



FACULTY OF ENGINEERING SCIENCES AND TECHNOLOGY

HIET, Hamdard University
CS223: Operating Systems (3+1)
Spring 2019

Instructor:

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Office Hours: **08:20Hrs – 16:00Hrs**
Tel: 021- 36440114

Prerequisites:

CS – 111: Introduction to Computing

Introduction:

This course intended as a general introduction to the techniques used to implement operating systems and related kinds of systems software. Among the topics covered will be process management (creation, synchronization, and communication); processor scheduling; deadlock prevention, avoidance, and recovery; main-memory management; virtual memory management (swapping, paging, segmentation and page-replacement algorithms); control of disks and other input/output devices; file-system structure and implementation; and protection and security. Most importantly, the interactions between these concepts are examined.

Course Objectives:

- To understand the services provided by and the design of an operating system.
- To understand the structure and organization of the file system.
- To understand what a process is and how processes are synchronized and scheduled.
- To understand different approaches to memory management.
- Students should be able to use system calls for managing processes, memory and the file system.
- Students should understand the data structures and algorithms used to implement an OS.

Course Learning Outcomes

By the end of the course student should be able to:

- Describe the general architecture of computers
- Describe, contrast and compare differing structures for operating systems
- Understand and analyze theory and implementation of: processes, resource control (concurrency etc.), physical and virtual memory, scheduling, I/O and files

In addition, during the practical exercise and associated self-study, student will:

- Become familiar with the C language, gcc compiler, and Makefiles
- Understand the high-level structure of the Linux kernel both in concept and source code
- Acquire a detailed understanding of one aspect (the scheduler) of the Linux kernel

Overall Grading Policy	
Assessment Items	Percentage
Class Performance (Quizzes, Assignments)	20%
Midterm Exam	30%
Final Exam	50%
Lab	50 Marks

Recommended Book:

Operating Systems Concepts

9th Edition by Silberchatz and Galvin, ISBN-10: 1118063333, Publisher: **WILEY**, 2013



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Reference Books:

- Operating Systems, Internal and Design Principles
8th Edition by William Stallings, ISBN-10: 0133805913, Publisher: **PEARSON**, 2015
- Modern Operating Systems
4th Edition by Andrew S. Tanenbaum, Herbert Bos, Prentice Hall, 2014

Course Break-Up

Week	Topics
01	<u>Operating System Introduction</u> <ul style="list-style-type: none">▪ Overview, what does an Operating System do?▪ Computer System Organization▪ Computer System Architecture
	<ul style="list-style-type: none">▪ Operating System Structure▪ Operating System Operations▪ Computing Environments
	<ul style="list-style-type: none">▪ Process Management▪ Memory Management▪ Storage Management
02	<u>Operating System Structures</u> <ul style="list-style-type: none">▪ Operating System Services▪ User and Operating System Interface
	<ul style="list-style-type: none">▪ System Calls▪ System Programs
	<ul style="list-style-type: none">▪ System Boot▪ Operating System Generations
03	<u>Processes</u> <ul style="list-style-type: none">▪ Process Concept▪ Process Control Block
	<ul style="list-style-type: none">▪ Operations over Processes▪ Process Scheduling
	<ul style="list-style-type: none">▪ POSIX - FORK Process Creation Example Code▪ Inter Process Communication
04	<u>Threads</u> <ul style="list-style-type: none">▪ Concept of Threads▪ Multi-Core Programming
	<ul style="list-style-type: none">▪ Multithreading Models
	<ul style="list-style-type: none">▪ Thread Libraries
05	<ul style="list-style-type: none">▪ Implicit Treading and Example Code▪ POSIX Thread Libraries
	<u>Process Synchronization</u> <ul style="list-style-type: none">▪ Concept of Synchronization▪ Synchronization Example Codes
	<ul style="list-style-type: none">▪ Critical Section Problem▪ Scheduling Algorithms
06	<ul style="list-style-type: none">▪ Scheduling Algorithms (Continued)▪ Peterson's Solution
	<ul style="list-style-type: none">▪ Semaphores▪ Semaphores Example Codes
	<ul style="list-style-type: none">▪ Monitors▪ Problems of Synchronization



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Week	Topic
07	<u>CPU Scheduling</u> <ul style="list-style-type: none"> ▪ Concept of Scheduling ▪ Scheduling Algorithms
	<ul style="list-style-type: none"> ▪ Examples and Gant Charts for Scheduling Algorithms ▪ Thread Scheduling
	<ul style="list-style-type: none"> ▪ POSIX – PTHREAD Scheduling (Coding) ▪ Multi-Processor Scheduling
08	<u>Deadlocks</u> <ul style="list-style-type: none"> ▪ System Model ▪ Deadlock Characterization
	<ul style="list-style-type: none"> ▪ Deadlock Prevention ▪ Deadlock Avoidance
	<ul style="list-style-type: none"> ▪ Deadlock Detection ▪ Recovering from Deadlock
09	Mid Term
10	<u>Main Memory</u> <ul style="list-style-type: none"> ▪ Introduction of Main Memory ▪ Address Binding and Address Spaces
	<ul style="list-style-type: none"> ▪ Swapping
	<ul style="list-style-type: none"> ▪ Contiguous Memory Allocation
11	<ul style="list-style-type: none"> ▪ Segmentation
	<ul style="list-style-type: none"> ▪ Paging ▪ Structure of Page Table
	<u>Virtual Memory</u> <ul style="list-style-type: none"> ▪ Introduction of Virtual memory ▪ Demand Paging
12	<ul style="list-style-type: none"> ▪ Copy on Write ▪ Page Replacement
	<ul style="list-style-type: none"> ▪ Allocation of Frames ▪ Thrashing
	<ul style="list-style-type: none"> ▪ Memory Mapped File ▪ Allocation of Kernel Memory
13	<u>Mass Storage Structure</u> <ul style="list-style-type: none"> ▪ Overview of Mass Storage Structure
	<ul style="list-style-type: none"> ▪ Disk Structure ▪ Disk Attachment ▪ Disk Scheduling
	<ul style="list-style-type: none"> ▪ Disk Management ▪ Swap Space Management



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Week	Topic
14	<ul style="list-style-type: none">▪ Swap Space Management (Continued)
	<ul style="list-style-type: none">▪ RAID Structure▪ Stable Storage Management
	<u>File System Interface</u> <ul style="list-style-type: none">▪ File Concepts▪ Access Methods▪ Directory and Disk Structure
15	<ul style="list-style-type: none">▪ File System Mounting▪ File Sharing▪ Protection
	<u>File System Implementation</u> <ul style="list-style-type: none">▪ File System Structure▪ File System Implementation▪ Directory Implementation
	<ul style="list-style-type: none">▪ Allocation Methods▪ Free Space Management▪ Recovery
16	<u>I / O Systems</u> <ul style="list-style-type: none">▪ I / O Hardware▪ Application I / O Interface
	<ul style="list-style-type: none">▪ Kernel I / O Subsystem▪ I / O Requests to Hardware Operation Transformation
	<ul style="list-style-type: none">▪ STREAMS▪ Performance
	Final Examination

Chairman
Department of Computing



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Lab Practical

S. No	Objective
1	Introduction to Operating Systems
2	Bootloader
3	Introduction to Command Line Interface
4	System Calls (Linux and Windows)
5	Adding Modules in Kernel
6	Inter - Processes Communication
7	Race Condition and Zombie Processes
8	Process Synchronization
9	Windows and Linux Thread Libraries
10	Scheduling Schemes
11	Deadlocks
12	Memory Management
13	Virtual Memory
14	File System Access and Control Systems
15	Disk Management Algorithms