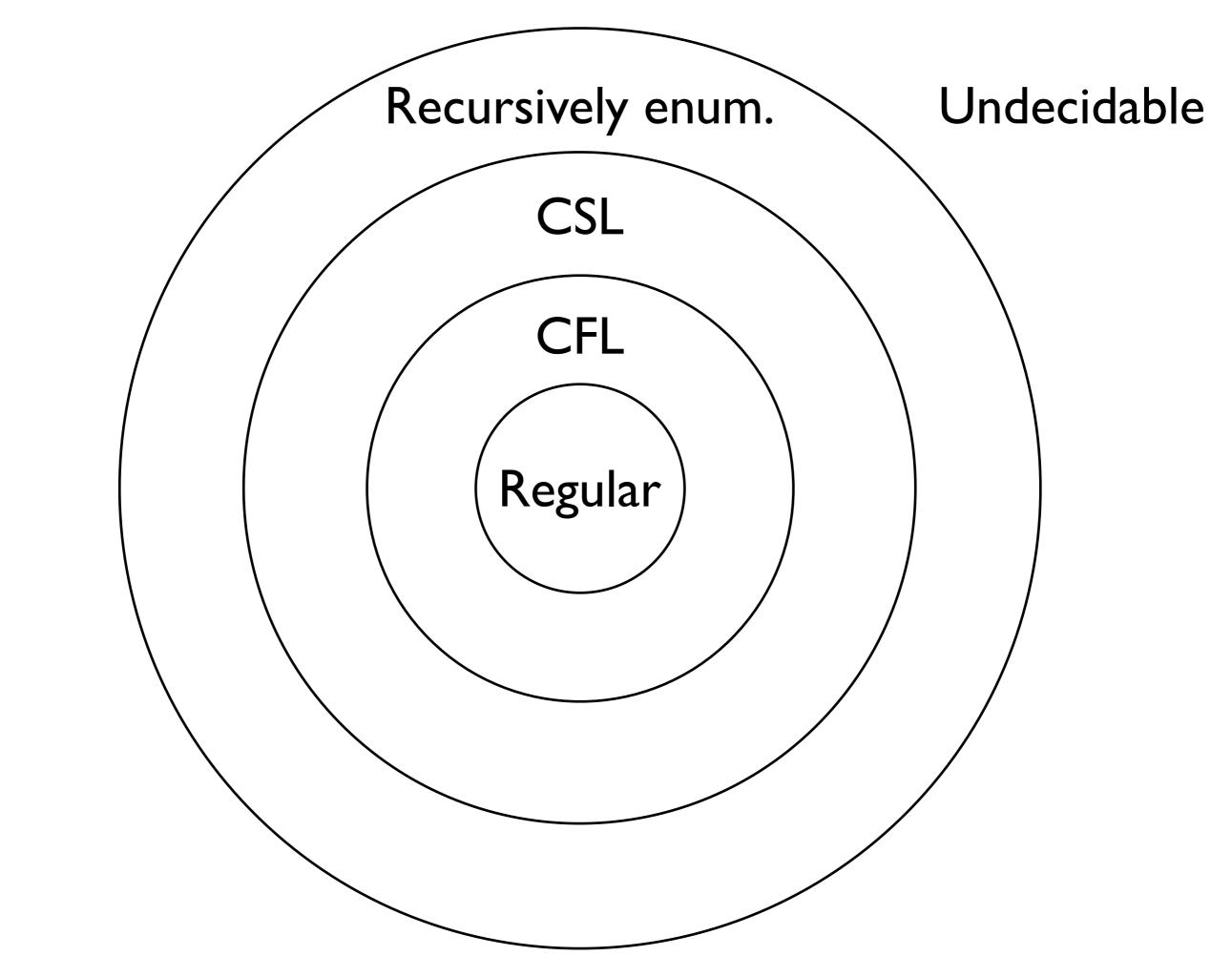
$$(x + 3) * 10$$

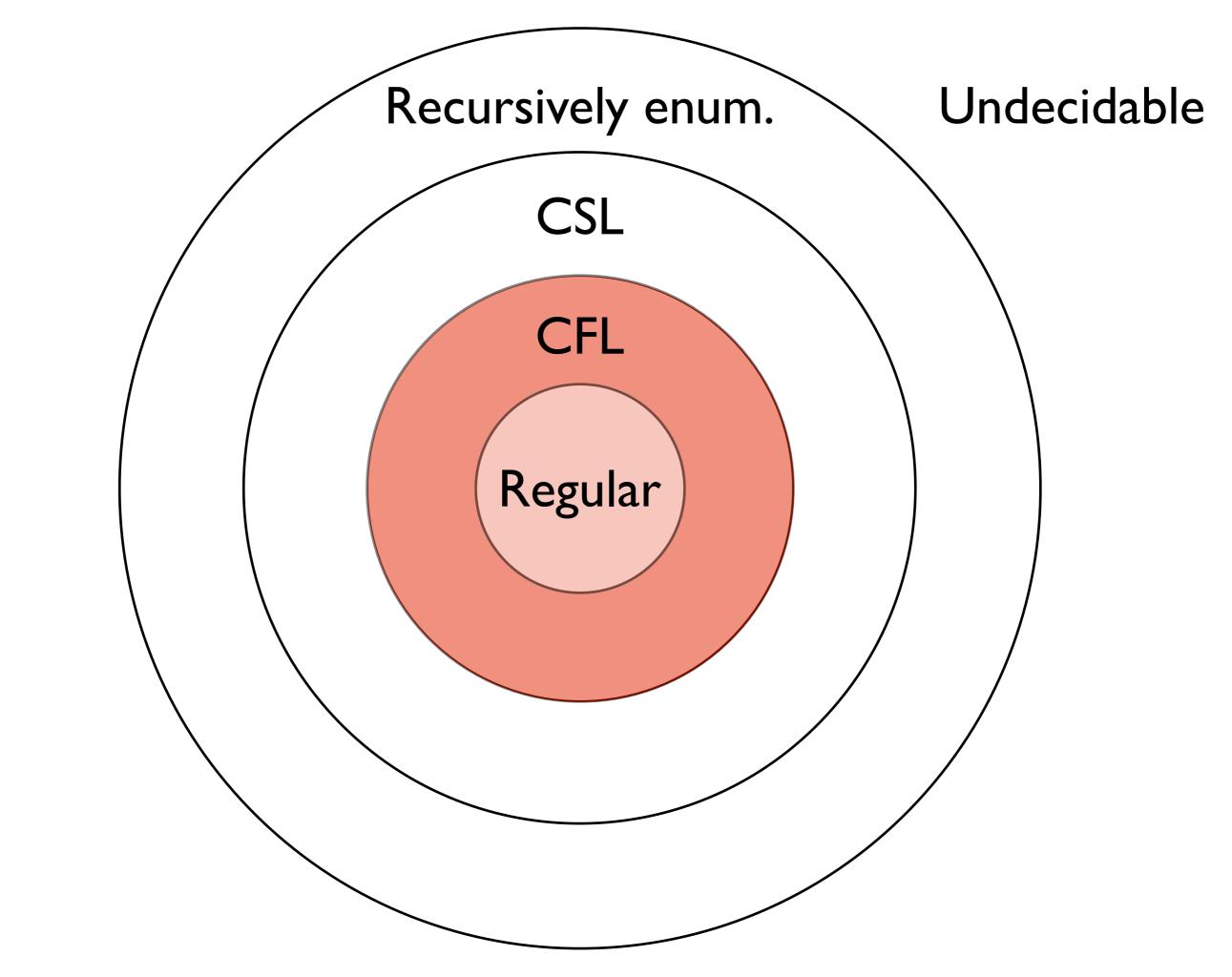


grammars :: tree structure

What's a context-free grammar?

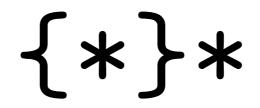
Recursive regular expressions.

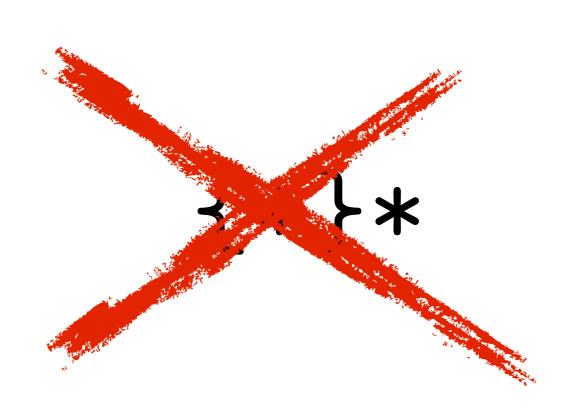




Regex for balanced braces?

|{{{}}|...





$$S := \{S\} \mid \varepsilon$$

CFG ingredients

- Concatenation
- Union
- Recursion

Kleene star?

... A*...

. . . B . . .

$$B := AB$$

$$| \epsilon|$$

Context-free grammar

- Terminals: Set of atomic symbols
- Nonterminals: Phrase types
- Productions: Phrase structure rules
- Start symbol: Top-level phrase

Notations

- Backus-Naur Form (BNF)
- Extended Backus-Naur Form (EBNF)
- Regular extensions to BNF
- Augmented Backus-Naur Form (ABNF)
- Phrase structure rules
- Set-based language construction

Backus-Naur Form

```
< nonterm > ::= exp_1 \dots exp_2
```

Backus-Naur Form

exp is <nonterm> or term

Backus-Naur Form

term is "literal"

EBNF

```
exp is nonterm
    or term
    or { exp }
    or [ exp ]
    or (exp )
    or exp | exp
```

Regular EBNF

```
exp is nonterm
   or term
   or exp* or \{exp\}
   or exp+
   or exp? or [exp]
   or (exp)
   or exp | exp
```

