

## ASSIGNMENT -2:

1)

```
import numpy as np
from scipy import ndimage
import cv2
from PIL import Image
import matplotlib.pyplot as plt
from matplotlib.pyplot import figure
```

```
def gaussian_kernel(size, sigma=10):
    size = int(size) // 2
    x, y = np.mgrid[-size:size+1, -size:size+1]
    normal = 1 / (2.0 * np.pi * sigma**2)
    g = np.exp(-((x**2 + y**2) / (2.0*sigma**2))) * normal
    return g
```

```
def sobel_filters(img):
    Kx = np.array([[ -1, 0, 1], [-2, 0, 2], [-1, 0, 1]], np.float32)
    Ky = np.array([[ 1, 2, 1], [0, 0, 0], [-1, -2, -1]], np.float32)

    Ix = ndimage.filters.convolve(img, Kx)
    Iy = ndimage.filters.convolve(img, Ky)

    G = np.hypot(Ix, Iy)
    G = G / G.max() * 255
    theta = np.arctan2(Iy, Ix)

    return (G, theta)
```

```
def visualize(img,dst):
    plt.subplot(121),plt.imshow(img),plt.title('Original')
    plt.xticks([]), plt.yticks([])
    plt.subplot(122),plt.imshow(dst,cmap="gray"),plt.title('Blurred')
    plt.xticks([]), plt.yticks([])
    plt.show()
```

## Canny Detector

```
def Canny_detector(img):  
    weak_th = None  
    strong_th = None  
    # conversion of image to grayscale  
    img = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)  
  
    # Noise reduction step  
    g=gaussian_kernel(5,5)  
  
    img= cv2.filter2D(src=img, kernel=g, ddepth=19)  
  
    mag,ang=sobel_filters(img)  
  
    # setting the minimum and maximum thresholds  
    # for double thresholding  
    mag_max = np.max(mag)  
    if not weak_th:weak_th = mag_max * 0.1  
    if not strong_th:strong_th = mag_max * 0.5  
  
    # getting the dimensions of the input image  
    height, width = img.shape  
  
    # Looping through every pixel of the grayscale  
    # image  
    for i_x in range(width):  
        for i_y in range(height):  
            grad_ang = ang[i_y, i_x]  
            grad_ang = abs(grad_ang-180) if abs(grad_ang)>180 else abs(grad_ang)  
  
            # selecting the neighbours of the target pixel
```

```

# according to the gradient direction
# In the x axis direction
if grad_ang<= 22.5:
    neighb_1_x, neighb_1_y = i_x-1, i_y
    neighb_2_x, neighb_2_y = i_x + 1, i_y

# top right (diagonal-1) direction
elif grad_ang>22.5 and grad_ang<=(22.5 + 45):
    neighb_1_x, neighb_1_y = i_x-1, i_y-1
    neighb_2_x, neighb_2_y = i_x + 1, i_y + 1

# In y-axis direction
elif grad_ang>(22.5 + 45) and grad_ang<=(22.5 + 90):
    neighb_1_x, neighb_1_y = i_x, i_y-1
    neighb_2_x, neighb_2_y = i_x, i_y + 1

# top left (diagonal-2) direction
elif grad_ang>(22.5 + 90) and grad_ang<=(22.5 + 135):
    neighb_1_x, neighb_1_y = i_x-1, i_y + 1
    neighb_2_x, neighb_2_y = i_x + 1, i_y-1

# Now it restarts the cycle
elif grad_ang>(22.5 + 135) and grad_ang<=(22.5 + 180):
    neighb_1_x, neighb_1_y = i_x-1, i_y
    neighb_2_x, neighb_2_y = i_x + 1, i_y

# Non-maximum suppression step
if width>neighb_1_x>= 0 and height>neighb_1_y>= 0:
    if mag[i_y, i_x]<mag[neighb_1_y, neighb_1_x]:
        mag[i_y, i_x]= 0
        continue

if width>neighb_2_x>= 0 and height>neighb_2_y>= 0:
    if mag[i_y, i_x]<mag[neighb_2_y, neighb_2_x]:
        mag[i_y, i_x]= 0

