



# Module Quiz

50 out of 50 correct

1. Inside which HTML element do we put the JavaScript?

- ☐ js
- ☐ scripting
- ☒ script
- ☐ javascript

2. What is the correct syntax for referring to an external script called "abc.js"?

- ☐ script href=" abc.js"
- ☐ script name=" abc.js"
- ☒ script src=" abc.js"
- ☐ None of the above

3. What's the output?

```
1 let a = 3;  
2 let b = new Number(3);  
3 let c = 3;  
4  
5 console.log(a == b);  
6 console.log(a === b);  
7 console.log(b === c);
```



- ☐ true false true
- ☐ false false true
- ☒ true false false
- ☐ false true true

4. What's the output?

```
1 let greeting;  
2 greetign = {};  
3 console.log(greetign);
```

- ☒ {}
- ☐ ReferenceError: greetign is not defined
- ☐ Undefined

5. What's the output?

```
1 let number = 0;  
2 console.log(number++);  
3 console.log(++number);  
4 console.log(number);
```

- ☐ 112
- ☐ 122
- ☒ 022
- ☐ 012

6. What's the output?

```
1 const sum = eval("10*10+5");  
2 console.log(sum);
```

- ☒ 105
- ☐ "105"
- ☐ TypeError
- ☐ "10\*10+5"

7. What's the output?

```
1 var num = 8;  
2 var num = 10;  
3  
4 console.log(num);
```

- ☐ 8
- ☒ 10
- ☐ SyntaxError
- ☐ ReferenceError

8. What's the output?

```
1 console.log(typeof typeof 1);
```

- ☐ "number"
- ☒ "string"
- ☐ "object"
- ☐ "undefined"

9. What's the output?

```
1 const numbers = [1, 2, 3];  
2 numbers[10] = 11;  
3 console.log(numbers);
```

- ☐ [1, 2, 3, null x 7, 11]
- ☐ [1, 2, 3, 11]
- ☒ [ 1, 2, 3, <7 empty items>, 11 ]
- ☐ SyntaxError

10. What's the output?

```
1 console.log(3 + 4 + "5");
```

- ☐ "345"
- ☒ "75"
- ☐ 12

☐ "12"

11. What's the output?

```
1 console.log("I enrolled to the PW FSWD course"[0]);
```

☐ ""

☒ "I"

☐ SyntaxError

☐ undefined

12. What's the output?

```
1 const name = "PW Skills";  
2 console.log(name());
```

☐ SyntaxError

☐ ReferenceError

☒ TypeError

☐ undefined

13. What's the output?

---



```
1 const one = false || {} || null;  
2 const two = null || false || "";  
3 const three = [] || 0 || true;  
4  
5 console.log(one, two, three);
```

- ☐ false null []
- ☐ null "" true
- ☒ {} "" []
- ☐ null null true

14. Which of the keyword is used to define the variable in the javascript?

- ☐ var
- ☐ let
- ☒ Both A & B
- ☐ None of the above

15. What does NaN mean?

- ☐ Negative Number
- ☒ Not a Number
- ☐ Both A & B
- ☐ None of the Above

16. Which of the following tag used to write javascript code?

- ☒ script

- ☐ js
- ☐ javascript
- ☐ java

17. Which JavaScript method is used to write on the browser's console?

- ☐ console.write()
- ☐ console.output()
- ☒ console.log()
- ☐ console.writeHTML()

18. What's the output?

```
1 var x = 2;  
2 var y = "2";  
3 console.log(x === y);
```

- ☐ true
- ☒ false
- ☐ undefined
- ☐ None of the above

19. Which one is not a comparison operator?

- ☒ =
- ☐ <
- ☐ >

☐ !=

20. Which one is a ternary operator?

☐ ?

