



The first Hub for Developers

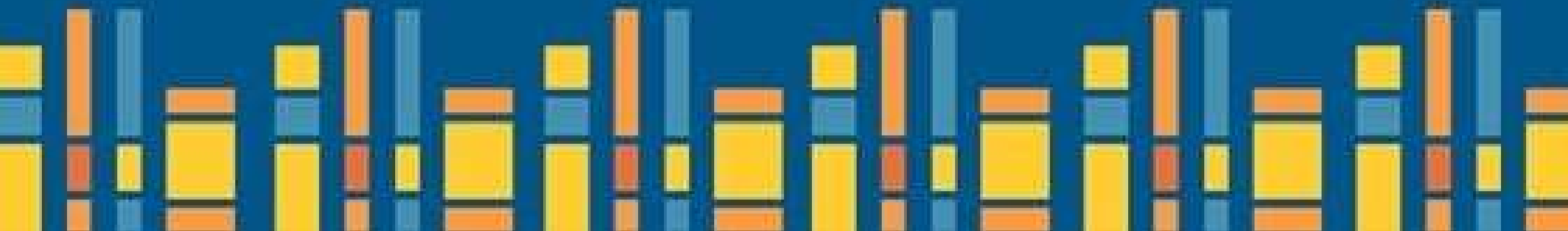
Java VII  
Java 8 Features

# Contents

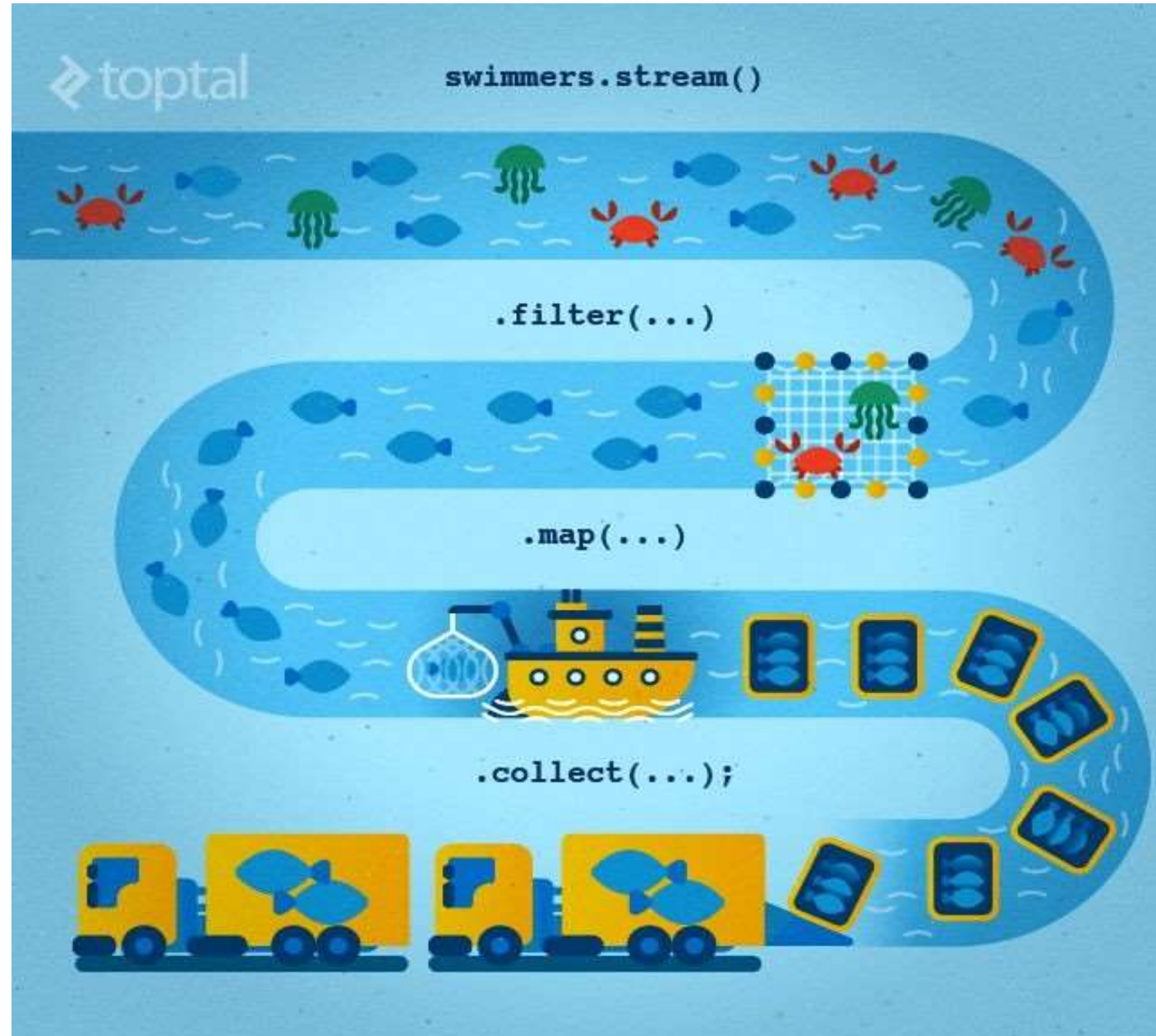
- ✓ Streams API
- ✓ Lambda Expressions
- ✓ Functional Interface
- ✓ Lambdas & Streams
- ✓ Optionals
- ✓ Date & Time API

# Java 8 Stream

---



# Streams:



# Streams

A stream is a sequence of elements.