```

```

weak_ids = np.zeros_like(img)
strong_ids = np.zeros_like(img)
ids = np.zeros_like(img)
# double thresholding step
for i_x in range(width):
    for i_y in range(height):

        grad_mag = mag[i_y, i_x]

        if grad_mag<weak_th:
            mag[i_y, i_x]= 0
        elif strong_th>grad_mag>= weak_th:
            ids[i_y, i_x]= 1
        else:
            ids[i_y, i_x]= 2

# finally returning the magnitude of
# gradients of edges
return mag

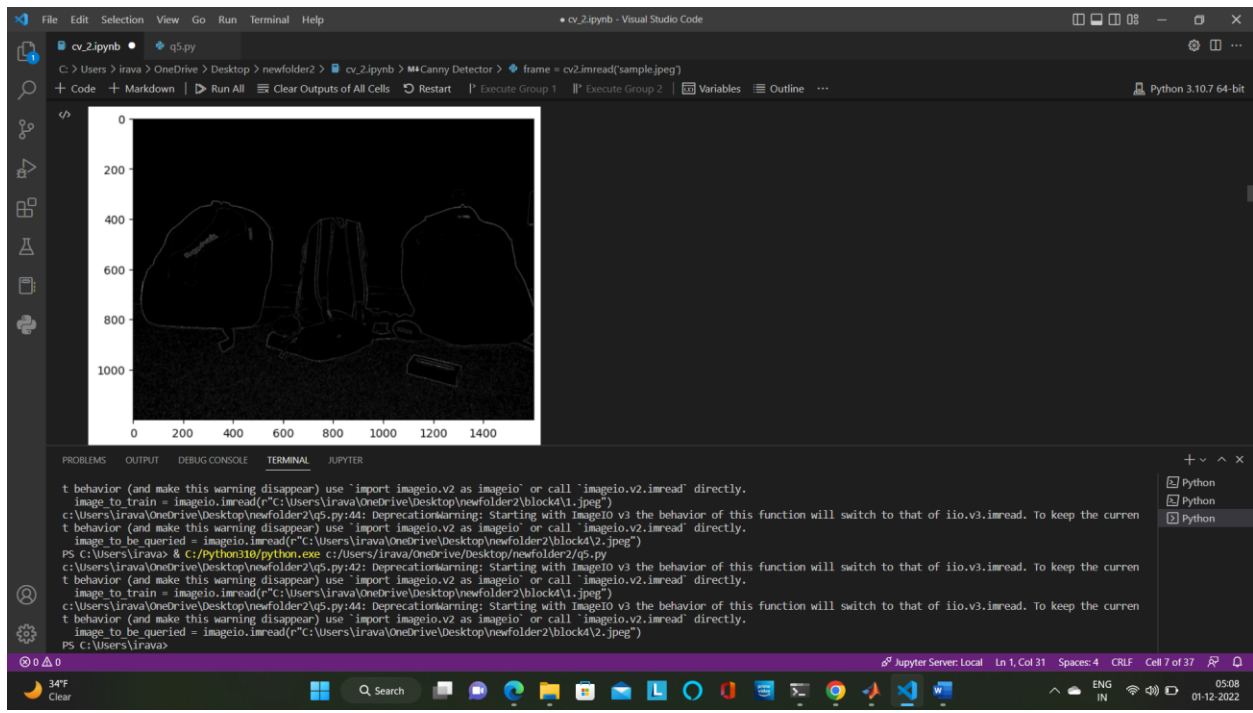
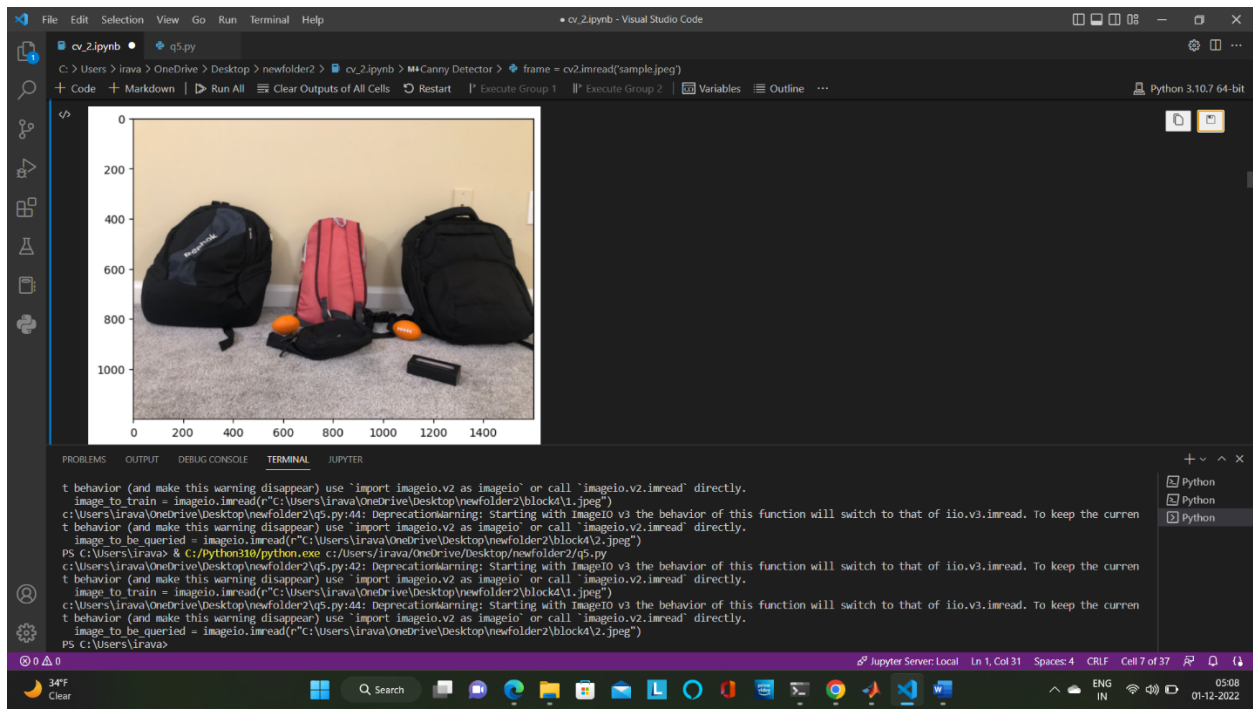
```

```

frame = cv2.imread('sample.jpeg')
canny_img = Canny_detector(frame)

plt.imshow(cv2.cvtColor(frame, cv2.COLOR_BGR2RGB))

```



## Harris Edge Detection

```
image = frame
operatedImage = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)
operatedImage = np.float32(operatedImage)
dest = cv2.cornerHarris(operatedImage, 2, 3, 0.07)
dest = cv2.dilate(dest,gaussian_kernel(5,5))
image[dest > 0.01 * dest.max()]= [0, 0, 255]
plt.imshow(cv2.cvtColor(image, cv2.COLOR_BGR2RGB))
if cv2.waitKey(0) & 0xff == 27:
    cv2.destroyAllWindows()
image
```

Pyth

Output exceeds the [size limit](#). Open the full output data [in a text editor](#)