☒ ?:

☐ >=

☐ <>

21. Which of the following attribute is used to include external js code inside your HTML?

☒ src

☐ href

☐ link

☐ class

22. In JavaScript, multi-line comments start with \_\_ and end with \_\_.

☒ /\* and \*/

☐

☐ ## and ##

☐ // and //

23. What's the output?

```
1 for (let i = 1; i < 5; i++) {  
2   if (i === 3) continue;  
3   console.log(i);  
4 }
```



- ☐ 1 2
- ☐ 1 2 3
- ☒ 1 2 4
- ☐ 1 3 4

24. Everything in JavaScript is either an

- ☒ primitive or object
- ☐ function or object
- ☐ trick question! only objects
- ☐ number or object

25. Does JavaScript support increment (++) and decrements (--) Operators?

- ☒ Yes
- ☐ No

26. What is the result of any number divided by 0 in Javascript?

- ☐ Nothing is printed
- ☐ 0 is printed
- ☒ Infinity is printed
- ☐ Some Garbage Value

27. In JavaScript, Arrays are data types. State True or False

- ☐ True
- ☒ False

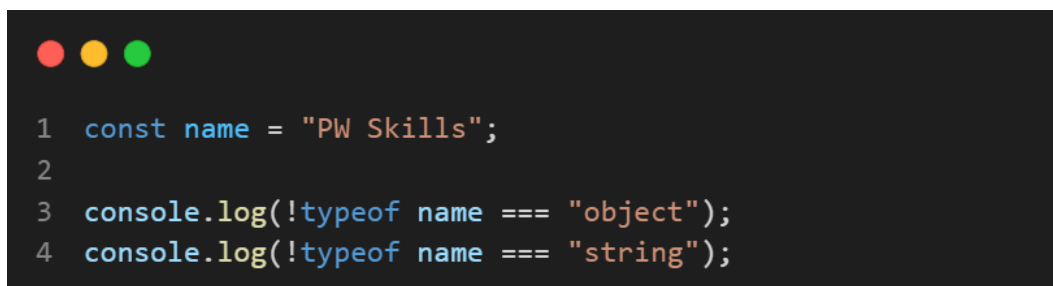
28. Which of the following method checks if its argument is not a number?

- ☒ `isNaN()`
- ☐ `nonNaN()`
- ☐ `NaN()`
- ☐ None of the above

29. What are the three important manipulations done in a for loop on a loop variable?

- ☐ Updation, Incrementation, Initialization
- ☒ Initialization, Testing, Updation
- ☐ Testing, Updation, Testing
- ☐ Initialization, Testing, Incrementation

30. What's the output?



```
1  const name = "PW Skills";  
2  
3  console.log(!typeof name === "object");  
4  console.log(!typeof name === "string");
```

- ☐ false true
- ☐ true false
- ☒ false false
- ☐ true true

31. A SWITCH case statement in Java is a \_\_\_ control statement.

- ☐ Iteration
- ☐ Loop
- ☒ Selection
- ☐ Jump

32. What's the output?

```
1 for (var i = 0; i < 5; i++) {  
2   console.log(i);  
3 }
```

- ☒ 0 1 2 3 4
- ☐ 1 2 3 4 5
- ☐ 0 1 2 3
- ☐ 1 3 4 0

33. What's the output?

```
1 var x = 0;  
2 while (x < 5) {  
3   console.log(x);  
4   x++;  
5 }  
6
```

- ☒ 0 1 2 3 4
- ☐ 1 2 3 4 5

☐ 0 1 2 3

☐ 1 3 4 0

34. What's the output?

```
1 var x = 1;
2 do {
3   console.log(x);
4   x++;
5 } while (x < 5);
```

☐ 0 1 2 3 4

☒ 1 2 3 4

☐ 0 1 2 3

☐ 1 3 4 0

35. What's the output?

```
1 for (var i = 2; i < 5; i++) {
2   if (i === 3) {
3     break;
4   }
5   console.log(i);
6 }
```

