

/Users/ira/Dropbox
/ira_dev/protobyte_research
/other_libs/gl/Headers/CGLMacro.h

```
graph TD; A["/Users/ira/Dropbox<br/>/ira_dev/protobyte_research<br/>/other_libs/gl/Headers/CGLMacro.h"] --> B["OpenGL/CGLTypes.h"]; A --> C["OpenGL/CGLContext.h"]; A --> D["OpenGL/gl.h"]; A --> E["OpenGL/glext.h"];
```

The diagram illustrates a directory structure where a central header file, `CGLMacro.h`, is located within a path that includes `/Users/ira/Dropbox`, `/ira_dev/protobyte_research`, and `/other_libs/gl/Headers`. This central header file is linked via arrows to four other header files: `OpenGL/CGLTypes.h`, `OpenGL/CGLContext.h`, `OpenGL/gl.h`, and `OpenGL/glext.h`.

OpenGL/CGLTypes.h

OpenGL/CGLContext.h

OpenGL/gl.h

OpenGL/glext.h