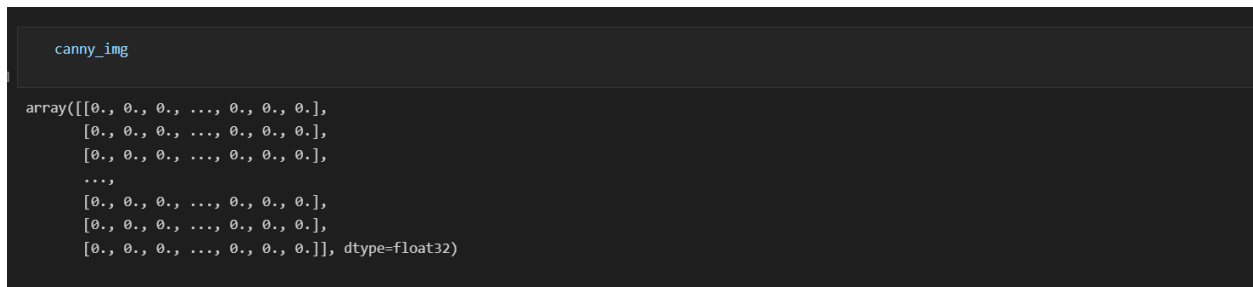
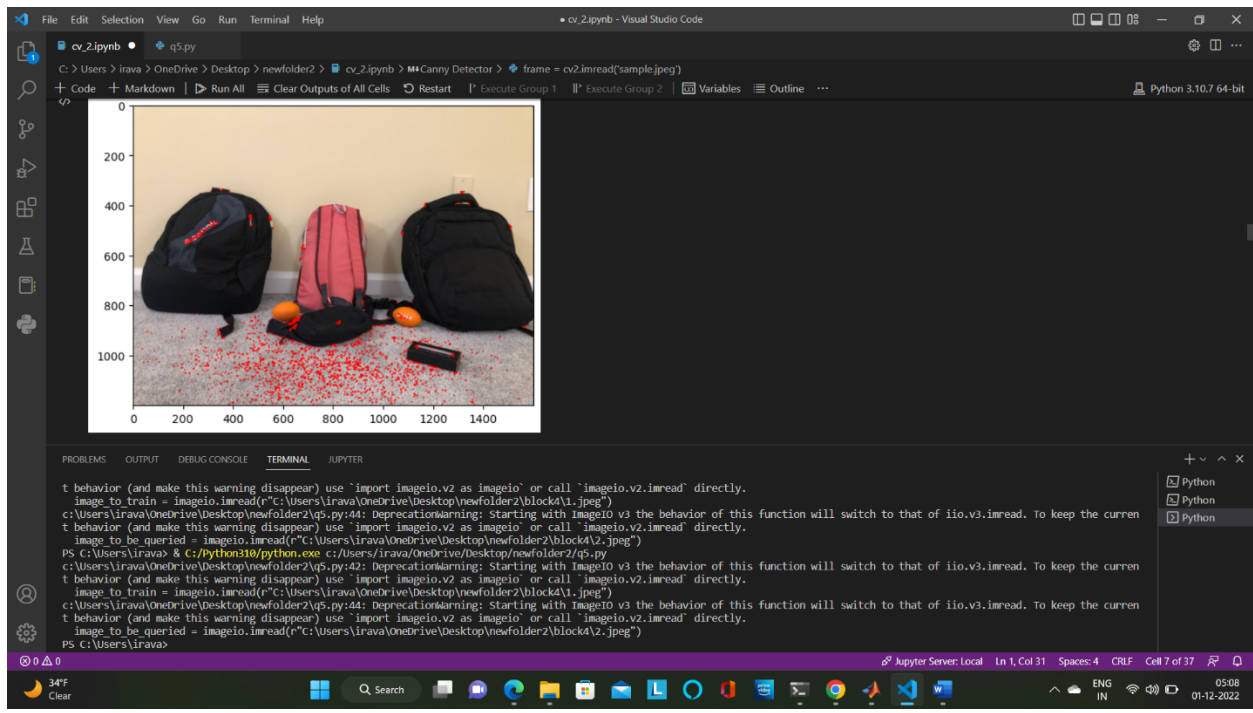
```
array([[192, 223, 248],
       [191, 222, 247],
       [191, 222, 247],
```

```
...,
       [165, 205, 230],
       [165, 205, 230],
       [165, 205, 230]],

[[191, 222, 247],
 [191, 222, 247],
 [191, 222, 247],
 ...,
 [165, 205, 230],
 [165, 205, 230],
 [165, 205, 230]],

[[190, 221, 246],
 [190, 221, 246],
 [190, 221, 246],
 ...,
 [166, 206, 231],
 [166, 206, 231],
 [166, 206, 231]],

...,
...
       [178, 185, 202],
       ...,
       [164, 174, 184],
       [160, 170, 180],
       [150, 160, 170]]], dtype=uint8)
```



### 3)Integral Image

```

def integral_image(image, *, dtype=None):
    if dtype is None and image.real.dtype.kind == 'f':
        dtype = np.promote_types(image.dtype, np.float64)

    S = image
    for i in range(image.ndim):
        S = S.cumsum(axis=i, dtype=dtype)
    return S

def integrate(ii, start, end):
    start = np.atleast_2d(np.array(start))
    end = np.atleast_2d(np.array(end))
    rows = start.shape[0]

    total_shape = ii.shape
    total_shape = np.tile(total_shape, [rows, 1])

    start_negatives = start < 0
    end_negatives = end < 0
    start = (start + total_shape) * start_negatives + \
            start * ~(start_negatives)
    end = (end + total_shape) * end_negatives + \
        end * ~(end_negatives)

    if np.any((end - start) < 0):
        raise IndexError('end coordinates must be greater or equal to start')

    S = np.zeros(rows)
    bit_perm = 2 ** ii.ndim
    width = len(bin(bit_perm - 1)[2:])
    for i in range(bit_perm):
        binary = bin(i)[2:].zfill(width)
        bool_mask = [bit == '1' for bit in binary]