- ✓ Streams are wrappers around a data source allowing us to operate with that data source and making bulk processing convenient and fast.
- ✓ A stream does not store data and, in that sense, is not a data structure. Instead, a stream carries values from a source through a pipeline
- ✓ It also never modifies the underlying data source.

# Streams:

## Stream Creation

From an existing array:

- ```
private Person[] personsArray= {  
    new Person("Spyros A", 34),  
    new Person("Chris G", 28),  
    new Person("Chris P", 36),  
    new Person("Giannis V", 29)  
};  
Stream.of(personsArray);
```

From individual objects:

- ```
Stream.of(personsArray[1], personsArray[0], personsArray[3]);
```

# Streams:

## Stream Creation

From an existing collection:

- ```
private List<Person> persons = Arrays.asList(personsArray);  
persons.stream();
```

Note that **Java 8** added a new *.stream()* method to the *Collection* interface.

**Most common creation method**

# Streams: Stream Creation

Using *Stream.builder()*:

- `Stream.Builder<Person> builder = Stream.builder();`

```
builder.accept(personsArray[0]);
```

```
builder.accept(personsArray[1]);
```

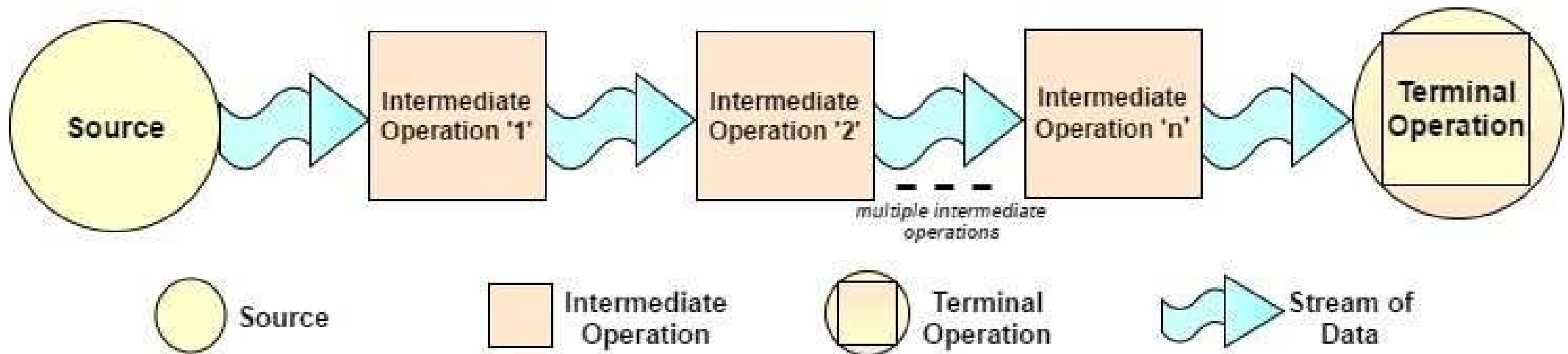
```
builder.accept(personsArray[2]);
```

```
Stream<Person> stream = builder.build();
```

NOT going to use it..



# Streams: Aggregate Operations



# Streams:

## Aggregate Operations

Aggregate or Stream Operations are operations performed on a data structure as a whole, rather by iterating each element one by one.

✓ **Before:**

```
for (Person p : persons) {  
    System.out.println(p.getName());  
}
```

✓ **After:**

```
persons.stream()  
    .filter(p -> p.getAge() > 30)  
    .forEach(p -> System.out.println(p.getName()));
```

# Streams:

## Aggregate Operations

Aggregate Operations are of two kinds

- Intermediate operations:

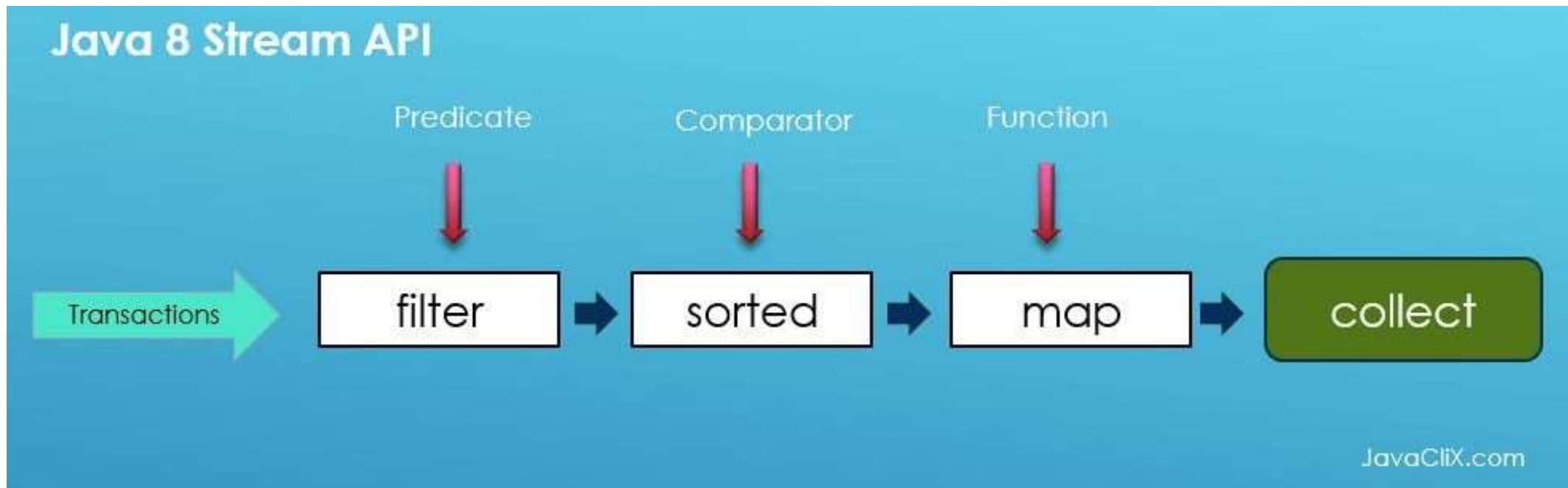
An intermediate operation which produces a **new** stream

- Terminal operations:

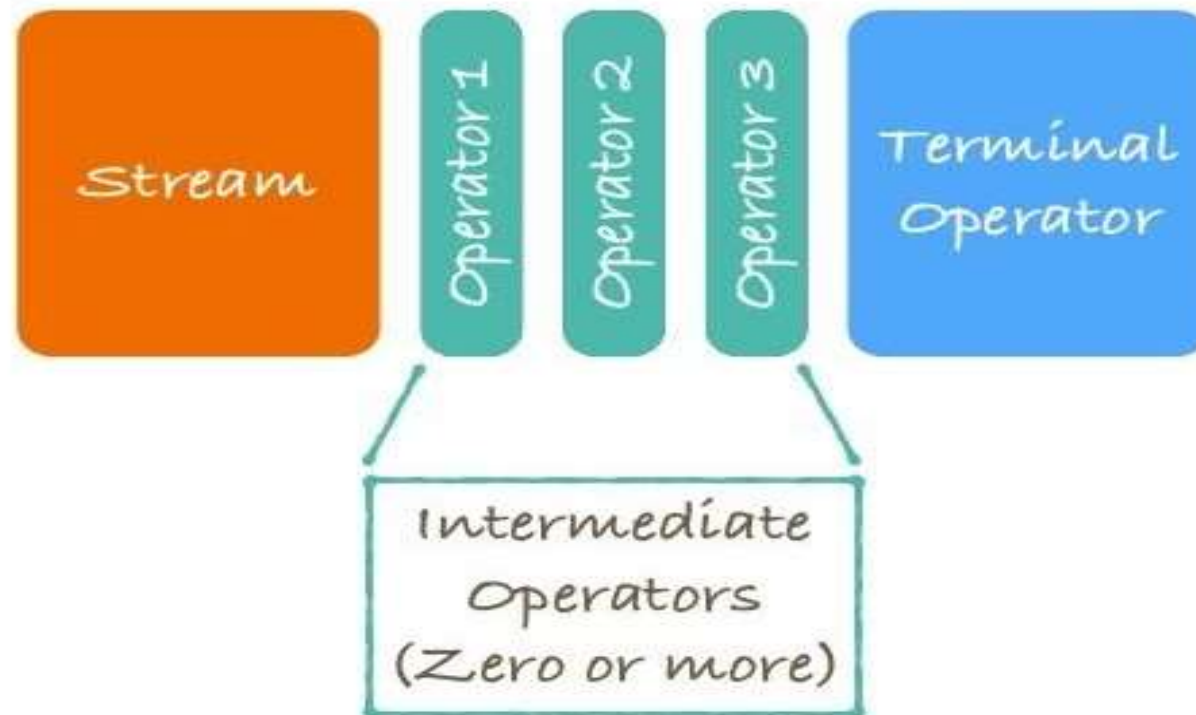
A terminal operation, produces a non-stream result.

- such as a primitive value (double, int, etc),
- a collection (List, Set, etc),
- or no value at all.