☐ 0 1 2 3

☐ 0 1 2

☒ 2

☐ 0 1 2 3 4

36. What's the output?

```
1  for (var i = 2; i < 5; i++) {  
2    if (i === 3) {  
3      continue;  
4    }  
5    console.log(i);  
6  }  
7
```

☐ 0 1 2 3

☒ 2 4

☐ 2

☐ 0 1 2 3 4

37. What's the output?

```
1  var a = [1, 2, 3, 4, 5];  
2  for (var i in a) {  
3    if (a[i] % 2 === 0) {  
4      console.log(a[i]);  
5    }  
6  }
```

☐ 0 1 2 3

☒ 2 4

☐ 2

☐ 0 1 2 3 4

38. What's the output?

```
1  var day = "Monday";
2  switch (day) {
3      case "Monday":
4          console.log("Today is Monday.");
5          break;
6      case "Tuesday":
7          console.log("Today is Tuesday.");
8          break;
9      default:
10         console.log("Today is not Monday or Tuesday.");
11 }
```

☒ Today is Monday.

☐ Today is Tuesday.

☐ Today is not Monday or Tuesday.

☐ None of the above

39. What's the output?

```
1  var x = 20;
2  switch (x) {
3      case x < 20:
4          console.log("x is less than 20");
5          break;
6      case x > 20:
7          console.log("x is greater than 20");
8          break;
9      default:
10         console.log("x is equal to 20");
11 }
```

- ☐ x is less than 20
- ☐ x is greater than 20
- ☒ x is equal to 20
- ☐ NaN

40. What's the output?

```
1 var x = "20";  
2 switch (x) {  
3   case 20:  
4     console.log("x is equal to 20");  
5     break;  
6   default:  
7     console.log("x is not equal to 20");  
8 }
```

- ☐ x is equal to 20
- ☒ x is not equal to 20
- ☐ NaN
- ☐ ReferenceError

41. What's the output?

```
1 var x = 20;  
2 var y = x > 10 ? x < 30 : "x is not greater than 10 and not less than 30";  
3 console.log(y);
```

- ☒ true
- ☐ false
- ☐ x is not greater than 10 and not less than 30
- ☐ NaN

42. What's the output?

```
1 var x = (10 > 5) ? "x is greater than 5" ;  
2 console.log(x);
```

- ☐ x is greater than 5
- ☐ x is not greater than 5
- ☐ true
- ☒ **SyntaxError**

43. What's the output?

```
1 var x = 10;  
2 var y = "10";  
3 var z = x === y ? "equal" : "not equal";  
4 console.log(z);
```

- ☐ equal
- ☒ **not equal**
- ☐ 10
- ☐ "10"



44. Can you include multiple JavaScript files in a single HTML file?

- ☒ Yes
- ☐ No
- ☐ Only if they have different names
- ☐ Only if they have the same name

45. Where should the `script` tag be placed in an HTML file to ensure it runs after the page has finished loading?

- ☐ In the head section
- ☐ In the body section before any content
- ☐ In the body section after any content
- ☒ Just before the closing tag

46. Can you include JavaScript directly in an HTML file?

- ☒ Yes
- ☐ No
- ☐ Only if it's a short script
- ☐ Only if it's a long script

47. What is a variable?

- ☐ A value stored in memory
- ☐ A memory location where data can be stored and retrieved
- ☐ A named memory location for storing values
- ☒ All of the above

48. Why JavaScript Engine is needed?

- ☐ Both Compiling & Interpreting the JavaScript
- ☐ Parsing the javascript
- ☒ Interpreting the JavaScript
- ☐ Compiling the JavaScript

49. Which company developed JavaScript?

- ☒ Netscape
- ☐ Bell Labs
- ☐ Sun Microsystems
- ☐ IBM

50. What's the output?

```
1 let x = 5;  
2 while (x < 6) {  
3   console.log(x);  
4 }
```

- ☐ 5
- ☐ 5 6
- ☒ nfinite Loop
- ☐ NaN

Submit