```

```

        bool_mask = [bit == '1' for bit in binary]

        sign = (-1)**sum(bool_mask)

        bad = [np.any(((start[r] - 1) * bool_mask) < 0)
              for r in range(rows)]

        corner_points = (end * (np.invert(bool_mask))) + \
                        ((start - 1) * bool_mask)

        S += [sign * ii[tuple(corner_points[r])] if (not bad[r]) else 0
              for r in range(rows)]
    return S

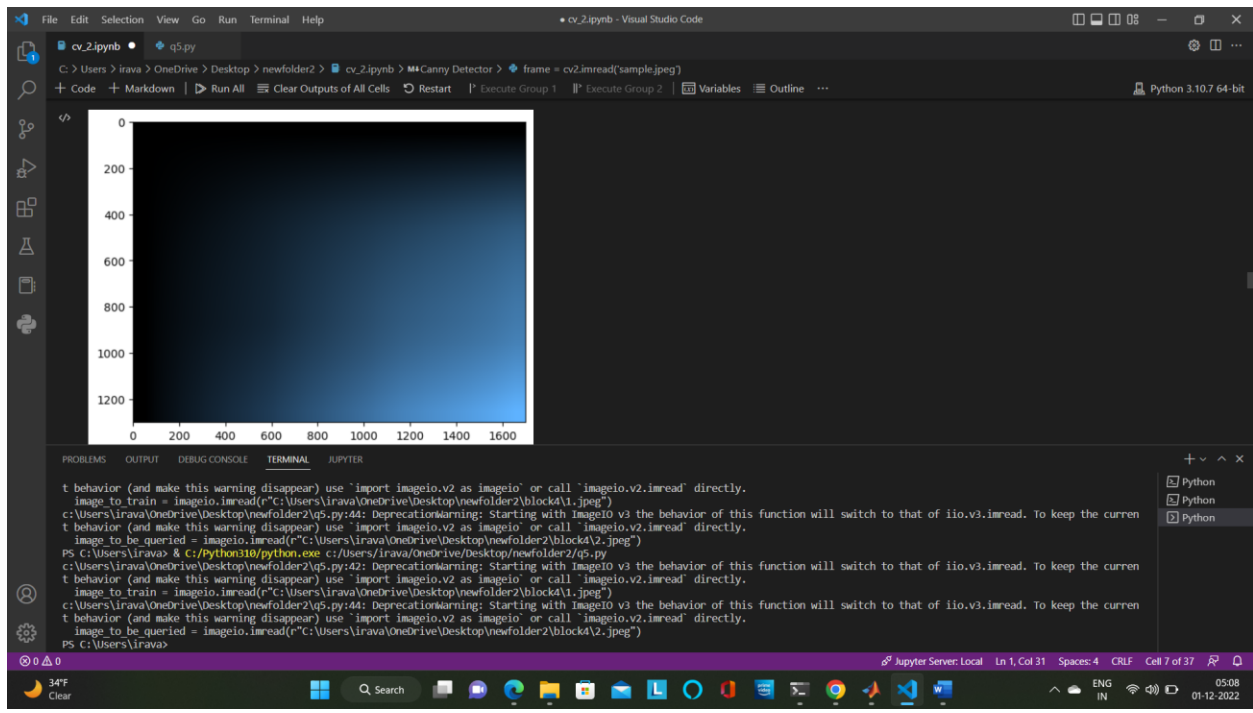
```

```

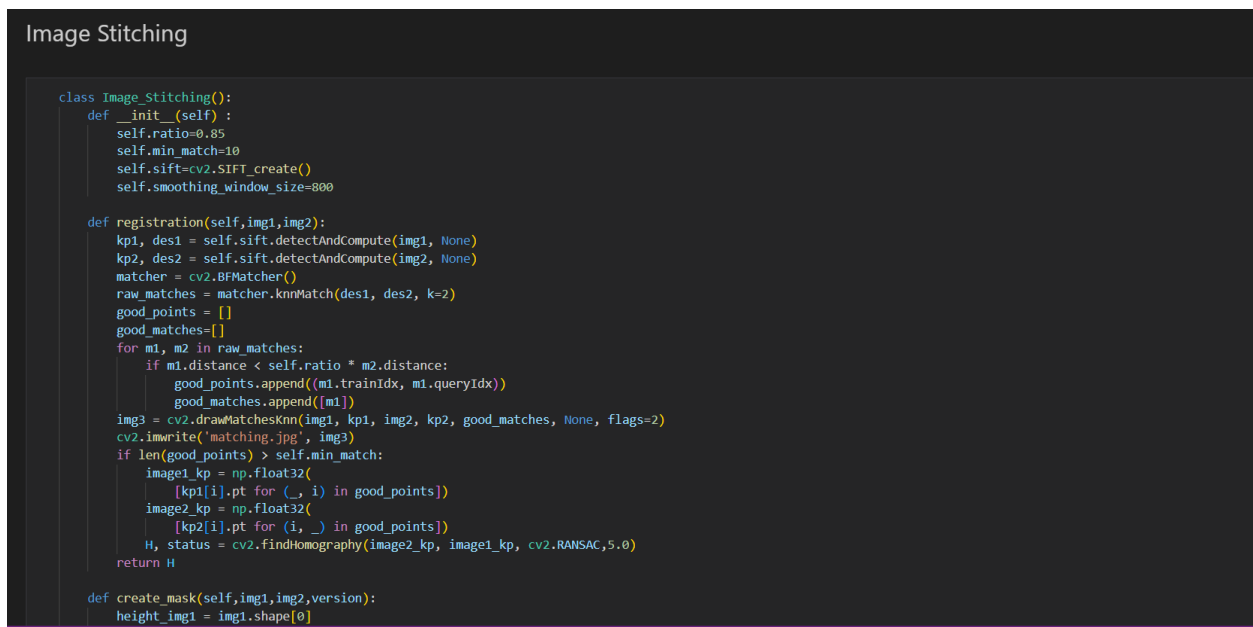
frame = cv2.imread('sample.jpeg')
frame = cv2.cvtColor(frame, cv2.COLOR_BGR2RGB)
frame = cv2.copyMakeBorder(frame, 50, 50, 50, 50, cv2.BORDER_CONSTANT, (0,0,0))
frame = integral_image(frame)
frame = frame/np.amax(frame)
frame = np.clip(frame, 0, 255)
plt.imshow(frame)

```

## Integral Image



## 2)Stitching





```

def create_mask(self, img1, img2, version):
    height_img1 = img1.shape[0]
    width_img1 = img1.shape[1]
    width_img2 = img2.shape[1]
    height_panorama = height_img1
    width_panorama = width_img1 + width_img2
    offset = int(self.smoothing_window_size / 2)
    barrier = img1.shape[1] - int(self.smoothing_window_size / 2)
    mask = np.zeros((height_panorama, width_panorama))
    if version == 'left_image':
        mask[:, barrier - offset:barrier + offset] = np.tile(np.linspace(1, 0, 2 * offset).T, (height_panorama, 1))
        mask[:, :barrier - offset] = 1
    else:
        mask[:, barrier - offset:barrier + offset] = np.tile(np.linspace(0, 1, 2 * offset).T, (height_panorama, 1))
        mask[:, barrier + offset:] = 1
    return cv2.merge([mask, mask, mask])

def blending(self, img1, img2):
    H = self.registration(img1, img2)
    height_img1 = img1.shape[0]
    width_img1 = img1.shape[1]
    width_img2 = img2.shape[1]
    height_panorama = height_img1
    width_panorama = width_img1 + width_img2

    panorama1 = np.zeros((height_panorama, width_panorama, 3))
    mask1 = self.create_mask(img1, img2, version='left_image')
    panorama1[0:img1.shape[0], 0:img1.shape[1], :] = img1
    panorama1 *= mask1
    mask2 = self.create_mask(img1, img2, version='right_image')
    panorama2 = cv2.warpPerspective(img2, H, (width_panorama, height_panorama)) * mask2
    result = panorama1 + panorama2

    rows, cols = np.where(result[:, :, 0] != 0)
    min_row, max_row = min(rows), max(rows) + 1
    min_col, max_col = min(cols), max(cols) + 1

```

## Building 1 Stitching-

```

panorama2 = cv2.warpPerspective(img2, H, (width_panorama, height_panorama)) * mask2
result = panorama1 + panorama2

rows, cols = np.where(result[:, :, 0] != 0)
min_row, max_row = min(rows), max(rows) + 1
min_col, max_col = min(cols), max(cols) + 1
final_result = result[min_row:max_row, min_col:max_col, :]
return final_result