# Streams: Aggregate Operations



# Streams: Pipeline

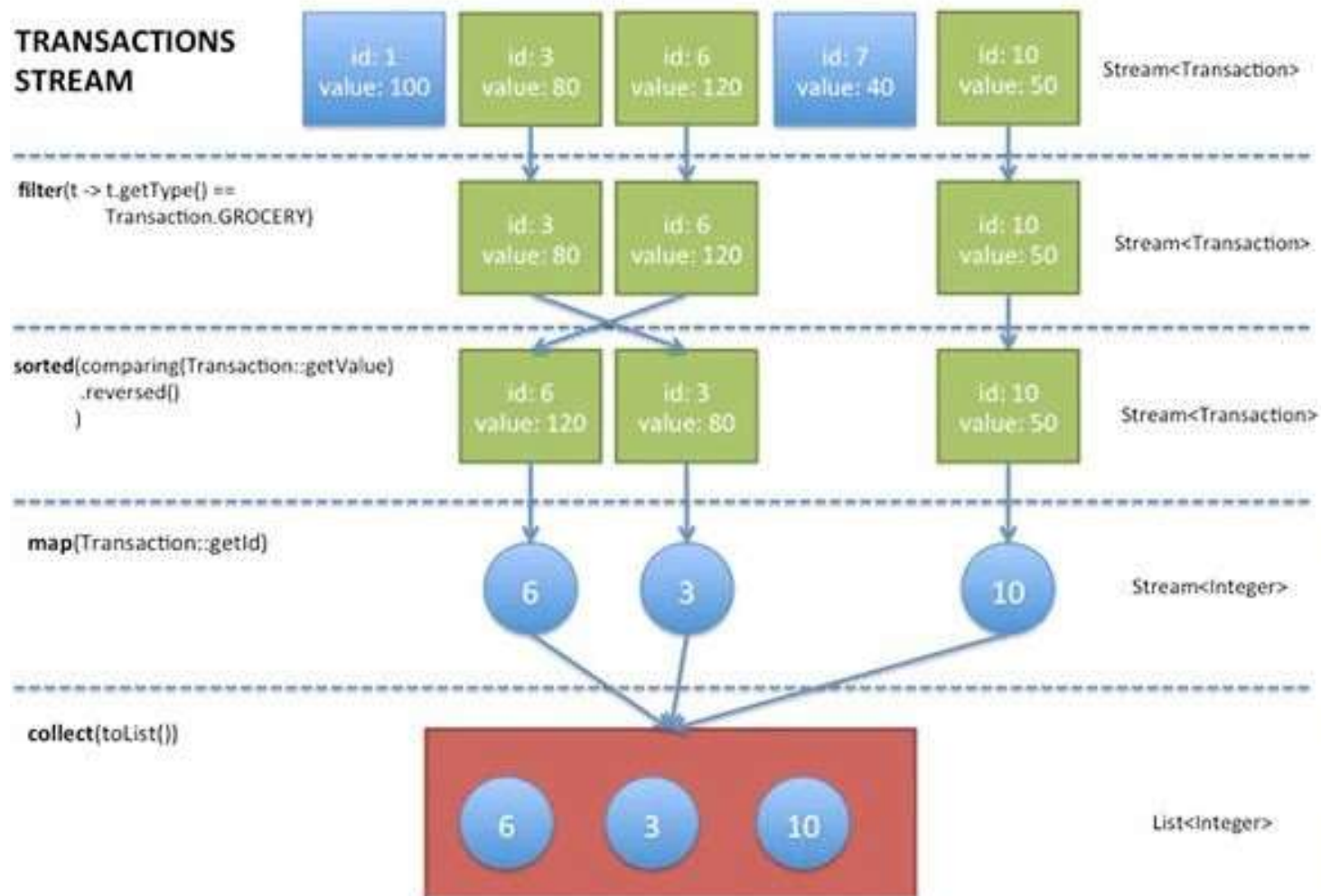


# Streams: Pipeline

A pipeline contains the following components:

- A source: This could be a collection, an array, a generator function, or an I/O channel.  
In this example, the source is the collection roster.
- Zero or **more** intermediate operations.  
An intermediate operation, such as `filter()`, produces a new stream.
- A terminal operation.  
A terminal operation, such as `forEach()`, produces no value at all.

# Streams



# Aggregate Operations VS Iterators

Aggregate operations, appear to be like iterators. However, they have several fundamental differences:

- They use internal iteration (*internal delegation*):  
Your application determines what collection it iterates, but the JDK determines **how** to iterate the collection.
- They process elements from a stream (*stream operations*):  
Aggregate operations process elements from a stream, not directly from a collection.
- They support behavior as parameters:  
You can specify lambda expressions as parameters for most aggregate operations.  
This enables you to customize the behavior of a particular aggregate operation.



$(x, y) \rightarrow x > y ? x : y$

$(\text{int } a, \text{int } b) \rightarrow a + b$

$() \rightarrow \{ \}$

# Lambda Expressions

$(e1, e2) \rightarrow e1.\text{age} - e2.\text{age}$

# Lambda Expressions

Java is a **pure** object oriented programming language.

- Everything in Java is an Object with the exception of primitive types.
- You can't define **top level functions** (functions that don't belong to a class) in Java.
- You can't pass a function as an argument, or return a function from another function.

So, what's the alternative?

*A bit of History lesson.. hold on!*

# Lambda Expressions

Before lambda expressions were introduced, developers used to use Anonymous class syntax for passing functionality to other methods or constructors.

Ex: to compare 2 elements of a list we need a class implementing the `Comparator<T>` interface.