ABNF

```
exp is nonterm
   or term
   or n*m exp
   or n* exp
   or * exp
   or [exp]
   or (exp)
   or exp / exp
```

Phrase structure rules

$$NT \to S_1 \dots S_n$$

Phrase structure rules

S is nonterminal or terminal

Set-based languages

$$L' = \epsilon \text{ or } \{\langle \rangle \}$$
 $L' = c \text{ or } \{c\}$
 $L' = \emptyset \text{ or } \{\}$

$$L' = L_1 \cup L_2$$
$$L' = L_1 \circ L_2$$

Examples

S-Expression

Terminal symbols

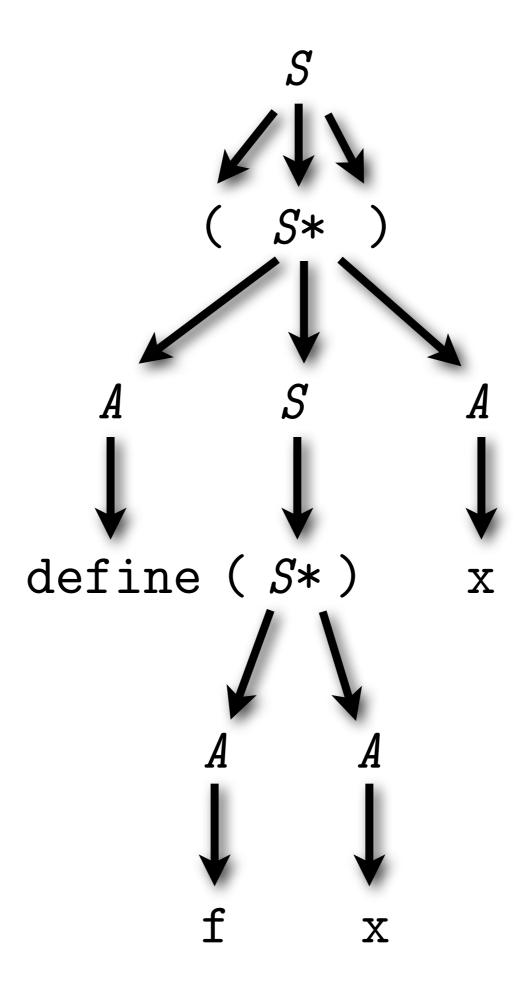
Non-terminal symbols

Non-terminal symbols

Productions

Start symbol

(define (id x) x)



Terms

$$E \rightarrow T + E$$
 $E \rightarrow T$
 $T \rightarrow F \times T$
 $T \rightarrow F$
 $F \rightarrow n$

Terminal symbols

$$E \to T + E$$

$$E \to T$$

$$T \to F \times T$$

$$T \to F$$

$$F \to (E)$$

$$F \to n$$

Nonterminal symbols

$$E \rightarrow T + E$$
 $E \rightarrow T$
 $T \rightarrow F \times T$
 $T \rightarrow F$
 $F \rightarrow n$

Nonterminal symbols

$$E \rightarrow T + E$$

$$E \rightarrow T$$

$$T \rightarrow F \times T$$

$$T \rightarrow F$$

$$F \rightarrow n$$

Productions

$$E
ightarrow T + E$$
 $E
ightarrow T$
 $T
ightarrow F imes T$
 $T
ightarrow F$
 $F
ightarrow n$

Start symbol

$$E \rightarrow T + E$$
 $E \rightarrow T$
 $T \rightarrow F \times T$
 $T \rightarrow F$
 $F \rightarrow n$

Balanced parens

$$P = (\circ P \circ) \circ P \cup \epsilon$$

Terminals

$$P = (O P \circ O) \circ P \cup \epsilon$$

Nonterminals

$$P = (\circ P \circ) \circ P \cup \epsilon$$

Productions

$$P = (\circ P \circ) \circ P \cup \epsilon$$

Start symbol

$$P=(\circ P\circ)\circ P\cup\epsilon$$

Syntax trees

Syntax trees encode structure

Expressions

$$E
ightarrow T + E$$
 $E
ightarrow T$
 $T
ightarrow F imes T$
 $T
ightarrow F$
 $F
ightarrow (E)$
 $F
ightarrow n$

```
abstract class Exp {}
class Sum extends Exp {
Exp left ;
Exp right;
class Prod extends Exp {
Exp left;
Exp right;
class Int extends Exp {
int value;
```

```
(struct sum {left right})
(struct product {left right})
(struct int {value})
```

How to parse (the hard way)

Recursive descent

- One function per nonterminal
- Allowed to look one token ahead

Recursive descent

- peek(): preview next token
- next(): consume & return next token
- eat(token): match next token

Recursive descent example

S-Expressions

```
\langle S \rangle ::= "(" \langle SL \rangle ")"
              <A>
<SL> ::= <S> <SL>
\langle A \rangle ::= SYMBOL
              INTEGER
              #t
              #f
```

S-Expressions

S

SL

A

S-Expressions

```
parse S()
```

parse SL()

parse A()