## **Admin**

- Next Monday and beyond, lectures meet in Cemex Aud
   Over in GSB, no use of balcony (only main floor)
- More unix sessions today/weekend if you still need one
- Assign 0 due Monday night
- Labs start Monday

## The C programming language

→ ~1970, Unix, small & simple, abstractions map to hardware

"C is quirky, flawed, and an enormous success"

- Dennis Ritchie

"C gives the programmer what the programmer wants; few restrictions, few complaints"

Herbert Schildt

"C combines all the elegance and power of assembly language with all the readability and maintainability of assembly language"

- Unknown
- Software/language inertia, backward compatibility
- The C/C++/Java "family"
- ◆ 107 gives crash course in C for C++ programmers

Focus on tricky/different parts of language

**Use K&R, other reference to fill in gaps** 

## C, the ancestor of Java/C++

**♦ You will be grateful for the familiar:** 

```
syntax
data types (although no explicit Boolean type before C99)
arithmetic/relational/logical ops
control structures
```

You will be sad about the conspicuous absences:

```
no syntactic niceties: overloading, default arguments, const, ref params no fancy ADTs (strings, vector/list, map, etc.), no objects at all! thin standard libraries (no graphics, networking, etc) little help with memory management weak static checking, little runtime support
```

**♦ You might come to appreciate:** 

low-level control/efficiency
little abstraction penalty, no surprises
small language footprint