```

```

d = 'block1'
img1 = cv2.cvtColor(cv2.imread(d + '/1.jpeg'), cv2.COLOR_BGR2RGB)
img2 = cv2.cvtColor(cv2.imread(d + '/2.jpeg'), cv2.COLOR_BGR2RGB)
img3 = cv2.cvtColor(cv2.imread(d + '/3.jpeg'), cv2.COLOR_BGR2RGB)

```

```

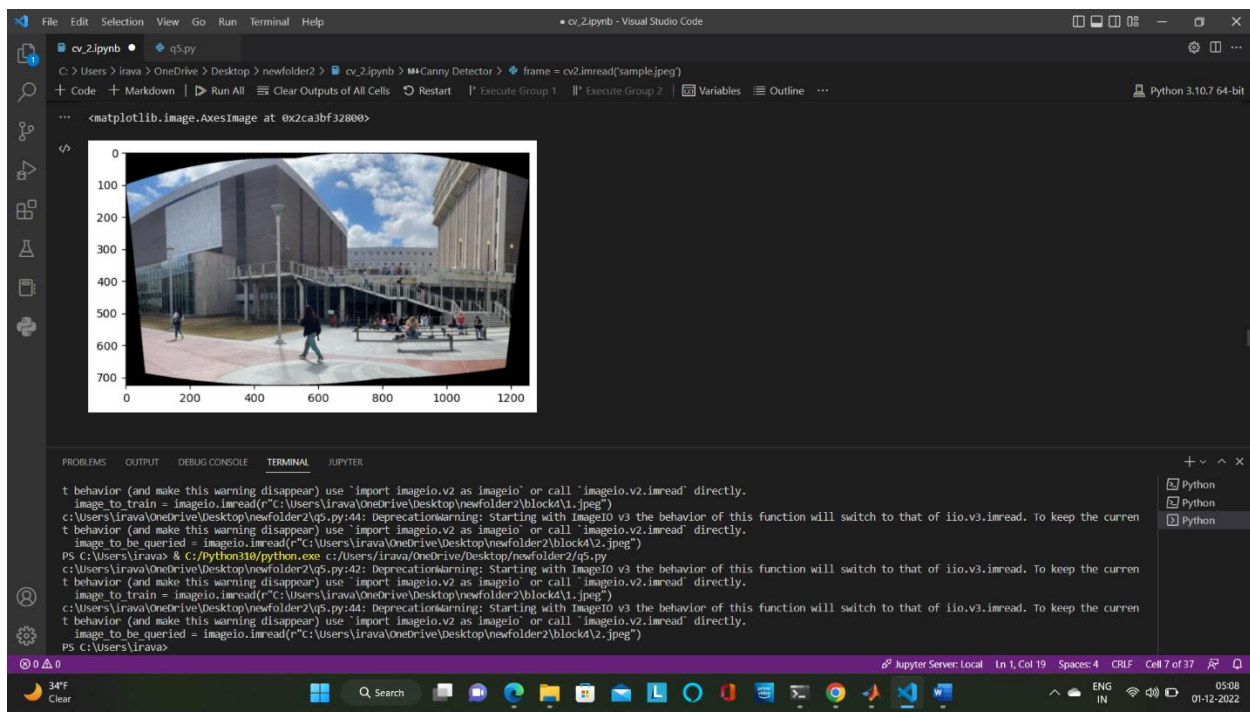
stitcher = cv2.Stitcher_create()
(status, stitched) = stitcher.stitch([img1, img2, img3])
print(status)

```

0

```
plt.imshow(stitched)
```

<matplotlib.image.AxesImage at 0x1cd337d2200>

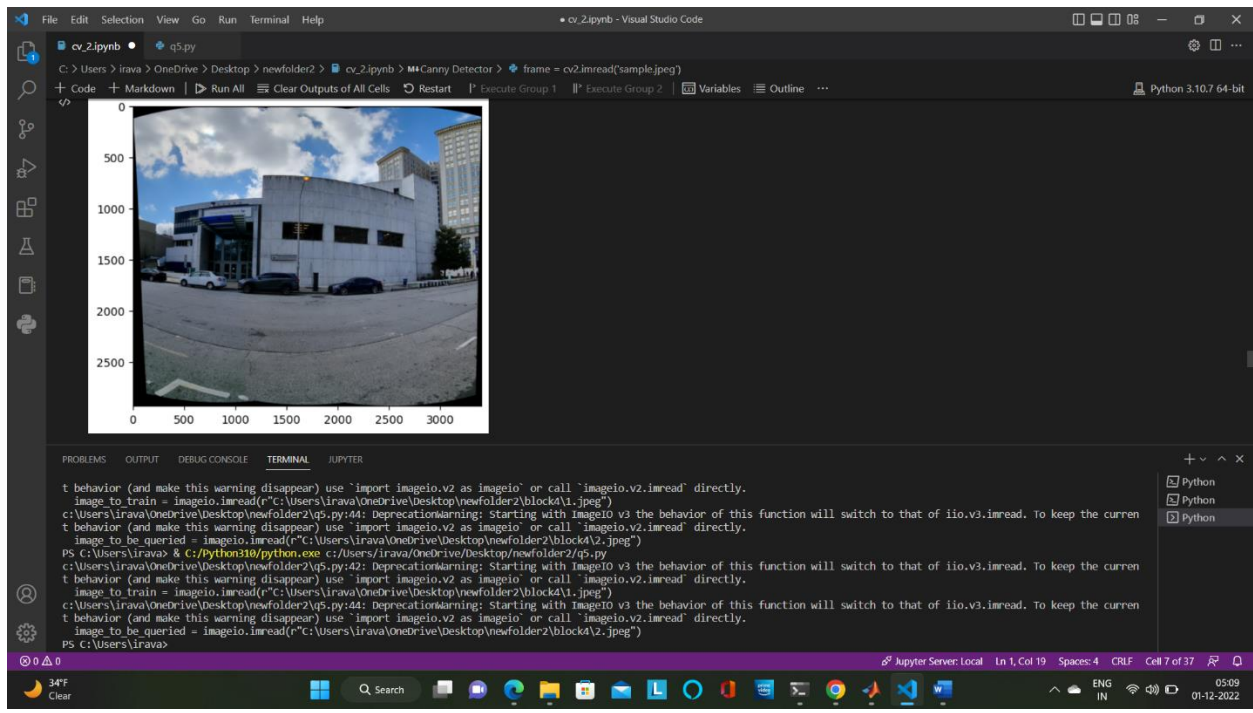


## Building 2 stitching

```
d='block2'
img1=cv2.cvtColor(cv2.imread(d+'/1.jpg'), cv2.COLOR_BGR2RGB)
img2=cv2.cvtColor(cv2.imread(d+'/2.jpg'), cv2.COLOR_BGR2RGB)
img3=cv2.cvtColor(cv2.imread(d+'/3.jpg'), cv2.COLOR_BGR2RGB)

stitcher = cv2.Stitcher_create()
(status, stitched) = stitcher.stitch([img1,img2,img3])
print(status)

plt.imshow(stitched)
```