This interface has one method `compare(T o1, T o2)` that when overridden provides a way for 2 objects to be compared.

```
class Person {  
    private String name;  
    private int age;  
    // Constructor,  
    //Getters, Setters  
  
}  
  
class PersonComparator implements  
    Comparator<Person> {  
    @Override  
    public int compare(Person p1, Person p2) {  
        return p1.getAge() - p2.getAge();  
    }  
}
```

# Lambda Expressions

But it is too much of boilerplate code to create a class and instantiate an object just for using one method! So instead we use an anonymous class

```
List<Person> persons = Arrays.asList(new Person("Spyros A", 34),  
    new Person("Chris G", 26));
```

// Sort persons based on their age by passing an **anonymous Comparator**.

```
persons.sort(new Comparator<Person>() {  
    @Override  
    public int compare(Person p1, Person p2) {  
        return p1.getAge() - p2.getAge();  
    }  
});
```

# Lambda Expressions

- *You're getting the point right?*
- Since you can't pass functions directly as method arguments, You need to write all that boilerplate code all the time.

Anonymous class syntax is more compact than defining a named class, instantiating it and then passing the instance as an argument.

But still it's too much for classes with only one method!

# Lambda Expressions

- *Can we do better?*
- Is there a simpler way of passing a single functionality to other methods?

Welcome to Lambda Expressions!

*History lesson over!*

# Lambda Expressions

- *So what is Lambdas?*

A lambda expression is a block of code that gets passed around.

You can think of a lambda expression as an anonymous method.

It has parameters and a body just like full-fledged methods do, but it doesn't have a name like a real method.

In other words, a lambda expression

is like a method that you can pass as if it were a variable.

# Lambda Expressions

Lambda expression allows you to pass functionality to other methods in a less verbose and more readable way, let's rewrite the comparator compare method

```
persons.sort((Person p1, Person p2) -> {  
    return p1.getAge() - p2.getAge();  
});
```

If the method body consists of a single line, then you can omit the curly braces and the return:

```
persons.sort((Person p1, Person p2) -> p1.getAge() - p2.getAge());
```

Moreover, Since Java is aware about the types, you can omit the type declarations as well:

```
persons.sort((p1, p2) -> p1.getAge() - p2.getAge());
```

This is so concise, **readable**, and to the point.



# Lambda Expressions

- *Is that all? Are Lambdas just anonymous class replacements?*
- Lambdas are a lot more than just anonymous class replacements and they do not work automatically! Lambdas are based on `@Functional Interfaces`. Which are, in simple words, interfaces with only one method.  
**So by passing the lambda expression, `() -> {}`, you are passing the implementation of this one method!**

# Functional Interface

Let's look at a basic functional interface example:

```
@FunctionalInterface
public interface Predicate<T> {
    boolean test(T t);
}
```

So Predicate is **any** lambda (block of code) that takes one object as input and returns a boolean.

- This is exactly how `.filter()` of stream works.
- It expects an (lambda) expression that can be evaluated as a boolean

# Lambdas & Streams

```
public class Person {  
    String name;  
    LocalDate birthday;  
    Sex gender;  
    String emailAddress;
```

```
    public int getAge() {...}
```

```
    //Constructor, Getters, Setters, toString, etc..
```

```
}
```

```
public enum Sex {  
    MALE,  
    FEMALE  
}
```

# Lambdas & Streams

```
persons.stream()  
    .filter(  
        p -> p.getGender() == Sex.MALE  
        && p.getAge() >= 18  
        && p.getAge() <= 25)  
    .map(p -> p.getEmailAddress())  
    .forEach(email -> System.out.println(email));
```

`filter()` is an intermediate aggregate operation performed on each element of the stream that returns a new stream containing only the elements for which the predicate returns true.

# Lambdas & Streams

```
persons.stream()  
    .filter(  
        p -> p.getGender() == Person.Sex.MALE  
        && p.getAge() >= 18  
        && p.getAge() <= 25)  
    .map(p -> p.getEmailAddress())  
    .forEach(email -> System.out.println(email));
```

`map()` is an intermediate aggregate operation performed on each element of the stream that returns a new stream containing the result of the lambda expression evaluation

# Lambdas & Streams

```
persons.stream()
    .filter(
        p -> p.getGender() == Person.Sex.MALE
        && p.getAge() >= 18
        && p.getAge() <= 25)
    .map(p -> p.getEmailAddress())
    .forEach(email -> System.out.println(email));
```

`forEach()` is an terminal aggregate operation, performed on each element of the stream, executing the lambda expression and that returns no value (void).

# Functional Interface

```
@FunctionalInterface
public interface Consumer {
    void accept(T t);
}
```

So Consumer is **any** lambda (block of code) that takes one object as input and nothing. It just executes the lambda.

- This is exactly how `.forEach()` of stream works.
- It expects an (lambda) expression and returns no value. That's also why it's terminal.

