

Distributed Laplacian Solver

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Problem Statement

- ▶ Solve $Lx = b$ where $L = D - A$.
- ▶ Properties of L :
 1. Symmetric, diagonally dominant
 2. Singular, Positive semi-definite
 3. Sum of each row is 0
- ▶ One sink: $b_n = -\sum_{i=1}^{n-1} b_i$

Approach: Random walk

- ▶ Solve Data Collection Problem (DCP)
 - Each node generates a packet with probability βJ_u
 - Random packet from queue and a random neighbor v with probability directly proportional to w_{uv}
 - The packet is then transmitted to this neighbor
 - Packets sunk at the sink immediately
- ▶ At stationarity, $\eta^T(I - P) = \beta J^T$ or $(\eta^T D^{-1})L = \beta J^T$ holds
- ▶ Ergodic iff $\beta < \beta^*$, and we have a lower limit for β^* . So we binary search on β .
- ▶ Scale and shift x for canonical solution, i.e., $\langle x, 1 \rangle = 0$

Status quo: Practical concerns

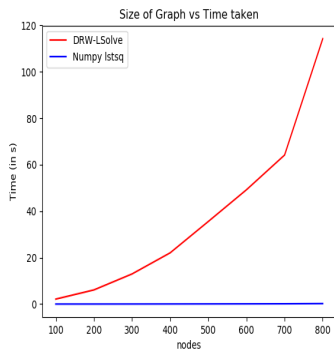
Testing

- ▶ Guarantee by the algorithm:
 $|x_u - \hat{x}_u| < (\epsilon_1 + \epsilon_2)x_u$, whenever $\kappa < x_u d_u$
- ▶ Test set construction:
 - m = random from $[n - 1, n(n - 1)/2]$
 - Generate Random MST with random weights in $[0, 100]$
 - Generate random edges by selecting 2 random nodes
 - b_i is chosen randomly from $[0, 1000]$

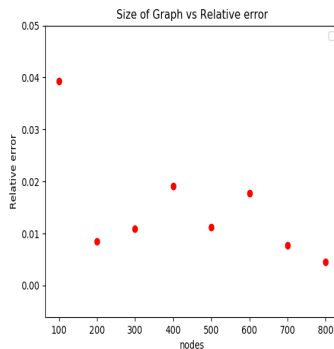
Status quo: Practical concerns

Performance

- ▶ $(\kappa, \epsilon_1, \epsilon_2) = (0.1, 0.1, 0.1)$
- ▶ Shared memory model with 4 threads
- ▶ Fixed number of rounds ($O(n \log n)$), sampling from the start



(a) Performance



(b) Accuracy

Near future

- ▶ Use Message Passing instead of Shared memory model
- ▶ Graph partitioning to reduce communications, who should be at the boundary:
 - Work as long as possible without need for checking queue
 - Get very few packets in the first place

Thank you