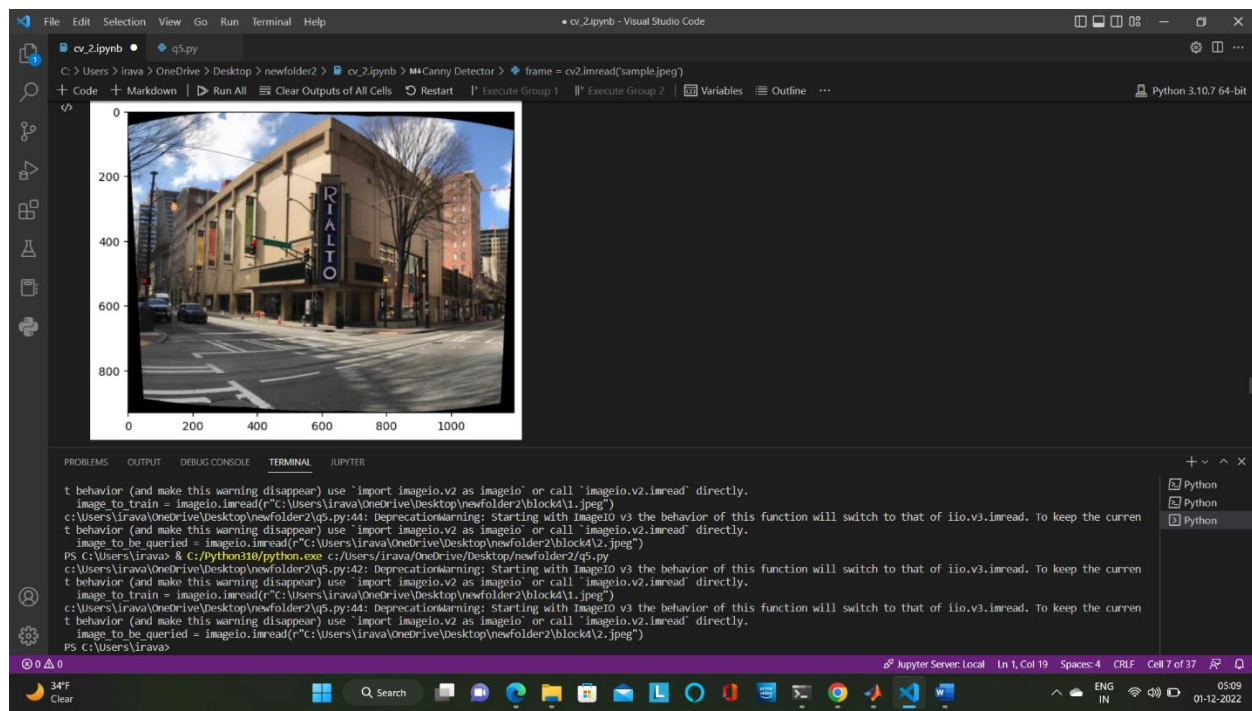


### Building 3 stitching

```
d='block3'
img1=cv2.cvtColor(cv2.imread(d+'1.jpeg'), cv2.COLOR_BGR2RGB)
img2=cv2.cvtColor(cv2.imread(d+'2.jpeg'), cv2.COLOR_BGR2RGB)
img3=cv2.cvtColor(cv2.imread(d+'3.jpeg'), cv2.COLOR_BGR2RGB)

stitcher = cv2.Stitcher_create()
(status, stitched) = stitcher.stitch([img1,img2,img3])
print(status)

plt.imshow(stitched)
```



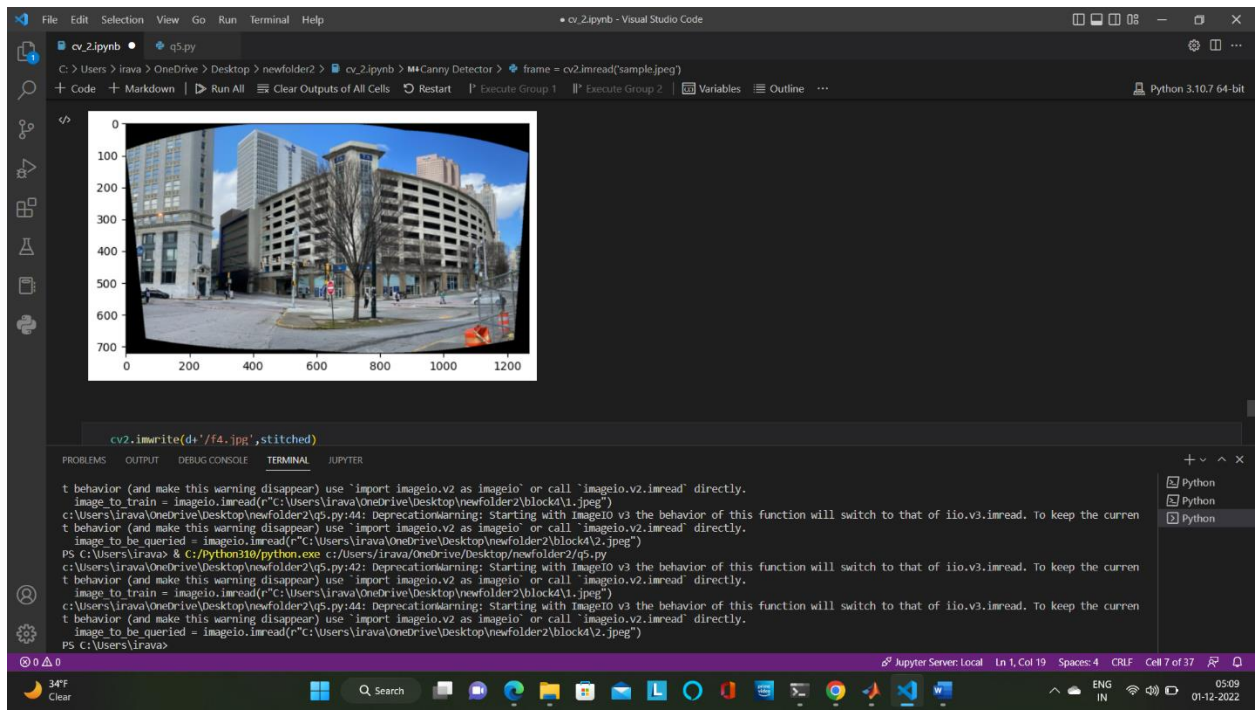
## Building 4 stitching

```
d='block4'
img1=cv2.cvtColor(cv2.imread(d+'/1.jpeg'), cv2.COLOR_BGR2RGB)
img2=cv2.cvtColor(cv2.imread(d+'/2.jpeg'), cv2.COLOR_BGR2RGB)
img3=cv2.cvtColor(cv2.imread(d+'/3.jpeg'), cv2.COLOR_BGR2RGB)

stitcher = cv2.Stitcher_create()
(status, stitched) = stitcher.stitch([img1,img2,img3])
print(status)

0

plt.imshow(stitched)
```