# Lambdas & Streams

```
persons.stream()  
    .filter(p -> p.getGender() == Person.Sex.MALE)  
    .mapToInt(Person::getAge)  
    .average()  
    .getAsDouble();
```

*What do you think this pipeline does?*



# Lambdas & Streams

```
double average =  
    persons.stream()  
        .filter(p -> p.getGender() == Person.Sex.MALE)  
        .mapToInt(Person::getAge)  
        .average()  
        .getAsDouble();
```

*What do you think this pipeline does?*

# Lambdas & Streams

```
double average =  
    persons.stream()  
        .filter(p -> p.getGender() == Person.Sex.MALE)  
        .mapToInt(Person::getAge)  
        .average()  
        .getAsDouble();
```

`average()` is a terminal aggregate function that returns the average value of all the elements of the stream

`average()` returns an `OptionalDouble` that is why `getAsDouble()` is needed.

# Lambdas & Streams

```
persons.stream()  
    .filter(p -> p.getGender() == Person.Sex.MALE)  
    .map(Person::getName)  
    .collect(Collectors.toList());
```

*What do you think this pipeline does?*

# Lambdas & Streams

```
persons.stream()
    .filter(p -> p.getGender() == Person.Sex.MALE)
    .map(Person::getName)
    .collect(Collectors.toList());
```

*What do you think this pipeline does?*

`Person::getName` is a shorthand for `p -> p.getName()` lambda expression

This is called method reference.

# Lambdas & Streams

```
List<String> names =  
    persons.stream()  
        .filter(p -> p.getGender() == Person.Sex.MALE)  
        .map(Person::getName)  
        .collect(Collectors.toList());
```

*What do you think this pipeline does?*

# Lambdas & Streams

```
List<String> names =  
    persons.stream()  
        .filter(p -> p.getGender() == Person.Sex.MALE)  
        .map(Person::getName)  
        .collect(Collectors.toList());
```

`collect(Collectors.toList())` is a terminal aggregate function that returns a new List containing of all the elements of the stream.

# Java 8

## Optional

# Optional

Optional is a class that wraps an object within and provides some specific functionality like:

- `isEmpty()`
- `isPresent()`
- `orElse(Object)`
- `orElseGet(Supplier)`
- `get()`
- `stream()`
- `map`

And some more....



# Optional

**Optional are really useful to avoid null checks!**

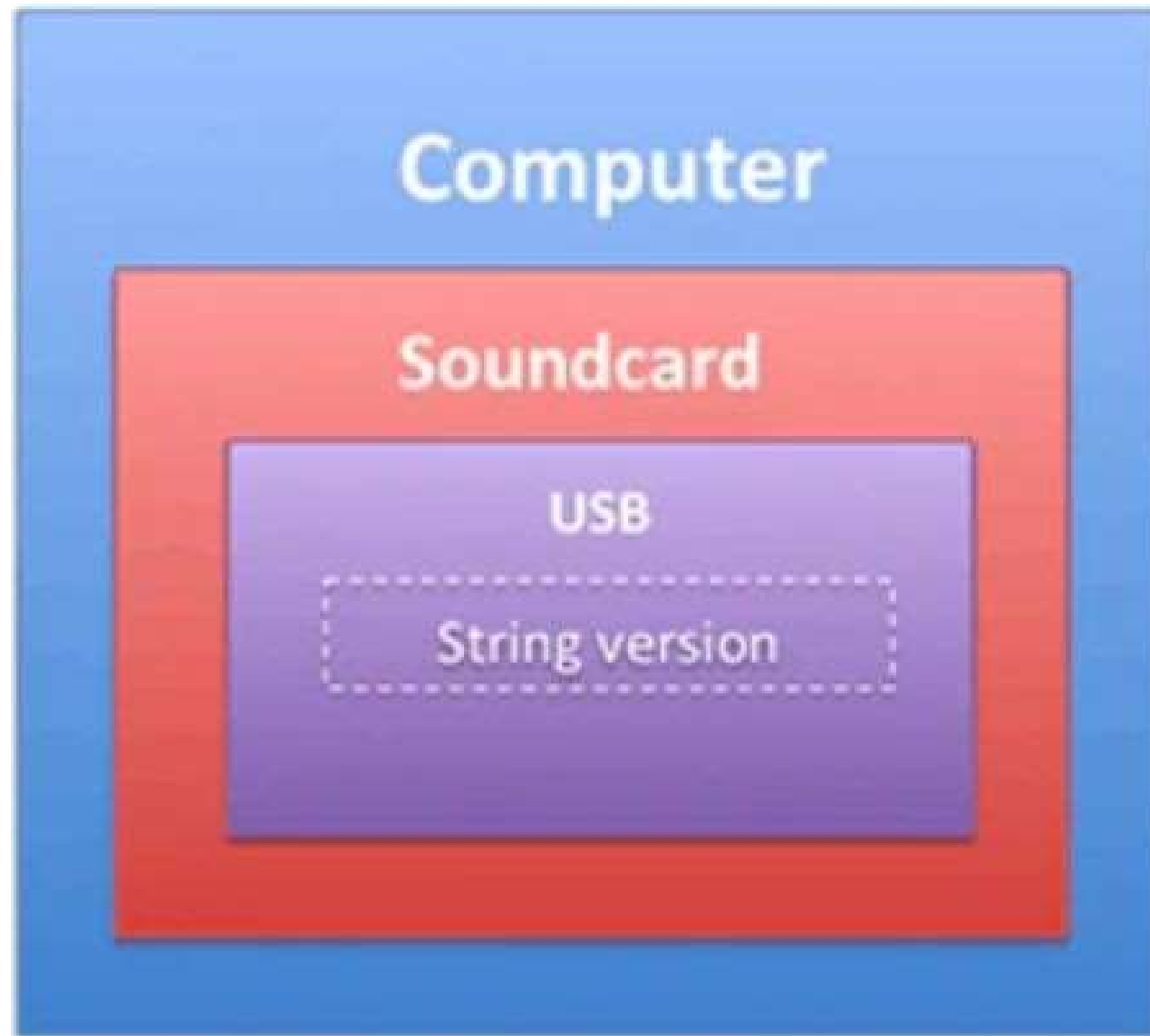
```
Optional<Dog> dog = Optional.of(new Dog("Jack"));
```

```
dog.isEmpty()    - False
```

```
dog.isPresent() - True
```

```
Optional<String> s = Optional.empty();
```

```
s.orElse("Some string")
```



