



Code.Hub

The first Hub for Developers

Event Sourcing

1. What is Event Sourcing
2. persistence mechanism
3. Concurrency and distributed systems
4. Deployment

Agenda



Event Sourcing

Introduction

Event sourcing

is a pattern used in software development where changes to the application state are captured as a sequence of events.

These events are stored in an event store and can be replayed to reconstruct the application state at any point in time.

Immutable Events

```
// Define events
public interface IEvent
{
    DateTime Timestamp { get; }
}
```

Implementation examples

- **AccountOpenedEvent**
- **MoneyDepositedEvent**
- **MoneyWithdrawnEvent**

persistence

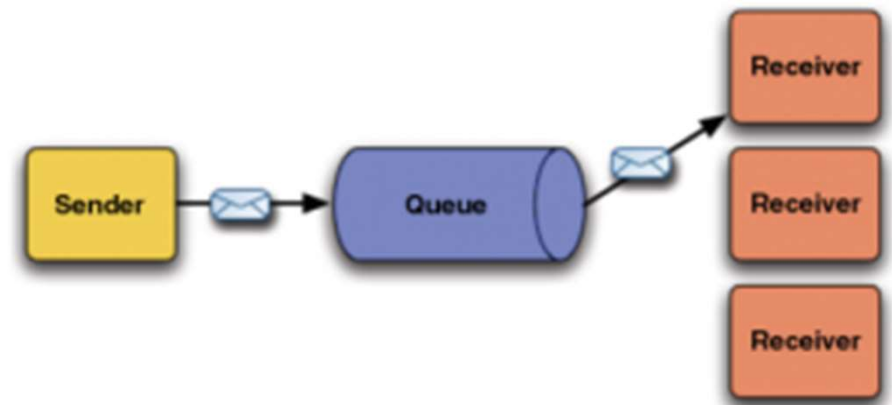
Event store implementations include

- Event Store
- Apache Kafka
- Microsoft Azure Event Hubs
- Amazon DynamoDB Streams

Key characteristics and functionalities of an event store

- Append-only, Schemaless
- Historical Record, Idempotent Writes
- Event Metadata, Event Versioning
- Querying and Projection, Scalability and Performance

The Event store



Using docker

```
docker run -d -p 2113:2113 -p 1113:1113 --name eventstore-node  
-e EVENTSTORE_ENABLE_ATOM_PUB_OVER_HTTP=true -e  
EVENTSTORE_INSECURE=true eventstore/eventstore:latest
```

Event store client

```
dotnet add package EventStore.Client.Grpc.Streams
```


Event Store vs Kafka



Purpose

Data Model

Persistence

Scalability

Use Cases

APIs and Ecosystem

Case studies

Write events to Stream

Read events from Stream

Thank you!