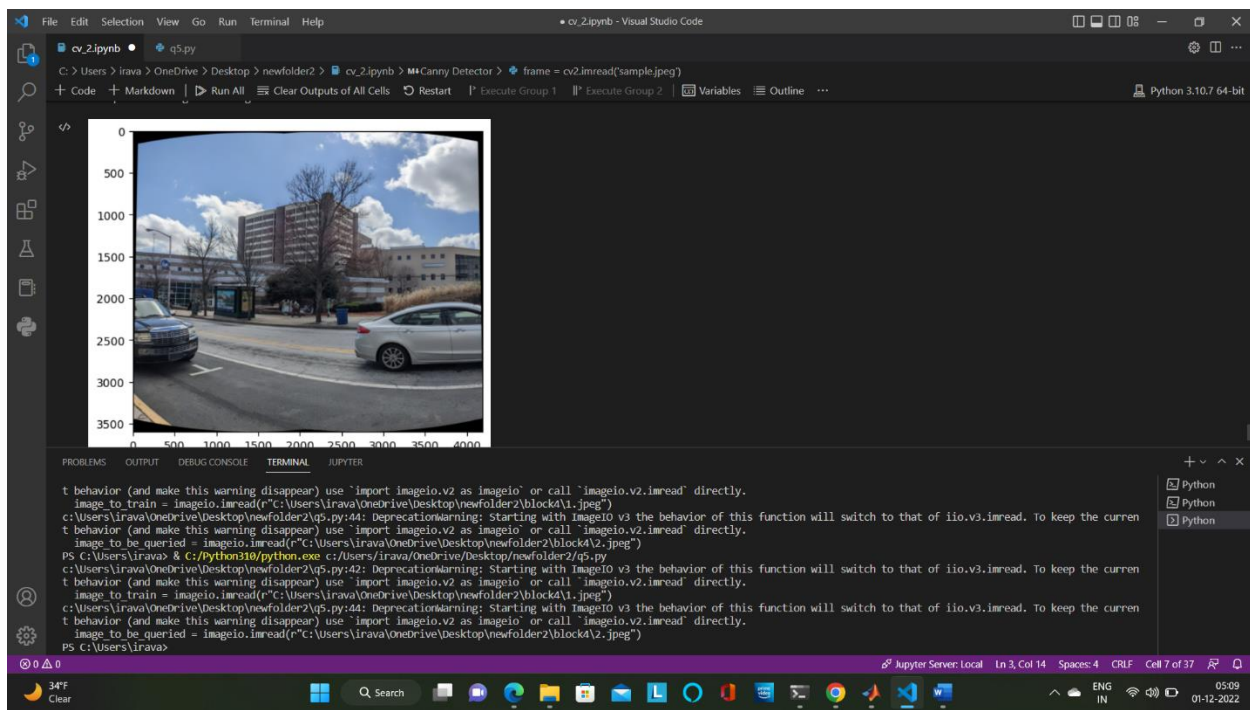
## Building 5 Stitching

```
d='block5'
img1=cv2.cvtColor(cv2.imread(d+'1.jpg'), cv2.COLOR_BGR2RGB)
img2=cv2.cvtColor(cv2.imread(d+'2.jpg'), cv2.COLOR_BGR2RGB)
img3=cv2.cvtColor(cv2.imread(d+'3.jpg'), cv2.COLOR_BGR2RGB)

stitcher = cv2.Stitcher_create()
(status, stitched) = stitcher.stitch([img1,img2,img3])
print(status)

plt.imshow(stitched)
```

<matplotlib.image.AxesImage at 0x1cd338d59c0>



4)

```
% Load images.
buildingDir = fullfile('C:\Users\irava\OneDrive\Desktop\newfolder2\q4images');
buildingScene = imageDatastore(buildingDir);

% Display images to be stitched.
montage(buildingScene.Files)
% Read the first image from the image set.
I = readimage(buildingScene,1);

% Initialize features for I(1)
grayImage = im2gray(I);
points = detectSURFFeatures(grayImage);
[features, points] = extractFeatures(grayImage,points);

numImages = numel(buildingScene.Files);
tforms(numImages) = projective2d(eye(3));

imageSize = zeros(numImages,2);

% Iterate over remaining image pairs
for n = 2:numImages

    % Store points and features for I(n-1).
    pointsPrevious = points;
    featuresPrevious = features;

    % Read I(n).
    I = readimage(buildingScene, n);
```



```

% Convert image to grayscale.
grayImage = im2gray(I);

% Save image size.
imageSize(n,:) = size(grayImage);

% Detect and extract SURF features for I(n).
points = detectSURFFeatures(grayImage);
[features, points] = extractFeatures(grayImage, points);

% Find correspondences between I(n) and I(n-1).
indexPairs = matchFeatures(features, featuresPrevious, 'Unique', true);

matchedPoints = points(indexPairs(:,1), :);
matchedPointsPrev = pointsPrevious(indexPairs(:,2), :);

% Estimate the transformation between I(n) and I(n-1).
tforms(n) = estimateGeometricTransform2D(matchedPoints, matchedPointsPrev, .
    'projective', 'Confidence', 99.9, 'MaxNumTrials', 2000);

% Compute  $T(n) * T(n-1) * \dots * T(1)$ 
tforms(n).T = tforms(n).T * tforms(n-1).T;
end
% Compute the output limits for each transform.
for i = 1:numel(tforms)
    [xlim(i,:), ylim(i,:)] = outputLimits(tforms(i), [1 imageSize(i,2)], [1 ima
end
avgXLim = mean(xlim, 2);
[~,idx] = sort(avgXLim);