# Old classic way

```
if (computer != null

    && computer.soundCard != null

    && computer.soundCard.usb != null

    && computer.soundCard.usb.version != null) {

    System.out.println(computer.soundCard.usb.version.toUpperCase());

} else {

    System.out.println("Version not found");

}
```

# Optional way

```
String version = Optional.of(computer)

    .map(c -> c.getSoundCard())

    .map(s -> s.getUsb())

    .map(u -> u.getVersion())

    .map(v -> v.getVersion().toUpperCase())

    .orElse("No version found");
```

Which one is cleaner?

# Exceptions

```
String version = Optional.of(computer)

    .map(c -> c.getSoundCard())

    .map(s -> s.getUsb())

    .map(u -> u.getVersion())

    .map(v -> v.getVersion())

    .orElseThrow(() -> new RuntimeException("No version found"));
```

# Java 8 Date Time API

LocalDate, LocalDateTime, Instant

---



# LocalDate

**You can't instantiate a LocalDate - Constructor is private!**

```
LocalDate localDate = LocalDate.now();
```

```
localDate = localDate.minusDays(1);
```

```
localDate = localDate.minusMonths(1);
```

```
localDate = localDate.minusWeeks(1);
```

```
localDate = localDate.minusYears(1);
```

```
System.out.println(localDate.getDayOfMonth()); // [1 - 31]
```

```
System.out.println(localDate.getDayOfWeek()); // [MONDAY, TUESDAY, ..., SUNDAY]
```

```
System.out.println(localDate.getDayOfYear()); // [1 - 365]
```

# LocalDate

```
LocalDate now = LocalDate.now();
```

```
LocalDate yesterday = LocalDate.now().minusDays(1);
```

```
System.out.println(now.isAfter(yesterday));
```

```
System.out.println(now.isBefore(yesterday));
```

```
System.out.println(now.isEqual(yesterday));
```

```
LocalDate christmas = LocalDate.of(2018, 12, 25); // 2018-25-12
```

```
christmas = LocalDate.of(2018, Month.DECEMBER, 25); // They are both equals
```

```
System.out.println(christmas);
```



# LocalTime

```
LocalTime localTime = LocalTime.now();
```

```
localTime = localTime.plusHours(1);
```

```
localTime = localTime.minusMinutes(1);
```

```
localTime = localTime.minusSeconds(1);
```

```
localTime = localTime.minusNanos(1);
```

```
System.out.println(localTime.getHour()); // [0 - 24]
```

```
System.out.println(localTime.getMinute()); // [0 - 59]
```

```
System.out.println(localTime.getSecond()); // [0 - 59]
```

```
System.out.println(localTime.getNano()); // [0 - 10 ^ 9 - 1]
```

# LocalTime

```
LocalTime now = LocalTime.now();
```

```
LocalTime yesterday = LocalTime.now().minusHours(24);
```

```
System.out.println(now.isAfter(yesterday));
```

```
System.out.println(now.isBefore(yesterday));
```

```
System.out.println(now.equals(yesterday));
```

# LocalDateTime

```
LocalDateTime localDateTime = LocalDateTime.now();
```

```
localDateTime = localDateTime.minusDays(1);
```

```
localDateTime = localDateTime.minusMonths(1);
```

```
localDateTime = localDateTime.minusWeeks(1);
```

```
localDateTime = localDateTime.minusYears(1);
```

```
localDateTime = localDateTime.plusHours(2);
```

```
localDateTime = localDateTime.plusMinutes(3);
```

```
localDateTime = localDateTime.plusSeconds(15);
```

```
localDateTime = localDateTime.minusNanos(50);
```

```
System.out.println(localDateTime.getDayOfMonth()); // [1 - 31]
```

```
System.out.println(localDateTime.getDayOfWeek()); // [MONDAY, TUESDAY, ..., SUNDAY]
```

```
System.out.println(localDateTime.getDayOfYear()); // [1 - 365]
```