```

```

[~,idx] = sort(avgXLim);
centerIdx = floor((numel(tforms)+1)/2);
centerImageIdx = idx(centerIdx);
Tinv = invert(tforms(centerImageIdx));
for i = 1:numel(tforms)
    tforms(i).T = tforms(i).T * Tinv.T;
end
for i = 1:numel(tforms)
    [xlim(i,:), ylim(i,:)] = outputLimits(tforms(i), [1 imageSize(i,2)], [1 image
end

maxImageSize = max(imageSize);

% Find the minimum and maximum output limits.
xMin = min([1; xlim(:)]);
xMax = max([maxImageSize(2); xlim(:)]);

yMin = min([1; ylim(:)]);
yMax = max([maxImageSize(1); ylim(:)]);

% Width and height of panorama.
width = round(xMax - xMin);
height = round(yMax - yMin);

% Initialize the "empty" panorama.
panorama = zeros([height width 3], 'like', I);
blender = vision.AlphaBlender('Operation', 'Binary mask', ...
    'MaskSource', 'Input port');

```

```

% Initialize the "empty" panorama.
panorama = zeros([height width 3], 'like', I);
blender = vision.AlphaBlender('Operation', 'Binary mask', ...
    'MaskSource', 'Input port');

% Create a 2-D spatial reference object defining the size of the panorama.
xLimits = [xMin xMax];
yLimits = [yMin yMax];
panoramaView = imref2d([height width], xLimits, yLimits);

% Create the panorama.
for i = 1:numImages

    I = readimage(buildingScene, i);

    % Transform I into the panorama.
    warpedImage = imwarp(I, tforms(i), 'OutputView', panoramaView);

    % Generate a binary mask.
    mask = imwarp(true(size(I,1),size(I,2)), tforms(i), 'OutputView', panoramaV:

    % Overlay the warpedImage onto the panorama.
    panorama = step(blender, panorama, warpedImage, mask);
end

figure
imshow(panorama)

```





5)

```

1  import cv2
2  import numpy as np
3  import matplotlib.pyplot as plt
4  import imageio
5  import imutils
6  cv2ocl.setUseOpenCL(False)
7  def Main_Points_Func(image):
8      descriptor = cv2.ORB_create()
9      kps, features = descriptor.detectAndCompute(image, None)
10     return (kps, features)
11 def Match_The_Key_Points_Func(features_train, features_query, ratio):
12     bf = cv2.BFMatcher(cv2.NORM_L2, crossCheck = False)
13     raw_match = bf.knnMatch(features_train, features_query, 2)
14     matches = []
15     for m, n in raw_match:
16         if m.distance < n.distance * ratio:
17             matches.append(m)
18     return matches
19 def Find_Homography(kps_train, kps_query, matches, reprojThresh):
20     kpsA = np.float32([kp.pt for kp in kps_train])
21     kpsB = np.float32([kp.pt for kp in kps_query])
22     if len(matches) > 4:
23         ptsA = np.float32([kpsA[m.queryIdx] for m in matches])
24         ptsB = np.float32([kpsB[m.trainIdx] for m in matches])
25         (Homography, status) = cv2.findHomography(ptsA, ptsB, cv2.RANSAC, reprojThresh)
26         return(matches, Homography, status)
27     else:
28         return None
29 def Transform_To_Gray_Scale_Func(result):
30     gray = cv2.cvtColor(result, cv2.COLOR_BGR2GRAY)
31     thresh = cv2.threshold(gray, 0, 255, cv2.THRESH_BINARY)[1]
32     # To retrieve the contours in the binary image
33     cnts = cv2.findContours(thresh.copy(), cv2.RETR_EXTERNAL, cv2.CHAIN_APPROX_SIMPLE)
34     cnts = imutils.grab_contours(cnts)
35     # TO get the maximum contour area
36     c = max(cnts, key=cv2.contourArea)
37     (x, y, w, h) = cv2.boundingRect(c)

```

```

> Users > irava > OneDrive > Desktop > newfolder2 > q3.py > Main_Points_Func
33     cnts = cv2.findContours(thresh.copy(), cv2.RETR_EXTERNAL, cv2.CHAIN_APPROX_SIMPLE)
34     cnts = imutils.grab_contours(cnts)
35     # TO get the maximum contour area
36     c = max(cnts, key=cv2.contourArea)
37     (x, y, w, h) = cv2.boundingRect(c)
38     result = result[y:y + h, x:x + w]
39     return result
40
41 #training Img
42 image_to_train = imageio.imread(r"C:\Users\irava\OneDrive\Desktop\newfolder2\block4\1.jpeg")
43 #queried Img
44 image_to_be_queried = imageio.imread(r"C:\Users\irava\OneDrive\Desktop\newfolder2\block4\2.jpeg")
45 gray_image_to_train = cv2.cvtColor(image_to_train, cv2.COLOR_RGB2GRAY)
46 gray_image_to_be_queried = cv2.cvtColor(image_to_be_queried, cv2.COLOR_RGB2GRAY)
47 kps_train, features_train = Main_Points_Func(gray_image_to_train) #kps and features of 1
48 kps_query, features_query = Main_Points_Func(gray_image_to_be_queried) #kps and features of 2
49 matches = Match_The_Key_Points_Func(features_train, features_query, 0.75)
50 temp_img = cv2.drawMatches(image_to_train, kps_train, image_to_be_queried, kps_query, np.random.choice(matches,100), None, flags=cv2.DrawMatchesFlags_NOT_DRAW_SINGLE_POIN
51 M = Find_Homography(kps_train, kps_query, matches, 4)
52 matches, homography, status = M
53 width = image_to_train.shape[1] + image_to_be_queried.shape[1]
54 height = image_to_train.shape[0] + image_to_be_queried.shape[0]
55 result = cv2.warpPerspective(image_to_train, homography, (width, height))
56 result[0:image_to_be_queried.shape[0], 0:image_to_be_queried.shape[1]] = image_to_be_queried
57 result = Transform_To_Gray_Scale_Func(result)
58 plt.figure(figsize=(20,10))
59 plt.imshow(result)
60 plt.show()

```