# LocalDateTime

```
LocalDateTime now = LocalDateTime.now();
```

```
LocalDateTime yesterday = LocalDateTime.now().minusDays(1);
```

```
System.out.println(now.isAfter(yesterday ));
```

```
System.out.println(now.isBefore(yesterday));
```

```
System.out.println(now.isEqual(yesterday));
```

```
LocalDateTime christmas = LocalDateTime.of(2018, 12, 25, 21, 59, 11); // 2018-25-12T21:59:11
```

```
christmas = LocalDateTime.of(2018, Month.DECEMBER, 25, 21, 59, 11); // They are both equals
```

```
System.out.println(christmas);
```

# TemporalAdjusters

```
LocalDateTime now = LocalDateTime.now();
```

```
TemporalAdjuster adj = TemporalAdjusters.next(DayOfWeek.WEDNESDAY);
```

```
System.out.println(now.with(adj));
```

```
adj = TemporalAdjusters.firstDayOfMonth();
```

```
System.out.println(now.with(adj));
```

```
adj = TemporalAdjusters.firstDayOfNextMonth();
```

```
System.out.println(now.with(adj));
```

# Instant

The instant class in the Java date time API represents a specific moment of the timeline.

The instant is defined as an offset since the origin (called an epoch).

The epoch is January 1st 1970 - 00:00 Greenwich mean time (GMT).

Why use Instant over LocalDateTime?

- LocalDateTime is like the clock on your wall. It represents the time of your **local** area.
- Instant is a moment of the timeline, counting nanoseconds.
- Instants are usually used as date types in the database. We need somehow different data systems in different countries to have the values. That wouldn't happen with a LocalDateTime....

# Instant

```
Instant localDateTime = Instant.now();
```

```
localDateTime = localDateTime.minus(1, ChronoUnit.DAYS);
```

```
// localDateTime = localDateTime.minus(1, ChronoUnit.MONTHS) Does not apply
```

```
// localDateTime = localDateTime.minus(1, ChronoUnit.WEEKS); Does not apply
```

```
// localDateTime = localDateTime.minus(1, ChronoUnit.YEARS); Does not apply
```

```
localDateTime = localDateTime.plus(2, ChronoUnit.HOURS);
```

```
localDateTime = localDateTime.plus(3, ChronoUnit.MINUTES);
```

```
localDateTime = localDateTime.plusSeconds(15);
```

```
localDateTime = localDateTime.minusNanos(50);
```

```
System.out.println(localDateTime.getEpochSecond());
```

# Zones

```
ZonedDateTime greeceZone = ZonedDateTime.of("Europe/Athens");
```

```
Instant now = Instant.now();
```

```
System.out.println("Time in Greece is now: " + now.atZone(greeceZone));
```

```
ZonedDateTime chicagoZone = ZonedDateTime.of("America/Chicago");
```

```
now = Instant.now();
```

```
System.out.println("Time in Chicago is now: " + now.atZone(chicagoZone));
```

```
Instant utcNow = Instant.now();
```

```
System.out.println("UTC time is now: " + utcNow);
```



# Period

```
LocalDate today = LocalDate.now();
LocalDate myBirthday = LocalDate.of(1992, Month.NOVEMBER, 25);

long daysFromMyBirthday = ChronoUnit.DAYS.between(myBirthday, today);
long monthsFromMyBirthday = ChronoUnit.MONTHS.between(myBirthday, today);
long yearsFromMyBirthday = ChronoUnit.YEARS.between(myBirthday, today);

System.out.println("Days from my birthday: " + daysFromMyBirthday);
System.out.println("Months from my birthday: " + monthsFromMyBirthday);
System.out.println("Years from my birthday: " + yearsFromMyBirthday);

System.out.println();

Period period = Period.between(myBirthday, today);
System.out.println("I am " + period.getYears() + " years, " +
    period.getMonths() + " months and " +
    period.getDays() + " days old.");
```

# Formatter

```
try {  
    String input = "25-12-2018";  
    DateTimeFormatter formatter = DateTimeFormatter.ofPattern("dd-M-yyyy");  
    LocalDate date = LocalDate.parse(input, formatter);  
    System.out.println(date);  
  
    input = "25-February-2018";  
    formatter = DateTimeFormatter.ofPattern("dd-MMMM-yyyy");  
    date = LocalDate.parse(input, formatter);  
    System.out.println(date);  
} catch (DateTimeParseException e) {  
    // Handle the exception accordingly....  
}
```

# Formatter

```
try {  
  
    String input = "5:10 PM";  
    DateTimeFormatter formatter = DateTimeFormatter.ofPattern("h:mm a");  
  
    LocalTime time = LocalTime.parse(input, formatter);  
  
    System.out.println(time);  
  
  
    formatter = DateTimeFormatter.ofPattern("MMMM d, YYYY");  
    LocalDate localDate = LocalDate.now();  
  
    String format = localDate.format(formatter);  
  
    System.out.println(format);  
  
} catch (DateTimeParseException e) {  
    // Handle the exception accordingly....  
}
```